CHAPTER FOUR

MINING ASSOCIATION RULE FROM LARGE DATABASE

Outline

- Association Rule
- **Fixallerica** Frequent Pattern
- Association mining from frequent Pattern
- Issues to be considered?
- Classification of Frequent Pattern Mining Mining Frequent Itemsets: the Key Step
- Algorithm to find Frequent Itemsets
	- The Apriori Algorithm

Association Rule

Association rule is a rule which is described in the form of $X \rightarrow Y$ with interestingness measure of support and confidence where

- \blacksquare X and Y are Simple or complex Statements
- A simple Statement is to mean a statement formed from a single attribute say age, buy or sex and a value which is related by relational operator
- Example:

Buy(X, "Computer") \rightarrow Buy(X, "Printer")[Supp = 25%, conf=95%]

- *Which is to mean a person X who buy a computer also buy a printer .*
- *25% of the entire data shows a person buy a computer and printer (support). Out of the tuples that buy a computer, 95% of them also buy printer (confidence)*

Association Rule

- A complex statement is usually represented as conjunction of simple statements
	- Example:
	- Buy(X, "Computer") \land Buys(X, "printer") \blacktriangleright Buy(X, "Scanner")[Supp = 50%, conf=90%]
		- *Which is to mean a person X who buy a computer and a printer also buy a scanner.*
		- 50% of the entire data shows a person buy a computer, a printer and scanner *among the entire data set(support).*
		- Out of all transactions with a person that buy computer and printer, 90% of *them also buy printer (confidence)*
- In order to mine such association rule, we need to discuss deeply about frequent pattern and its extraction algorithm

- Frequent pattern are patterns (such as item set, sub sequences, or sub structures) that appear in a data set frequently.
- An *item set* are two or more items that appear together in a transaction data set.
- An item set is said to be *frequent item set* if the item set appear frequently together in a transaction data set.
- For example a milk and bread may occur together frequently in a single transaction and hence are frequent item set.
- *Subsequence* refers to items that happen in transaction in a sequential order.
- For example, buying computer at time t_0 may be followed by buying a digital camera at time t_1 , and buying memory card at time t_2 .
- A sub sequence that appear most frequently is said to be *frequent subsequence.*

- A **sub structure** refers to different structural forms of the data set, such as *sub-graphs*, *sub-trees*, or *sub-lattices*, which may be combined with item sets or subsequences.
- If a substructure occurs frequently, it is called a **(***frequent) structured pattern.*
- Finding such frequent patterns plays an essential role **in mining associations**, **correlations**, **classification**, **clustering**, and other data mining tasks as well.
- **Thus, frequent pattern mining has become an important data mining task and** a focused theme in data mining research.
- This chapter is dedicated to methods of *frequent itemset mining.*

- We look into the following questions:
	- How can we find frequent itemsets from large amounts of data, where the data are either transactional or relational?
	- How can we mine association rules in multilevel and multidimensional space?
	- Which association rules are the most interesting?
	- How can we help or guide the mining procedure to discover interesting associations or correlations?
	- How can we take advantage of user preferences or constraints to speed up the mining process?

- Frequent itemset mining leads to the discovery of associations and correlations among items in large transactional or relational data sets.
- With massive amounts of data continuously being collected and stored, many industries are becoming interested in mining frequent itemset patterns from their databases.
- **The discovery of interesting correlation relationships among huge amounts of** business transaction records can help in many business decision-making processes such as:
	- market basket analysis, catalog design, cross-marketing, loss-leader analysis and customer shopping behavior analysis.

- Rule form: "Body (X) -> Head (Y) [support, confidence]".
- Which is read as if body (X) then head (Y) will occur together in the transaction with the stated support and confidence
- Rule *support* and *confidence* are two measures of rule **interestingness**. They respectively reflect the **usefulness** and **certainty** of discovered rules.
- **Typically, association rules are considered interesting if they satisfy both a** minimum support threshold and a minimum confidence threshold.
- Such thresholds can be set by users or domain experts.

- Additional analysis can be performed to uncover interesting statistical correlations between associated items.
- **Let** $I = \{I_1, I_2, ..., I_m\}$ be a set of items.
- **Let D, the task-relevant data set, be a set of database transactions where each** transaction *T* is a set of items such that $T \subseteq I$.
- *Each transaction* is associated with an identifier, called TID (Transaction ID).
- Let *A be a set of items.*
- *A transaction T is said to contain A if and only if* $A \subseteq T$ *.*
- *An association rule is an implication of the form* $A \rightarrow B$ *, where* $A \subset I$ *,* $B \subset I$ *, and* $A \cap B = \emptyset$.

