

■ INNOVATIONS IN GIS 9 ■

**Socio-Economic
Applications of
Geographic
Information
Science**

EDITORS

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**Socio Economic Applications in Geographical
Information Science**

Socio-Economic Applications of Geographic Information Science

Editors David Kidner, Gary Higgs and Sean White



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Preface

This volume contains papers presented at the 9th Annual GIS Research UK conference held at the University of Glamorgan and co-hosted by the University of Wales, Cardiff. We are proud to declare that this was the most well attended GISRUUK conference to date and had the highest number of paper submissions. This stemmed from an increasing interest in GIS Research from both within, and outside, the academic community and reflects a growing maturity in the use of GIS in a number of different sectors. The Local Organising Committee for GISRUUK 2001 made a conscious effort to target a broader range of papers to appeal to a wider audience and this led to sessions containing papers arranged according to different policy sectors which together occupied the middle day of the conference. This is reflected in the diversity of papers included in this volume which, to a certain extent, complements those included in last years volume edited by Peter Halls which was largely concerned with the innovative use of GIS in environmental applications. The aim here is to reflect the significant body of innovative research that is being conducted largely in the social sciences. At the same time, we have not neglected important research initiatives in the physical sciences—papers arranged around these themes will be included in special issues edited by the co-chairs of the meeting. Of course, many of the papers presented here transcend such arbitrary, and increasingly fuzzy, boundaries and a key message from the papers presented here and in the other conference outputs, is that many of the techniques developed in either ‘domain’ are indeed transferable. This, in turn, suggests that the oft-repeated claim that GIS is helping to break down barriers between the physical and social world is being realised through a host of interdisciplinary initiatives.

At this point, it is appropriate to remind readers of the aims of the GISRUUK conference, which are:

- to act as a focus for GIS Research in the UK;
- to provide a mechanism for the announcement and publication of GIS Research;
- to act as an interdisciplinary forum for the discussion of research ideas;
- to promote active collaboration amongst UK researchers from diverse parent disciplines; and
- to provide a framework in which postgraduate students can see their work in a national context.

This year’s programme, and attendance list, suggests that GISRUUK has evolved into something more than just a British forum for GIS research. Approximately one third of the presentations were made up from International contributions, which is very encouraging. We have made a

deliberate effort to include contributions from a range of social and physical environments in our conference outputs which, we hope, will add to the international appeal of the volume.

The conference included plenary keynote addresses from Vanessa Lawrence (Ordnance Survey), David Maguire (ESRI), Martien Molenaar (ITC) and Nick Chrisman (University of Washington). We are delighted to include Nick Chrisman's contribution as the opening chapter in this volume, which explores a number of important research challenges addressed by many of the chapter contributors. As in previous years, a prize (sponsored by the Association for Geographic Information) was awarded to the best paper presented at GISRUK 2001 and this year the prize was given to Anna Symington of the University of Newcastle (to our knowledge, the youngest presenter at the meeting) for her research exploring the use of statistical techniques to trace errors when assessing map lineage. In addition a prize, sponsored by CADCORP Ltd, was given to the best poster presentation and, after much discussion amongst the Steering Committee, this hotly contested award was given to Oliver Duke-Williams and John Stillwell of the University of Leeds for their poster illustrating their research on developing web-based interfaces to access migration and travel to work statistics from the 1981 and 1991 UK censuses.

As in previous years, GISRUK actively encourages full involvement from postgraduate and young researchers with the help of substantial registration discounts and Bursary awards, both of which are made possible by our sponsors (AGI, RRL.net and Ordnance Survey). The Young Researchers Forum (YRF) which precedes the main conference is a unique component of GISRUK and we would like to thank those members of the national and local organising committee, as well as our keynote speakers, who attended this year's forum. Particular thanks should go to Peter Halls and Scott Orford who helped put an extremely interesting and varied timetable together for this year's forum. Feedback from this and previous years' YRFs has been very encouraging and it is hoped that they continue as a regular feature of the GISRUK meetings.

The Steering Committee are enormously grateful to the sponsors (listed on page *xiv*) who generously supported GISRUK 2001. We would particularly like to thank Taylor and Francis and the AGI for sponsoring the keynote presentations this year and to Wileys and Elsevier for their sponsorship of the wine receptions, always a key feature of GISRUK! We would also like to thank the staff at the Glamorgan Business Centre, and the Local Organising Committee (listed on page *xiv*), for their support during the planning of the meeting. The continued support of members of the National Organising Committee is much appreciated. A particular thanks should go to Jan Cross and Caroline Bowen for all their help in the day-to-day running of the conference. To all: Diolch yn fawr.

Lastly, to keep informed of future GISRUK conferences, please bookmark: <http://www.geo.ed.ac.uk/gisruk/gisruk.html>.

Gary Higgs, David Kidner and Sean White
Trefforest
January 2002

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1

Introduction

Gary Higgs, David B.Kidner and Sean D.White

1.1

SOCIO-ECONOMIC APPLICATIONS IN GEOGRAPHICAL INFORMATION SCIENCE

In a previous volume in this series papers were included that demonstrated the use of innovative research techniques in environmental studies (Halls, 2000). The aim of this volume is to include papers presented at GISRUK 2001 that illustrate the state-of-the-art in researching socio-economic applications with GIS. In so-doing, we recognise that the intertwined relationships between the physical and human world mean that such arbitrary divisions are not straightforward. There are clearly environmental aspects to the majority of papers that follow, but at the same time, given the quality of papers presented at the conference, we have taken this opportunity to demonstrate the dynamic nature of GIS research in what would traditionally be called 'human geography'. A number of texts have been concerned with focusing on the use of GIS in socio-economic applications (*e.g.* Martin, 1996) and a number of others contain extensive overviews of the use of GIS in different policy sectors (*e.g.* Longley *et al.*, 1999). There have also been texts that have examined the use of GIS in application areas such as crime (Goldsmith *et al.*, 2000; Hirschfield and Bowers, 2001), health (Gatrell and Loytonen, 1998; Hay *et al.*, 2000) and transport (Thill, 2000). Previous volumes in the *Innovations in GIS* series have variously contained papers related to such topics and readers are advised to consult these to get a flavour of the significant research developments that have taken place since the first GIS Research UK conference held in Keele in 1993. However, to date, no one volume has been given over to solely highlighting the use of up-to-date GIS-based techniques in a range of socio-economic applications. In this volume we redress this 'gap'.

In the following chapter, **Nicholas Chrisman** examines how social issues are embedded in the different stages of GIS development. In particular, he examines the limitations of technological determinism from a GIS perspective and draws on wider, more theoretical literatures, to call for a greater understanding of the interactions between people, organisations and such technologies. This is illustrated with a number of examples that draw attention to the role of software vendors in influencing GIS users in their work from a number of different, but inter-connected, perspectives. This, in turn, points to the potential benefits to be gained from greater participation of users in software development processes and their continued independence and objectivity in GIS research. This provides a valuable introduction

for many of the chapters in this volume which are largely concerned with enhancing existing software tools in innovative ways to address social applications.

The rest of the book is composed of seventeen chapters, divided into five parts, which focus on the use of GIS in different sectors. In the first section, we focus on the integration of analytical techniques with GIS in order to investigate spatial patterns of crime incidence. GIS is increasingly being recognised as a vital tool in the exploration of spatial trends, in the prediction of crime events and in the evaluation of crime prevention measures. In the UK, much of the impetus for the use of GIS in crime analysis has resulted from legislation such as the Crime and Disorder Act (1998) which made annual crime and disorder audits a statutory requirement. As a result, GIS has been used extensively in the preparation of maps and in preliminary analyses of spatial data patterns in the majority of police authorities. In addition, the Home Office document “*Guidance on Statutory Crime and Disorder Partnerships*” (Stationary Office, 1998) has emphasised the potential for GIS in extracting patterns from audits. One of the recommendations in the guidance documents was that agencies such as local authorities, police and social services need to work together to produce such audits. Together with their use in community safety strategies for local areas, GIS is seen as an ideal tool to permit such ‘joined-up’ working. However, many of these authorities are in early stages in their GIS development and the 3 chapters in this section, illustrate how GIS can be used in a more advanced way to address a number of current strands in researching crime patterns.

The second section of the book contains 4 chapters that focus on the use of GIS in planning tasks. Planning departments in the UK tend to be the lead department in the majority of local authority GIS implementations having traditionally been major users of spatial information and paper maps (Campbell and Masser, 1995). However, despite having a relatively long history of use within the profession, GIS continues to be utilised predominantly to address relatively low level, operational and routine tasks, contrasting to their use in more strategic contexts which has traditionally been very limited (Gill *et al.*, 1999). The reasons for this are complex and varied, but the contributions contained in this section, point the way towards the more innovative use of GIS in areas such as using web-based tools in public participation and collaborative visual assessment. One sector where GIS has made less in-roads is in the study of housing issues. Once again, GIS has been used as an operational tool in a significant number of agencies in their housing management functions but less research has been conducted, certainly in the UK context, in using GIS to examine changing demand-supply relationships through the integration of spatial analytical techniques. Clearly, there are many other application areas which are of potential concern to planners, and arguably many of the contributions in the other sections of the book could have been included here, but these chapters begin to examine the rich contribution GIS can make in more strategic contexts.

In the third section, contributions focus on urban dimensions and the three chapters contained herein variously describe the use of GIS in urban regeneration, in examining spatial trends in socio-economic patterns and in exploring intra-urban variations in house prices. GIS has been used extensively in the latter to examine the impacts, for example, of access to urban services and facilities on house prices (*e.g.* Orford, 1999). Again, the visualisation aspects of GIS technologies come to the fore here. One of the current research strands pre-occupying many research groups relates to the use of GIS in measuring access to facilities in urban and rural contexts and in section four, we include three chapters which although focusing on such issues from a rural perspective, highlight methodologies that could easily be adapted for urban scenarios. In particular, these chapters draw attention to the limitations of simplistic measures based on ‘crow-fly’ distances by demonstrating the potential to incorporate travel times into such indicators. Further research is on-going to include information from public transport

timetables into such analyses and this continues to be a fruitful area for farther research. The increasing importance of Global Positioning Systems (GPS) in such studies is also likely to form a vital component of future papers given at the annual conference.

In the last section of the volume, we focus on studies of the use of GIS in various aspects of socio-economic research. GIS has been used extensively to develop indices of deprivation in both urban and rural contexts (see Higgs and White, 2000 for examples of the latter). However, here we are concerned with the derivation of measures using non-census based sources, or more accurately lifestyle databases, that tend not to be made available at detailed spatial scales. Such datasets have real potential for researchers concerned with investigating socio-economic patterns in inter-censal years as well as those concerned with a wider range of urban issues (Longley and Harris, 1999). Other chapters in this section are concerned with using GIS to investigate aspects of electoral geography and in the development of indices of peripherality. The final chapter provides a detailed account of how we can begin to investigate current uses of GIS in researching health issues within the UK National Health Service using multi-method approaches. Although we acknowledge there are many other application areas that are not covered in this volume, and that many of the chapters could easily have been placed in a number of sections, we believe that these contributions are both illustrative of the types of research initiatives underway in the UK and beyond, and that many of the techniques described are transferable to other application areas which have not been included this time round.

1.2 GIS AND CRIME

In [Chapter 3](#), **Spencer Chainey, Svein Reid and Neil Stuart** highlight techniques for describing clusters of crime patterns or so-called ‘hotspot maps’. They contrast a number of approaches to creating continuous surface maps according to different criteria including ease of use and interpretation, relevance for particular crime data sets and visual appearance. Often despite the use of sophisticated techniques to create such surfaces, it is ultimately up to the user to decide when a cluster can be identified as a hotspot. To address such issues, the authors apply point pattern analysis, and in particular local tests of spatial association as well as spatial autocorrelation, to create surfaces for, in this case, four different categories of crime over a 3 month time period. They contrast different techniques for defining thresholds when applied to these surfaces and compare the outcomes for different types of crime. As Chainey *et al.* suggest, the use of space-time methods to explore temporal clusters could prove a useful addition to the range of techniques available to agencies and there are a number of research initiatives underway to apply such techniques (*e.g.* Ratcliffe, 1998).

Chris Young, Alex Hirschfeld, Kate Bowers and Shane Johnson explore another application area for GIS in relation to crime analysis in [Chapter 4](#), namely that of evaluating the success, or otherwise, of crime prevention measures using the case study of an area of Liverpool, Mersey side. Although, based on a relatively short run of data post-intervention, they examine the impacts of alleygating (installing gates at the entrances of small streets at the rear of premises) as part of a series of burglary reduction projects. GIS has significant potential here to investigate the type, nature, and extent of crimes in relation to interventions such as CCTV and Neighbourhood Watch schemes but can also present some interesting challenges for researchers faced with using data sets at a range of temporal and spatial scales. This is further complicated by the use of incompatible spatial units such as police beat areas which do

not neatly correspond to other administrative geographies. Further concerns relate to data confidentiality and in particular, the use of spatially disaggregate data on victim incidences.

New methods of analysing crime data are addressed in [Chapter 5](#) by **Jonathan Corcoran** and **Andrew Ware** who describe a project currently underway with a police force in Wales which is concerned with exploring the use of Artificial Neural Networks (ANN) in examining crime incidence. Their paper provides a preliminary analysis of the use of such techniques in predicting crime patterns in Cardiff, South Wales. A significant amount of work is needed to prepare the data for such an analysis and they describe the issues that arise from the use of such detailed data sources before outlining the nature of the techniques used in these contexts. Finally, the authors re-iterate the policy benefits of such an approach to crime analysis.

1.3

GIS AND PLANNING

In the second section of the book, we are concerned with showing the potential for GIS in a range of planning tasks. There is increasing interest in using GIS within group decision making processes to address community concerns and preferences, and in [Chapter 6](#), **Khair Al-Kodmany** describes the potential for web-based GIS tools in such a public participation exercise. Previous research has demonstrated the use of such software tools in, for example, 'Planning for Real' collaborative exercises in UK contexts (*e.g.* Kingston *et al.*, 2000). Such studies have highlighted the importance of designing appropriate interfaces in community-based GIS studies to take into account the findings from research into cognitive aspects of using screen-based images and maps. This study has been concerned with experimenting with prototype interfaces as part of a wider study involving the use of web-based tools for community based initiatives for low-income neighbourhoods in Chicago. Residents are asked to comment on the visual appearance of their communities through various types of interface. Further research is needed to compare the different approaches to interface design in a user environment but this study has highlighted the types of advances that have been made in designing web-based tools in public participation exercises.

The use of Internet based GIS tools in collaborative planning is also demonstrated in [Chapter 7](#) by **Andrew Hudson-Smith** and **Steve Evans** who are concerned with developing 3D models of urban form in London. Research at the Centre for Advanced Spatial Analysis (CASA) has used basic building blocks and other locational features in 2D maps to create photo-realistic 3D block models in networked environments for pilot areas of the city. They critically review some of the data sets needed to create such models including comparatively new data sets such as LIDAR (Light Detection and Ranging) images. They also highlight some of the drawbacks in creating such 3D models within existing GIS software before advocating an approach based on linking web enabled GIS with 3D modelling systems. Users of such systems can query attributes for objects within such models, hyperlink to other web-sites or conduct fly- or walk- throughs and the authors conclude by demonstrating a prototype in one London borough. Further research is planned to refine this model and to test its usefulness in practical planning tasks such as in regeneration initiatives but the approach adopted has significant potential in addressing community concerns.

The visual aspects of GIS are also highlighted in [Chapter 8](#) by **Lynn Dyson-Bruce** who describes the use of Historic Landscape Assessment (HLA) to examine landscape diversity in a study area in the East of England. GIS has shown great potential to aid the planning process where development may impinge on land which may have significant historical and cultural

significance. This study has also drawn attention to the need for consistent meta-data relating to data holdings and the not insignificant amount of work that is involved in collating such data from a range of agencies. Finally Dyson-Bruce provides examples of how this approach has been applied in the study region and reiterates the advantages of GIS vis-à-vis traditional approaches to handling such data.

The last paper in this section by **Peter Lee** and **Brendan Nevin** (Chapter 9) is concerned with the use of GIS in assessing the demand for housing in local authorities in the UK and, in particular, with the potential for such approaches in targeting resources. To date, much of the use of GIS in housing departments has been to manage local authority or social housing stock. This research points the way to a more proactive use of GIS in helping to combat social exclusion in a number of urban authority areas. A key element has been the derivation of suitable indices of poverty in such contexts and the use of administrative data in identifying areas at risk of low demand. This, in turn, has been tested against data relating to housing turnover, transfer requests and housing stock condition to examine the appropriateness of such indices.

1.4

GIS AND URBAN APPLICATIONS

In the third section of the book, we are primarily concerned with studies that have specifically involved the use of innovative GIS-based techniques in urban contexts. Clearly, there is overlap here with some of the issues arising from the papers in Section 2, but the aim has been to include papers which have a broader focus. In Chapter 10, **Xiaonan Zhang**, **Nigel Trodd** and **Andy Hamilton** outline a theoretical framework relating to the application of Geographical Visual Information Systems (GVIS) in urban regeneration. They describe the use of such frameworks in relation to stages in the public participation process and document the advantages of such an integrated approach in relation to a pilot area in Salford in the north of England.

In Chapter 11, **Andrea Frank** describes how spatial autocorrelation can be used to identify distinctive areas within US cities. Using census data to identify clusters of areas based on socio-demographic characteristics, the aim has been to examine the hypothesis that local political forces influence residential patterns through land use, taxation and planning policies and that these can be identified through the use of spatial analytical approaches. This has involved a loose coupling approach in order to integrate autocorrelation techniques with a commercially available GIS and applied to cities with contrasting political structures and population characteristics. This, in turn, has drawn attention to key methodological concerns facing researchers in this field, for example, in relation to the definitions of *neighbourhoods*. Frank reiterates the policy implications of such research and the applicability of such techniques in other environments.

The subject of the importance of detailed, spatially disaggregate data sources in studies of socio-economic variations, is returned to by **Fulong Wu** in Chapter 12. Using the case study of Shanghai, contrasts are presented to the situation in the developing world where such data is generally not available. A high resolution spatial data set is created with which to study intra-urban spatial variations in property prices. Recent approaches have investigated the incorporation of locational attributes into hedonic regression models to analyse the determinants of local house prices. In this study, residuals from regression models (having controlled for structural variables of properties) are interpolated from sample points in order

to examine the spatial distribution across the city and to gauge the importance of environmental factors on house prices. Such techniques offer significant benefits in the data-poor contexts of some developing countries.

1.5

GIS AND RURAL APPLICATIONS

The use of GIS research in rural contexts is explored in the fourth section, which includes three chapters on analysing various aspects of rural service provision. In [Chapter 13](#), **Andrew Lovett**, **Gisela Sünnerberg** and **Robin Haynes**, describe the use of GIS-based techniques to examine the accessibility of health services, in this case General Practitioner (GP) surgeries in Norfolk, in the east of England. Traditionally such studies have used straight-line distances to investigate such access issues. This is fundamentally flawed both because of the state of the road network and the reliance of some sections of the community on public transport, which in recent decades has been in decline in some rural areas. In this study, the researchers are concerned with taking into account the availability of such services when examining access for those on patient registers. In particular they demonstrate the potential for GIS-based techniques when examining the implications of recent investments in public transport provision within communities. Their study also points the way to identifying communities that are still ill-served by existing provision and those that should be targeted for more investment in public or community transport schemes.

In [Chapter 14](#), **Mandy Kelly**, **Robin Flowerdew**, **Brian Francis** and **Juliet Harman** continue the theme of using GIS to measure access for rural populations. Their prime concern in this paper, however, is to demonstrate how GIS can be used in resource allocation measures such as the Standard Spending Assessments (SSAs). There is concern that rural areas are losing out under existing funding mechanisms because of the failure to take into account the unique set of circumstances facing service providers in such areas. This research proposes a methodology whereby the remoteness of such areas can be taken into account through the use of GIS-based measures of travel times which considers the nature of the road network and the time taken to access such areas. The researchers draw attention to the financial implications of incorporating such measures into existing sparsity measures for authorities in England in terms of the 'winners' and 'losers' in resource allocation. The results are not as clear-cut as first thought which prompts the researchers to call for more research into deriving measures which reflect the costs of providing services for dispersed populations in remote areas.

The theme of examining the potential for GIS in the area of service provision in rural areas is also addressed in [Chapter 15](#) by **Helena Titheridge**. This research, funded by the EPSRC Sustainable Cities programme, is concerned with examining the potential for using GIS-based models to reduce travel to services and hence energy consumption. The ESTEEM (Estimation of Travel, Energy, and Emissions Model) has been applied to Gloucestershire in the west of England in order to compare travel patterns under a number of policy scenarios relating to service and housing provision. This is run as an extension to an existing commercially available GIS package. This is based on a gravity model which is used to examine travel patterns based on variables such as car ownership and existing transport networks and the impacts of new developments on fuel consumption and emissions are modelled. In this way, the policies for a typical local authority can be monitored both for the authority as a whole or for individual settlements. This, in turn, has drawn attention to the limitations of existing data sources used to calibrate these models. Many authorities do not routinely collect data on changes in the

quantity (and quality) of facilities and a significant amount of effort is needed to collate data for such modelling efforts. This study has drawn attention to the limitations of those data sets that do exist before modelling the transport implications of different policy scenarios involving the location of housing developments and facilities. This, in turn, has drawn attention to the role of public transport in rural areas.

1.6

GIS IN SOCIO-ECONOMIC POLICY

The final section of the book contains four chapters that are concerned with demonstrating the potential for GIS in addressing a variety of socio-economic issues. In **Chapter 16**, **Richard Harris** and **Martin Frost** highlight the limitations of using existing (largely) census based measures at relatively coarse scales for measuring intra-urban variations in socio-demographic characteristics. At the same time, it is recognised that existing area based measures need to be refined to take on board the fact that many deprived households are located in otherwise affluent areas and vice versa. Many private sector organisations are developing rich data sets on individuals/households based on consumer patterns that have great potential for describing such patterns at finer, and more flexible, spatial scales (Longley and Clarke, 1995). The use of one such spatially disaggregated data set, for the London borough of Brent, is described in this contribution in order to map the social fragmentation that exists within a 'typical' local authority area. The authors conclude by drawing attention to the potential use of such data sets in relation to recent research concerned with deriving indices of deprivation based on a wider range of measures across the UK and in relation to Government initiatives based around the concept of neighbourhoods.

There has been concern expressed regarding the apathy of voters in recent European and General elections in the UK. In **Chapter 17**, **Scott Orford** and **Andrew Schuman** investigate the use of a combined GIS-spatial analytical approach to examine the factors determining voter turn-out using the example of voting patterns at a local Council election in a Bristol ward. Specifically they examine the relative influences of geographical factors such as access to polling booths as well as household characteristics using electoral registers showing those individuals who had voted. These were geo-coded via the postcode and a lifestyles database used to examine intra-ward socio-economic patterns. It is then possible to examine the importance of distance to polling stations in relation to such patterns and make some preliminary attempts to suggest ways in which turn-out could potentially be improved, *e.g.* re-locating stations or by altering their catchment areas.

In **Chapter 18**, **Carsten Schürmann** and **Ahmed Talaat** broaden the discussion to an all-Europe level by describing a project which has been concerned with developing a European Peripherality Index using GIS-based methodologies. As well as distance factors such indices need to take account of the economic potential of the regions and the paper includes some preliminary examples of the types of measures that can be developed. This, in turn, has brought to the attention of policy makers the need for standardised data sets across the EU with which to examine spatial patterns. In order to assess the peripherality of regions travel times by different modes of transport are used in the calculations and combined with economic measures of the various regions (such as Gross Domestic Product) and applied to the NUTS Level 3 spatial units. These measures are compared visually and the policy implications of using various indicators of peripherality discussed. Finally the authors suggest some refinements to the methodology, such as the incorporation of measures based on other transport modes (*e.g.*

rail, air), in order to support the assessment of EU policies with respect to peripherality and cohesion.

The final chapter in the volume by **Barren Smith, Gary Higgs** and **Myles Could** describes an on-going project which is concerned with examining the factors influencing the take-up of GIS by health organisations in the UK. This involves the use of mixed method methodologies and the researchers discuss the rationale for such an approach, the expected outputs from the study and the wider implications of the research.

1.7

CONCLUSIONS

In this introductory chapter, we have attempted to outline the main themes to be drawn from the contributions included in this volume. Although we have focused here on the use of innovative GIS-based research techniques in a variety of socio-economic applications, many of the techniques highlighted have relevance for those concerned with addressing wider environmental concerns. We contend that many of the issues discussed in this summary chapter clearly have resonance for those working in other sectors that we have not been able to include in the book. In addition, although we have tended to focus on technical issues of implementation many overarching organisational issues will be common across all sectors. Convincing senior managers and politicians of the important contributions GIS can make in addressing crucial social and environmental issues at a time of restricted research budgets is of prime concern to many researchers. It is to be hoped, that by demonstrating the policy benefits of using GIS in conjunction with other spatial analytical approaches, this volume has made a contribution to such laudable aims.

1.8

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2

Revisiting fundamental principles of GIS

Nicholas Chrisman

2.1

INTRODUCTION

In 1987, I presented ‘*Fundamental Principles of GIS*’ at Auto-Carto 8 (Chrisman, 1987a). I want to review the content of this paper, and update it with more recent research. First, the paper demonstrates that the GIS community has always been embedded in social issues. We have had our own little version of the Science Wars, and like most wars, both sides have lost more than they have gained. There are good reasons to ask probing questions about the human values of any technical system, and I hope we can ask probing questions about GIS.

On balance, the views in the 1987 article might be asking good questions, but they seem a bit formulaic in the kinds of remedies presented. Research on ‘Society and GIS’ has progressed. I will present some of the exciting new directions, some of them developed from a closer reading of the literature on the social studies of technology and science (STS). The most exciting one for me are the ones that are directly linked to the most seemingly technical details. I want to develop in particular the way that the current software industry seems intent on ‘configuring the user’—rather than developing new modes of interaction.

2.2

RETURNING TO 1987

In 1987, I presented a paper at Auto-Carto 8 under the title *Fundamental Principles of GIS* (later published in *Photogrammetric Engineering and Remote Sensing* under the more descriptive but less punchy title: *Design of GIS based on social and cultural goals* (Chrisman, 1987b). I do not intend to indulge in some form of nostalgia, but rather to use the paper I wrote fourteen years ago as a lens to examine the current state of geographic information systems research.

First, let us return to that time period to set some of the scene. As before and after, the GIS community was marvelling at rapid expansion. In the autumn of 1986, the British hosted an unexpectedly overflowing Auto-Carto London (the surplus revenues from that event may have played a role in many graduate student bursaries ever since, and perhaps also played a role in founding GISRUUK). The first GIS textbook (Burrough, 1986) appeared at that conference. As Director of the next Auto-Carto, I adjusted my deadline for abstracts to attract good papers from authors at the London event.

The state of the art in GIS in 1986/87 was (retrospectively) at a high point in the acceptance of topological principles to organize software. For example, Intergraph had developed TIGRIS

(Herring, 1987), an object-oriented system using a seamless topological data structure indexed using R-trees. Since this had been my original agenda at earlier Auto-Cartos, you might expect me to have been pleased. Actually, I had already turned towards a more decentralized model that I articulated more carefully in the *Fundamental Principles* paper.

As I sat down to write my own paper for Auto-Carto 8, I knew I did not want to write a narrow technical contribution. It was an opportunity to make a more comprehensive statement. It is important to remember how important these conferences were to the community at that time. The *International Journal of GIS* had just announced that it would begin in 1987, but we mostly relied on conference proceedings as the medium to express ideas publicly. While it may seem academically retrograde, a well-organized meeting can often accomplish much more than the most rigorous peer-reviewed journal can ever pull together.