- *The rule A* \rightarrow *B* holds in the transaction set D with **support** *s, where s* is the *percentage of transactions in D that contain* $A \cup B$ *(i.e., the union of itemsets A and B, or say, both A and B).*
- **This is taken to be the probability,** $P(A \cup B) =$

of transaction with itemset $A \cup B$

#of total transaction

 Support shows the probability that all the predicates in A and B fulfill together. Count of tuples that has both A and B divided by total number of tuples in the working data set

- **The rule** $A \rightarrow B$ **has confidence** c in the transaction set D, where c is the *percentage of* transactions in *D containing A that also contain B.*
- *This is taken to be the conditional* probability, *P(B|A)=*

of transaction with itemset $A \cup B$

#of transactionwith itemset A

- Confidence measure how often predicates B fulfilled if predicate A get fulfilled.
	- Count of tuples that has both A and B together divided by total number of tuples that has A
- *That is*

 $support(A \rightarrow B) = P(A \cup B)$ *confidence*($A \rightarrow B$) = $P(B|A)$

•Rules that satisfy both a minimum support threshold (*min sup) and a minimum confidence* threshold (*min conf) are called strong.*

•*By convention, we write support and confidence* values so as to occur between 0% and 100%, rather than 0 to 1.0 which require to multiply by 100%.

- A set of items is referred to as an itemset.
- An itemset that contains *k items is a k-itemset.*
- *The set {computer, antivirus software} is a 2-itemset.*
- *The occurrence* frequency of an itemset is the number of transactions that contain the itemset.
- This is also known as the **frequency**, **support count**, or **count** of the itemset.
- **Note that** the itemset **support** defined before is sometimes referred to as *relative support,* whereas the occurrence frequency is called the *absolute support*.
- If the relative support of an itemset *I satisfies a prespecified minimum support threshold (i.e., the absolute* support of *I satisfies the corresponding minimum support count threshold), then I is a* frequent itemset.

- The set of frequent *k-itemsets is commonly denoted by Lk.*
- From the previous equation, we have
- $confidence(A \rightarrow B)$ = $P(B \mid A)$ $=$ *support(A* \cup *B)/ support(A) (relative support)* $= support_count(A \cup B)/support_count(A)$ *(absolute support)*
- The above equation shows that the confidence of rule *A* → *B can be easily derived from the support counts of A and A* \cup *B.*
- **That is, once the support counts of A, B, and** $A \cup B$ **are found, it is straightforward** to derive the corresponding association rules $A \rightarrow B$ and $B \rightarrow A$ and check whether they are strong.
- **Thus, the problem of mining association rules can be reduced to that of mining** frequent itemsets.

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Support and Confidence example

Consider the following 4 transactions.

The support for the various item set can be computed and the result shows:

Association mining from frequent Pattern: Support and Confidence example

- In general, association rule mining can be viewed as a two-step process:
- **1. Find all frequent itemsets**
- **2. Generate strong association rules from the frequent itemsets**

Find all frequent itemsets

- By definition, each of these itemsets will occur at least as frequently as a predetermined minimum support count, *min sup.*
- *Let the minimum support count is 50% for the previous transaction which consists of 4 transactions.*
- *This enable generation of the following item set*

Generate strong association rules from the frequent itemsets:

 At this step, we need to select association rules that must satisfy minimum support and minimum confidence.

- In the example considered above, only two associations are possible: $A \rightarrow C$ and $C \rightarrow A$.
- Let the minimum confidence is 80%
- Hence the rule which full fill the condition is $C \Rightarrow A$ (50%, 100%)
- Where as $A \Rightarrow C$ (50%, 66.6%) doesn't fulfill the requirement of confidence and filtered out
- As the second step is much less costly than the first, the overall performance of mining association rules is determined by the first step

- A major challenge in mining frequent itemsets from a large data set is the fact that such mining often generates a huge number of itemsets satisfying the minimum support (*min sup) threshold, especially when min sup is set low.*
- *This is because if an itemset is frequent, each of its subsets is frequent as well.*
- A long itemset will contain a combinatorial number of shorter, frequent subitemsets.
- For example, a frequent itemset I of length N items, the total number of item set which can be derived from I becomes

$$
=\sum_{i=1}^N {N \choose i} \quad = \quad 2^n-1
$$

• Where $\binom{N}{i}$ the number of frequent items which are subsets of I having i elements

- The stated frequent itemset number is a major issue from CPU requirement of our computer which demands appropriate algorithm.
- To overcome this difficulty, concepts of *closed frequent itemset* and *maximal frequent itemset* get introduced.
- An itemset X is *closed itemset* in a data set S if there exists no proper superitemset Y such that Y has the same support count as X in S.
- **The table to the left shows the** *closed itemset* for the data set $\frac{1}{2}$ we have considered before
- An itemset X is a *closed frequent itemset* in set S if X is both *closed* and *frequent* in S.
- Lets assume support is 50% for our example above which has 4 transactions. The *closed frequent itemset* becomes

- An itemset X is a *maximal frequent itemset* (or *max-itemset*) in set S if X is frequent, and there exists no super-itemset Y such that $X \subset Y$ and Y is frequent in S.
- The maximal frequent itemset of our sample data set becomes
- Summarizing the whole jargon

support(A,C) 2
support(R) 2

support(B) 2

- Let C be the set of *closed frequent itemsets* for a data set S satisfying a minimum support threshold, *min_sup*.
- Let M be the set of *maximal frequent itemsets* for S satisfying *min_sup*.
- Note: $M \subseteq C$ (all maximal frequent item set is member of closed frequent itemset)

• Consider the table bellow that shows sample closed and maximal frequent

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Suppose that we have the support count of each itemset in C and M.

- Notice that C and its count information can be used to derive the whole set of frequent itemsets and their support count.
	- Thus we say that C contains complete information regarding its corresponding frequent itemsets and their support count.
	- For example we know that support of D in the above table is 55%
- On the other hand, M registers only the support of the maximal itemsets.
	- It usually does not contain the complete support information regarding its corresponding frequent itemsets.
	- For example, it is not possible to know the support of A, B, C, D, A&B, etc other than saying they are frequent.

Classification of Frequent Pattern Mining

- Frequent pattern mining can be classified in various ways, based on different criteria, two of which are
	- *1. Based on the levels of abstraction involved in the rule set:*
	- *2. Based on the number of data dimensions involved in the rule:*

Some other criterion may be

- *A. Based on the completeness of patterns to be mined:*
- *B. Based on the types of values handled in the rule:*
- *C. Based on the kinds of rules to be mined*

Classification of Frequent Pattern Mining

Based on the levels of abstraction involved in the rule set:

- **Based on the level of abstraction, we can classify frequent pattern mining as single level** and **multiple level** mining
- **Multiple level** frequent pattern mining for association rule can find rules at differing levels of abstraction.
	- For example, suppose that a set of association rules mined includes the following rules where X is a variable representing a customer:

buys(X, "computer") \rightarrow buys(X, "HP printer")

buys(X, "desktop computer") \rightarrow buys(X, "HP printer")

- In the above Rules, the items bought are referenced at different levels of abstraction (e.g., "computer" is a higher-level abstraction of "desktop computer").
- If, instead, the rules within a given set do not reference items or attributes at different levels of abstraction, then the set contains single-level association rules.

Classification of Frequent Pattern Mining

Based on the number of data dimensions involved in the rule:

- Based on the number of data dimensions involved in the rule we can classify frequent pattern mining as **single dimensional** or **multidimensional**
- If the items or attributes in an association rule reference only one dimension, then it is a single-dimensional association rule. buys(X, "computer") \rightarrow buys(X, "antivirus software") buys(X, "computer") \rightarrow buys(X, "HP printer") buys(X, "laptop computer") \rightarrow buys(X, "HP printer")
- The above rules are single-dimensional association rules because they each refer to only one dimension, **buys**.
- If a rule references two or more dimensions, such as the dimensions age, income, and buys, then it is a multidimensional association rule.
- The following rule is an example of a multidimensional rule: age(X, "30. . . 39") ^ income(X, "42K. . .48K") \rightarrow buys(X, "high resolution TV")

Mining Frequent Itemsets: the Key Step

- In order to mine association rule using frequent itemset from a database, we should perform the following basic steps
- 1. Find the *frequent itemsets*:
	- the sets of items that have minimum support
	- A subset of a frequent itemset is also frequent i.e., if {*AB*} is a frequent itemset, both {*A*} and {*B*} are frequent
	- A number of algorithms are suggested to find the set of closed or maximal frequent items
- 2. Use the frequent itemsets to generate association rules that fulfill the confidence criteria.