The basic point of the paper (and the sentence most cited since) stated that GIS technology “must be accountable economically, but also politically, socially, and even ethically” (Chrisman, 1987b, p. 1367). Such a noble sentiment might seem somewhat non-controversial in the current epoch in which all undertakings are subject to careful questioning, but at the time this was somewhat novel, and even slightly shocking to those committed to the technical agenda. The paper proceeded to spend most of its energy on the design of databases. It started with an allusion to the earlier era of raster/vector debate as a dead issue, without much of an apology for the role I played in it. It tried to critique the reliance on user-need studies because they tended to ratify the current status quo. It then tried to implicate the classical communications model as a source of the problem, and to present a culturally and historically embedded alternative. Probably nobody ever figured out the diagram that I offered to explain how institutions manage their data holdings are the historical result of the interactions of people and their environment. When I reviewed this diagram in 1992, I found it overly structuralist (Chrisman 1992). Any situation involving long-term organizations and the people acting within them will have to deal with the tension between structure and agency, though I did not articulate the connection to the social science literature on that subject originally. The article makes what would now appear to be a quaint foray into the lack of objectivity of geographic information. The framing of these ideas still needs to be worked out, it has only been in the past few years that I have begun to locate some ways to address these problems (see below).

If the paper had a positive suggestion, it was in the form of a fairly legalistic approach to requirements analysis through the analysis of *mandates* assigned to *custodians*. To some extent, the GIS coordination efforts of the past fourteen years have confirmed this approach. It is not too surprising that Wisconsin adopted this strategy nearly verbatim, but it also influenced the US Federal Geographic Data Committee and a number of other similar efforts. In most cases, the process was somewhat reversed. Instead of rethinking the content of databases from the start using the mandates as a guide, it seems that the existing agencies declared themselves custodians through the political process of turf battles, then designed databases that ratified the division of labour. In either case, the result is a more decentralized and collaborative framework of cooperation than was being advanced in that period (National Research Council 1983, for example). My voice was just one of many, and the idea of cooperation among contributors had many origins and many supporters. In any case, it took years to see these movements take root in the community. During these years many other forces interacted, so it is pointless to argue which elements started anything.

The final point of the paper was to argue that *equity* was a more important goal than the measures of efficiency that had dominated the technical arguments. “Geographic information systems should be developed on the primary principle that they will ensure fairer treatment of those affected by the use of the information” (Chrisman, 1987b, p. 1370). I turned this

argument into a slight dig at the raster world by arguing that the system should retain the units of interest, not impose some external set of arbitrary units. I ended on a reflexive note, arguing that my earlier work (Chrisman, 1975) proposing an integrated topological database “was flawed because it centralizes definitions” (Chrisman, 1987b, p. 1370). The argument was based on displacing authority to a technical elite that should be more accessible to the political and administrative process. The final sentences demonstrate the ringing polemic of the paper:

“...the search for technical efficiency must not be allowed to overturn political choices without careful examination through the political process. The true challenge is to use the increased sophistication of our automated systems to promote equity and other social ends which will never fit into a benefit/cost reckoning. I am convinced that the future of geographic information systems will lie in placing our technical concerns in their proper place, as serious issues worthy of careful attention. These technical concerns must remain secondary to the social goals that they serve.” (Chrisman, 1987b, p. 1370.)

2.3

SO WHAT?

Perhaps it is somewhat soothing to know that conferences fifteen years ago, back in the dark ages of computing, could include such stirring sentiment. No doubt conference speakers have proclaimed equally lofty goals before and since. If my goal were simply to provide a bit of moral uplift after a few days of technical detail, I could simply repeat the main points I delivered in 1987. But, fair listeners, you will not be so easily rid of me. As I took apart my own work from 1974 and 1975 in the 1987 talk, I will now consider how my research direction has changed, and how the prospects for the future seem somewhat different. I will embark on this project with a lot more assistance than I had in the prior enterprise, in part due to an expanded group of GIS researchers who study ‘Society and GIS’ in various forms, and in part because I have spent the last seven years reading heavily in the interdisciplinary field of Science and Technology Studies (STS). This work leads me to quite a different set of prescriptions from those advanced at Auto-Carto 8. In particular, I want to demonstrate one theme begun in the earlier paper: there are traces of the social in the deepest and most technical parts of a GIS. But first, I need to deal with the discovery of GIS by the rest of the geography research community and the Science Wars that spilled into our isolated world.

2.4

SCIENCE WARS: SHIPS PASSING IN THE NIGHT IN K-D SPACE

Part of the value of returning to 1987 is that it is prior to the wave of criticism that followed. It is not that my paper was the first to connect technical details to social concerns (*e.g.* see Bie, 1984), but that the nature of discourse changed radically.

At first, there was a kind of nervous criticism, most clearly articulated in the intemperate newsletter column of the President of the AAG (Jordan 1988). Professor Jordan, an historical geographer from the ‘exceptionalist school’, worried that GIS might ‘swamp’ the discipline and displace focus from the ‘theoretical core’. Brian Harley (1989) brought in a post-modernist critique, mostly of maps, but with some mention of the GIS movement. GIS became the sticking point for geographers who wanted to complain about relationships of power and

representation. Perhaps the most heated rhetoric (Taylor & Overton, 1991; Smith, 1992) was enflamed by the 'best defense is a good offense' strategy of Stan Openshaw (1991). When Jerome Dobson had published his original 'automated geography' (Dobson, 1983), the commentary had been almost exclusively from cartographers and GIS insiders. When he renewed his vision after ten years (Dobson, 1993), the commentary included a lot sharper criticism (Pickles, 1993). Viewed from inside, it might seem that the GIS movement was being attacked for being successful, but the criticism was not simply a reaction to GIS, it is a small part of a much larger intellectual movement that swept across the humanities and social sciences. Just as GIS folk felt attacked, the science community reacted, in even more flamboyant ways than Openshaw (most notably the Sokal affair).

The publication of *Ground Truth* (Pickles, 1995b) moved beyond an era of pure polemic and showed some attempt to include authors from inside GIS alongside the critics. Despite the effort, the insiders stuck to their scientism (Goodchild, 1992; Goodchild, 1995, in particular), and the critics to theirs (Pickles, 1995a, talks about totalitarian tendencies). While this book was quite important, it did not serve to construct a new common ground, but more to demonstrate how divergent the views were. As the literature continued (Sheppard, 1995; Curry, 1998), the focus concentrated on the impacts (potential, imagined, observed) of GIS on society. Only a few talked about the reverse, that our current GIS might be conditioned by societal pressures, cultural presuppositions, and political choices (Chrisman, 1992, 1996).

Arguments about GIS technology often slip into a discourse of technological determinacy. GIS-proponents and critics alike assert, consciously or unconsciously, that technology is intrinsically independent from the social world. This perpetuates the two major tenets of technological determinism: (1) technology engages unilinear progress from less to more advanced systems; and (2) technology is an imperative to which social institutions and people must adapt (Bijker *et al.*, 1987; Woolgar, 1987; Bijker and Law, 1992; Feenberg, 1995). Technological determinism leads to the belief that the technology can be studied solely by itself, outside of the context of its construction or use. As a consequence, 'implications' remain as the sole issue.

Proponents often acclaim geographic information technology as the means to make more efficient and socially equitable decisions. These proponents hope to clear away subjective issues and rationalize the process of establishing consensus, so that decisions can be made objectively (Dobson, 1983; Openshaw, 1991, 1993). Most of this literature aligns itself with a 'March of Progress' metaphor, an attitude about history with limited utility to detect the choices and inconsistencies involved in technological change (Chrisman, 1993). The idea of an automated geography implies that the technology is somehow independent of the people, operating on its own internal logic. Critics of GIS are quite justified in calling attention to flaws in the proponents' claims.

The heralds of progress create the impression that improvement is inexorable and assured. The GIS bandwagon suggests that jumping aboard is the way to success; technology can fulfill every demand, and bring you the world. Dobson places GIS technology on a clear rational path towards a better tomorrow, arguing that "GIS has become a *sine qua non* for geographic analysis and research...the beginning stage of a technological, scientific, and intellectual revolution" (Dobson, 1993, p. 431). The authors of *Ground Truth* made much of the claims of GIS proponents (Pickles, 1995c) as well as the advertising of GIS vendors (Goss, 1995; Roberts and Schein, 1995). The more arrogant the claim, the better it seems to serve the critics.

The critics (*e.g.* Smith, 1992; Curry, 1998; Pickles, 1995b; Sheppard, 1995) have also focused on the impacts of technology. They often portray the technology as a force out of social control, something external to the social discourse. They use a somewhat sophisticated

form of C.P.Snow's (1959) 'two cultures' argument, saying that technologists are not connected to the same literature and not engaged in the same bases of theory. The gap between two discourses does not mean that technology and technologists do not respond to their own versions of social forces. Both proponent and critic alike need to see where exactly the social comes into GIS. It may not be in the places they are watching.

Technological determinism, proclaimed by proponents or implied by critics, obscures the relationships between GIS technology and society largely by neglecting linkages. The contention between progress-believing technologists and humanistic-orientated social theorists omits the people involved with the technology and the complex interactions required to maintain it. GIS technology serves to extend human capabilities by other means, not a superorganic force in itself. The people who use GIS are not mere instruments of progress towards better information systems nor are they simply victims of its social consequences. The systems now in place reflect many layers of negotiation between social goals and technical capacity to respond. The simplistic metaphors must be replaced with more nuanced understanding of interactions between people and technology.

Rather than a vast superhuman realm, GIS technology is the result of localized social construction. This construction occurs when the technology is created, and continues as it is configured for each application. The march of progress myth must be replaced with a careful examination of the social divisions created and maintained by geographic information technologies. This paper will consider one example of these social divisions, after it presents some approaches to technology and society that move beyond technological determinism.

2.5

STUDIES OF SCIENCE AND TECHNOLOGY (STS)

In place of the technological determinism common in treating GIS, this paper draws specifically on recent theoretical insights from a number of interlocking literatures including the sociology of scientific knowledge (SSK), studies of technology and science (STS), history of technology and of science, philosophy of science and related fields. The twentieth century began with a fairly coherent expectation of the cumulative development of scientific knowledge (Carnap, 1966). By mid-century, the logical positivists seem to have conquered all opposition, broadcasting a message of method as a path of coherent science. Kuhn (1970) introduced an observation that science in this period was by no means as linear as it was meant to have been. The development of relativity in physics, for example, required replacing the whole 'paradigm', not just the incremental accumulation of adjustments to earlier schemes. Kuhn's approach left science (and thus technology) fairly independent from social concerns. Kuhn's work was so pervasive that the quantifiers in geography adopted the terminology of paradigms (*e.g.* Berry, 1973), a basically anti-positivist theory of knowledge. Some recent studies in the history of science (Galison, 1997) demonstrate further refinements in understanding how science operates, extending the concept of paradigms to allow for greater ambiguity in the negotiations between theorists and instrumentalists. The assurance that a particular scientific method always works has been strongly questioned (Feyerabend, 1993). Thus, the history and philosophy of science no longer provide support for the old mythology of inexorable progress.

Studies of science and technology (*e.g.* Barnes, 1974; Bloor, 1976; Latour & Woolgar, 1986) provide strong documentation of complex networks linking social organization, political structure, economic interaction, and cultural foundations to the development of a technology.

The sociology of scientific knowledge developed a ‘strong program’ of researchers (Bloor, 1976; Collins, 1981) who argued that social relationships underpin the development of science and technology. This strong program argues against the study of ‘impacts’ from technology to society. The constructivist literature (Latour & Woolgar, 1986; Bijker *et al.* 1987; Latour, 1987, 1988; Bijker & Law, 1992, 1993), though inherently quite diverse and far from unambiguous, modified the unidirectional direction providing a more complex dynamic of mutual constitution. Latour (1993) argues that the division between ‘nature’—a realm of scientific enquiry—and ‘society’—a realm for human creation—obscures intricate interactions required to sustain the hybrid networks of current technology.

This literature argues that science and technology are constructed from a multiplicity of viewpoints, and that this construction is distinctly local, not universal. Multiple social forces interact in the process of developing a complex technology such as GIS. Implementation of any technology depends on the specific local environment that strongly constrains how actors interact with the artifacts they construct. This literature digs deeper than the argument of ‘inherent logic’. Any logic in a technology was put there by developers and adopted by users each group acting for their own reasons.

Social constructivist approaches provide a theoretical framework for examining and understanding the tight linkages between the actions of people and the technology they create and use. The web of technology and society consists of many complex relationships between artifacts and people, institutions and data, software and researchers. Martin (2000) has applied this actor-network approach to demonstrate how different GIS organizations interact in Ecuador. In his analysis, there are ‘social’ institutional logics tied in with ‘technical’ logics in a way that defies any simple explanation of one element overruling the other.

The STS literature offers some additional analytical approaches. Star, Greisemer (1989) and Fujimura (1992) develop the relationships between multiple actors and artifacts through what they call *boundary objects*. Boundary objects mediate between different groups; they serve a dual function: at the same time they serve to distinguish differences, they also supply common points of reference (Harvey & Chrisman, 1998). Institutions and disciplines play a crucial role in formulating boundary objects that allow for stable translations between different perspectives on the same phenomenon. Galison (1997) provides a further development of these boundary concepts that may apply more directly to the interdisciplinary nature of GIS practice. He argues that translation implies too much mutual comprehension; he uses the linguistic metaphor of a pidgin dialect operating in a ‘trading zone’. This concept offers an important insight for the design of GIS technology, particularly in tempering the rush for a universal ontology through ‘common sense’.

2.6 CONFIGURING THE USER

As a specific resource for this paper, I am borrowing the phrase ‘configure the user’ from a paper written by Steven Woolgar (1991), a British sociologist of technology and science. In the days when the IBM XT was the dominant PC, he observed how a microcomputer manufacturing organization decided how to design their next model. He argues that the group did not configure a machine to suit a specific body of users, but rather that they built the machine that they could and attempted to configure the users to suit the machine. He was contributing to a literature about the role of technical artifacts (*e.g.* Latour & Woolgar, 1986, 1987). This theme has recently been extended (in a more interactive form) to the study of

software developments (Mackay *et al.*, 2000). This concept provides the most direct linkage to the critique of user-needs assessment in the 1987 paper. I only have space to introduce a few examples here.

Lets start out with the concept of 'user' in the first place. This term pollutes our understanding of the interaction between software, computer, data, organizations and the multiple skills of the varied people involved in any real-life GIS. Software vendors thrive by making these people dependent on the software, dependent on never switching packages. The annual user conference for dominant software vendors is lavish, and thoroughly suffused with a division of labor between the few software designers and the many users. The next version—just around the corner, real-soon-now—will clear up all problems, bring peace on Earth, and other minor side effects. The user is being configured in a social network of dependency, rather than treating the software as just one component, and often the least important compared to the data and the analytical models required to do any real work.

In an earlier paper written for a conference on error analysis (Chrisman, 1999), I examined a very specific GIS operation to register a digitized source to a coordinate system. This GIS operation adopts the mathematical formulation from photogrammetry that divides error into three parts: systematic, random and blunders. An appropriate numerical procedure, typically least-squares regression, can minimize the random error, and estimate the parameters of the systematic error (which can be totally removed). This depends on having no 'blunders' to contaminate the estimation process. The choice of least-squares is not as straight-forward as it might seem. It is only optimal under some very special conditions, ones that are unlikely in routine use (Unwin & Mather, 1998). The technical details are important, but my point here is that the software designer isn't just choosing what mathematical model to apply, but who does what kind of work. The model handles two parts of the error, but not the other. The user is meant to weed out blunders, even though the software provides very limited tools to detect and remove them. If this analysis of errors were universal, then there would be little point in complaining. However, there are alternatives (from the realm of robust statistics) that divide error differently, and thus divide the labor along different lines. Such a change may not seem like much of a difference, but it uncovers a set of expectations about who is meant to know how much, which disciplines are best prepared to address certain issues, and so on. These are important elements in the present and future of GIS. If we continue to use least-squares, we are requiring users to perform a certain kind of blunder detection to protect the software's mathematics. Yes, we have software that performs the 'optimal' solution, but only under unrealistic conditions. With the normal error-prone data entry of real-life users, least squares solutions are much worse than they need to be. If we convert to robust technology, the balance shifts. A small change in software technology configures the user in the sense of designing what a user has to know.

In a broader sense, the organization of data in a GIS serves to decide what kind of administrative arrangements belong in a GIS. The layer-cake design (that I did much to promote at Harvard and at Wisconsin) reflects a particular expectation of cooperating agencies each with their independent coverage. There were alternatives in our past, such as the integrated terrain unit techniques promoted by the Australians (Mabbutt, 1968) and adopted by the Food and Agriculture Organization of the UN (FAO, 1976). The layer based design is not neutral, it makes certain kinds of arms-length custodian approaches easier. While I can contend that these are more likely to succeed and perhaps more likely to contribute to equity, such a decision should not be furtive. Rather than configuring the user, we do need to ensure that the software is not out of control.

One possible path towards such change in control is set forth as the choice between the paradigms of the Cathedral and the Bazaar (Raymond, 1998). Raymond sets out a distinction between centralized software development (the cathedral) and a democratized, decentralized scheme (the bazaar). Certainly, most commercial GIS suffers from the divisions of labor implicit in the cathedral model. Broader participation and freer dissemination might unblock some of these barriers, also changing the roles in configuring the user. I do accept some of Bezroukov's (1999) critique of Raymond; the distinctions are not quite as easy. In particular, the role of social status in open code networks limits the pure dissemination of a bazaar. In any event, this calls for closer examination of the social roles in GIS software.

2.7 CONCLUSION

The 1987 paper argued that the fundamental principles of GIS were to be found in the social goals that a GIS serves. While this may still be a grand objective, the situation seems a bit more complex in the light of understanding the criticism of GIS from inside and outside. Society and GIS are no longer simple categories that remain distinct. Software and databases are integrally implicated in social relationships at all levels. This should be no surprise, rather it should focus each of us on communicating all the choices to all affected parties. The social goals may not need consideration just at the outset but in each step and each detail of GIS operation.

2.8 ACKNOWLEDGEMENTS

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PART I

GIS and Crime

When is a hotspot a hotspot? A procedure for creating statistically robust hotspot maps of crime

Spencer Chainey, Svein Reid and Neil Stuart

3.1

INTRODUCTION

Several techniques and algorithms are used in practice for the generation of continuous surface hotspot maps, all of which have different merits. These mainly relate to their ease of use, application to different types of events, visual results and interpretation. Few of these methods help to distinguish a consistent defining threshold that helps the analyst decide when a cluster of crimes can be defined as a 'hotspot'. This paper will present results of some partnered research that explores a procedure for creating statistically robust hotspot maps. Our methods include the application of point pattern analysis techniques to identify for spatial clustering, spatial dispersion, spatial autocorrelation, and Local Indicators of Spatial Association (LISA statistics), plus review the use of spatial analysis tools to visualise and assist in formatting the design of the crime hotspot map and the definition of hotspot thematic thresholds.

Maps showing the distribution of crime as a digital continuous surface are increasingly replacing point (or pin) maps, thematic boundary maps and spatial ellipses as ways to visualise and understand patterns of crime events. Each of these techniques has their application but suffer from problems that relate to their operation and interpretation of crime event patterns (see [Table 3.1](#)).

The increased application of continuous surface smoothing methods has been in partial recognition to these problems, but is also linked to their more common availability, their appealing visual allure, and the improved precision and accuracy of geocoded crime records. The creation of these continuous surface or 'hotspot maps' allow for easier interpretations of clusters of crime, reflect more accurately the spatial distribution of the crime hotspot, and often have fewer parameters to set. Continuous surface smoothing methods also consider concentrations of crime at all event levels, rather than cluster grouping some and discounting others. However, as their appeal has increased few questions are being made of the outputs generated. Instead, many agencies that use these methods are becoming easily caught in the 'false lure' of the sophisticated looking geo-graphic they have produced, being reluctant to question its validity or its statistical robustness. Where this is particularly the case is when little regard is given to the legend thresholds that are set that help the analyst decide when a cluster of crimes can be defined as a hotspot. This visual definition of a hotspot being very much left to the 'whims and fancies' of the map designer. For example, a map showing the distribution of crime as a continuous surface can have as little or as many hotspots on it depending on the

Table 3.1 Crime mapping applications and problems associated with point patterns, thematic boundary maps, and spatial ellipse methods.

<i>Mapping Method</i>	Mapping Application	Problems of Method
Point Patterns	<ul style="list-style-type: none"> • Individual incidents. • Small volumes of crime. • Repeat locations (by graduating symbol size). 	<ul style="list-style-type: none"> • Inappropriate as method to interpret crime clusters (Jefferis, 1999, Rayment, 1995).
Thematic Boundary Maps	<ul style="list-style-type: none"> • Reports of crime events by administrative area. • Integration of crime data with other boundary associated data (<i>e.g.</i> calculate burglary rates or perform area correlations with Census data). 	<ul style="list-style-type: none"> • Modifiable area unit problem (see Bailey and Gatrell, 1995, or Openshaw, 1984). • Restricted to visualising events by boundaries rather than as a continuous gradient.
Spatial Ellipses	<ul style="list-style-type: none"> • Grouping of crime clusters. • Revealing areas for closer inspection. 	<ul style="list-style-type: none"> • Do not represent the actual spatial crime distribution (<i>i.e.</i> crime hotspots do not naturally form spatial ellipses). • The need to enter a large number of parameters (thus influence variability in the final output). • By grouping events into elliptical clusters, excludes from any visual result those events that do not belong to a cluster.

ranges selected by the map designer to show spatial concentrations of these point events. Different methods also produce different surface results (Jefferis, 1999) and can often further mislead.

This paper suggests a pragmatic procedure for creating statistically robust hotspot maps of crime. The procedure includes provisional steps that test for clustering and dispersion, reviews three methods (kernel density estimation, inverse distance weighting, and a location profiler) that have previously been applied to convert point maps of crime into crime pattern surfaces, explores the ways to standardise parameter settings of these continuous surface smoothing methods, and suggests an easy to apply and interpret method for defining crime hotspot thresholds. We also demonstrate options to extend the procedure to a more advanced level of analysis using local indicators of spatial association (LISA statistics).

The data we use in our tests are property/location precise allegations of crime from the Metropolitan Police Crime Report Information System for the London Borough of Hackney. We experiment with four different categories of crime—all crime, robbery, residential burglary, and vehicle crime—for the three-month period, June to August 1999.

3.2

TESTING FOR CLUSTERING AND DISPERSION

A primary step that is often avoided but is fundamental to the detection of clusters of point events are global tests that indicate if clustering and dispersion exist in the original point distribution. This first step can provide insight into what types of patterns will be expected when the mapped crime points are converted into a continuous surface. For example, whether the points show evidence of clustering or are randomly distributed, and how dispersed the distribution is relative to other crime types. Crime analysts often assume crime distributions to be clustered in some form or other, and whether clusters do or do not exist, some can be identified from random crime distributions.

There are several approaches for analysing a point distribution for spatial randomness. Most of them incorporate the basic principles of hypothesis testing and classical statistics, where the initial assumption is that the point distribution is one of complete spatial randomness (CSR). By setting the CSR assumption as the null hypothesis the point distribution can be compared against a set significance level to accept or reject the null hypothesis. Spatial autocorrelation tests have been used previously to test for evidence of crime event clustering (Chakravorty, 1995). Spatial autocorrelation techniques do though require an intensity value, be it a weighting linked to the event or a count of crimes where the crime point relates to the centroid of an area to which crime events have been aggregated. From our point of view, if the original crime event data exists as accurate point georeferenced data, aggregating this data to a common point will lose spatial detail. With the increased availability of accurate and precise geocoded records of crime it would seem more important to use methods that do not require an intensity value but that retain and perform tests on the original crime event point data. *Point retaining methods* only require x (eastings) and y (northings) coordinates which are used to test for evidence of point clustering and dispersion.

Where the user has access to data where each point relates to individual crime events (irrespective of whether some of these events are mapped to exactly the same location) we suggest the point retaining methods of nearest neighbour analysis (NNA) to test for clustering and standard distance for dispersion. Both these tests are familiar to many crime analysts, being available in STAC (Illinois Criminal Justice Information Authority, 1996) and CrimeStat (United States Institute of Justice, 1999). They are also simple and quick to apply and provide a good global measure that can help lead the analyst in creating more confident mapping output.

If analysts only have access to crime point data that are aggregate counts (representing the number of crime events within a certain geographic area, *e.g.* Census tracts) we suggest the use of the spatial autocorrelation technique, Moran's I , to test for clustering. The statistic works by comparing the value at any one location with the value at all other locations (Levine, 2002, Bailey and Gatrell, 1995, Anselin, 1992, Ebdon, 1985). The significance of the result can then be tested against a theoretical distribution (one that is normally distributed) by dividing by its theoretical standard deviation (for more details on this test see Levine, 2002).

Table 3.2 Standard distance and nearest neighbour analysis results for four categories of crime in the London Borough of Hackney (June 1999–August 1999). All categories show evidence of crime point event clustering, and describe relative differences in dispersion.

<i>Crime Type and Bounding Area</i>	Standard Distance	NN Index	z-score	Description of Crime Distribution
All Crime				
Bounding rectangle area		0.32	-129.11	Clustered
True boundary area	1807.94 m	0.46	-103.14	Clustered
Robbery				
Bounding rectangle area		0.59	-19.14	Clustered
True boundary area	1749.94 m	0.80	-9.20	Clustered
Residential Burglary				
Bounding rectangle area		0.57	-27.14	Clustered
True boundary area	1806.28 m	0.74	-16.46	Clustered
Vehicle Crime				
Bounding rectangle area		0.52	-38.73	Clustered
True boundary area	1820.85 m	0.72	-22.16	Clustered

NNA and standard distance tests were performed on the crime data available for the London Borough of Hackney. Table 3.2 shows that all crime data point sets showed evidence of clustering in their distribution. The degree of difference in the observed clustering between the two different bounding areas was noted with additional tests suggesting the need to base all calculations on the true boundary area (Reid, 1999).

To test for dispersion we calculated each crime category distributions' standard distance. This measure could then be used on a relative scale to describe different levels of dispersion between crime types. The lower the relative standard distance, the less dispersed the crime distribution. Robbery was seen to be the least dispersed crime type, suggesting a distribution that is concentrated (clustered) at a few locations. Residential burglary showed evidence of dispersion similar to all crime, whilst vehicle crime, although being clustered, tended to be more dispersed.

We now have evidence of clustering for all crime types and an indicator of their relative levels of dispersal. A final preparatory step before creating hotspot maps of crime was to carry out nearest neighbour tests for each point's 20 nearest neighbours (*i.e.* a K order of 20). This would return mean nearest neighbour distances for 1, 2, 3...20 nearest neighbours that could be used to help create search radii for the proposed continuous surface smoothing mapping methods (Williamson *et al.*, 1999). By gathering these simple global tests for clustering and dispersal we can more confidently proceed to creating hotspot maps of crime.

3.3

CONTINUOUS SURFACE SMOOTHING METHODS

The methods we reviewed were those that were available through commonly used geographical information systems software packages. This review allowed us to re-evaluate techniques that the London Borough of Hackney had employed in creating hotspot maps of crime and decide on a method that we could focus on for further analysis. The methods we considered were kernel density estimation, location profiler (unique to the MapInfo add-on, Vertical Mapper) and inverse distance weighting.

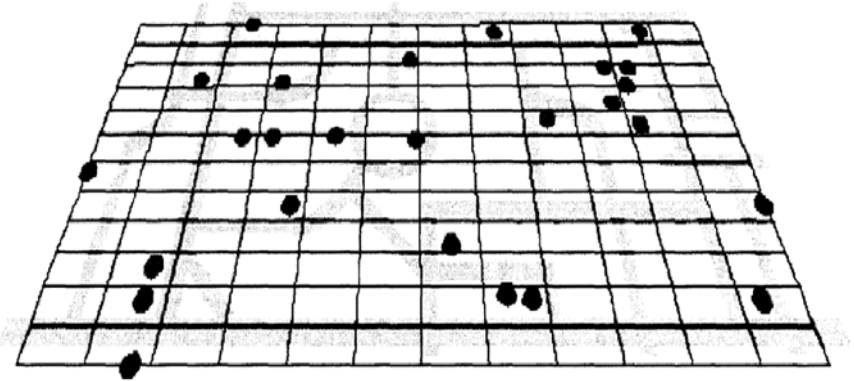


Figure 3.1 Step 1 kernel density estimation—a fine grid is placed over the area covered by the crime points. In most cases the user has the option to specify the grid cell size. (Source: Ratcliffe, 1999a.)