Algorithm to find Frequent Itemsets

- \triangleright There are a number of algorithms to find frequent itemset in mining association pattern from the data set
- \triangleright Some of them are:
	- 1. The apriori algorithm
	- 2. Frequent pattern growth method
	- 3. Vertical data format method
- \triangleright Several other algorithms have been proposed to mine association rules:
	- " Sampling algorithms
	- " Frequent-pattern tree algorithm
	- ", Partition algorithm

Algorithm to find Frequent Itemsets

- 1. The apriori algorithm:
	- It iteratively find frequent itemsets with cardinality from 1 to k (kitemset)
- 2. Frequent pattern growth method
	- Find frequent item set using divide and conquer method of frequent pattern tree

Algorithm to find Frequent Itemsets

3. Vertical data format method

- Usually working data set is represented as a set of record where each record is identified by transaction id (TID) and associated itemsets.
- This format is called **horizontal data format**
- **Vertical data format** represent a record which is uniquely identified by an item name and having associated transaction ids for that item.
- **This approach uses this format of input data to discover all frequent** pattern
- We will discuss in this chapter only the first approach *(Apriori algorithm)*

- Assume:
	- \blacksquare L_k be the set of all frequent k-itemsets which are ordered lexicographically (i.e. the ith itemset in L_k is smaller than the jth itemset iff $i < j$)
	- \blacksquare C_k be the set of k-itemset which is a super set of L_k.
	- \blacksquare l_i and l_j be the ith and jth k-itemset from a given L_k and each of their elements are also sorted lexicographically.

- The Apriori algorithm will have the following steps
	- **Initialization**
	- **Join Step**
	- Prune Step
	- **Generation**

Initialization

- Generate all the frequent itemset with cardinality of 1 $(i.e. L₁)$ in which each elements are sorted lexicographically.
	- Let L_1 be $\{\{i_1\}, \{i_4\}, \{i_7\}, \{i_9\}, \{i_{11}\}\}\$ (Note the ordering)

Join Step:

- Generate the candidate k-itemsets by joining L_{k-1} with itself (i.e. $C_k = L_{k-1} \omega L_{k-1}$) using the following procedure:
	- **Take any two element from L_{k-1}** where each of them are similar in all their elements except the last
	- Form k-itemset set by union operation of the two $(k-1)$ itemset
	- Repeat the procedure for all possible such elements

- Join Step:
	- Let's assume $L_2 = \{\{i_1, i_4\}, \{i_1, i_9\}, \{i_1, i_{11}\}, \{i_4, i_9\}, \{i_4, i_{11}\}, \{i_7, i_9\}$, $\{i_7, i_{11}\}$
	- The candidate 3-itemsets are $\{\{i_1, i_4, i_9\}, \{i_1, i_4, i_{11}\}, \{i_1, i_9\},\}$ $\{i_4, i_9, i_{11}\}, \{i_7, i_9, i_{11}\}$ $\}$ (Note each elements are sorted and the elements of the elements are also sorted)
	- ^o Note **{i⁹ ,i11}** is subset of the generated 3-itemset but not in L2.
	- ^o As a result, some of the 2-itemset are not frequent and hence those 3-item set having **{i⁹ ,i11}** as its subset could not fulfill the requirement to be frequent itemset.
	- which has leads into immediate removal of the 3 candidate 3itemsets in the next step

Prune Step:

- generate C_k from the candidate k-itemset by pruning apriori those elements which has subsets that are not frequent
- This can be best done by checking if an element in the k-itemset has Any (k-1)-itemset that is not frequent.
- If such an element exist, it should be prunned as it is not frequent

Generation:

- Generate L_k from C_k by eliminating elements which are not frequent
- **This can be best done by assigning count to each k**itemset in C_k by exploring the entire database transaction

Input:

- *D, a database of transactions;*
- *Min_sup, the minimum support count threshold.*
- **Output:**
	- *L, frequent itemsets in D.*

Method:

1. L1= find frequent 1-itemsets(D); //initialize 2. for $(k = 2;L_{k-1}\neq\emptyset;k++)$ *{ 3.* $C_k = a priori_gen(L_{k-1});$ *//join and prune* 4. for each transaction $t \in D$ $\{$ // scan D for counts *5.* $C_t = \text{subset}(C_k, t)$; *// get the subsets of t that are candidates* ϵ **for each candidate** $c \in C$ α .count++; 8. *} 9.* $L_k = \{ c \in C_k \mid c:count \ge min_sup \}$ //generate *10. } 11.* $return L = \cup_{k} L_k$;

procedure *apriori_gen*(*Lk-1 :frequent (k-1)-itemsets)*

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procedure *has_infrequent_subset* (*c: candidate k-itemset; Lk-1: frequent (k-1)-itemsets); // use prior knowledge*

- 1. for each (*k-1)-subset s of c*
- 2. if $s \notin L_{k-1}$ *then*
- 3. return TRUE;
- 4. return FALSE;

The Apriori Algorithm — Example

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