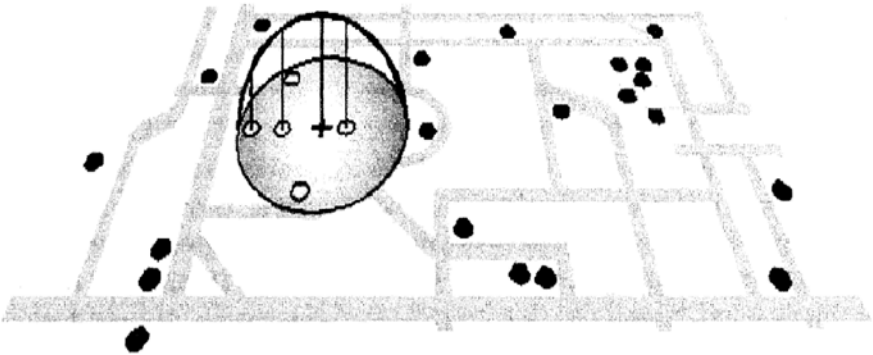


Figure 3.2 A search radius (or bandwidth) is then selected, within which intensity values for each point are calculated. Points are weighted, where incidents closer to the centre contribute a higher value to the cells intensity value. (Source: Ratcliffe, 1999a.)

3.3.1

Kernel Density Estimation

The kernel density method creates a smooth surface of the variation in the density of point events across an area. The method is explained in the following steps:

- a fine grid is generated over the point distribution (see [Figure 3.1](#));
- a moving three-dimensional function of a specified radius visits each cell and calculates weights for each point within the kernel's radius. Points closer to the centre will receive a higher weight, and therefore contribute more to the cells total density value (see [Figure 3.2](#));
- final grid cell values are calculated by summing the values of all circle surfaces for each location (see [Figure 3.3](#)).

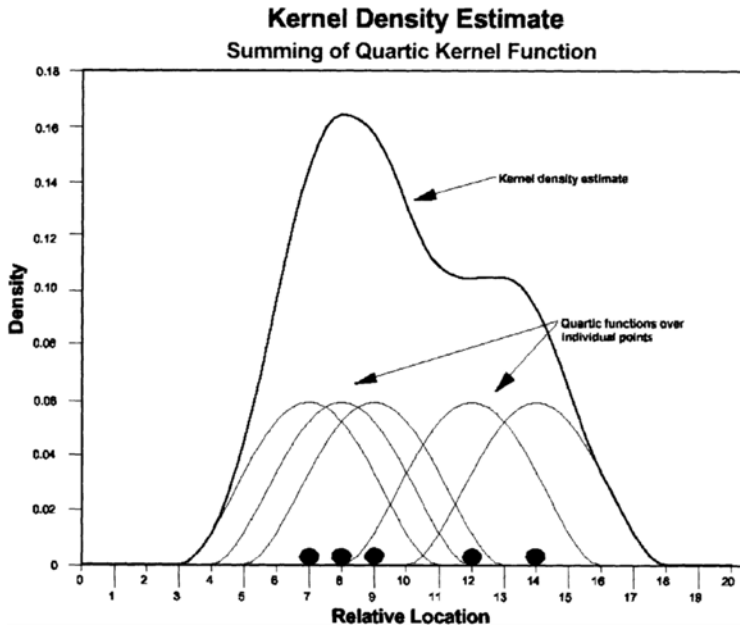


Figure 3.3 Each grid cell value is the sum of values of all circle surfaces for each location.

(Source: Levine, 2002.)

The quartic kernel estimation method we applied requires two parameters to be set prior to running. These are the grid cell size and bandwidth (search radius). Of these, bandwidth is the parameter that will lead to most differences in output when varied. The method for choosing bandwidth that we have adopted follows from that of Williamson *et al.* (1999) where bandwidth relates to the mean nearest neighbour distance for different orders of K . This still requires the user to make a choice over which K order to apply. We regard this as an advantage of the technique where users are prompted to think about the data they are mapping and apply the K order's mean nearest neighbour distance as the bandwidth relevant to their application. For example, if the application is one that requires output for focused police patrolling a smaller bandwidth would be used than one that requires a more strategic view of crime hotspots. Having this flexibility will be demonstrated in [Section 3.4](#).

Users are also required to specify a grid cell size. We again regard this as a positive feature in kernel estimation whereupon users have the flexibility to set sizes relevant to the scale at which the output will be viewed. Large cell sizes will result in coarser or blocky looking maps but are fine for large scale output, whilst smaller cell sizes add to the visual appeal of the continuous surface produced but may create large file sizes. Where the user is unsure over the cell size to use, we suggest following the methodology of Ratcliffe (1999b) where cell size resolution is the result of dividing the shorter side of the minimum bounding rectangle by 150. Cell size for the London Borough of Hackney was set to 25m. The cell values generated from quartic kernel estimation are also in meaningful units for describing crime distributions (*e.g.* the number of crimes per square kilometre).

3.3.2

The Location Profiler

The Location Profiler method uses a technique where the distance from an overlaid grid cell to a specified number of nearest points within a specified radius are measured, these distances are then summed and the resulting value used to indicate local intensities (Northwood Geoscience, 1998). The first step therefore requires a grid of user defined size to be overlaid across the point distribution. Size of the grid cell can follow the flexible methodology to set this parameter as previously described. Distances from the centre of each cell to a specified number of points, or points within a specified search radius are then measured. Choice of the number of points to measure distances to is somewhat arbitrary and as Eck *et al.* (1998) note, there exists no underpinning theory to aid its choice. Search radius can follow from the methodology described for choosing kernel bandwidth, where the radius entered relates to a mean nearest neighbour distance for a particular K order.

A problem with the Location Profiler is that cell values generated do not fit logically as outputs expected to describe crime hotspots. The cell values refer to the average distance to points within the specified search radius. Cells with low values represent areas of high crime density, and cells with high values are areas of low density. These values can be visualised thematically on a map, but the cell unit values can add confusion when attempting to explain the differences between local patterns of crime.

By choosing a search radius based on the mean nearest neighbour distances approach, the effect was to highlight isolated crime events rather than highlighting areas of obvious clustering. This occurred because there were no other points within the search radius to measure distances to, the average distance to all other points being zero. Average distances in areas of crime clustering would be low, but greater than for those areas where there are these isolated points (see [Figure 3.4](#)).

A better approach in using Location Profiler would be to set the search radius to cover the whole point distribution, set the display radius as a K order mean nearest neighbour distance and choose an appropriate number of points to measure distances between. Choosing an appropriate number of points is still an arbitrary process. If we were to base the number of points on the K order of the mean nearest neighbour distance used as the display radius (*e.g.* if a K order of 2 returned a mean nearest neighbour distance of 216m, 216m would be the display radius and 2 would be the number of points), in cases where our point number was small, areas of isolated points would often appear as being just as significant crime hotspots than areas where there was an obvious cluster of crimes (see [Figure 3.5](#)).

3.3.3

Inverse Distance Weighting

The inverse distance weighting method (IDW) uses a floating circle to visit each new node of a grid created across the distribution of points, assigns weights to the data points lying within a prescribed distance, which are then averaged to return a value for each grid cell. The weights assigned to points are based on their distance from the grid cell node. The IDW method is most commonly applied to data which can be extremely variable over short distances (Northwood Geoscience, 1998). For this reason the method has been used as a technique to help visualise spatial patterns of crime. However, in its strictest sense IDW is an interpolation technique that requires an intensity value for each crime event. Interpolation techniques are most often used to generate estimates of an attribute at unsampled locations. For example,

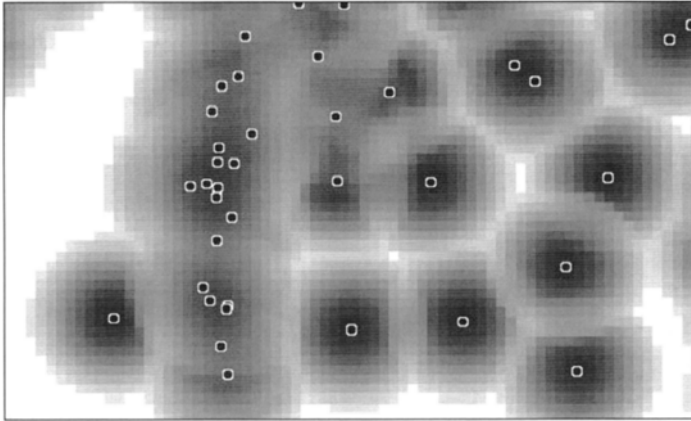


Figure 3.4 Location Profiler returns cell output values based on the average distance from a number of points within a specified radius. In the figure above, the darker the shading the lower the average distance. By choosing a radius based on descriptions of the crime points spatial distribution (*i.e.* K order mean nearest neighbour distances), the effect was to highlight isolated crime events where there were no other points within the search radius, rather than identifying areas of obvious clustering.

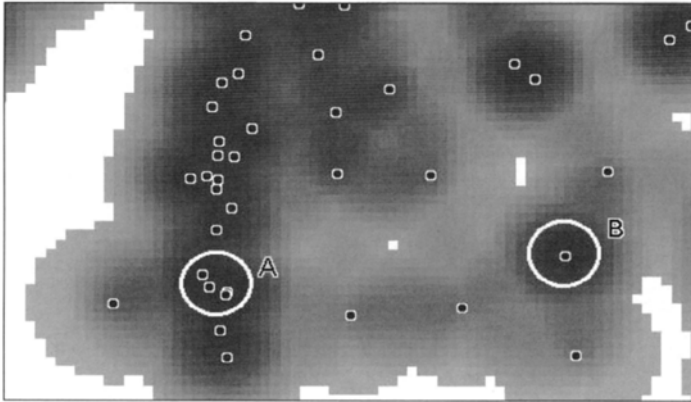


Figure 3.5 Location Profiler parameters were set as the whole study area for the search radius, 216m for the display radius (the mean nearest neighbour distance for 2 orders based on the point distribution) and the number of points to visit to measure distances as 2 (the K order). The figure shows that if we use small numbers of points, areas that are relatively isolated but that have two points at the same location (area B), will be highlighted at least (and often more) significantly than areas of obvious greater clustering (area A).

interpolation methods can be applied to create continuous surface maps of rainfall distribution, where the point locations are rain gauges and the attribute values attached to them is the volume of rainfall collected in the gauge. When we create continuous surface maps of crime we are not estimating the number of crimes at ‘unsampled’ locations, but instead using the

point distribution to perform an area data aggregate which can be smoothed through application of a suitable spatial function to describe crime pattern distribution.

To apply IDW an intensity value is required. For each crime point this intensity value can be set to '1', such that each point has equal intensity. Parameters required for IDW include a search radius, display radius, cell size and exponent. There is little guide as to what exponent to set, but experience in Hackney has always left this setting as the default. Grid cell size again is best set in relation to the scale of viewed output, whilst search and display radii can follow the mean nearest neighbour distance settings previously described. IDW does though require an initial point aggregation technique to be applied. The resulting output of this required technique will mean the loss of some spatial detail, therefore questioning already the detailed accuracy of the final continuous surface output. A *coincident point distance* parameter setting is also required to apply data aggregation. This coincident point distance is a search radius applied to each new grid node across a grid network covering the distribution of points. In this sense it is similar to the location from which a search radius or bandwidth is applied in the Location Profiler technique and the quartic kernel density estimation technique.

Through its nature, the IDW method does not honour local high or local low values. As [Figure 3.6](#) shows, the averaging method will create output values that are 'cooled' at local high points, and that could be over emphasised in low value areas.

The cell values returned also relate to the values of nearby aggregated points and not to the original spatial point detail (see [Figure 3.7](#)). The moving window average technique can also lead to visual inaccuracies relating to crime distribution. An example of this is shown in [Figure 3.7](#) where the region to the west of the main hotspot shows a small increase in crime intensity, even though there are no crimes in that area to suggest this increased intensity. Description of the cell values returned can be best made by rounding up the values to integers and using these integers with the search radius to describe local densities. For example, at the hotspot indicated by the darkest area, the distribution of crime relates to the number of points (*i.e.* the cell value, 5) within 216m (the search radius) of the point of interest. This description can though lead to confusion where there is high variability across short distances.

From this review it was decided that the quartic kernel density estimation method provided the best opportunity to proceed with creating statistical robust crime hotspot mapping output. The method creates understandable grid cell value outputs that relate to crime, plus requires fewer parameters to be set than those required for many other methods and where the parameters entered can relate to the spatial distribution of the points being analysed. The method also has the advantage of deriving crime density estimates based on calculations performed at all locations (Levine, 2002), and retains some practical flexibility in map design.

3.4

DEFINING CRIME HOTSPOT LEGEND THRESHOLDS

In our aims to define crime hotspot legend thresholds we set out criteria that we felt were important in helping to decide on suitable method implementation. These criteria were:

- the method needed to be practical and simple to apply;
- the thresholds generated were meaningful and could be linked to a value that could be easily understood as a unit describing crime concentration;

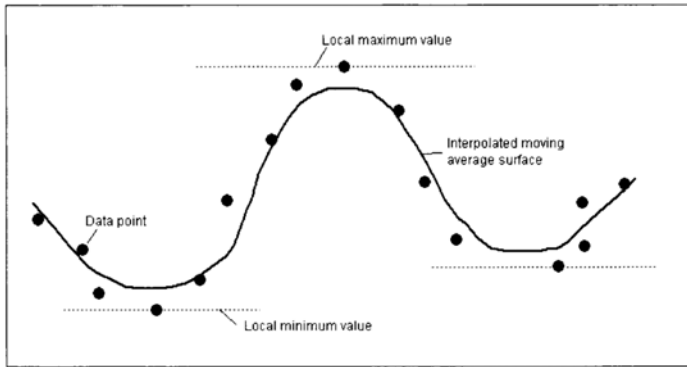


Figure 3.6 The surface created using the moving average technique in the IDW method is less than the local max. value and greater than the local min. value. (Source: modified from Northwood Geoscience, 1998.)

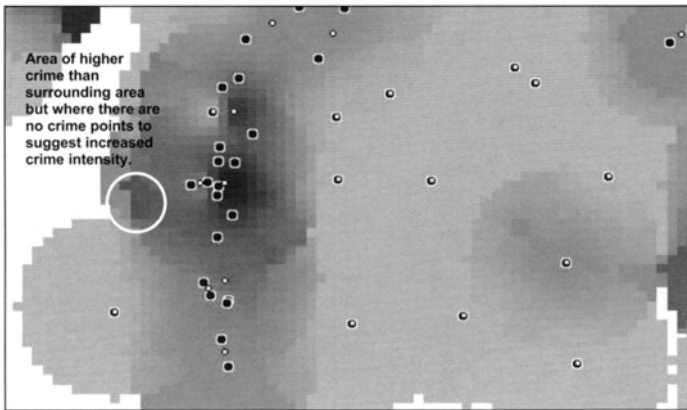


Figure 3.7 Inverse distance weighting output using a search radius of 216m (this equals the K order 2 mean nearest neighbour distance of the point distribution). To apply IDW, a data aggregation routine initially needs to be carried out. Data aggregation was applied with a coincident point distance search radius of 216m. The data aggregation output is displayed above as the lighter points. The moving average technique applied in the inverse distance weighting method has the tendency to ‘cool’ values at local high points, and can lead to visual inaccuracies of crime distribution.

- the separation of thematic thresholds followed a consistent methodology and where the upper most categories consistently defined when a crime concentration reached hotspot status;
- the method was more robust in taking into account the statistical spatial distribution of the point data;
- but still retained flexibility in map design, appropriate to output required at different scales and for different applications.

There is still much debate around the theoretical definition of understanding when a crime hotspot becomes a hotspot. By 'hotspot', we refer to areas of distinctly high concentrations of crime, relative to the overall distribution of crime across the borough (see also Home Office, 2001). This would mean that if clusters were identified from the nearest neighbour analysis tests, a consistent methodology would identify where these hotspots were located and indicate a level of concentration relative to the full crime distribution. By investigating crime hotspots on a relative scale means that we are not restricted to a static setting that defines levels in crime concentration. Implementing this relative approach would also enable analysts operating at different geographic scales (*e.g.* local, regional and national levels) to apply the same methodology to identify and prioritise the tackling of crime hotspots. We present results from two different techniques we have investigated for defining thematic hotspot legend thresholds.

3.4.1

Incremental Standard Deviation Approach

Our first approach for defining crime hotspot thresholds was to explore the use of incremental standard deviations above the grid cell mean. Standard deviations are useful in defining where in a distribution the cut off is between values of different statistical significance. The procedure we explored applied calculations on grid cells that had a value of greater than 0 and were within the study area boundary. From this grid cell set, the mean and standard deviation was calculated, with grid cell thematic thresholds set at:

- 0 to mean
- Mean to +1 standard deviation (SD)
- +1 SD to +2 SD
- +2 SD to +3 SD
- +3 SD to +4 SD
- Greater than +4 SD

Plate 1 shows the application of this incremental standard deviation threshold approach for robbery (June to August 1999). Visually, the method is appealing, clearly identifying in a structured manner areas of increasing crime concentration significance. The method is easy to apply, makes use of K order mean nearest neighbour distances to define bandwidths, retains flexibility in the map design by allowing the user to apply different K order bandwidths and grid cell sizes to the suited application, and uses a consistent methodology to separate thematic thresholds. However, standard deviations are not the easiest of statistics to describe to the novice crime hotspot map reader. If there is a need to explain the concept of standard deviations for identifying thresholds of significance before the crime hotspot map can be interpreted then the threshold method is not acceptable as it itself creates a barrier to map interpretation. Also, grid cell values of the quartic kernel density output are not normally distributed. As our aim is to develop robustness in our crime hotspot mapping output, it would seem inappropriate to apply a standard deviation approach to defining legend thresholds.

3.4.2

Incremental Mean Approach

Our second method applied incremental multiples of the grid cells' mean to define crime hotspot map thresholds. Again, calculations were only applied to grid cells that had a value of greater than 0 and were within the study area boundary. From this grid cell set, the mean was calculated, with grid cell thematic thresholds set at:

- 0 to mean
- Mean to 2 mean
- 2 mean to 3 mean
- 3 mean to 4 mean
- mean to 5 mean
- Greater than 5 mean

[Plate 2](#) shows the application of this incremental mean threshold approach for robbery (June to August 1999). Comparisons in the map can be immediately drawn with the incremental standard deviation approach where the method is visually appealing and structures the thematic thresholds to clearly identify areas of highest crime concentration. The method is simple to apply, requiring only the calculation of the grid cell mean, makes use of K order mean nearest neighbour distances to define bandwidths, retains flexibility in the map design by allowing the user to apply different K order bandwidths and grid cell sizes to the suited application, and uses a consistent methodology to separate thematic thresholds.

As a statistic, the mean is an easier value for the novice map reader to grasp. Increments of the mean would be more obviously linked to increasing values, and their relative significance. This makes this approach immediately more appealing as a method to define crime hotspot legend thresholds.

The incremental mean approach therefore shows potential in being a suitable method for defining crime hotspot legend thresholds. At this stage we applied further tests using this method but on different crime types and for different time periods. This would allow us to investigate consistency in the technique, and explore the flexibility in map design, described as an advantage in the quartic kernel density estimation method.

The maps in [Plate 4](#) show the results of applying this incremental mean crime hotspot threshold approach to the four different types of crime and for different bandwidths. The incremental mean legend threshold approach consistently defines mapped crime hotspots. By using different bandwidths, different scales in output can be generated to suite different applications. Maps with small bandwidths demonstrate the spiky and more focused crime mapping output returned, whilst larger bandwidths tend to smooth the data and indicate, for example, general areas in need of strategic priority. As bandwidth is linked to the underlying spatial distribution of the crime point data, all the maps can be described as statistically robust, and use a consistent, easy to apply and easy to understand method for defining crime hotspot thresholds. In addition, we can now observe the global descriptions calculated in [Section 3.2](#) and see that they match the crime hotspot mapping output. All maps display areas of crime clustering, and when compared against each other show relative levels of dispersal. For example, the hotspot maps of vehicle crime show a greater degree of dispersion compared to that of robbery.

3.5

ADVANCED HOTSPOT ANALYSIS: APPLICATION OF LOCAL INDICATORS OF SPATIAL ASSOCIATION

Local indicators of spatial association (LISA statistics) have been described as being particularly suited to identifying crime hotspots (Anselin, 1995; Getis and Ord, 1996). LISA statistics assess the local association between data by comparing local averages to global averages. For this reason they are useful in adding definition to crime hotspots, and placing a spatial limit on these areas of highest crime event concentration (Ratcliffe and McCullagh, 1998). One of the more applied LISA statistics on crime point events is the G_i^* statistic (see Ratcliffe and McCullagh, 1998 for more details). The G_i^* statistic is applied to a grid cell output, such as a quartic kernel density estimation map, from which local associations are compared against the global average. The user is typically required to enter a search distance within which local associations are explored, and a significance level related to the confidence in the final output. The search distance is usually set to three times the grid cell size of the original kernel estimation surface (*i.e.* for our data the search distance was set to 75m) and whilst levels in significance can often range between 99.9%, 99% and 95%, this range has far less effect over eventual hotspot areas than parameters set for grid cell size or bandwidth (Ratcliffe, 1999b). The most common significance level to apply is 99.9%.

Plate 3 shows the result of the G_i^* LISA statistic for robbery. This LISA output has been mapped with the quartic kernel density estimation surface generated using a bandwidth of 118m (K2). The map shows the matching between this LISA output and kernel value results above the three mean threshold. This LISA output adds definition to our quartic kernel density estimation, indicating the level at which hotspots can be more clearly distinguished against other levels of crime concentration.

3.6

DISCUSSION

We can now suggest a procedure for creating statistically robust hotspot maps of crime:

- Apply nearest neighbour analysis to test for clustering
- Calculate standard distance to return a relative measure of dispersion
- Perform a nearest neighbour test for each point's 20 nearest neighbours (*i.e.* a K order of 20). Performing this test for at least each point's 20 nearest neighbours will return sufficient information to help set parameters for continuous surface smoothing
- Create a continuous surface map by applying the quartic kernel density estimation method. Parameters should be set with respect to different K order mean nearest neighbour distances, where the choice of K order is dependent on the crime mapping application
- Use an incremental mean approach to set grid cell thematic legend thresholds
- Advanced option—perform a G_i^* LISA statistic analysis to quartic kernel surface. This mapped LISA output will add definition to our current quartic kernel surface, indicating the level at which hotspots can be more clearly distinguished against other levels of crime concentration.

But when is a hotspot a hotspot? We argue that there is the need for flexibility in defining when a crime concentration reaches hotspot status, depending largely on the level of significance required in the result. However, from our results we suggest that hotspot status is

reached at 3 multiples of the mean grid cells' value and above. This defining threshold visually fits with a LISA statistic output of 99.9% significance.

Our methodology has yet to experiment with secondary variables that describe environmental heterogeneity. This is where we would use a secondary variable to describe the underlying population (*e.g.* distribution of residential properties), from which a continuous surface hotspot map would be an estimate of crime risk. Theoretically, the incremental mean approach for defining hotspot thresholds could still be successfully applied.

The crime hotspot maps we generate are also only snapshots of a particular period in time. Future areas of work we aim to explore include space-time interaction, using test statistics devised by Knox and Mantel (see Bailey and Gatrell, 1995). This would reveal whether certain types of crime display temporal hotspots in particular areas (for example, whether there are hotspots of crime that emerge, and only emerge on certain days of the week). A step that we have already taken in this direction is the creation of crime hotspot animations to visualise space and time interaction. Each *frame* produced for the animation is created following a similar procedure to that described above, where the first frame's parameters and incremental mean thematic thresholds are used as the control for all Other subsequent frames (see <http://www.agi.org.uk/cdsig/hotspots-space-time-animation.htm>).

3.7

CONCLUSION

The procedure we suggest creates statistically robust hotspot maps of crime. Preliminary analysis tests for clustering and dispersion in our crime point distribution. The continuous surface smoothing method (quartic kernel density estimation) we applied creates understandable grid cell value outputs that relate to crime, uses parameters linked to the spatial distribution of the points being analysed, and derives crime density estimates based on calculations performed at all locations (Levine, 2002), whilst retaining some practical flexibility in map design. An incremental mean approach helps us then to consistently define crime hotspot legend thresholds, producing mapping output that describes relative levels of crime concentration. From the results on data for the London Borough of Hackney, we suggest a crime density value above 3 multiples of the grid cells' mean to be a useful defining threshold that describes when a concentration reaches hotspot status. This definition of crime concentration can then be supported and added to with an advanced option that applies the Gi* local indicator of spatial association.

Any form of map creation and design requires flexibility. As mentioned, the procedure we suggest retains that flexibility but introduces some simple to apply operations. By including these operations into continuous surface crime hotspot map creation could avoid mistakes in their interpretation and add confidence to the final output.

3.8

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Evaluating situational crime prevention: the Merseyside ‘alleygating’ schemes

Chris Young, Alex Hirschfield, Kate Bowers and Shane Johnson

4.1

INTRODUCTION

It is encouraging to note that examples of mapping and GIS research in the field of crime analysis are becoming increasingly widespread and extensive (see Hirschfield and Bowers, 2001), but to date there has been little reference to the use of GIS for the monitoring and evaluation of *Alley gating*—an intervention designed to both reduce and prevent crime, reduce fear of crime, improve the urban environment, (re)build communities, and improve health. Such schemes on Merseyside attempt to be truly holistic because the gates are also co-designed by the police and constructed by recovering drugs offenders.

This chapter focuses specifically upon the crime reduction aspect of Alleygating, and the use of GIS and police recorded crime data to measure the impact of this intervention on Merseyside—a metropolitan region in the NW of England, (principle city Liverpool situated on the River Mersey). The evaluation is set against the backdrop of a generally downward trend of crime in Britain—the main exception being robbery and theft from the person as reported in the 2000 British Crime Survey—BCS (Kershaw *et al.*, 2000). According to the BCS, burglary was down 21% from 1997 to its lowest level since 1991, the number of vehicles stolen was down by 11% from its 1997 level and theft from vehicles was down by 16%. However the BCS, where possible, also compares the results from their survey with recorded offences and from 1997–99, burglary was down by 13%, and theft from vehicles was down by 9%. Possible explanations for these differences include precision of the BCS estimates and trends in reporting and recording of crimes to the police. However, the overall downward trend still provides a benchmark against which the Merseyside Alleygating evaluation can be compared.

4.2

BACKGROUND TO THE EVALUATION

A ‘Northern Evaluation Consortium’ from the Universities of Liverpool, Hull and Huddersfield, lead by the Environmental Criminology Research Unit (ECRU) in the Department of Civic Design at Liverpool, was commissioned by the Home Office in September 1999 to evaluate 21 burglary reduction projects situated in the north of England. These 21 projects were part of the first phase of 63 country-wide Strategic Development Projects (SDPs) of the Burglary Reduction Initiative, an arm of the government’s wider £250 million national Crime Reduction Programme.



Figure 4.1 Alleygate in-situ.

The 63 SDPs were funded, after an application process, on the basis that they were attempting to tackle domestic burglary in ways that adopted a mixture of interventions, that were either new, or at least applied existing techniques in a novel manner or, for instance, in combination with other interventions. The evaluation is still ongoing and final outcome and process reports will not be submitted to the Home Office until 2002.

Across such a large number of projects, it was perhaps inevitable that some of the 21 SDPs would end up trying to reduce domestic burglary by adopting interventions that were not unique. It was therefore an exciting prospect for the evaluation consortium to be able to compare the application of an intervention (or at least an intervention within 21 various 'packages' of interventions) in at least 2 or more different geographical and demographic areas. However, an important aspect and first step of the evaluation is to start with individual SDPs. Final results of the 21 SDPs by which their performance can be assessed, will be the sum total of each individual project, which in turn is composed of several individual interventions. A single intervention type is the subject of this chapter. Some example interventions include target hardening, offender supervision and surveillance, diversion schemes and market disruption, but it is 'Alleygating' which offers a particularly attractive option for study here.

Alleygating has been chosen because it is a novel domestic burglary reduction method involving the installation of secure gates at the entrances/exits to Alleyways at the rear of domestic, usually older Edwardian terraced, properties. An example of one such gate is shown in [Figure 4.1](#). All residents (as well as principle utility services and emergency services) are provided with a registered key to the gate that provides access to their own Alley. An Alley can be of various sizes in order to allow either pedestrians or vehicles to gain easy access and exit to and from the rear of properties for both legitimate and unfortunately, illegal purposes.

Data indicates that a high percentage of domestic burglaries are perpetrated via the rear of properties; the British Crime Survey reports 55%, but research specific to mostly terraced

streets finds that the figure increases to 72% for this type of housing (Johnson & Loxley—2001). This is likely to be because of the more concealed aspect of the Alleyway compared to the front of a property in urban areas, where the offender is at greater risk of being disturbed and/or observed. Alleyways also provide a convenient and again, relatively hidden, network by which an escape can be made after an offence has been committed. In addition Alleys are often poorly lit (although ‘Alleygate’ schemes often attempt to improve lighting at the same time as the gates are installed) and create the perfect environment for other illicit activities such as prostitution and disorder offences including ‘youths causing annoyance’. They also become an area for fly-tipping and rubbish dumping allowing domestic pets to rummage through bin bags, leading to obvious unwanted environmental issues.

The mechanics and practicalities of Alleygating from initial plans through to eventual installation is a long and complex process, involving procedures such as highway closure, public rights of way issues and resident consultation and consent, that in itself merits the attention of a dedicated study. Unpublished results from a ‘pilot’ Alleygate scheme covering some 200 households and four streets in an area of terraced housing in Liverpool on Merseyside indicated that domestic burglary had decreased by around 50% after the installation of the Alley-gates. The pilot area demonstrated other positive outcomes such as reductions in fear of crime, environmental improvements and the formation of an active residents association. This chapter extends the spatial analysis of recorded domestic burglary patterns within Alley-gated zones because it is not limited to just one single scheme. It benefits from a before and after gate installation period in 20 gated areas (including the pilot area) in one region of the UK. By concentrating upon the range of data and GIS techniques required to undertake a robust evaluation of the Alleygating intervention the validity of any results extolling the virtues of Alleygating as a crime reduction technique are also given added weight.

The use of GIS is particularly appropriate in the evaluation of Alleygating because this intervention protects individual properties within geographically defined Alley-gated zones. The area of Merseyside is also appropriate because it is a ‘pioneering’ Alleygate region within the UK and many of the agencies concerned with process management, and the raw data required for evaluation were already familiar to ECRU. The original ‘pilot’ scheme was lead by the Safer Merseyside Partnership (SMP) and Merseyside Police but because of the spectacular expansion and popularity of Alleygating throughout Merseyside, an agency (Safer Terraces Alleygating Project—STAP) was established to manage the entire Alleygating process, but with continued input and support from the SMP, Police and other relevant players such as Local Authorities, Fire Service and residents groups.

In summary, this chapter will describe aspects of the evaluation of one particular type of crime reduction intervention in one geographical region; Alleygating in Merseyside. The techniques can be used by the Northern Evaluation Consortium in some of the other SDPs that are attempting to install gates, but importantly they form one component within a toolbox of techniques that can be applied in the evaluation of crime reduction programmes.

4.3 METHODOLOGY

STAP provided ECRU with an Ordnance Survey map for each of the 20 currently gated areas. Each map displayed the location of every gate within each Alleygated area, and the position of these gates in relation to the network of Alleys and streets allowed a clearly defined ‘Alleygated’ zone to be identified. Each zone was digitised to create a GIS base map containing

20 polygons—each polygon therefore representing an area protected from burglary by Alleygates. Instead of having just one Alleygated area the author was now free to choose combinations of 2 or more areas up to a maximum of 20 areas for analysis. This fact is potentially useful because each scheme had a different start date and not all were complete, that is, some areas were only partly ‘protected’ because at the time of writing they were waiting for remaining gates to be installed. However for completeness and in order to maximise the impact of the data, all 20 gated areas were analysed as one ‘block’. A larger number of schemes increases the validity of statistical analysis and although just 6 areas had been fully gated as of 1st April 2000 it is not unreasonable to assume that work in progress in the remaining 14 areas will have positive effects upon the frequency of domestic burglary. Appropriately the police recorded crime data provided to the author was for financial year periods (*i.e.* April 1st to March 31st inclusive). Also because, at this stage of the research, the authors are concerned with the medium to long-term effects of Alleygating, and not the month-by-month or day-to-day effects, the precise date tag attached to each burglary record within the police data was ignored. Therefore GIS analysis within this chapter will investigate higher level data ‘patterns’ in the Alleygated areas. The ‘before’ Alleygating period is straightforward since crime data is available from 1995/6, and the first gates were not installed until April 1998. The next phase of installation was between January and October 2000, with 6 fully gated at 1st April 2000 as stated above. The crime data for the period April 1999 to March 2000 and April 2000 to March 2001 inclusive would therefore represent at best a ‘transition’ period rather than an ‘after’ (in the true sense of the word) Alleygating period. That is, this study had 20 areas at its disposal that were either fully or partially gated as of the 31st March 2001. One issue regarding the treatment of all 20 areas as one single block of protected properties was that standardised buffer zones could potentially overlap, but as will be described below, crime rates could be calculated for any resultant shape of buffer zone since the number of properties in each buffer zone would be known based upon property counts within each buffer zone.

4.3.1

Crime Counts

In order to calculate crime counts and rates for each of the Alleygated areas, data relating to domestic burglary and properties were obtained from Merseyside Police and Ordnance Survey (via the local planning authority) respectively.

The Merseyside Police Integrated Criminal Justice System (ICJS) has been ‘live’ since the early 1990s. However the algorithms used to generate grid references from domestic address information, incorporated within ICJS, were generated during the late 1980s and therefore pre-date national standard data sets such as Ordnance Survey’s Address Point. Nevertheless, the algorithms developed were quite pioneering and it is worth dwelling on the process of data capture here, to understand how a grid reference for a recorded domestic burglary is obtained. When a crime occurs a police officer enters the address into ICJS and the algorithm calls upon a database called MARS (Merseyside Address Referencing System). MARS is a geo-referenced street and address system made up of line and point segments. A long straight road can be made of several segments and curved sections can be made up of many more. Each segment has a known length and a street or road name attribute. MARS also contains a ‘per segment’ addressed property count. To allocate the crime to a one-metre grid reference along the segment the algorithm first matches the address and then divides the known length of the segment

by the known number of properties. Thus a 100 metre line segment with 20 properties numbered 1 to 20 will place house number 5, 25metres along from the start point of the segment. It is clear that this may be suitable for a row of identical terraced properties but is not entirely appropriate for a line segment representing a road consisting of different sized properties such as a mix of semi-detached/detached and terraced houses; the grid reference allocated could fall just outside the boundary of the property it is supposed to represent.

Visual inspections by the authors revealed that most of the burglary crime record grid references were at least allocated to the correct Alleygated zone, if not always the correct property. A problem might arise if one was to research, using GIS tools, crime reduction interventions at the individual property level (for example target hardening) because an error of only a few metres could place an incident in the wrong property. If this was the case, address cleaning processes that deal with data quality issues are available and are discussed by Johnson *et al.* (1997). Cleaned addresses can be matched with a database such as Ordnance Survey's Address Point; a procedure which would then include the allocation of a grid reference from the database, that falls within the property boundary, close to the property centroid.

This research could not use aggregate crime data (that is, at the police beat level) because although Alleygating itself is areal, it is protecting new groups of individual properties that do not conform to sets of existing boundaries such as police beats¹, Census Enumeration Districts (Eds), or local authority wards. Best-fit look-up tables are an option—matching police beat crime data to approximate boundaries of Alleygated zones (based on wards or EDs) but this is clearly not ideal. Disaggregate level, individually geo-referenced crime records are therefore the best option for analysis.

ICJS data provided by the Merseyside Police Force was for complete financial years from 1995/6 to 2000/01 inclusive. Thus a substantial 'before', and a reasonable 'after' Alleygating period (given that the first Alleygate scheme went live in April 1998, the rest beginning to come on-stream during early 2000) of domestic burglary data was available for this research. To comply with data protection agreements and victim confidentiality, data security measures (including secure storage and the use of non-networked computers) were in place at all times when dealing with and analysing the individual-level data derived from ICJS.

4.3.2

Property Counts

To calculate a burglary rate for the Alleygated areas it was necessary to produce property counts for the areas protected by Alley-gates. 1991 Census household data has been used in the past because it takes account of Houses in Multiple Occupancy (HMOs). One property could contain several separate flats or apartments and a burglary rate would effectively be increased if calculations were based on properties. For example, 10 burglaries recorded in 100 properties during a year equates to a rate of 100 burglaries per 1000 properties. However if each of those 100 properties contained 2 separate flats (*i.e.* 200 flats or households) the rate would reduce to 50 burglaries per 1000 households over the same period. A decision was taken not to use 1991 census household counts firstly because it is becoming out of date given that Census night 2001 has already taken place. However, it could be argued that household—and

¹ Police beats define operational boundaries within which police officers patrol.

property counts—especially when measured at the regional level, do not change dramatically, even over a 10 year period. A more relevant consideration is that household counts are only available down to ED level and it was felt that an approximation to the digitised Alleygated areas, although possible using GIS, would be less appropriate than using property counts based upon Ordnance Survey's Address Point. Address Point data for 1999 for Merseyside was available for this research from the local planning authority, and the value of the dataset would be highlighted when property counts were required for the buffer zones to be used in the analysis of displacement. Rates based on properties would at least be consistent (despite being artificially inflated in reality if it were possible to compare them with rates based upon household counts) since they would be applied to all polygons under investigation, including both, Alleygated areas and all buffer zones. In essence, a denominator is required in order to ascertain changes in the burglary *rate* year-on-year.

The ICJS recorded crime data was imported into Arcview GIS as a *.dbf* file with the National Grid Eastings and Northings of each crime incident providing X and Y coordinates for the conversion to shape files for each of the financial years from 1995/6 to 2000/2001.

Ordnance Survey's Address Point tiles² in national transfer format (NTF) were imported using a programme called the 'Classic NTF Translator' produced by 'ByDesign' for Mapinfo, and supplied by TMS of Harrogate. This programme reads the Address Point data into a Mapinfo table. The table was then translated from Mapinfo into an Arcview shape file for an area large enough both to cover all of the 20 Alleygated zones and a region extending beyond all 20 Alleygated zones to be used as appropriate buffer zones. There was no scientific reason for choosing Arcview over Mapinfo; the researcher simply had more experience of data manipulation and analysis with the former, but found that the NTF conversion programme available for Mapinfo was particularly user-friendly.

4.3.3 Buffer Zone Analysis

A concentric ring buffer zone was chosen for several reasons, but primarily because it allows researchers to make full use of individual level crime data. With aggregate data representing police beats for example, the researcher would have to look at all of the police beats surrounding the selected beat for evidence of displacement. Figure 4.2 shows an example of Alleygated areas in relation to police beat topography, and it also demonstrates that the crime reduction intervention will not always occupy an entire beat. Concentric buffer zones also provide the researcher with a standard systematic tool to analyse any potential displacement/diffusion of benefit from Alleygated zones. A fuller discussion of the benefits of both concentric buffer zones and disaggregate level data can be found in Bowers & Johnson (2001).

Ten equally spaced concentric rings up to a distance of 2000 metres (*i.e.* under one and a half imperial miles) were chosen because of examples (Wiles and Costello, 2000) in the literature indicating that most crimes of domestic burglary are committed within one mile of the offender's home address. Ten individual rings of 200 metres were chosen so that the area of each ring approximated the areal sizes of the protected Alleygated zones (although this is problematic as they range from just 17 up to 397 properties, but with an average of 173 properties). Figure 4.3 represents these buffer zones geographically and the extent to which

² A tile is simply a supply unit—for example a 1km×1km digital map sheet.

Selection of alleygated areas and police beats

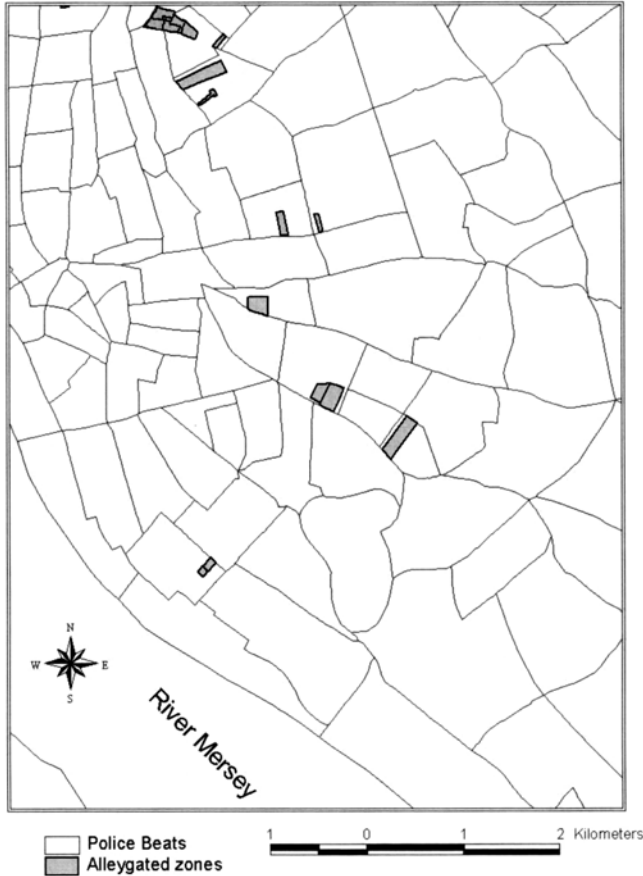


Figure 4.2 Police beat and Alleygated zone geography.

they cover a large proportion of the Liverpool district, including the River Mersey which would not, in reality of course, suffer from displacement of domestic burglary! Principal transport routes are also shown to give a representation of scale.

By using concentric ring buffer zones it would also be interesting to see if any single ring suffered more displacement than any other ring. Indeed it might be that 'diffusion of benefits', instead of displacement, into areas surrounding Alleygated zones takes place as was the case for a scheme analysed by Johnson *et al.* (2001). In this case displacement was found to be worst in the 600 metre buffer zone, with diffusion of benefit occurring in the 400 metre buffer zone. Street and building topography within the buffer zones will probably affect diffusion/displacement—for example domestic burglary is unlikely to displace into a public park that does not contain any households. Likewise a nearby affluent area containing many large detached houses with adequate security measures might not be the preferred new target of a career criminal more used to breaking and entering via the rear of a poorly defended terraced property in a less affluent area. A diffusion of benefit can occur if domestic burglars perceive

20 alleygated areas and 10x200metre buffer zones

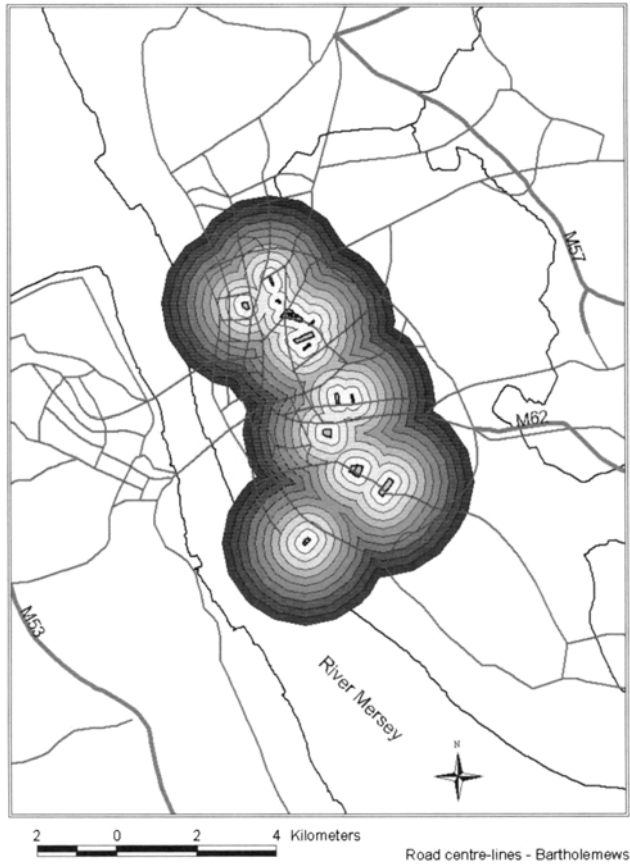


Figure 4.3 Concentric ring buffer zones around Alleygated areas in Mersey side.

that a wider area has been Alleygated than is actually the case. On the other hand even if they know exactly where all of the gates are they may think (mistakenly or not) that other measures have been introduced in conjunction with the gates such as more police patrols for instance.

The buffer zones cover quite a large region of Merseyside but data available for the entire Police Force Area (PFA) of Merseyside (*i.e.* the rest of Merseyside excluding the Alleygated areas and the buffer zones) could be used for comparison (or control) purposes. Data for the PFA would therefore help provide some understanding of the general pattern of domestic burglary in the whole region, within which the Alleygated areas and buffer zones are operating, throughout the six-year period for which burglary data was available.

Table 4.1 Results in all 20 Alleygated zones (3,442 properties)—plus PFA rates.

Year	Number of Incidents	Number of Repeats	Alleygated Incident Rate	Police Force Area Incident Rate
1995/96	214	32	62.17	32.08
1996/97	185	32	53.75	26.36
1997/98	150	21	43.58	23.08
1998/99	214	27	62.17	22.03
1999/00	206	25	59.85	21.83
2000/01	100	8	29.05	20.05

4.4 RESULTS

Table 4.1 shows the raw counts and crime rates for all of the burglary data available for the 20 combined Alleygated areas at the time of writing. It is based on 3,442 properties in 20-gated areas protected by a total of 208 individual gates, which were erected between January and October 2000 except for one pilot area, which was gated in April 1998. Data provided by STAP indicated that a lesser total of 3,160 properties were protected. This discrepancy is mainly due to the fact that STAP exclude void properties from the protected property count but a contributory factor might be the fact that Ordnance Surveys' Address Point includes non-domestic properties that may not have been included in the STAP 'domestic' property total. Nevertheless the Address Point total of 3,442 properties was used so that crime rates in Alleygated areas would be consistent with those calculated in the buffer zones. Table 4.1 also contains the crime rates for the PFA which shows trends in domestic burglary in the whole of Merseyside between 1995/6 and 2000/01.

Table 4.1 was produced using 12 month slices of data only (individual crime record dates were not used). It is worth mentioning here that any seasonal fluctuations within the data—for example an increase in domestic burglary during the Christmas period—would therefore be masked. Also, some of the Alleygated areas did not receive gates until October 2000. Therefore despite work to fit Alleygates being in progress (April to October 2000) this fact was likely to have a detrimental effect on the burglary rate and therefore 'contaminate' the burglary data for the period April 2000 to March 2001, which was supposed to represent an 'after' Alley gating period. Nevertheless Alley gating appears to be having a positive effect on the burglary rate within all of the aggregated Alley-gate zones because the incident rate of 29.05 in 2000/01 is substantially lower than the previous lowest rate of 43.58 burglaries in 1997/8. The total number of 8 repeat burglary incidents is also significantly better than the previous best of 21, also in 1997/8. Put another way repeats make up 8% of incidents in 2000/01 in Alleygated areas—in other years between 1995/6 and 1999/00 this figure varied between 12.1% and 17.3%.

Observing the results in all of the Alleygated zones and the PFA shown in Table 4.1, against the results for all ten buffer zones combined—Table 4.2 and Figure 4.4 below—it can be seen

Table 4.2 Results in all ten buffer zones (109,654 properties).

Year	Number of Incidents	Number of Repeats	Buffer Zone Incident Rate
1995/96	5186	563	47.29
1996/97	3988	381	36.37
1997/98	3754	316	34.23
1998/99	4302	412	39.23
1999/00	4004	427	36.51
2000/01	3486	315	31.79

that national trends of falling burglary rates (Kershaw *et al.*, 2000) are echoed in Merseyside. There are year-on-year reductions since 1998/9 in Alleygated areas and buffer zones, but since 1995/6 in the PFA. In the entire buffer zone, repeat incidents account for between 8.4% (1997/8) and 10.9% (1995/6) of burglary incidents taking place during any one year, which compares favourably with the figure of 8% quoted above for the Alleygated areas in 2000/01.

Figure 4.4 is a graphical representation of the incident rates per 1000 properties shown in Tables 4.1 and 4.2 respectively for the Alleygated areas, buffer zones and PFA. It can be seen that 2000/2001 is the first time that the rate in the newly Alleygated zones has fallen below the rate in the surrounding buffer zones. This implies that Alleygating does have a positive and significant impact upon burglaries within protected zones. It is also evident that during the six year period between 1995/6 and 2000/01 burglary rates overall have fallen by 37.5% in the PFA, 32.8% in the buffer zones and 53.3% in the Alleygated zones.

Figure 4.5 shows the difference between the burglary rate in *each* of the 200 metre buffer zones (these figures are not shown but were used to produce the totals in column 2 of Table 4.2) and the burglary rate in the Alleygated areas shown in Table 4.1. The crime rate in the Alleygated zones was subtracted from the crime rate of each individual buffer zone for every year of the six years that burglary data is available.

In Figure 4.5 if a bar is greater than zero it indicates that the rate recorded in the individual buffer zone was higher than the rate recorded in the Alleygated area during that particular year within the period 1995–2001. For the period that preceded the start of the bulk of the schemes (*i.e.* 1995/6 to 1999/00) this situation arises only on three occasions—in the 200m buffer zone in 1995/6 and the 200m and 1000m buffer zones in 1997/8. Following the inception of Alleygating in 2000/01 the first five of the 200 metre buffer zones, from zero to 1000 metres, experience a burglary rate which is higher than that inside the Alleygated zones. Obviously any randomly selected area can have a rate greater than another randomly selected area, but the difference here is that an intervention—Alleygating—has been introduced. Therefore, the data for 2000/2001 favours an argument that the correct areas were selected for Alleygating because there has been an impressive reduction in the burglary rate. Unfortunately it appears that some displacement is occurring from the 20 Alleygated areas into the buffer zones.

It is also apparent from Figure 4.5 that, in descending order, the four zones suffering the most from displacement effects are the 200, 400, 1000 and 600 metre buffer zones. Johnson *et*

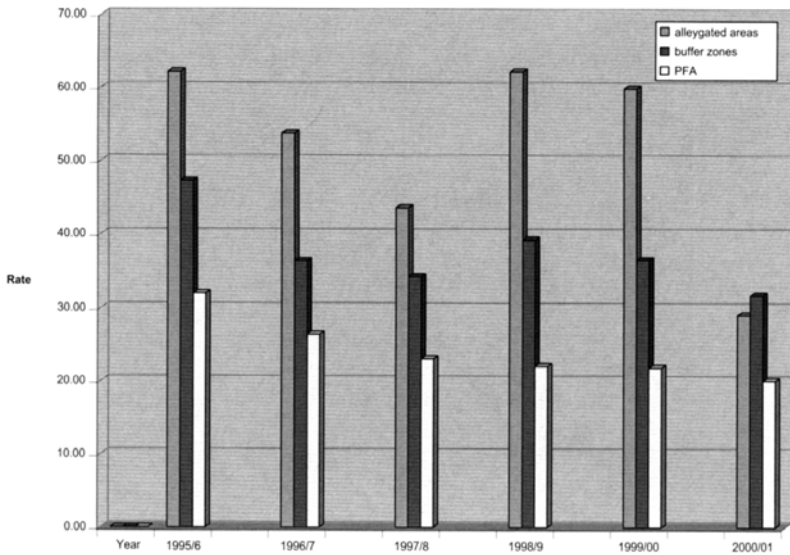


Figure 4.4 Comparison of domestic burglary rate between all Alley-gated areas, buffer zones and the PFA from 1995/6 to 2000/01.

al. (2001) found that the 600 metre buffer zone was worse off; but this study examined just one SDP with Alleygating, and a known series of further interventions.

4.5 CONCLUSIONS

There are perhaps three main points to be drawn from this research:

- Alleygating appears to be effective in reducing the recorded burglary rate—by more than 50% compared to years when gates were not installed. This reduction appears to exceed the current national decline of 13% since 1997 in this crime category (Kershaw *et al.* 2000).
- Displacement from newly Alleygated areas is an issue that requires attention by practitioners, especially if surrounding areas consist of similar housing types and demographics.
- GIS can be an effective tool for the planning and management of Alley-gating schemes. This chapter has demonstrated the usefulness of GIS for the monitoring and evaluation of Alley-gate interventions particularly because this crime reduction/prevention initiative, despite being clearly defined and geographically concentrated, does not conform to any pre-existing boundary or land parcel.

The burglary rates for the Alleygated areas shown in [Table 4.1](#) vary between 29.05 and 62.17—a reduction of almost 54% during the period 1995/6 to 2000/01. Even the previous ‘best’ of 43.58 burglaries per 1000 properties in 1997/8 has been improved by some 33%. At the same time the domestic burglary rate in the buffer zones ([Table 4.2](#)) ranges between 31.79 and

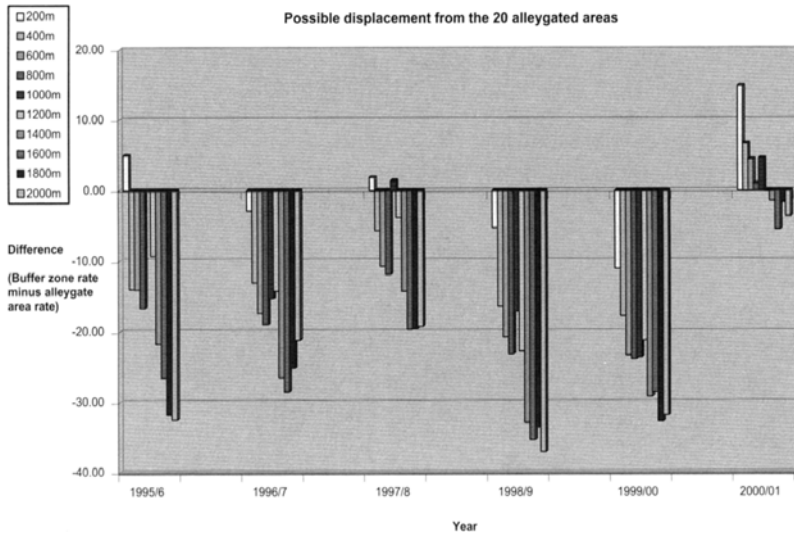


Figure 4.5 Difference between individual buffer zone rates and the Alley-gated area rate for each year between 1995/6 and 2000/01.

47.29—a reduction of almost 33% during the period 1995/6 to 2000/01. However the previous ‘best’ of 34.23 burglaries per 1000 properties in 1997/8 has only been improved by 7.1%.

Displacement is an issue that cannot be ignored but other studies are optimistic that diffusion of benefits can also result from the installation of Alley-gates (Johnson *et al.*, 2001).

Using GIS gives the researcher freedom to explore different avenues in an evaluation, but does require the availability of detailed and accurate data. The only drawback might be that results published outside of the police service have to be re-aggregated for data protection and confidentiality purposes, but at least the GIS means that a researcher can choose the size and type of area and is not restricted to statutory boundaries.

4.6 FURTHER RESEARCH

It would also be interesting from both a research and a social policy effectiveness point of view, to analyse a further 12 or even 24 months of data to March 2003 for example, to ascertain the true sustainability of Alleygating as a crime reduction intervention. However consideration will have to be given to the fact that more Alleygated areas will become ‘live’ during that time and some may be sited inside the buffer zones of Figure 4.3, therefore affecting the results. Repeat burglary figures were shown in Tables 4.1 and 4.2 and although they are also encouraging in terms of a reduction, they merit a more indepth analysis in their own right.

A fuller evaluation, now that more and more areas are being Alleygated should include a more detailed look at the crime data. The modus operandi (MO) of domestic burglary in both new and established Alleygated areas requires investigation. Do burglars simply switch to another mode of entry other than the rear of the property or two or three years down the line

do residents simply become complacent and leave the gates unlocked allowing burglars to gain easy access again?

An analysis of the temporal pattern of domestic burglary (*i.e.* year-on-year, month-to-month, weekly or even daily) in Alleygated areas might also prove to be a useful exercise. For example, criminals might simply begin to take advantage of the periods when gates are left open to allow refuse collectors to gain access.

Displacement to other types of acquisitive crime (crime switch) should also be considered. With access to domestic properties restricted will offenders attempt to carry out more street robberies or thefts of/from motor vehicles for instance, or will the figures for attempted burglary/criminal damage simply go up if it's harder to get into a house? Burglars may even up the stakes by being prepared to use violence against a resident during a burglary, or use confrontational techniques such as distraction burglary—therefore aggravated burglary or assault figures might increase? Alleygating may well have to be implemented at the same time as complementary vehicle crime reduction campaigns for example, in order to be truly successful. Conversely researchers may have to try and isolate Alleygating as a crime reduction method when trying to evaluate its specific successes or failures. In this chapter no account has been taken of any other crime reduction campaign that may have been operating concurrently (either in the Alleygated areas or the buffer zones)—perhaps a target hardening scheme or intensive offender supervision programme had a larger impact upon the decrease in domestic burglary?

To support the work discussed above, a cost effectiveness study of Alleygating both as a process and crime reduction tool would be appropriate but this should not ignore any human benefits—what price for improved peace of mind and maybe even better health for the residents of these areas? Resident surveys, health impact questionnaires and data from other agencies such as the Fire Service should help complete the bigger picture of the Alleygating phenomenon.

4.7

ACKNOWLEDGEMENTS

This research is based upon the initiatives of the Safer Merseyside Partnership and the authors are grateful for their co-operation and support. Photograph of Alley-gate courtesy of Safer Terraces Alleygating Project.

4.8

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Crime hot spot prediction: a framework for progress

Jonathan Corcoran and Andrew Ware

5.1

INTRODUCTION

Crime rates differ between types of urban district, and these disparities are best explained by the variation in use of urban sites by differing populations. A database of violent incidents is rich in spatial information and studies have to date, provided a statistical analysis of the variables within this data. However, a much richer survey can be undertaken by linking this database with other spatial databases, such as the Census of Population, weather and police databases. Coupling Geographical Information Systems (GIS) with Artificial Neural Networks (ANNs) offers a means of uncovering hidden relationships and trends within these disparate databases. Therefore, this paper outlines the first stage in the development of such a system, designed to facilitate the prediction of crime hot spots. For this stage, a series of Kohonen Self-Organising Maps (KSOMs) will be used to cluster the data in a way that should allow common features to be extracted.

5.2

CRIME PREDICTION

The advent of computers and the availability of desktop mapping software have advanced the analytical process, allowing efficient generation of virtual pin maps depicting crime incidents. A logical step beyond visualisation and analysis of trends and patterns is the development of a predictive system capable of forecasting changes to existing hot spots and the evolution of new ones.

Crime prediction in criminological research has been established for a number of decades (Ohlin and Duncan, 1949; Glueck, 1960; Francis, 1971), although its foundation within a geographic and GIS context is still in its infancy.

As predictive crime analysis is a new research area, very little literature currently exists. Olligschlaeger (1997) provides an overview of existing forecasting techniques, concluding the time, level of user interaction and the expertise that each demands would be unrealistic for implementation in an operational policing environment (Olligschlaeger and Gorr, 1997). In addition, the inherent inflexibility and inability to dynamically adapt to change would compromise their viability in policing. ANNs are presented as one technique that offers minimal user interaction in addition to dynamic adaptability, and thus a potential operational forecasting solution.

5.2.1

Potential for Crime Prediction by the Police

A recent survey (Corcoran and Ware, 2001) has highlighted the uptake and use of computer based crime-mapping technologies by British Police Forces. Computerised mapping technologies are rapidly becoming a vital prerequisite for visualisation of incident distributions and assisting in both the identification/allocation of resources and production/evaluation of policing strategies. The ability to efficiently generate simple maps to depict crime location and densities can be used directly to inform police officers and policing strategies, therefore maximising effectiveness and potential. A recent report published by the Home Office (Home Office, 2000) has underlined the importance of geographic data for analysis and interpretation of crime at the local level. In addition, the Chief Constable of Kent County Constabulary notes that “*over the last few years, police activity has shifted its centre of balance away from the reactive investigation after events, towards targeting active criminals on the balance of intelligence*” (Phillips, 2000).

A natural step beyond visualisation and analysis of past and current incidents is the prediction of future occurrences, thus providing an *early warning system* for the Police (Olligschlaeger and Gorr, 1997). Prediction can help prevent crime in that it facilitates the optimal allocation of limited resources. Prevention might be better than cure, but in the real world, very often, this is under financial constraints. The development of tools for prediction can thus help prevent crime and maintain optimal operational costs.

Prediction requirements for the police have been classified into three main categories according to the period of time involved (Gorr, Olligschlaeger *et al.*, 2000):

- Short-term (tactical deployment);
- Medium-term (resource allocation);
- Long-term (strategic planning).

The focus for crime forecasting lies with short-term models as police tend to respond to existing and emerging crime patterns on relatively short time-scales for example on the basis of daily, weekly and monthly figures (Gorr and Olligschlaeger, 1998). This paper details a potential prediction framework for short-term, tactical deployment of police resources. The framework will allow identification of risk factors from which probabilities of criminal activity (specifically emergence of hot spots) can be derived and the necessary resources deployed.

5.2.2

COPDAT

The Crime and Offender Pattern Detection Analysis Technique (COPDAT), outlined in this paper, offers a potential framework that can be applied to geographic prediction. COPDAT entails the implementation of a GIS, integrating various spatial databases to analyse and map the identified trends.

5.3 METHODOLOGY

The volume of crime is insufficient to accurately predict an offence (in terms of location and time) when extrapolating from past offences. Therefore, in the proposed system, the type of crime predicted to take place within a particular time-window is supplemented by a separate prediction of the likely vulnerable areas for the same epoch. In addition, it would seem prudent to have the facility in a finished system to allow information based on police intelligence and experience to be built into the predictive model. The idea is to enhance current police predictive capabilities not replace them.

The spatial framework for the prototype COPDAT conforms to police sector boundaries for Cardiff (the capital city of Wales in the United Kingdom), whereby the volume of crime is sufficient to derive accurate predictions.

5.3.1 Data Sets

The accurate forecasting of the temporal-geography of crime (where and when a crime is likely to take place) would be of immense benefit, for accurate prediction if acted upon should lead to effective prevention. However, crime prediction frequently relies on the use of data appertaining to past perpetrators and/or past victims. Such data is therefore subject to legal and ethical restriction on its use, resulting in an ethical conundrum (Ware and Corcoran 2001). Therefore, the prototype COPDAT involves the use of only two central data sets—one pertaining to crime and the other providing contextual information.

5.3.2 GIS Techniques

Visual inspection of the various spatio-temporal data sets is a vital pre-requisite in assimilating an understanding of fundamental relationships and trends. The GIS is used as a tool to conduct this basic pattern analysis, including cluster and hot spot techniques.

5.3.3 Artificial Neural Network Techniques

ANN models provide a mechanism through which the various spatial, non-spatial and temporal data sets can be analysed to identify patterns and trends previously undiscovered. Identification and consolidation of such trends and patterns between the various data sets allows generalisation and subsequent prediction of future events and scenarios based upon that generality. For example, identifying that a specific kind of crime is likely to occur in a certain location type under a given set of ambient conditions allows future incidents to be predicted.

The result of this scenario can be to produce a spatial probability matrix encapsulating a risk assessment of the study area. The spatial probability matrix can be directed to the GIS for visualisation in the form of a thematic contour map differentiating different areas with respect to their potential risk. In essence, the ultimate goal of the COPDAT is to learn decision criteria for assigning risk levels to new and future situations. This, for example, may involve identifying and predicting areas most at risk during a hot summer bank holiday football match

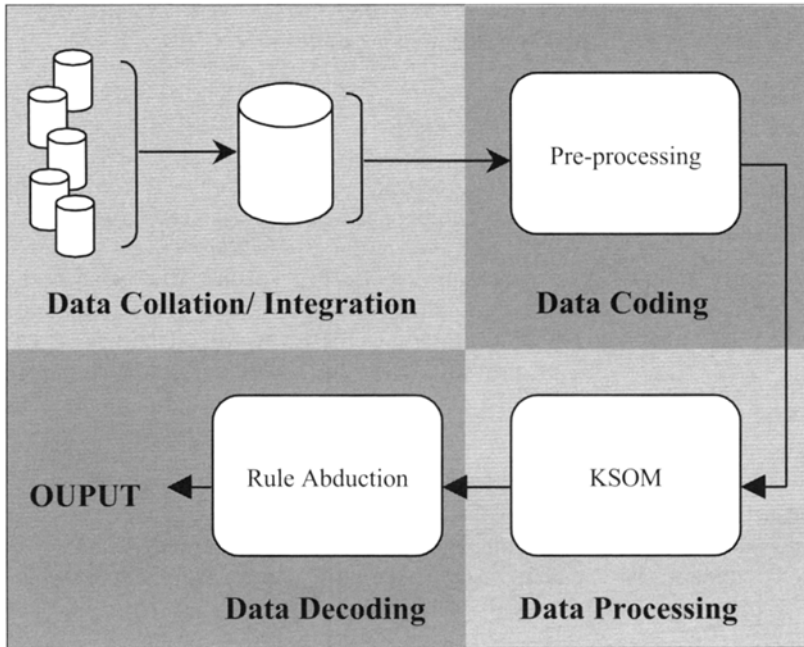


Figure 5.1 Data preparation process in relation to ANN processing.

in the City. Provision of such information is of obvious interest and of operational benefit to the police in terms of both resource allocation and policing strategies.

5.3.4

Data Preparation and Processing

Data representation and structuring is of key importance in the production of a robust predictive model. It has been shown in previous neural network studies that a certain level of pre-processing of the raw data is advantageous to model accuracy, efficiency and stability. This approach subsequently requires a certain level of post-processing in order to generate the required output values (illustrated in [Figure 5.1](#)).

5.3.5

Data Pre-Process

First, the data will undergo systematic and comprehensive analysis. This is followed, where necessary, by converting the data into an alternative representation more suited for input into an ANN. This sequential process can be broken down to a series of discrete stages:

- Format conversion and integration;
- Error detection and editing;

- Data reduction, transformation and generalisation.

The final stage in the pre-processing is of critical consequence in terms of a successful ANN implementation. The process of feature extraction and encoding of such characteristics impacts upon the ANN's ability to learn and assimilate relationships between salient variables and hence its accuracy in prediction. This process can be further decomposed into three distinct procedures:

1. Transformation and scaling may include:
 - Applying a mathematical function (*e.g.* logarithm or square) to an input;
 - Scaling the different inputs so that they are all within a fixed range can greatly effect the reliability of an ANN system.
2. Reduction of relevant data includes simple operations such as filtering combinations of inputs to optimise the information content. This is particularly important when the data is noisy or contains irrelevant and potentially erroneous information.
3. Encoding of identified features for input to the ANN. The data types include a range of data categories (discrete, continuous, categorical and symbolic), each to be handled and represented in an explicit manner.

5.3.6

Clustering Using a Kohonen Self Organising Map

Temporal, spatial and incident data will be clustered using a series of KSOMs. These clusters, whose data share the same characteristics, will form the basis for rule abduction. (Note, deduction is where the effect is deduced from the cause—for example, 'the burglary was committed because the house was left unlocked.' Abduction is where the cause is gleaned from analysing the effect—for example, 'sun and alcohol often causes socially unacceptable behaviour'.)

An unsupervised network, such as the Kohonen Self Organising Map (KSOM), organises itself in such a way as to represent classes within a data set. The 2D KSOM allows classes to be visualised on a feature map, in which similar inputs are spatially clustered. [Figure 5.2](#) shows a typical 2D KSOM along with an abridged algorithm (N.B., the number of nodes are arbitrarily selected for example purposes).

Each output node on the KSOM contains a vector of length j , where j is equal to the number of input attributes. Before training begins, the network is placed into an initialised state, *i.e.* the directions of the vectors in each node are randomised. Training involves passing an input vector into the network through the input nodes. Each node on the KSOM is then compared with the input vector, and the closest node is changed to be more like the input vector. Neighbouring nodes also become more like the input vector. Iterating this process achieves clustering of similar input vectors in Euclidean space.

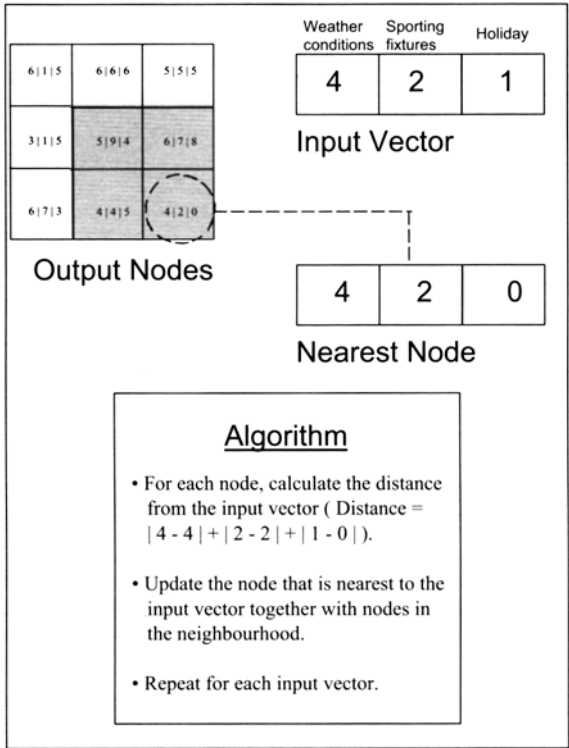


Figure 5.2 A Kohonen Self Organising Feature Map.

5.3.7

An Overview of the Methodology

The methodology uses a KSOM to find clusters in the input vectors and then the data from each cluster is used to train a separate MLP network. The advantage of using the KSOM for this application is that it can identify clusters within the parent dataset that are difficult to identify using simple sort procedures. Figure 5.3 gives an overview of the method. A dataset containing the required elements of the vector is passed through the KSOM during the training stage and allowed to develop into clusters. After training, the clusters are inspected and the primary clustered features used to describe the sub-datasets. These sub-datasets are then used as the basis for rule abduction.

However, two fundamental problems need to be resolved before this method can be of any use. First, the problem of separating adjacent clusters, and second, the desire to proceed to the abduction phase only using ‘good’ clusters (see Figure 5.6).

The first problem has been recognised in other studies and some guidelines have been provided (James 1994). In essence, the problem lies in the attribution of boundary nodes to a specific cluster. Figure 5.4 provides an example of a KSOM output with adjacent clusters. There appear to be four classes within the dataset, but there are regions of uncertainty relating to the boundaries of each cluster (the Digits in each node show the number of vectors mapped to that node).

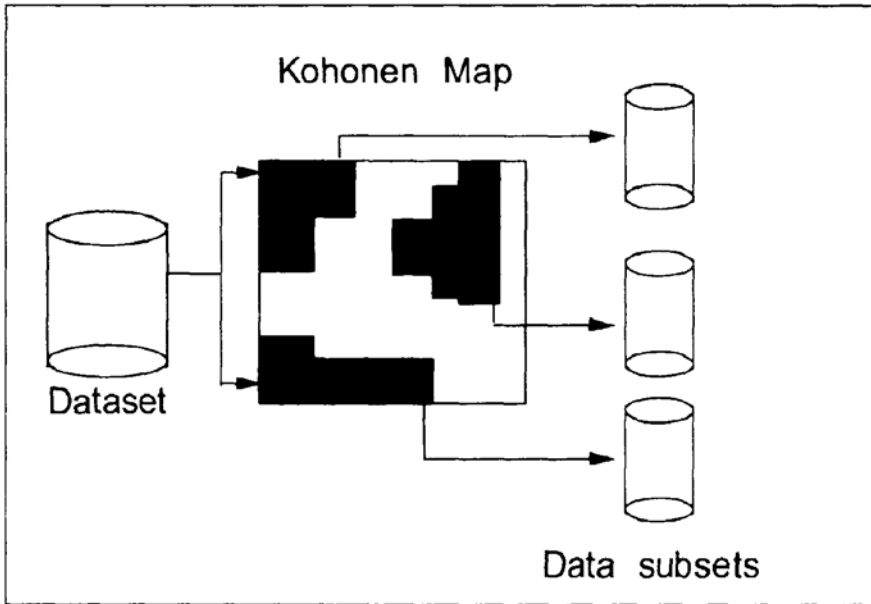


Figure 5.3 Using a KSOM to partition a dataset.

To overcome this problem a simple method of identifying class boundaries or discriminants can be used, which relies on the fact that a KSOM clusters primarily on binary features. For example, if the type of crime is represented using binary inputs, the KSOM will tend to cluster records according to this attribute. Boundaries between adjacent clusters on a 2D map can then be found by inspecting the records mapped to each node and grouping together nodes that contain the same classification values. However, this level of clustering can be achieved using a multi-level sort procedure. In essence, the binary representation of the data will dictate the make-up of the resulting clusters and more importantly the homogeneity of the data sets.

If the data are represented using continuous inputs, the clusters formed by the KSOM would provide more generalised classes which would be difficult to achieve using a sort procedure. However, the inspection method would no longer identify class boundaries, as the similarities between records would not always be apparent. Clearly, before meaningful training data sets can be formed, the problem of discerning effective class boundaries in a KSOM must be addressed. Ideally, the network adaption rule should cluster similar inputs and clearly distance individual clusters. Zurada (1992) explains "One possible network adaption rule is: A pattern added to the cluster has to be closer to the centre of the cluster than to the centre of any other cluster". Using this rule, each node can be examined and the distance from the surrounding centroids can be calculated (a centroid is taken to be a node, outside any known cluster boundaries, that has the largest number of input vectors mapped to it). The subject node can then be added to the nearest cluster. Figure 5.5 illustrates a hypothetical situation where it is unclear where to draw the boundaries around clusters on a KSOM.

By simply calculating the Euclidean distance of the subject node from the two centroids, the subject node can be assigned to the closest cluster. However, in this application, which aims to generate clusters with latent but meaningful information that can be subsequently extracted using abduction techniques, the formation of a class boundary for Cluster 1 (including the

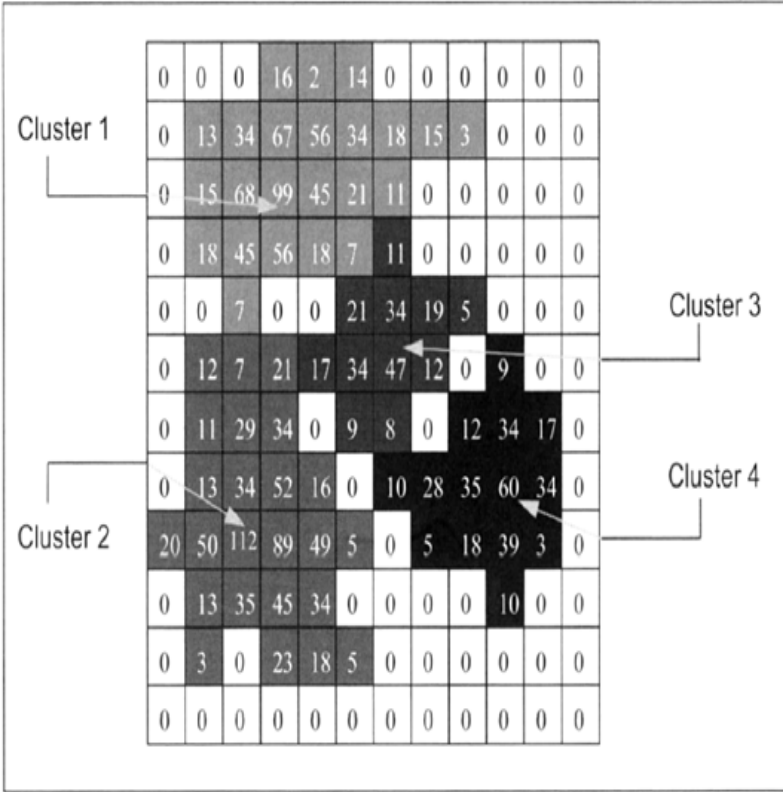


Figure 5.4 An Example Trained Kohonen Self Organising Feature Map.

subject node) may dramatically increase the variance of the training data. This increase will reduce the potential accuracy of the model. In the example, it may have been better to exclude the subject node from either of the clusters, and deem the vectors mapped to the subject node as either being outliers or a separate cluster.

In addition to identifying boundaries around input clusters, it is also important for this application to match input clusters to appropriate output clusters. In terms of criminal activity, if, for example, the KSOM has clustered crimes from two different locational areas, it is reasonable to expect these crimes to have similar characteristics.

Figure 5.6a illustrates a cluster of similar input vectors. When the corresponding data in output space is examined, all the examples describe similar output values. Conversely, Figure 5.6b shows a situation where the data can only be modelled using two or more functions. The problem now is to estimate the ‘usefulness’ of a given cluster. There are a number of options available of which the following are the most useful:

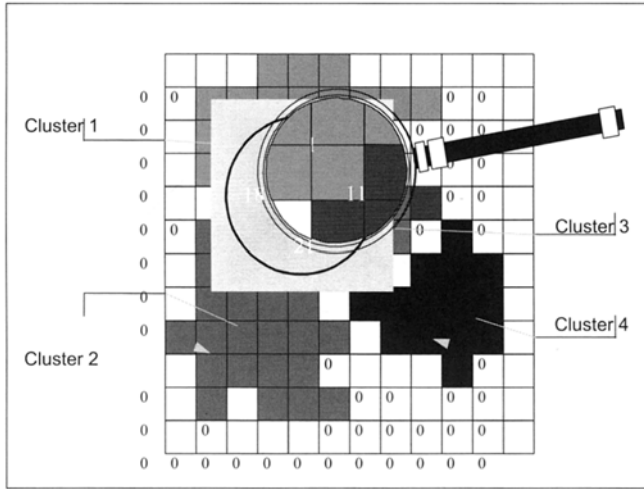
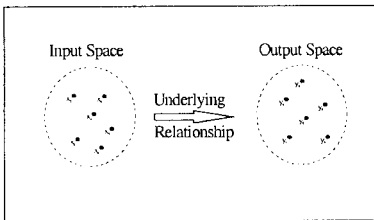
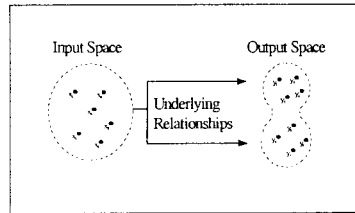


Figure 5.5 An Example KSOM.



(a) An Example of a Good Input Cluster. A one-to-one relationship can be established and hence Input Space is homogeneous.



(b) An Example of a Bad Input Cluster. Two or more similar vectors in the Input Space map to different vectors in the Output Space. Hence, the Input Space is not homogeneous.

Figure 5.6 Example cluster mappings from input to output space.

The problem now is to estimate the ‘usefulness’ of a given cluster. There are a number of options available of which the following are the most useful:

- Multi-Layered Perceptron (MLP) Model (Chen 1997)
- Class Entropy (Quinlan 1986)
- R^2 Almy (Almy 1998)
- Gamma Test (Stefánsson 1997)

For classification problems, Class Entropy can be used to decide if input clusters are homogenous with respect to output clusters. For example, Quinlan’s C4.5 and C5.0 (Quinlan 1993) uses Class Entropy to segment the input space until each segment points toward a single class in output space. However, this approach is not applicable for regression problems such as this one and this rules out the use of class entropy.

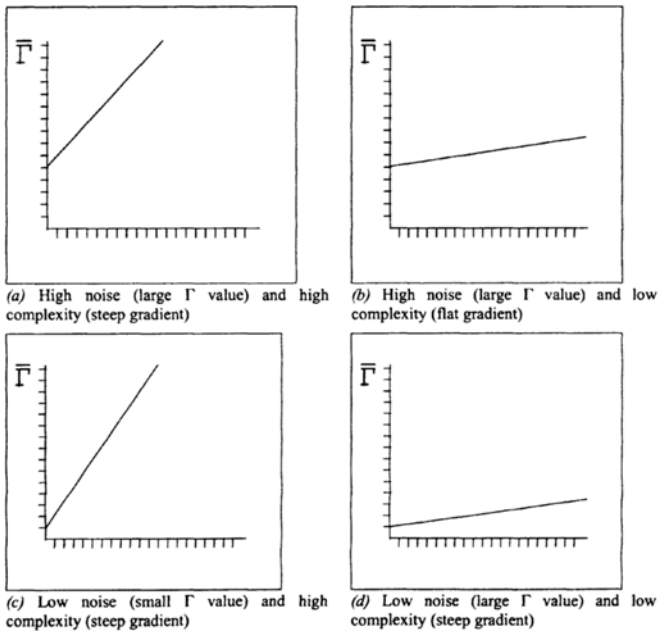


Figure 5.7 Interpreting the output from the Gamma Test.

A quick and easy estimate of the susceptibility of a dataset for function induction can be achieved by executing a multiple regression analysis on the data and use the R^2 value to discern trainable clusters. This technique is useful for data where the function is known to be linear. However, this is not known to be true for crime analysis data.

The **Gamma Test** attempts to estimate the best mean square error that can be achieved by any smooth modelling technique using the data. If y is the output of a function then the Gamma test estimates the variance of the part of y that cannot be accounted for by a smooth (differentiable) functional transformation. Thus if $y=f(x)+r$, where the function f is unknown and r is statistical noise, the Gamma test estimates $\text{Var}(r)$. $\text{Var}(r)$ provides a lower bound for the mean squared error of the output y , beyond which additional training is of no significant use. Therefore, knowing $\text{Var}(r)$ for a data set allows prediction beforehand of what the MSE of the best possible neural network trained on that data would be. The Gamma test provides a method of determining the quality of the data stratification—a good stratification technique will result in a low value of $\text{Var}(r)$ for each subset. Interpreting the output from the Gamma test requires considerable care and attention.

The least squares regression line provides two pieces of information. First, the intercept on the Gamma axis is an estimate of the best MSE achievable by any smooth modelling technique. Second, the gradient gives an indication of the complexity of the underlying smooth function running through the data. The Gamma test may estimate a very low MSE but unfortunately show a high level of complexity that could be difficult to accurately model. It is easier to see this situation when the output from the Gamma test is presented graphically.

A hypothetical example with high noise content and high complexity is shown in [Figure 5.7a](#); high noise and low complexity [Figure 5.7b](#); low noise and high complexity in

Figure 5.7c; and, finally, low noise and low complexity (the desired outcome) in Figure 5.7d. In summary, for this methodology to be successful, the following is required:

- class boundaries must be identified around clusters formed by the KSOM over the input space that exclude outliers and nodes from neighbouring clusters, and;
- only ‘good’ clusters (illustrated in Figure 5.6) should go on to form training data sets for subsequent back propagation models.

5.3.8

A Detailed Look at the Methodology

The Gamma test can be used at a number of abstraction levels within the KSOM stratification method:

- Cluster level;
- Node Level;
- Record Level.

Data stratification is achieved at cluster level or at node level, depending on the ease at which cluster boundaries can be determined. The record level gives an indication of outliers.

5.3.8.1

Cluster Level Analysis

This can be achieved thus:

```

Identify Cluster boundaries in KSOM
For every cluster
  Place records mapped to cluster into a file
  Apply Gamma test to data in the file
  If  $Var(r) \leq \text{some Threshold}$  then
    Use data file as the training set for a MLP
  else
    Process at Node Level
  Endif
Next Cluster

```

This level of abstraction is the least computationally intensive as it only requires one pass of the Gamma test for each cluster. The disadvantage with this method is that it is often difficult to identify boundaries manually. In this case the Gamma test should be applied at the Node level.

5.3.8.2

Node Level Analysis

At this abstraction level, the methodology attempts to identify useful clusters by selecting a centroid and adding neighbouring nodes—where the addition of a node increases the variance significantly it is subsequently removed. This process iterates until the cluster size is maximised

within a specified variance threshold. This algorithm identifies useful clusters on a 2D KSOM. This is achieved thus:

```

number_of_clusters:=0
While there are nodes to cluster
  number_of_clusters:=number_of_clusters+1
  Select the unclustered node with the largest record count
  Apply Gamma test to the data in the selected node
  If Var(r)<=Threshold then
    nodes_of_interest:=None (cluster includes only the data from selected node)
    For each unclustered node next to selected node
      Add data from unclustered node to the cluster
      Run gamma test on cluster
      If Var(r)<=Threshold then
        Add node number to nodes_of_interest
      else
        Remove data from the unclustered node from the cluster
    Endif
  NextNode
  While nodes_of_interest <> None
    Select c_node from nodes_of_interest
    Remove c_node from nodes_of_interest
    For each unclustered node immediately surrounding c_node
      Add data from unclustered node to the cluster
      Run gamma test on cluster
      If Var(r)<=Threshold then
        Add node to nodes_of_interest
      else
        Remove data from the node from cluster
        Record the boundaries of this cluster
    Endif
  NextNode
EndWhile
else
  Process at Record Level
Endif
EndWhile

```

The boundary detection algorithm for a 1D KSOM is very similar except neighbouring nodes are selected progressively further away from the left and the right of the centroid node. This level of analysis is more computationally intensive than the cluster level analysis, as it requires $m \cdot \sum n_i$ passes of the Gamma test, where i is the number of nodes investigated for cluster n for a KSOM containing m clusters. If using either the cluster level analysis or the node level analysis, useful clusters have been identified, it is then possible to train an independent MLP on each subset. The KSOM is then used to select the appropriate MLP on which to predict the value of a previously unseen example. The resulting system is closely related to a panel judgement

system. However, if both methods have still resulted in poor training sets (useless clusters) then the analysis is taken to the most detailed abstraction level, that is the record level.

5.3.8.3

Record Level Analysis

The record level analysis is the most computationally intensive. The purpose of this level of the methodology is to identify data subsets from examples that have mapped to the same node on the KSOM. This facilitates extraction of outliers from a data set as well as giving some indication as to the examples that require additional features. The algorithm developed for this level of analysis is very similar to that shown for the node level analysis. However now, sets of records are iteratively analysed using the Gamma test. This is achieved thus:

```

For each node in the KSOM
  Apply Gamma test to estimate the variance for the data in node
  If  $Var(r) > Threshold$  then
    For each record at node
      Remove record from data set
      Apply Gamma test to estimate the variance for the data in node
      If  $New\ Var(r) < Previous\ Var(r)$  then
        Mark record as outlier
      else
        Add record back into data set
    Endif
  NextRecord
else
  Proceed at Node Level
Endif
NextNode

```

This level of analysis will identify the need for additional features and highlight records that may be classed as outliers.

5.3.9

Post-Processing

Natural language rules will be derived from each 'good' cluster found by the KSOM. Each rule will represent a broad and generic definition (that with time can be fine tuned) of a specific sub-model that can be applied to best predict crime, for example:

```

if Centre of City
and Weather includes Wet
and Day is Friday
and Time is Night
then Problems will include inside pubs (probability 0.9)
if Centre of City
and Weather includes Dry

```

and Day is Friday
and Time is Night
then Problems will include inside pubs (probability 0.4)
if Centre of City
and Weather includes Dry
and Weather includes Warm
and Day is Friday
and Time is Night
then Problems areas will include outside pubs (probability 0.9)

These rules together with other determining factors (including temporal information such as the day, time and prevailing weather) are then directed to the GIS for production of a thematic crime risk contour map. When used in a predictive manner, the GIS can provide an important visual reference for analysing the relative impact of multiple factors on crime levels in a given area.

5.4

IMPLEMENTATION DETAILS

A series of KSOMs will provide the mechanism for classifying the heterogeneous nature of crime and criminal activity in a spatial, temporal and contextual framework. The assumption that there is a single simple linear relationship between the various factors is unrealistic and misplaced. In the light of this, a valid approach to assimilate an understanding of crime and criminal activity is to dissemble it into its homogeneous components for independent analysis. This analysis can be used to generate a series of rules and generalisations that can be utilised in a predictive capacity at a broader heterogeneous level.

The KSOM provides an unsupervised technique, through which this stratification process can be automated, resulting in the formulation of homogeneous clusters (illustrated in Figure 5.8). Where clusters are not clearly delineated it maybe necessary to calculate a function such as the Euclidean distance or Gamma test (Lewis, Ware *et al.* 1997b, 1997a) in order to assign output to specific clusters.

The user will be able to present the trained suite of KSOMs, in the COPDAT, with structured scenarios from which probabilities and vulnerabilities of criminal activity will be derived and presented to the user via spatial thematic representations. Using standard GIS functionality, the user could subsequently overlay additional information, which may for example involve identification of specific localities, (street names, building etc) for deployment of resources.

5.5

SUMMARY AND BENEFITS

Coupling the predictive capabilities provided by the proposed COPDAT model with existing GIS techniques would enable law enforcement agencies to more effectively evaluate resource and tactical policies. Crime mapping and analysis using COPDAT will potentially facilitate research, assist with offender management and monitoring, and enable community planners to develop policy and forecast future needs for public safety resources. Provision of such facilities will rely upon use of multiple data sources and be dependent upon the use of pre-defined data

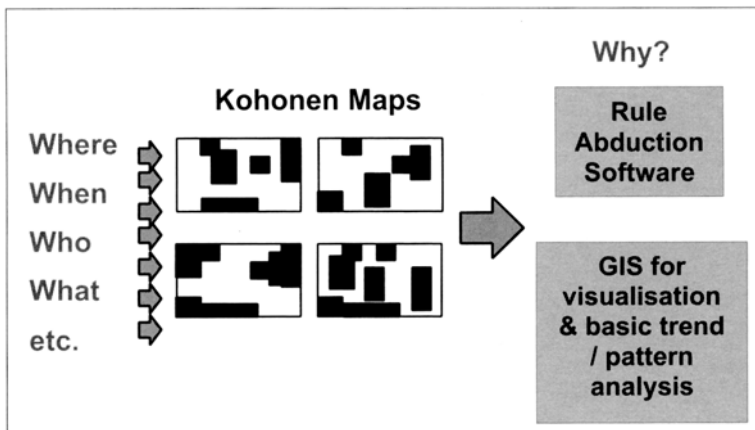


Figure 5.8 Proposed COPDAT Hybrid System.

processing and encoding techniques that will require new standards and techniques to be integrated into current practices. The Chief Constable of Kent County Constabulary raises this point in respect to police intelligence noting that “*this process is only possible if we can mix and match information across the board. To this end, it is essential that common standards and discipline attach to the intelligence process*” (Phillips 2000).

This paper outlines a potential framework that can be expanded to model and predict a broader variety of crimes based upon a larger mixture of criminal and contextual data sets and a common schema for crime prediction.

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PART II

GIS and Planning

6

E-community participation: communicating spatial planning and design using web-based maps

Kheir Al-Kodmany

6.1

INTRODUCTION

This chapter addresses innovative methods in using Web-based mapping and Geographic Information Systems (GIS) in public participation and community planning. The ultimate goal is to explore how Web mapping can be advanced to facilitate two-way communication between planners and the public. Presently, most Web-based mapping systems use one-way communication to provide static information to the public. Current GIS technologies lend themselves well to one-way communication. While this type of system can be very useful, it is important to consider new technologies that offer opportunities to use the Web in ways that have not previously been recognised. Using examples from a university-community partnership between the University of Illinois at Chicago (UIC) and community groups in Chicago's Pilsen and North Lawndale neighbourhoods, several such new technologies are introduced and examined. These examples show the progression from one-way communication to two-way and even three-way communication using Web-based maps. The challenges of creating interactive screen-based maps for public participation include navigating large geographic area maps on a small screen, selecting specific map features, geo-referencing public input and transferring this input to conventional GIS systems. These challenges as well as many successes of our Web mapping research are explored in detail. As Web-based mapping capabilities are refined and improved, new avenues are opened for public participation in the planning process.

The research in this chapter reflects recent views about the importance of incorporating citizen participation into computer-based planning efforts. The phrase 'public participation GIS', or PPGIS, describes recent research from the planning profession that is rooted in the concern that all voices should be heard in a democracy. In particular, it aims at improving access to GIS among non-governmental organizations and individuals, especially those who have been historically under-represented in public policy making. Individuals and citizens' groups without access to GIS may find it difficult to gain entry into a public policy-making process that relies on GIS data and difficult to challenge policies that were created through the use of 'expert' GIS systems. Advocates of PPGIS claim that GIS technology does not adequately represent many societal groups. Some researchers and practitioners instead seek to develop alternative GIS systems (called GIS/2) that are more adaptable to input from citizens and non-official sources (Obermeyer, 1998b). In this model, the role of participants in

creating and evaluating data is primary. GIS/2 systems seek to accommodate an equitable representation of diverse views (Aitken and Michel, 1995; Rundstrom, 1995; Curry, 1995; Obermeyer and Pinto, 1994; Obermeyer, 1995; Al-Kodmany, 2000).

This chapter also follows the framework first developed by Lynch (1960), Nasar (1998), and Sanoff (1991). These scholars advocate users' need-driven design and planning or a user-oriented approach. They argue that current practices do not adequately address users' needs and preferences. The research described here is propelled by the belief that public needs are underrepresented in today's planning and design practices and that Web technology offers a medium of communication that can potentially address this problem. The goal is to determine a strategy that allows residents to voice their views on existing conditions or on proposed plans and development schemes and to share these views amongst themselves and with community organizations and authorities. While it has become common for local governments, community planners and community agencies to utilize the Web to offer information to community members, this project takes the next step by using the Web as a medium for two-way communication; the tool allows people to become both receivers and providers of information. This project lays out some of the potential contributions and limitations related to enabling two-way communication and participation over the Web.

The University of Illinois at Chicago, where this project originated, aims at building mutually beneficial relationships among and between faculty, scholars, students, community leaders, institutions, and researchers. It promotes engaged urban research that relies on collaboration and partnership between the university and individuals and organizations in the public and private sectors. The communication among the partner groups is a model for the type of two-way communication that we strive for with Web-based technology in planning. Two-way interaction is critical for supporting the university-community partnership. In two-way communication any partner may originate and/or receive communication, and as a result, a cycle of communication, or a flow of knowledge is generated. Two-way communication enables each partner to become both a consumer and a producer of knowledge and opens the possibility for sharing that knowledge with neighbouring communities throughout Chicago, the region and the world.

The project described in this chapter consists of a number of prototypical Web sites that represent a variety of attempts to expand upon present Web-based and GIS technology to a new kind of interactive mapping. Each application we have developed is intended to provide a structured process to gather information from multiple participants and then to present these views pictorially. The goal is to help the University and communities think more effectively as a group focused on a common endeavor without losing their individuality, and to help Community Based Organizations (CBO)s manage the complexity of their ideas without trivializing them or losing detail.

In developing the one-way, two-way and three-way spatial communications, we address several challenges in creating Web-based participatory maps. One challenge has been to create a way to access user spatial feedback without using a GIS system. Since GIS software such as ArcIMS, demands long download times and substantial bandwidth, and its interface design is not intuitive, in our view, we have developed interactive websites using other technologies.

Other challenges involve efforts to replicate traditional, paper-based participation methods on the computer. For instance, we have experimented with various ways of representing and navigating a large geographic area on a small computer screen. Unlike paper maps, computer screens limit the amount of geographic area that can be viewed at one time. Scrolling across a large map online is usually impossible because of the slow speed and large amount of computer memory that is required to reload the images. We have developed two interfaces that present

alternative ways of presenting a map of a large community area without excess complication or computer resource use.

Another challenge is developing a flexible, accurate way for users to select and comment on a specific neighbourhood, block, or building. In one Web interface design, we used pre-defined square units on a map (using a grid system) so that it would be possible to easily analyse the location selection data from a large group of participants. However, we subsequently found that this method could excessively limit user choices and so we developed a new interface that features freeform drawing as the method of selection. The development of Web-based freehand drawing tools, where users can use an online 'pen' to select their own locations, is a particularly exciting innovation. In both of these research areas we have experimented with the use of aerial photographs, structure base maps and GIS maps of the community as the background upon which users can select locations of concern. After presenting several options for navigation and selection, we discuss one interface where we attempted to incorporate the best features into one 'complete' or integrated interface. It will be most helpful to read this chapter in front of a computer in order to try out the interfaces. It will be most helpful to read this chapter in front of a computer in order to try out the interfaces. The Internet Explorer browser is recommended for best results.

6.2

THEORETICAL BACKGROUND: IMAGEABILITY AND PUBLIC PARTICIPATION IN PLANNING

The theoretical foundations for these Web interface designs can be found in the work of Lynch (1960) and Nasar (1998), who argue for the importance of discovering how city design affects citizens. By studying what kinds of evaluative images residents have of their community, planners, researchers and community leaders can derive valuable information about how to improve the physical form of their communities.

In his seminal book, *The Image of the City* (1960), Lynch uses the concept of 'imageability' as a theoretical framework for studying cognitive maps, urban form, and the spatial relationships of cities. Imageability "is that quality in a physical object which gives it a high probability of evoking a strong image in any given observer. It is that shape, colour, or arrangement that facilitates the making of vividly identified, powerfully structured, highly useful mental images of the environment. It might also be called *legibility*" (Lynch, 1960, 9). If most people like the imageable elements of a city, then it will probably convey a positive evaluative image. If they dislike them, the city will convey a negative evaluative image, suggesting a need for changes in the city's appearance. This aspect of city image is what Nasar calls the *likability* of the cityscape. Likability refers to the probability that an environment will evoke a positive evaluative response among the groups of people experiencing it. Inhabitants of a city with a good evaluative image find pleasure in the appearance of its memorable and visible parts.

The city landscape may be a source of pleasure and delight to its residents and visitors, and can potentially counteract the stresses of daily life. Thus, the development of a city's form should be guided by a visual plan that is concerned with visual form on the urban scale (Lynch, 1960). However, to devise such a plan, we need to know how the public evaluates the cityscape and what meanings they find in it.

Nasar suggests that it is possible to learn the public's preferences by empirically measuring them. Just as we weigh objects to find how light or heavy they are, Nasar says that we can measure preferences to determine the degree to which people like or dislike various areas of a

city. Nasar developed and implemented a method of surveying residents (using traditional phone surveys and manual map-making) to determine which areas they like and dislike in their community, with the goal of creating a single 'evaluative image' of the community that could guide future design and development.

In the Web-based mapping projects described in this chapter, we have adopted and advanced Nasar's original method by using the Web and GIS to survey and map resident preferences. Most of the interfaces we have developed are based on the concept of surveying a group of community residents to discover their preferences and opinions about the imageability of their community. GIS is in the background, in the sense that it functions as the method for analysing the data that is collected via the Web. The Web is used as the primary platform for collecting spatial information.

6.3

CURRENT WORK ON PUBLIC PARTICIPATION AND THE INTERNET

The Internet has already proven to be valuable on its own as a low-cost mode of communication for participatory planning through Web sites, email, surveys and on-line conferencing (Craig 1998, Al-Kodmany, 2000). The Neighbourhood Knowledge Los Angeles project (<http://www.nkla.sppsr.ucla.edu>) provides a strong example of how the Internet is being used as a communication tool for empowering the public. The project, a collaboration of the municipality of Los Angeles and UCLA, knits together 6 municipal databases and inspection records, looks for indicators of urban decay, and plots the information on city maps posted on its Web site. The project utilizes off-the-shelf software for database management (Microsoft Access and Internet Information Server) and for Internet mapping (ESRI's MapObjects and Internet Map Server). Their aim is to provide public access to government records and electronic mapping through home computers and at 'touch-screen' information kiosks.

The Internet is now able to support interactive programs in a manner similar to stand-alone GIS and stand-alone hypermedia systems. Peng (1999) concludes that the speed of technological development provides an opportunity to expand GIS technology and spatial information to the general public. While the technology is not quite there yet, "it is likely that we will see an increasing number of distributed GIS with multimedia components which are organized around a spatial data infrastructure and delivered through wide-area networks such as the WWW" (Shiffer 1998 p. 731). Krygier notes that the WWW has great potential for implementing Public Participation Visualization (PPV) and Public Participation GIS (PPGIS) (1999). Recent developments in Web-based programming languages are making highly interactive advanced GIS applications available to anyone with a modem and Internet browser. Even novices can access geographic information, amend and add information, and interactively explore 'what if' scenarios.

The East St. Louis Action Research Project (ESLARP) is one of many examples of community organizations utilizing this new technology. ESLARP (<http://www.imlab.uiuc.edu/eslarp/>) is a reciprocal learning effort between members of the East St. Louis community and students and faculty at the University of Illinois. Their primary goal is to help community-based development organizations increase their planning, design and development capabilities while educating planning and design students. One result of the partnership is EGRETS, a geographic information retrieval system designed to be used by community

residents. This allows the public to interact with GIS data through a web browser without ever owning GIS software on their machines. In EGRETS, residents can either search for maps already made or create their own maps.

The Internet as a medium of communication will be increasingly utilized in all aspects of planning. It is valuable on its own as a low-cost mode of communication for participatory planning but it becomes particularly powerful when it is used to distribute and disseminate other visualization technologies. While there is great excitement about future possibilities for Internet-based public participation, concerns generally centre around access to the technology. First, access must be ensured in terms of making sure the pool of participants has Internet access so that there will be wide representation in public participation forums, and second, in terms of creating a critical mass of users of a particular Website to sustain meaningful interactions.

Shiffer and others at MIT have researched a variety of ways of using the Web for urban planning and design. They have explored how emerging information technologies and Web technologies can improve the processing and communication of planning-related information in metropolitan planning organisations. They provide case studies illustrating how to deliver spatially-referenced multimedia material for site planning and reviews using projects in Washington DC, the South Boston Seaport and Boston's waterfront development. Such multimedia interfaces, coupled with the accessibility of the Web, have the possibility of opening up a new paradigm within urban design, one which helps to communicate ideas and developments to other agencies and the general public (Shiffer, 1995).

As Shiffer's work has demonstrated, one result of this move toward digital visualisation of urban form and distribution of information on the Web is that there are new possibilities for involving the lay public in design decision-making. As the number of households with Web access increases, and the demographic profile of Web users diversifies, the potential for using the Web for public participation planning increases exponentially. Thus, the exploration of which types of digital tools and interfaces can best engage the public in planning activities is a promising avenue for research.

A survey is one important tool for public participation on the Web. Citizens can use a Web-based survey to become information creators, rather than passive recipients of information. This is an important leap forward in using the Web as a communication tool. Most of these applications utilise simple feedback forms where users type in comments in response to questions and then click 'submit' to send their responses to the Web server. There are fewer examples of Web-based surveys that utilise graphics, maps or other kinds of visualisation to inquire about the public's locational preferences. One example is the Landscape Scenic Preference survey developed by the Macaulay Land Use Research Institute, which aims to quantify the landscape preferences of the general public. Participants are shown pairs of landscape images and asked to choose which they prefer (<http://www.mluri.sari.ac.uk:80/~mi550/landscape/>). The Same survey was conducted in a traditional manner where people were shown photocopied photographs and then asked to give each landscape an evaluative score. Early indications have shown that the results from the paper-based questionnaire were not significantly different from the on-line version. The researchers identified areas that needed improvement but the initial reaction was that the on-line survey worked well.

In another example, Kingston (1998) has developed several projects that use the Web to facilitate public input on several environmental problems in Britain (<http://www.ccg.leeds.ac.uk/democracy/>). In one project, a Web-based decision-making environment was developed which allows the public to model a number of possible planting scenarios in locating areas for regeneration of native woodland (Kingston, 1998).

The drawbacks of using the Web for communication between planners, designers and the public centre around the broad issue of access. First, though access to the Web is increasing, it is still difficult to draw a random, representative sample since Web users do not yet accurately reflect the real demographic makeup of the general public. Also, users must be quite motivated to log-on and find the Web site in order to participate. This fact underlies a concern about creating a critical mass of users to sustain meaningful Web interactions. This prompts the question of what factors are needed to achieve a critical level of activity (Shiffer, 1995). The examples given above suggest that Web-based surveys need to be further refined but have now become quite feasible as public planning tools.

6.4

BACKGROUND TO OUR PROJECTS

6.4.1

The University of Illinois Chicago

In 1993 the University of Illinois at Chicago (UIC) established the Great Cities Institute (<http://www.uic.edu/cuppa/gci/about/index.htm>) to respond to urban problems facing American cities. 'Great Cities' refers to the university's commitment to use its teaching, research, and service programs to improve the quality of life in metropolitan Chicago. Under the Great Cities program, UIC has worked with mainly Chicago communities on approximately 220 different projects and programs.

One of the newest urban outreach initiatives under Great Cities is the Great Cities Urban Data Visualisation program (GCUDV), established in 1998. GCUDV's mission is to explore how advanced visualisation capabilities can be used in community planning to create innovative computer applications and to test them in actual urban projects (<http://www.uic.edu/cuppa/udv/>). Researchers in the GCUDV program work to link databases, GIS, and 3D visualisation into a medium suited for urban and regional planning and policy. Projects focus on social and ecological data as well as urban image visualisation. The program is staffed by a multidisciplinary team that includes faculty, students and recent graduates from UIC's Electronic Visualisation Laboratory and from several other disciplines such as Architecture, Art History, Information Technology, and Urban Planning.

6.4.2

The Communities

Our research focuses on two Chicago communities: Pilsen (Lower West Side) and North Lawndale. Pilsen, the first of the three communities we work with, has long served as a port of entry for many of Chicago's immigrants. By the end of the 19th century, rapid industrialisation and urbanisation had transformed the largely Bohemian (Czech and German) working-class neighbourhood into a national centre of labour activism. This activity drew Poles, Croatsians, Lithuanians, Italians and other immigrants to the community. After a few decades, these residents moved on, giving way to newer Mexican immigrants. In 1990, 88 per cent of the area population was Hispanic, and Pilsen had the second highest concentration of Mexicans of all community areas in the city. Interestingly, each of the successive groups has, in turn, left its unique imprint on the architecture of the community, creating a cultural mosaic in the built form of Pilsen.

Despite being a welcoming home for new immigrants, Pilsen presently struggles to retain residents; many people start out in the community but eventually move on to other neighbourhoods or the suburbs as they assimilate into American culture and become financially secure. The number of housing units in the community has declined and little new residential construction has taken place since 1930. In 1980, 27 per cent of the housing units were overcrowded, having more than one person per room (CFBC, 1990). Over the years, several strong community organisations have formed to help Pilsen's disenfranchised residents address issues like housing and economic development.

The second community, North Lawndale, is located northwest of the university, four miles from downtown and near the United Centre sports stadium. This community, like Pilsen, experienced successive waves of immigrants, beginning with Bohemians and Polish, and followed by a wave of Russian Jews. However, the population decreased by approximately 30,000 people per decade between 1960 and 1980. The 1990 total population was 47,000, a decline of 23 per cent from 1980's total of 61,000. Ninety-six per cent of its 1990 population was African American (CFBC, 1990).

The number of housing units in North Lawndale continues to decline, causing a housing shortage. The community has experienced a net loss of almost half of its housing units since 1960. North Lawndale has an abundance of redbrick and graystone homes, mostly built in the 1910s and 1920s, and though the community has suffered from urban blight, the housing stock has proved to be surprisingly solid for renovation. Recently, the area has begun to see some revival, as one development corporation has turned the old Sears catalog complex into homes at Homan Square, which brings infrastructure and housing improvements to 55 acres. New businesses and families are moving into Lawndale and the economy is starting to turn around. However, the community still has many vacant lots and abandoned buildings.

6.5

METHODOLOGICAL APPROACH

Most of the Web-based GIS sites that are currently available on the Web provide one-way information delivery. Although providing proper spatial information is an important aspect of participatory planning; however, it lacks engaging the public in the planning process. In order to become a robust tool for use in participatory planning, Web-based GIS should go one step further: it should be a medium for two-way spatially based information exchange. Interactive Web-based GIS could become a critical and widely used tool to gain important feedback in community planning.

The general intent of most of the interfaces described below is to discover how residents of Pilsen evaluate the appearance of their community by asking what particular places they like and dislike. The survey instructions, while not included in all of the interface prototypes, emphasise the issue of *community appearance* and encourage respondents to think of which places they find to be pleasant and which places they find to be blighted and unattractive. The results are intended to be used as guidelines for decisions on community appearance and visual form. The map tools have been developed to work on average computers and do not require the loading of geographic information systems (GIS) or Internet map-server (IMS) applications. Local residents simply interact with Web-maps by clicking map locations and typing text to give us their opinions.

Conceptually, the prototypes discussed here are organised into three categories: one-way, two-way, and three-way spatial communication. We present the development of the tool from

simple Web sites that display spatial information to more complex and interactive sites that actually allow participants to draw and comment on maps of their community. The increasing levels of sophistication can be described as follows: 1) simply displaying a map (such as disseminating the results of a spatial analysis) 2) viewing a map with different types of data included, and some ability to navigate the map, 3) maps that include some GIS functions so that users can retrieve attribute data along with the map and 4) map surveys that allow users provide feedback directly on the maps (Kim, 2001). The degree of user interaction is associated with the type of tools and software that are used, such as HTML, plug-ins, Java applets, Java Servlets, and Internet Map Server technologies.

6.5.1

One-way Spatial Communication

One-way spatial communication describes a paradigm by which information is presented to an audience without any possibility for interactive response. There are several approaches to one-way communication that help to make a large geographic area navigable online, including map view, map overlay, nesting maps with increasing resolution and the use of thumbnail photographs.

6.5.1.1

Viewing Maps Online

Viewing maps online is a basic function and the simplest to deliver. It is a one-way communication method in which information is transferred in only one pre-assigned direction. Examples of maps that we used for the purpose of neighbourhood planning include site and neighbourhood plans, survey maps, topographical maps, census block and tract maps, transportation and land use maps, utilities map, and aerial photographs.

By using simple HTML or Web authoring tools, we are able to publish these maps in a one-way static format. A very minimal level of interaction is provided by the Web browser, which allows scrolling right-left and up-down to view the different portions of the map. Maps are published directly on the Web page after preparing them in an HTML compatible image format, such as GIF or JPEG. These maps can be snapshots from a from digital map, exported using electronic software or scanned in from a paper map. The Web Site, http://www.uic.edu/~kheir/community_maps/main.html, shows examples of GIS maps of two neighbouring communities, Pilsen and North Lawndale. These maps include locational, ethnicity, population, median income and median rent information for these communities. These maps were produced using U.S. HUD (Housing Urban Development) Community 2020 Maptitude GIS software. Later, maps were exported as GIF image from the application and embedded and hyperlinked in an HTML document. The client and server architecture adopted here is exactly same as the basic framework of the client and server model. When the client requests maps embedded in regular HTML documents, the Web server pass them to the browser in the client computer (Figure 6.1).

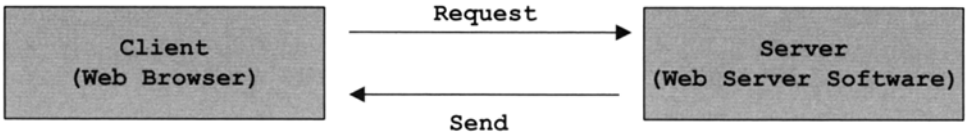


Figure 6.1 Viewing maps on the Web requires a simple client-server architecture.

6.5.1.2

Map Overlay

Overlay analysis is a classic technique that has been discussed extensively by numerous geographers and planners (McHarg 1963, Hopkins 1975, and Edwards, 1984). It is an excellent method for analysing spatial and component relationships. Various facets of a developing concept can be synthesized using successive layers. Physical and non-physical considerations can be fused and viewed graphically, as this procedure illuminates more complex relationships. The map layers act as transparent acetate sheets that, together, form a composite image. By overlaying individual images, in which each details different pieces of information for the same geographic location, one can better understand complex relationships between different types of spatial data within an area. That level of analysis may only be available by examining the overlaps between the various images. Moreover, computerized image manipulation on the Web can be done in ways that have never been possible by traditional graphic means.

By using Java Applet layers, we simulate the GIS overlay function on the Web. The user can interactively turn layers on and off to visualize spatial information and relationships. With this method, there is no need to use ESRI GIS ArcIMS. The Web enables users to display and interact with thematic layers intuitively. The Web site, <http://www.uic.edu/~kheir/layer/p1/>, provides examples of using a Java applet for overlay function. Layers include the background of the Lakefront community as well as maps showing census tract, median rent, median value, and median income information.

6.5.1.3

Nested Maps

This Web Survey (<http://g015.cuppa.uic.edu/gridFeedbak/final/index.html>) attempts to evaluate participants' likes and dislikes for the four square-mile community of Pilsen. In earlier versions of this Web map/survey tool, we had the problem of not being able to zoom on the map. We wanted to publish the map at the highest possible resolution, yet this took up too much space on the screen; users had to scroll up and down and right and left to see the map. In this new interface, where we are trying to cover a much larger geographic area, this was a serious problem. We found a solution in the concept of a geographic hierarchy with three zooming levels. This Web interface utilises a grid and an aerial map of the community. Users are able to navigate the map by utilising three zooming levels, each with increasing resolution.

When the user selects one of the 16 squares on the initial map (the first level), the program zooms in, and the selected square appears as a new full-screen aerial map that is again broken down into a grid of 16 squares (the second level). When one of the 16 cells is selected from the second level, an aerial close-up of the selected area (the third level) then loads into the window. The actual geographic size of the final selection is four city blocks. The highest resolution is on this third level with six inches per pixel. At all times, the user has the ability to

zoom in and out between the three levels. At the third level, users can see the fine details and distinguish buildings and streets. In a later stage, we further developed the above Web site to allow two-way communication by adding a selection and textbox tool for participants to type in comments about the location.

6.5.1.4

Thumbnails

Another option for navigating a large community area is to show a number of very small 'thumbnail' photos, or tiles, which, upon clicking, bring up a larger map of the area. A demonstration of this technique can be found at <http://g015.cuppa.uic.edu/feng/project.html> and <http://g015.cuppa.uic.edu/ramki/image.html>. Like the other interfaces, this one is designed using an aerial map of the Pilsen community. Cells (miniature photographs) are displayed across the top of the screen with some street names visible to help orient participants. The instructions read, "*Select one of the thumbnail photos by clicking on it. In the text box below the map, describe any physical changes to the community that have occurred since the map photo was taken 10 years ago*" This is only one possible use of thumbnails; other uses could also be envisioned. Also, more tiles could be used to cover a greater area of the community (however, this will slow down the interface).

6.5.1.5

Zooming

The two prototypes described above utilise different methods of 'zooming' on a Web-based map, and each has pros and cons. The first method, using nested maps, uses Java. In the Java interface we write the scripts for zooming. There are four Java layers of different scales (zoom). Once you click the zooming function on the map you call one layer after the other, simulating a 'zoom' on the photograph. When the user clicks to get the next map (zoomed version) the new map is called from the remote server. The disadvantage of this method is that it can be extremely slow, particularly for users with modem connections. The advantages are that Java provides great flexibility in creating and adding new features.

The second method (the thumbnail interface) uses Flash Shockwave software. Flash is Web design tool to create animated Web pages. The strength of this tool is that it handles images in vector format. Thus, users do not lose resolution no matter how closely they zoom in on the map. This is a very fast method of zooming since the function is available within the program itself. Zooming is done via a small movie file that makes the zooming easy and in real time. Once a user enters the Web site, a message appears asking the user to install Flash software. If the user clicks yes, it loads in just a few seconds. The Web site contains a small movie file that automatically gets loaded on the user's hard drive and then the zooming is done from the user's own machine and it is very fast (Figure 6.2). While speed is a significant advantage of this method, the present Flash software package does not allow the incorporation of features from other programs. Thus, we cannot mesh this site with other functions available with the Java programming language (Figure 6.3). For instance, at this time there is no way to include a selection feature so that users can select a building within the photo.

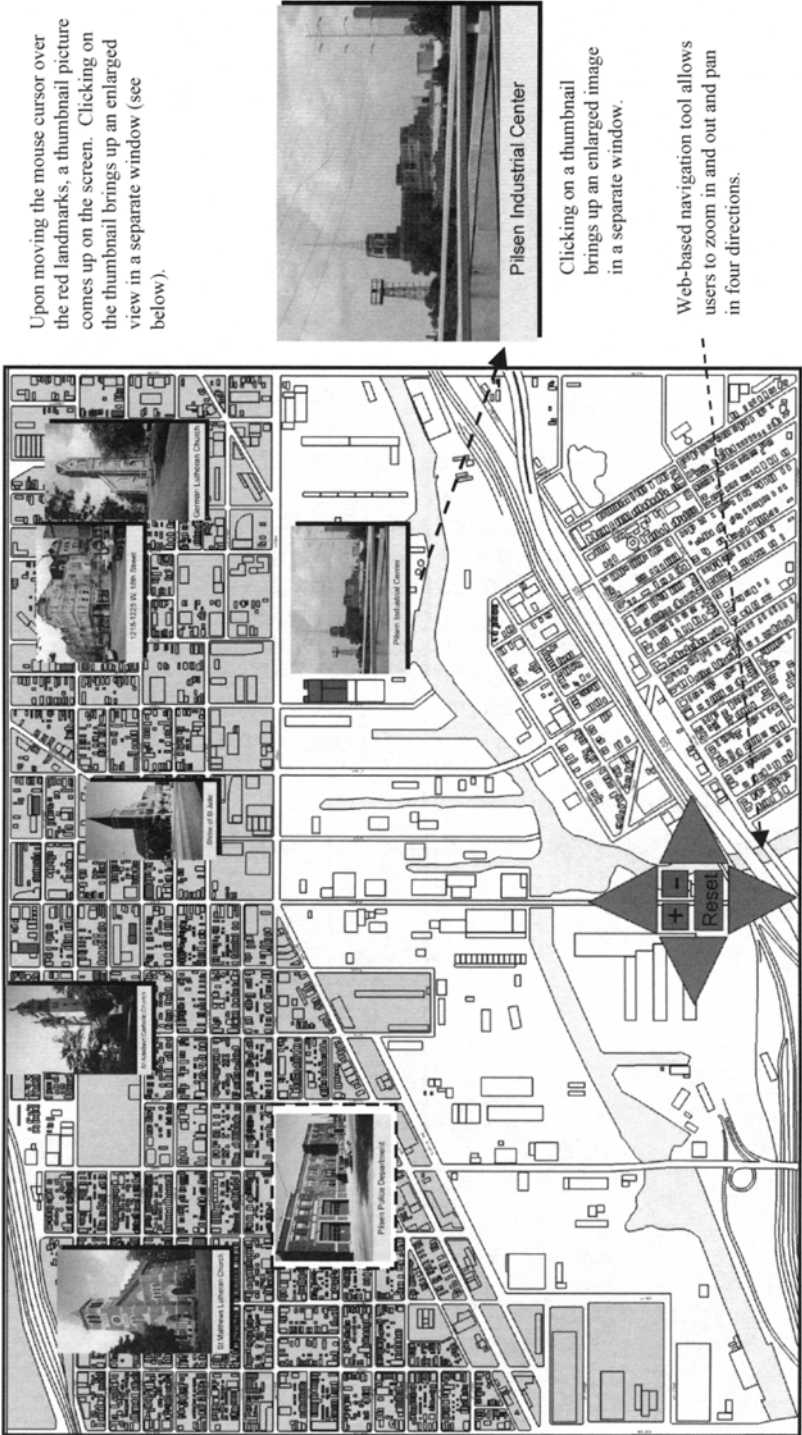


Figure 6.2 A map constructed using GIS and published on the Web with Macromedia Flash Software to provide navigational capabilities.

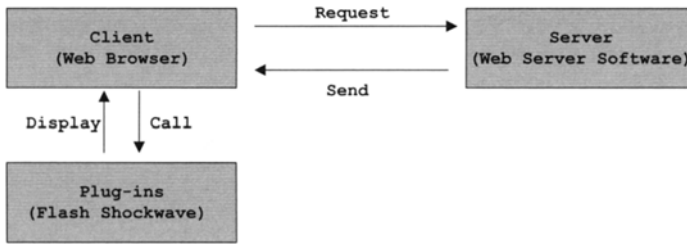


Figure 6.3 The relationship between the server, the client computer, and plug-ins in a zooming environment.

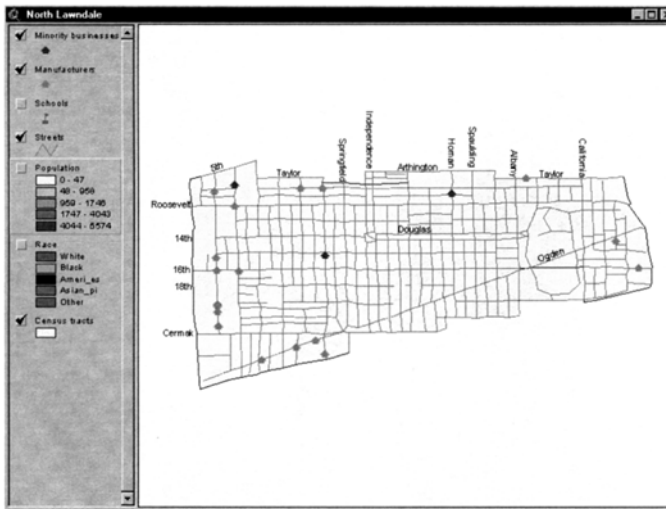


Figure 6.4 ESRI ArcView IMS Information System for North Lawndale community. The view shows the manufacturers and minority business thematic layers.

6.5.1.6

Map and Data Retrieval from GIS

Map and data retrieval refers to enabling users not only to navigate maps but also to examine attribute data and perform spatial queries. The purpose is to bring simple GIS functionality on the Web without the need for GIS software at the end user machine. However, this technology continues to provide limited spatial function on the Web. The user cannot perform advanced analytical functions but can perform simple ones such as turn on or off layer, set active layer, examine attribute data related to map feature and basic spatial queries. Commercial Internet mapping software from major vendors, such as ESRI ArcIMS, Intergraph GeoMedia Web Map, AutoDesk MapGuide, and MapInfo MapXtreme, are appropriate for performing simple GIS functions online. The following Web site (<http://e036.cuppa.uic.edu/arcviewims/north-lawndale/index.html>) shows an example of using ArcView IMS software for delivering spatial information to the North Lawndale community (Figure 6.4).

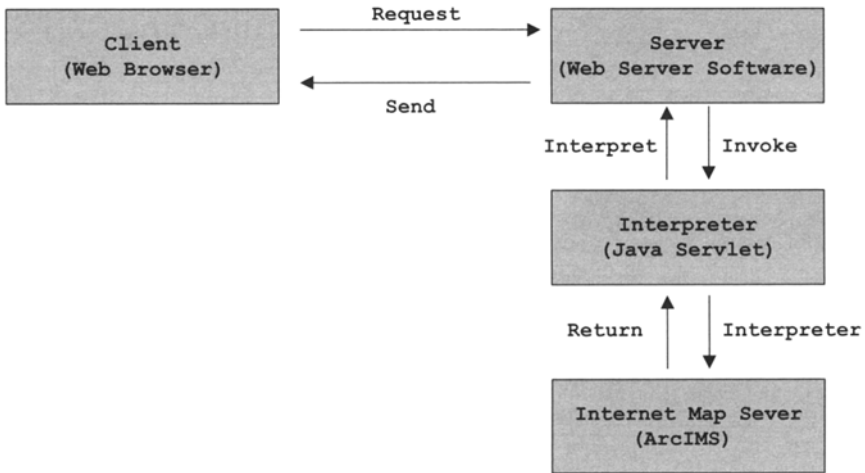


Figure 6.5 The interaction between client, server, interpreter, and GIS software for map and data retrieval.

Map retrieval enables users to retrieve maps and related attribute data from the server at runtime. The Web server, interpreter, and GIS software work together for this. Whenever users change the view or perform spatial query, the Web server pass it to the GIS software via the interpreter. The GIS software performs the tasks and passes the outcomes, via the interpreter again, to the Web server. Then, Web server sends final outcome in HTML format to the client. A key part in this framework is GIS software. What implements user request spatially is the GIS software. The Web server only receives user requests and sends final outputs. However, since the GIS software cannot directly communicate with the Web server, a middleware is required. The middleware acts as an interpreter for the Web server and GIS software. It passes parameters received by Web server to the GIS software and the results of the task done by the GIS software to the Web server. The Common Gateway Interface (CGI) has often been used for this, but Java Servlet technology is rapidly replacing CGI (Figure 6.5).

6.5.2

Two-way Spatial Communication

Getting user feedback on the Web is becoming increasing popular. Sending text input or polling choices is widely used to get users' opinions. However, when working with spatial information, it is important to be able to visualize such feedback. In two-way communication, we want to allow users to annotate maps and to delineate their concerns on maps. One option is to allow users to draw various features, such as points, lines, circles, and polygons on the map. It is also possible to add text along with drawn features. When users send their input to the server, the server detects the x, y coordinates of such drawings and saves them. This makes it possible to define a particular location. Users can indicate exactly which location they are talking about.

Such a spatial feedback system may be designed with or without GIS software. However, at the time of this writing, the only solution that receives spatial user feedback on the map is GIS

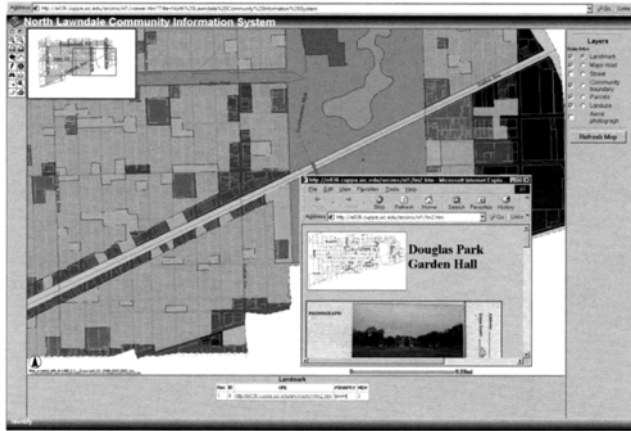


Figure 6.6 ESRI ArcIMS Property Information System for North Lawndale Community. In the middle is a Web-site window that is hyperlinked to the system. It provides additional information about particular properties, such as historic sites in the community.



Figure 6.7 Two-way spatial communication. ESRI ArcIMS Property Information System for North Lawndale Community. System enables participants to type comments on map and submit them to the University server.

software, specifically, ArcIMS. The workflow on the server side is the same as in the data retrieval method. However, the function of drawing on the map requires Java applets and Java and ArcIMS plug-ins in the client side. The server and client must work together heavily for this method. The following Web page (<http://e036.cuppa.uic.edu/arcims/north-lawndale>) shows an example of two-way communication using ArcIMS (Figures 6.6 & 6.7).

However, ArcIMS has substantial drawbacks, particularly at the client side. It requires a thick client and a heavy server. A 'thin' client means a client computer with just a Web browser, while a 'thick' client implies a computer with a Web browser with other add-ins,

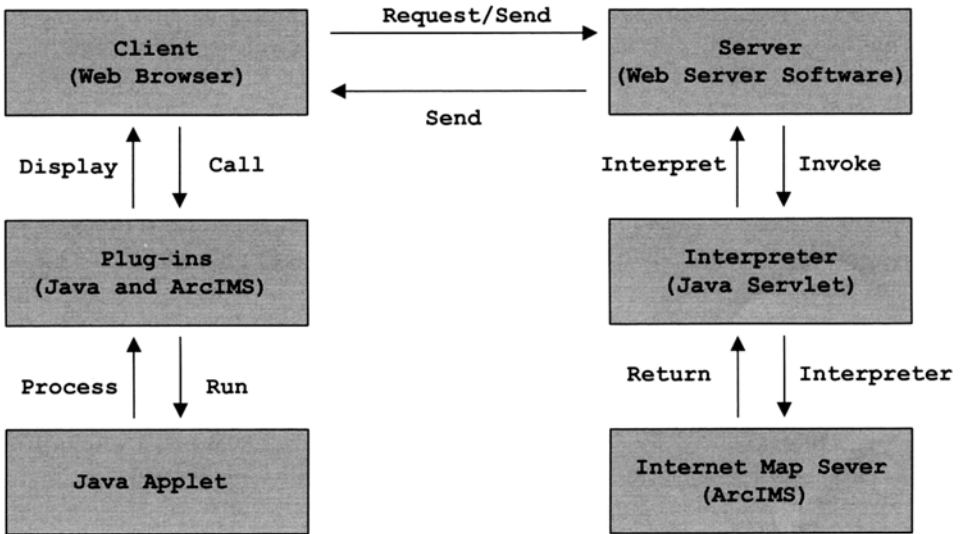


Figure 6.8 Complicated client-server configuration required for ESRI ArcIMS.

such as Java applets, ActiveX controls, and plug-ins to evoke special effects. The thick client needs to download such add-ins at runtime or beforehand. A 'light' server is a Web server computer having only HTML documents and related files, but a 'heavy' server has other components, such as database applications and GIS software working together with the Web server. For ArcIMS, the server requires heavy processing with GIS software and a Java Servlet, and the client also needs a Java plug-in installed beforehand and Java applets at runtime to enable the drawing functions (Figure 6.8).

In ArcIMS, the download time for data, map and attribute data retrieval is quite long and it requires substantial bandwidth. Most importantly, the interface design and interaction behaviour is not intuitive. Because of these drawbacks of ArcIMS, we have invested research in developing alternative methods for two-way communication. We divide them into four categories: grid-based, freehand, a combination of grid and freehand or a 'complete interface', and a compositional method.

6.5.2.1

Grid Based

We have created several different prototypes that utilise a grid as the underlying selection structure behind a given map. Below we describe three different interfaces that utilise the grid-based selection method.

Our earliest project (http://g015.cuppa.uic.edu/gridfeedback/xarial18St/arial_18st.html) was a survey consisting of one exercise titled, *Urban Likability and Dislikability* (ULD) for Pilsen. Simply speaking, participants logged on to the project Web site where they could view a high-resolution aerial photograph of Pilsen with a grid overlaid on top of it. We limited the geographic area to the vicinity of the 18th Street commercial district, since this area was the primary focus of revitalisation efforts. Participants were asked to point out areas on the map that

they liked and disliked and to provide the reasons for their responses. Each square of the grid was identified by its centroid (the centre of the square). This centroid was coded as the actual longitude and latitude of the centre of the square.

Participants were asked to identify the areas of their community that they most liked and disliked by clicking on the appropriate square of the grid. The only visual assistance on the map was the name of streets. They were to use a GREEN pointer to indicate liked areas and a RED pointer to indicate disliked areas. By clicking on one of two radio buttons located on the side of the map, they could 'load' the pointer with either colour. When participants clicked on the square, a small window with a question mark appeared, asking them to state their reasons for liking or disliking that area of the community. When finished, the participant clicked on a button labelled 'submit' and their input was transferred to the UIC server. Each of the participants' selections could then be stored in the Web access logs for analysis and feedback into the planning process.

Since the server was linked to an Oracle database and a GIS application, we had the capability of taking all the points that were selected by the participants, sorting them by longitude and latitude, and plotting them on a map automatically. The Oracle database could also group the associated comments. In this manner, a community-input database was created that contained the range of views about areas liked and disliked with the associated reasons.

We then created a number of GIS choroplethic maps to illustrate the intensity of likes and dislikes (urban likability and urban dislikability). We used dots to represent intensity: the number of dots in each cell of the map was proportionate to the number of times that area was selected by the residents in the survey exercise. In addition, these GIS maps were interactive; clicking on an area (or cell) of the map opened a window of text that listed the residents' reasons for liking or disliking that area. Since the maps provided written evaluations for each point, they were extremely useful in supplying specific directions for improvement and could easily be incorporated into the next stages of the Pilsen community planning process.

In a later prototype (<http://g015.cuppa.uic.edu/gridFeedback/final/index.html>) (Figure 6.9) we used nested maps. We also used a grid but it advanced the initial project by dealing with a larger geographic scale. Not only does the user navigate using the grid, but he or she also selects a square of the grid to comment upon. As mentioned above, the primary disadvantage of this method is that users cannot select the specific buildings or combination of buildings that they wish to comment upon, since the size of the final selection square is predefined. The advantages are clearly evident in the above example where the uniform selection areas allowed us to easily create sort and analyse the users' feedback.

In evaluating the grid as a selection mechanism, it has clear advantages and disadvantages. As in the above example, the grid enables very fast analysis and compilation of spatial data that can be easily compared among participants. On the other hand, we found that users did not have enough discretion in selecting the particular areas of the community and buildings that they wished to comment on. In addition, they were constrained to the square shape of the grid: even if they only wanted to comment on one building in a corner of this large square, they had to select the entire square.

6.5.2.2

Freehand

This project introduces an entirely new technology for enabling user feedback using Web-based maps. In this new prototype (<http://g015.cuppa.uic.edu/zhaoxia/blankcanvas/>

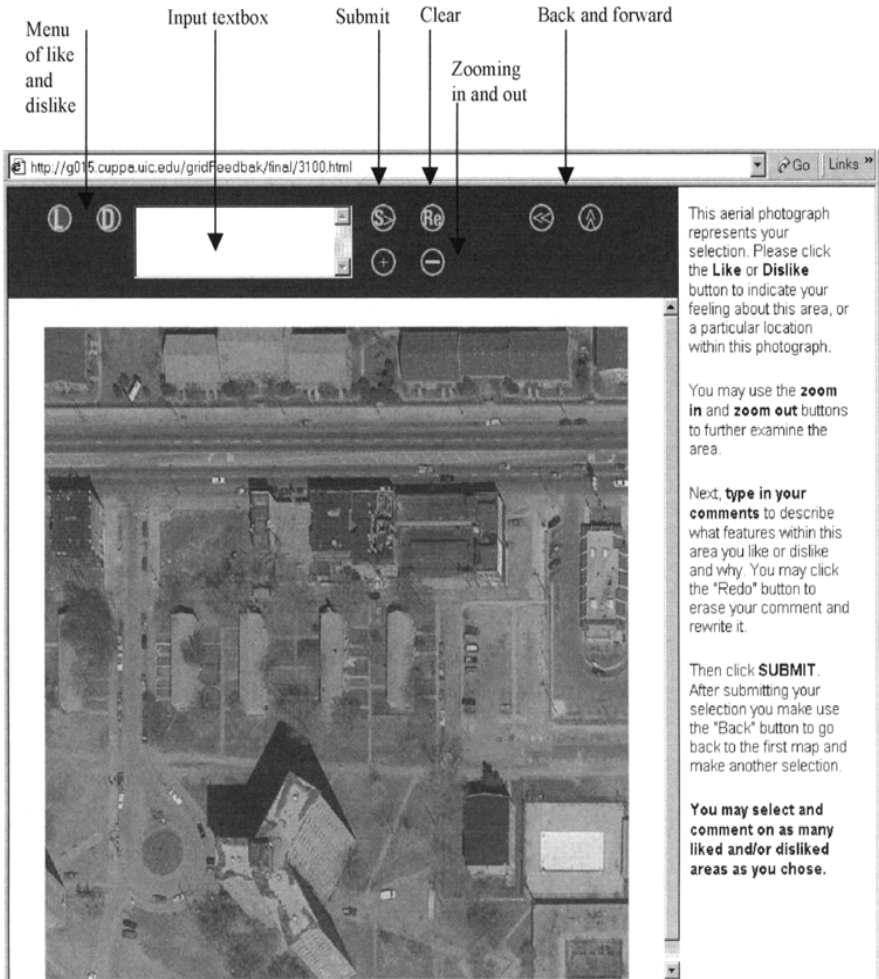


Figure 6.9 Two-way spatial communication: the nested map method and the three zooming levels.

sketch.html) (Figure 6.10), participants can go to the online survey Web site and use a drawing tool to select the areas of the community that they wish to comment upon; their locational choices are not limited by the pre-defined geographic areas of the square grid. On the initial screen, the participants view a structure base map of the community along with two buttons labelled 'Click to select area with drawing tool' and 'Click to type in comments'. When a participant clicks on the drawing button, the cursor turns into an arrow and upon pressing and holding down the left button of the mouse, it starts to draw. The user may draw any shape on the map and when the mouse is released, the lines close on themselves to form a polygon. If the user does not draw an enclosed shape, the program approximates the line that closes the shape into a polygon.



Figure 6.10 Two-way spatial communication: freehand sketch on the Web. Colour gradation indicates intensity of concern.

Once the participant draws a shape and releases the mouse button, the shape is immediately filled with a light colour. As the participant continues to select additional areas with the drawing tool, other shapes are filled in as well. When areas overlap, the program indicates this by increasing the density of colour in these areas. Areas that participants delineate most frequently will be the darkest, while the areas chosen the least would be lightest. This works through the placement of a very fine grid at the back of the map. When a participant delineates an area, cells underneath will be activated and will create one tone. As participants highlight additional areas, the overlapping areas would be activated twice, generating 'double' tones and hence increasing the density of the colour. This shading technology is beneficial when compiling multiple users' responses, so that the darker shades would represent the most frequently chosen locations.

Once the user has drawn and selected an area with the drawing tool, the participant can then click on the text button to type in comments about the delineated area. In order to avoid clutter on the map generated by multiple annotations when a participant selects several areas, we added a check box that would allow a participant to turn the text boxes on or off. The participant may add a text box for each section of the community that is selected. It is possible to make two separate interfaces: one for drawing and writing about liked locations and one for disliked locations. This may assist in sorting positive and negative opinions in the database. Another possibility would be to simply use one interface and allow participants to record all opinions, positive or negative.

The most important feature of this project is that we replace the Java applet grid with freehand sketching capabilities using Java to create the Web interfaces so that the user is not restricted to pre-determined geographic areas within a grid. This new capability of doing freehand sketching on the Web may have numerous applications. People can make their own maps and then share these maps with other participants. Another possibility is that the map could be a photographic image and we could ask participants to comment on the scene by drawing directly on the picture, indicating elements that they like or dislike. Also, we hypothesise that community residents will appreciate this feature since it enhances the ability of the computer to mimic traditional public participation tools that people generally enjoy, such as drawing and writing comments on a paper map.

6.5.2.3

Toward a Complete Interactive Web Map Design

The prototypes discussed above each represent a particular feature; some are designed to sketch, others to type in comments. Some are grid based and others are based on freeform drawing. Some have zooming others do not. We are in the process of developing a Web site (<http://g015.cuppa.uic.edu/mapTool3/mt.html>) that will combine the best design features of the interfaces described above. Users will have options to work with or without the grid, to zoom in and out, to add layers, to type in comments, to sketch, and so on. This has apparent advantages (more choices) and disadvantages (confusion, technical difficulties to create the interface and to work out the database). This site is currently undergoing further development.

6.5.2.4

Compositional Methods

The final challenge we attempt to address using Web maps was how to allow participants to essentially create their own maps. This prototype (<http://g015.cuppa.uic.edu/zx/sketch2/project3.htm>) (Figure 6.11) was developed for a slightly different use than the ones described above. While the others use maps of the community to help residents share their opinion and knowledge about the community by selecting locations and typing comments, this prototype aims at allowing community participants to draw alternate site plans for a specific location, such as to show a preferred arrangement of houses in a new subdivision. Called the Collaborative Decision Support System, it utilises the freehand drawing technology described above. Users actually draw their own boxes (to represent houses, other buildings, or land use zones) and then move them around into a desired configuration. The purpose of this project is to allow users to create and compose maps online.

In the current prototype, the boxes are drawn on a structure base map of Pilsen. The primary buttons available are 'draw', 'move', and 'copy'. Users may correct their work with 'delete' and 'clear' buttons. When the drawing is complete, the participant clicks 'submit' to send the drawing to the server database. The user is then able to view all the drawings previously submitted by other users. While at present the prototype simply demonstrates the capability of creating and moving the boxes, there are many possible applications for the tool. It could be used for planning work on a small scale; for instance, the survey site could open with a site map and a description of the particular site along with a set of development plans. Users would be given a set of instructions, such as asking them how they would prefer to site the

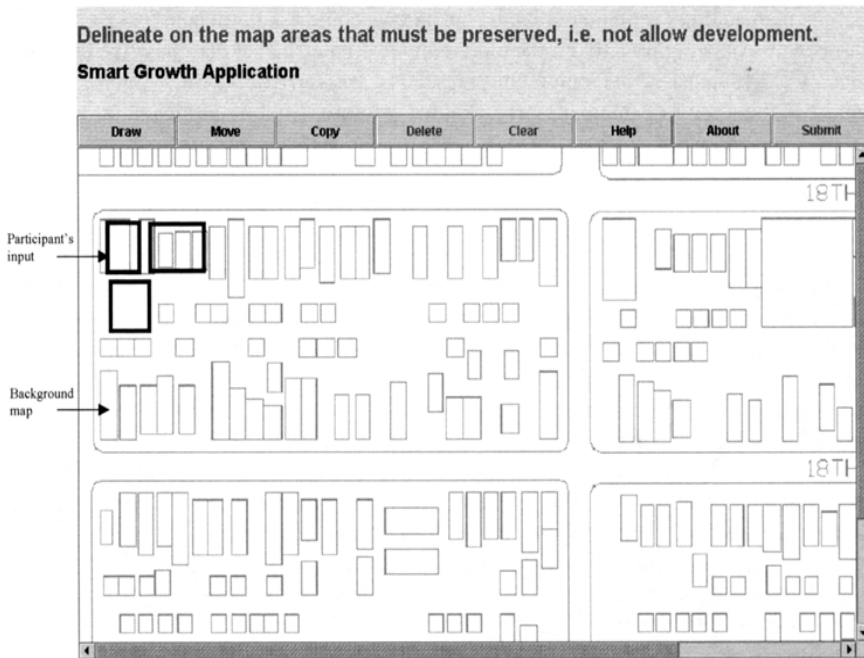


Figure 6.11 Two-way spatial communication: compositional method.

structures in a development that calls for 8 single family homes, 16 town homes, a community centre, and a playground. Users would then create the boxes and move them around on the screen until they developed a satisfactory plan. Some of the fixed details of the site could already be indicated on the site map, such as the direction of traffic, existing driveways, etc.

Alternatively, the proposed issue could be planning work at a larger scale, such as a land use and zoning plan. In this case, participants could help deal with the issue of urban sprawl by drawing shapes of different colours to indicate their preferences for placement of various types of land use zones. As the Web site is further developed, it will need to incorporate a legend to explain what each drawn shape is representing so that various users could interpret one another's sketch plans.

6.5.3

Three-way Spatial Communication

Three-way communication enables users not only to view and input data but also to view input data of all participants. The user is able to tap into the database and view all entries. The user may receive a return map in real-time showing the accumulative responses of all participants.

In the following example, (http://g015.cuppa.uic.edu/gridFeedbak/xdbrgrid_18St/grid_18St.html) we created a 'real-time feedback' interactive map. Participants could view a structure base map of Pilsen and choose areas of 'like' and 'dislike'. They could also type in comments about the selected areas. Once their selections were submitted, they could

immediately receive a return map showing the accumulative evaluative image of the examined area. This worked in the following way: the update servlet on the database is contacted and the data sent to the servlet translates the visual information into numeric, string data that is stored into the database. Once the database is updated the data servlet is called which queries the database for all the relevant information and then translates the data into visual information and sends it back to the user. The visual information includes the cumulative 'like' and 'dislike' opinions of the area, represented by increasing intensity of colour along with the user comments for each block in the grid. The data obtained from different surveys can be co-related as it is stored in the database, sorted by latitudes and longitude. The grid was a good structure that was easy to code and to be read by the Oracle database that created the return map.

Several of the other Web design interfaces can easily be upgraded to function as three-way communication mediums. For instance, in the Collaborative Decision Support System described above, we have added a feature whereby when users submit their design, they are then able to view all the drawings previously submitted by other users.

6.6

IMPLICATIONS FOR PARTICIPATORY PLANNING

Public participation in a community planning process is important in democratic society; however it is a complex undertaking. Our research explores state-of-the-art information technology (IT) to facilitate the process. Web-based mapping opens up the potential for involving a wider range of people by bridging time and space. At the same, IT has the potential to automatically collate participants' responses and ideas in a cohesive manner as described in the previous examples. Traditional public participation in planning usually relies on same-place and same-time meetings, which restricts involvement. Web-based mapping can be utilized for widening and diversifying channels of communication among the public, planners, and politicians.

Our research has asked the question, how can Web-based GIS aid participatory planning? It would be useful to place this question in the framework provided by Weidemann and Femers (1993). They presented a public participation ladder model that arranged the tasks of public participation in a vertical dimension. The order, from top to bottom, is as follows:

1. public participation in final decision;
2. public participation in assessing risks and recommending solutions;
3. public participation in defining interest, actors and determining agenda;
4. public right to object;
5. informing the public; and
6. public right to know.

Kingston (1998) argues that most Web-based GIS models are confined within the bottom two rungs of the public participation ladder; the 'public right to know' and 'informing the public'. Our research aims at expanding the role of Web-based GIS from being limited to the last two tasks to including as many as all six tasks. We envision that a loop of communication facilitated by two-way spatial communication may enable the public to 'object', to 'define interests and agenda', and to 'assess risks and recommend solutions'. This could be possible by further developing Web-based mapping that employs a wider range of increasingly powerful Web technology.

Present commercial Web-GIS software mainly enables one-way communication. The method is appropriate to allow the public to access spatial information from remote places such as home or office. Two-way communication on Web-based maps is intended to not only provide spatial information about a particular planning problem, but also to provide a forum for the public and planners to express their perspectives and concerns in a spatial format. Planners as well as government officials can learn about local knowledge, which is necessary for sound planning. The three-way communication concept further supports democratic decision-making by allowing the public to view the opinions of all participants.

The tools we have developed in these prototypical interfaces have the potential to be used by a variety of agencies for multiple purposes. For example, it has been observed that transportation planning and local 'comprehensive' planning tend to occur separately, resulting in some cases in policies that work at cross purposes. A partial solution could be that comprehensive planning and transportation planning leaders could incorporate these kinds of Web-based tools to both inform the public and also learn about public concerns and views. By sharing future planning ideas and learning about public concerns, costly mistakes could be avoided. This kind of communication could be used to address other issues such as urban sprawl, creating subdivisions, transportation planning, landscaping, and identifying advantageous options for development and environmental protection.

6.7 CONCLUSION

It is increasingly important to direct research to discovering the most effective methods and tools for interacting with the public using maps. As there has been a dramatic increase in the number of people exposed to and using screen-based geographic information products for general use, two-way communication of spatial information must become more efficient and more easily comprehended. Researchers in the field have estimated that 'up to 90% of all business data has a geographic component' (ARC News, 1997), while an estimated 80 per cent of all government information is spatially referenced (Huxhold, 1991). Governments themselves publish geographic information on-line. For example, the San Diego, California Police Department publishes data on crimes on a public Web site just 24 hours after the incidents occur. Local planning agencies use the Web as an adjunct to the traditional public meeting format. A number of U.S. government agencies, including the U.S. Census Bureau (<http://www.census.gov>), the Geological Survey (<http://www.usgs.gov>), and the National Cancer Institute (<http://web.nci.nih.gov/atlas>), provide maps via the Web. Without direct research into which designs, tools and methods of presenting and receiving spatial information are most easily used and comprehended by the public, we may be misinformed in estimating the level of communication that is actually occurring.

In this chapter we have described a variety of digital map designs and tools created for a dual purpose: to communicate spatial information to average map users, and to allow those users to navigate and make selections on the maps in order to give feedback into a community planning process. We have provided examples of solutions to the basic problems of creating interactive screen-based maps, which include navigating large geographic area maps and making selections on maps. New Web technology has made it possible to create map-based surveys to receive feedback from the general public, but it is not yet clear what kind of graphic design alternatives and digital map designs and tools are the most useful for novice map-readers. This research attempts to explore different interface designs with the purpose of finding which

combinations of online tools and maps are most productive in soliciting feedback in a community planning process. In the future, we plan to empirically compare these interfaces to learn more about how people comprehend screen-based maps vs. paper-based maps. More research is needed in order to understand the unique challenges and important advantages of Web-based maps in general, and the usefulness of each graphic design and tool in particular.

Our project has explored how Web-based maps can be advanced beyond mere information provision to actual two-way interaction with the public. Tools such as freehand drawing may provide new avenues for people to take a greater role in public decision making. By beginning to examine the graphic design alternatives possible on the Web, we are taking one step further toward understanding how people comprehend and utilize screen-based maps.

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6.8.1

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- <http://www.census.gov>, The U.S. Census Bureau
- <http://www.usgs.gov>, The Geological Survey and
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6.8.2

URLs: Project Interfaces

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7

A collaborative three dimensional GIS for London: Phase 1 Woodberry Down

Andrew Hudson-Smith and Steve Evans

7.1

INTRODUCTION

In this chapter we outline the various issues involved in developing a three dimensional geographic information system (3dGIS) model for a large urban area, such as London. There are now many techniques which can be used to construct two-dimensional (2d) and three-dimensional (3d) models of cities and their characteristics, which are useful for various types of visualisation. Until quite recently the main approach was based on rendering wire frame models of buildings based on Computer-Aided Architectural Design (CAAD/CAD). However, with the widespread development of Geographic Information Systems (GIS), there has been a move from the 2d map to the 3d block model which is based on extruding building plots, street line data, and basic topography. At the same time there has been a move towards the distribution of information relating to urban form and its representation via the Internet. Research at CASA into Internet based urban planning techniques has resulted in techniques whereby the common CAD based models of urban form can be adapted into a networked collaborative design and information system. A system which can be queried, explored and indeed inhabited through standard desktop machines linked to the Internet via standard dial up connections is currently being piloted.

This chapter addresses two issues, which involve our proposal to construct a 3dGIS for London, firstly the construction of an Internet distributed three-dimensional model of London and secondly its integration with web enabled GIS. It explores the current 'state of the art' in 3d GIS and compares these with other photogrammetric techniques which produce 3d models. Through the use of multi-way interaction, it demonstrates how photorealistic models of the built environment can be distributed and queried online through networked GIS. The paper also demonstrates how such models can be populated, creating distributed virtual environments underpinned by a GIS. In short it details methods to communicate, distribute and query built form for the purpose of *Online Planning*. We will elaborate our proposed paper in three sections: spatial data technologies, model construction and dynamic 3dGIS for Online Planning.

7.2

SPATIAL DATA TECHNOLOGIES

For a model to be useful it must tie in with a range of consistent spatial data. We make a distinction between *content* and *geometric* data. Content data is now widely available at different

levels from the Census, the Office of National Statistics, the Greater London Authority, the Valuation Office, and a variety of property companies and related concerns. There are four sources which are being built in as layers and which users can query and display:

- Public domain data ranging from population to employment, deprivation indicators, and related socio-economic attributes;
- Detailed data sets that have been compiled for one-off projects such as the Kings Cross Development etc;
- Unconventional content such as visual data, advertising data etc, which is available and can be added in stages;
- Private data sets which we are soliciting as part of the wider support for the project will be sought on a case-by-case basis.

Geometric data for the basic visual content is a different matter. There are a number of data providers and there is the possibility that we might produce our own data, the cost effectiveness of these options is crucial to a successful model. However, this spatial data is of little use if it is only available to those with the technical expertise or the relevant software. Access to the GIS must be easy and widespread. Even though the concepts underlying GIS have existed for over 30 years, it is only in the last 10 years that technological developments in computing have enabled planners to exploit the potential (Coppock and Rhind, 1991). Consequently virtually all of the GIS systems implemented by the planning community have been since 1990 (Masser and Craglia, 1996). Even more recently GIS, like many related technologies, has become 'web-enabled'. Whilst the Internet does not change the fundamental nature of GIS (Harder, 1998), it does open the technology to an infinitely wider audience.

GIS is no longer only reserved for the technical experts or those with the relevant software. Through the use of the Internet, home users are increasingly exploiting GIS to plan a journey or locate the nearest cash-point. In most cases people are exploiting this software without even realising they are using GIS, yet it provides a perfect introduction to the technology which can be exploited by the planning community. As the use of GIS technology becomes more widespread and more accessible to home users, it is inevitable that its role in planning will increase. If this spatial data and associated information can be taken one stage further and visualised in a 3d environment by home users, then we are able to offer a system that may be even more appealing to architects and urban planners alike.

7.3

CONSTRUCTING THE MODEL: PHOTOREALISM AND DISTRIBUTION

The aim is to provide a detailed geometric mapping and three-dimensional visualisation, rendered to a sufficiently high level of accuracy to provide users with a definite feel that 'virtual' London is 'real' London. This sense of location and place needs to be achieved while bearing in mind Brutzman's (1997) six components of Internet distributed three-dimensional graphics. They are as follows: connectivity, content, interaction, economics, applications and personal impacts. The combination of these six components is central to our understanding into how networked three-dimensional graphics, and the resulting virtual environments, are produced by the modeller, distributed over the Internet and browsed by the end user. [Figure 7.1](#) illustrates the interlinking features of Brutzmans' six components with an additional

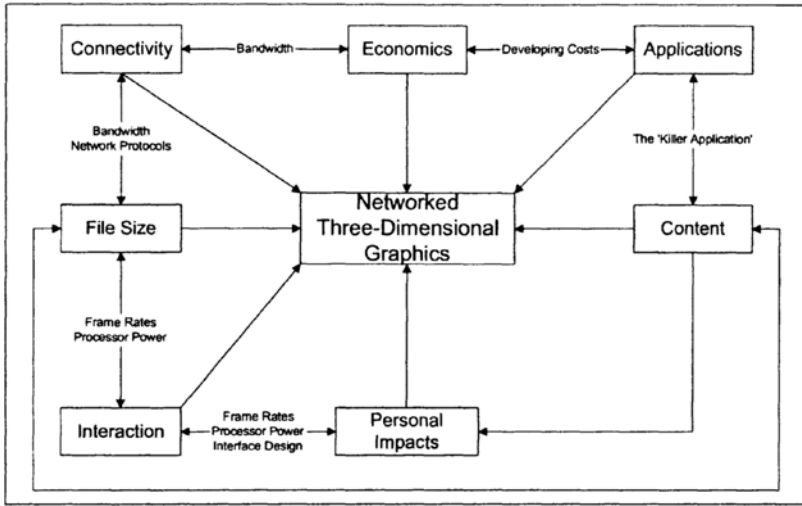


Figure 7.1 Interpretation of Brutzmans’ six components of graphics internetworking with the addition of file size.

Table 7.1 Download times according to connection, adapted from Telegraphy, 2000.

33.6Kbps	56 Kbps	128KBps ISDN	784 Kbps xDSL	5Mbps Cable
7.5 minutes	4 minutes	1.5 minutes	16 seconds	2.5 seconds

seventh, that of file size. Each of these features and components are examined in turn in relation to creating and distributing a three-dimensional model of London.

The first, and perhaps most important component is connectivity. Connectivity refers to the capacity, bandwidth, protocols and multicasting capabilities on the networking infrastructure (Rhyne, 2000). Although networking is considered to be ‘different’ than computer graphics, network considerations are integral to the production and distribution of large-scale interactive three-dimensional graphics. Graphics and networks are two interlocking halves of a greater whole: distributed virtual environments (Brutzman, 1997). Connectivity, in terms of available bandwidth, is a decreasing problem. At the start of research, in 1997, the average home users connection speed was 28.8bps with many users connecting via slower 14.4bps analogue modems. At present average connection speeds for home users are 56Kbps (Graphics, Visualisation and Usability, 1998). The increase in available bandwidth has allowed an increase in file size for the virtual environments produced during the research into Online Planning. Table 1, lists theoretical download times, based on a perfect connection, of a typical 1.5mb file for a virtual environment. Download time is listed in relation to connection speeds and thus increasing bandwidth availability.

Download times are representative of distribution mediums using a client/server model, whereby the entire file is required to be downloaded before the virtual environment can be rendered. Alternatives to the client/server model are discussed later. There is a direct relationship between connectivity and file size in the client/server model. This relationship represents a bottleneck in the ability to distribute three-dimensional models online.

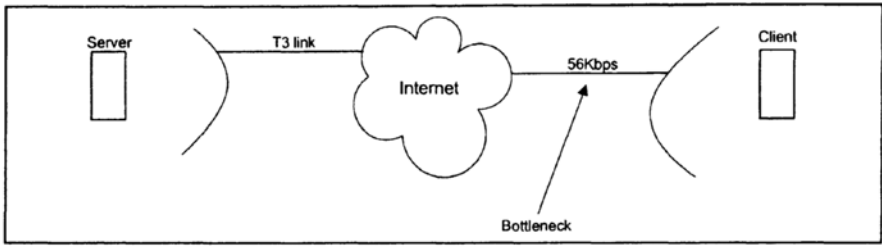


Figure 7.2 Bottlenecks in access speed, adapted from Halabi, 1997.

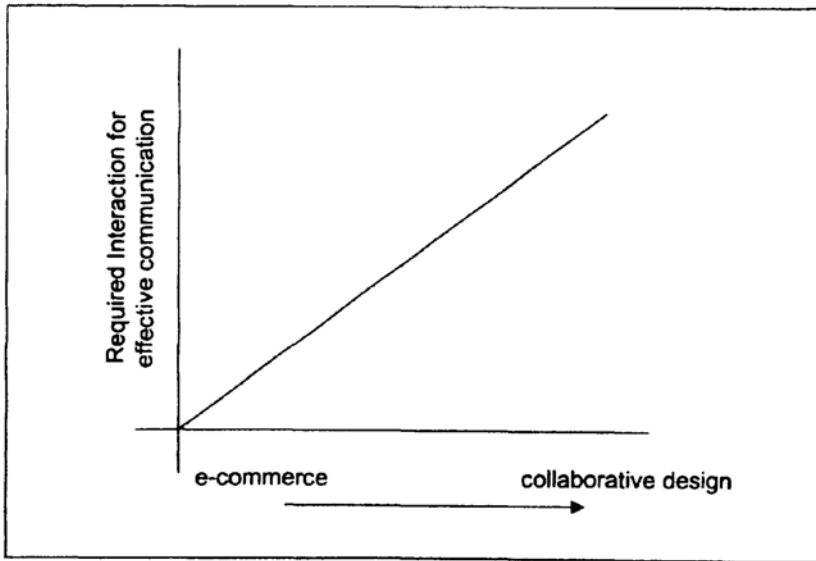


Figure 7.3 Level of required interaction with application.

As Figure 7.2 illustrates, even if a model is hosted via a T3 link the fastest connection the client will obtain is 56Kbps using a 56Kbps standard modem. Online three-dimensional environments therefore need to be tailored to the average connection rate, currently 56Kbps. As already stated, bandwidth is a diminishing problem, capacity is increasing as cable modem and Digital Subscriber Line (DSL) technologies are beginning to enter the home. However, at the current time the successful distribution of virtual environments is inexorably tied to the ability to distribute within available bandwidth, thus file size is all-important.

Linking connectivity and file size is interaction. Interaction involves a sense of presence and the ability to both access and modify content; it also defines the level of location and place in a three-dimensional scene. The level of interaction is a key aspect to consider in the modelling of the built environment. Despite the ability of networked three-dimensional graphics to create imaginative and complex environments they are too often limited by low levels of interactivity, either due to system limitations or interface design.

The level of interaction is tied in with the content and application (Figure 7.3). E-commerce requires a lower level of interaction than, for instance, collaborative design. In e-commerce applications the user normally only requires the ability to view the product from a range of angles. Collaborative design requires a more sophisticated level of interaction with the ability to walk and flythrough the environment in addition to the ability to move and add and subtract objects. E-commerce is a recurring theme in the development of three-dimensional graphics as it is the driving force behind the development of both web based 3d software and the form of distribution. E-Commerce is therefore a limiting factor on the development of collaborative design.

Personal impacts are linked with both the level of interaction and the content of the environment. It can be seen as the sense of wonder or frustration when interacting and navigating a virtual environment. Interlinking these components is interface design. How the user navigates and explores the environment is crucial to the level of wonder or frustration experienced.

Content can be seen as any information, dataset or stream that is transported via a networking protocol, in our case models of the built environment. Content is an emotive issue in the modelling and distribution of three-dimensional models as despite all the hype, there is yet to be a 'killer application' for online three-dimensional graphics. Currently three main content driven applications can be seen, these are multi-user gaming, shared virtual environments and e-commerce. These 3 applications are shaping the delivery of virtual environments.

Economics is all-important, if three-dimensional graphics are to become commonplace on the Internet, entry requirements need to be at a consumer cost base. This has to include the cost of the whole package, from cost of connection and hardware, to the cost of viewing and development software. Economics is especially important in terms of use of three-dimensional graphics by local authorities.

Three-dimensional communication of the built environment, in order to communicate a sense of location and place online, is dependent of Brutzmans' six factors and a seventh, file size. For effective communication utilising networked three-dimensional graphics a rethink of traditional modelling and distribution techniques is required.

The modelling of urban scenes as a portrayal of the existing environment is crucial to view any proposed developments in context and portray a sense of location and place to the use. It is the modelling of the existing environment that poses the most difficulty, as Kjems (1999) states. It is much more difficult to build a 3d model of an existing environment than a new development. With this in mind methods are examined based on four levels of detail and abstraction, namely panoramic visualisation, prismatic primitive, prismatic with roof detail and full architectural. Firstly we examine panoramic visualisation.

Panoramic visualisation is not three dimensional, in that it consists of a series of photographs or computer rendered views stitched together to create a seamless image. Rigg (1998) defines a panorama as an unusually wide picture that shows at least as much width-ways as the eye is capable of seeing, if not a greater left-to-right view than we can see (*i.e.* it shows behind you as well as in front). Figure 7.4 illustrates a sample panoramic image of Canary Wharf Square in London Docklands.

Although panoramic images are two dimensional, as they are constructed from a series of photographs, the effect is considerable realism (Cohen, 2000). Panoramic images are not a new concept brought about by the rise of the digital age, indeed they have been made since the 1840's with the introduction of the first dedicated panoramic cameras. However, it was not until 1994 and the introduction of QuickTime Virtual Reality (QTVR) for the Apple



Figure 7.4 Panoramic image of Canary Wharf Square, London Docklands.

Macintosh that panoramic production, from the stitching of a number of photographs, became available on consumer computers for the first time. QTVR works by taking a sequence of overlapping images and automatically aligning and blending them together to create a seamless panorama. The resulting picture is a photorealistic capture of a scene taken over the time required to capture the images, typically between 30 seconds and two minutes. Panoramas are viewed online via either a plugin or Java applet. The viewer renders a section of scene allowing the user to pan and zoom the panorama using a combination of the mouse and keyboard. Each single panorama is defined as a node, and hotlinking between a series of panoramas creates a multi nodal tour.

In terms of Brutzmans' components of networked three-dimensional graphics, panoramas score highly on use of available bandwidth and file size. To view and navigate a panoramic image all that is required is the plugin or Java applet and the image file. Based on a medium level of compression, image file size for a typical panoramic scene is 150k, or 200k including the Java viewing applet. Capture techniques are both rapid and low cost with stitching software typically available for under £100. Panoramic images are thus well suited for the communication of existing locations via the Internet, allowing photorealistic representations with low files size. Interaction is however limited, users can pan and zoom or link to HTML documents but as the image is two-dimensional no higher level of interaction is possible. The use of panoramas becomes more problematic if new developments are to be visualised. This involves integrating a three-dimensional object with an existing panorama or creating a rendered photomontage, essentially augmenting reality. Augmented reality has been used for the purpose of Online Planning in the example of the Bridge Lane Planning Enquiry, more details can be found online at <http://www.casa.ucl.ac.uk/olp/>.

For the production of full three-dimensional models of the existing built environment there are three critical factors—building footprints, roof morphology and height data. It is the combination of these factors that allows the creation of realistic models. Building footprints are



Figure 7.5 Landline derived building outlines in ArcView.

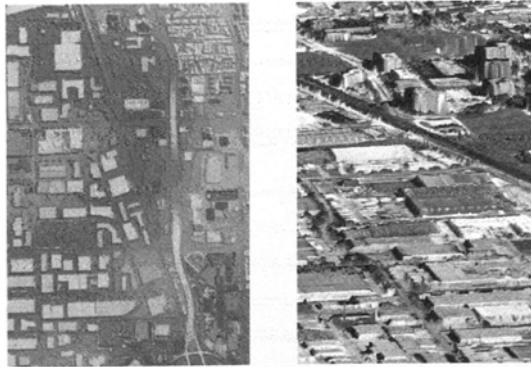


Figure 7.6 LIDAR-based City Models (<http://www.globalgeodata.com>)

widely available in the UK, most commonly in the form of Landline data from the Ordnance Survey. The data is however both prohibitively expensive and detailed for online usage.

Figure 7.5 illustrates building outlines derived from Landline data for a section of Central London. At a cost landline data can be obtained, however the main problem is the acquisition of suitable height data and roof morphology.

Average height data can be purchased 'off the shelf' from mapping companies such as Cities Revealed. This data provides the average height according to building footprints, problems have however been experienced with this data. Average height is used, calculated over enclosed building footprints. This is not detailed enough to produce a convincing three-dimensional model. In addition the fact that it is based on extruded footprints results in a high level of detail in terms of final polygon count and thus in relation to Brutman (1997) makes the data unsuitable for web distribution. Comprehensive data can also be obtained from range imaging methods, the most widely used being Light Detection and Ranging (LIDAR). LIDAR provides a high-resolution three-dimensional surface, which can be imported into a GIS and draped with an aerial photograph (Figure 7.6). LIDAR is at the high end of the data range scale and as such is not suitable for the production of models aimed at online distribution, although combined with building footprints average height can be extracted from the LIDAR dataset.

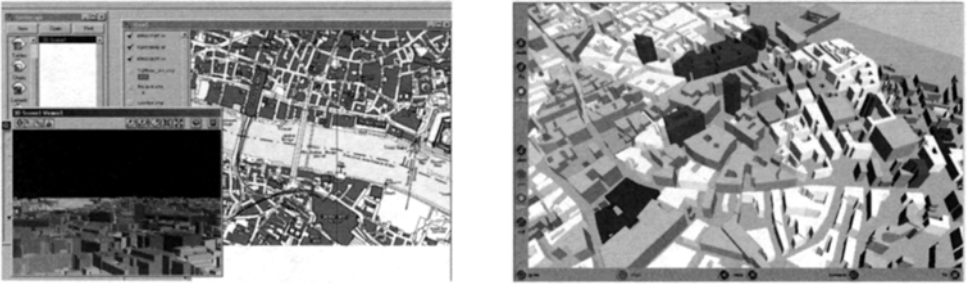


Figure 7.7 Extrusion by average height derived from LIDAR in ArcView.

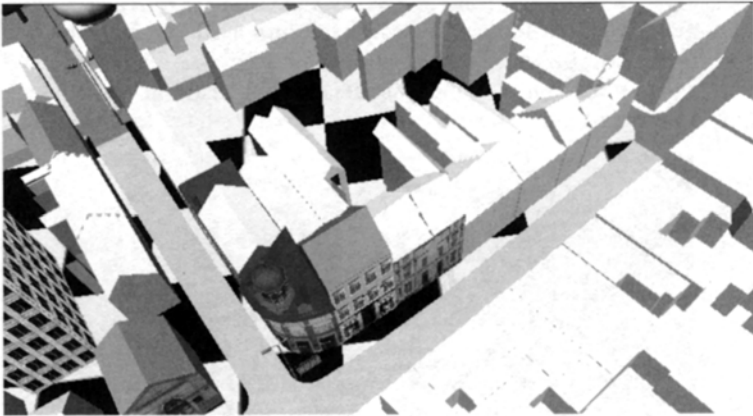


Figure 7.8 PAVAN output from MapInfo, illustrating Roof Morphology.

Figure 7.7 illustrates a section of Central London extruded from building footprints up to an average height derived from LIDAR data. The resulting model is a prismatic representation of Central London. The model is both crude and unwieldy in terms of required processing power and file size. Manageability of the model can be improved but considerable generalisation of the base data is required. Generalisation of base data is problematic.

Prismatic models lack any significant architectural detail and thus do not convey any compelling sense of the nature of the environment (Batty and Smith *et al.*, 2000). Roof morphology can be added either within a GIS or via a standard modelling package such as Microstation or 3D Studio. There has been considerable research effort over recent years into developing the capabilities of GIS to handle three-dimensional information of the built environment (Faust 1995). This has often been achieved through the linkage of CAD technologies to a GIS database (Liggett, Friedman and Jepson 1995). Linking GIS to CAD is however a tentative process. Figure 7.8 illustrates the output of PAVAN a modelling package for the MapInfo GIS package.

PAVAN enables roof morphology and texture maps to be added to height extrusion. While this is adequate for basic modelling, the level of realism is low and it relies on knowledge of the modelled areas roof structure, data which is not commonly available without a



Figure 7.9 Canoma modelling stage 1.

comprehensive area survey. Where roofing morphology is not known a new method for modelling is required.

Methods to rapidly extract and texture map both building outlines and roof morphology have become readily available in the last 18 months. A result of the increase in personal computing power and the demand for realism, predominantly in gaming environments, has given rise to packages such as Canoma from Metacreations, GeoMetra from AEA Technologies and Image Modeller from RealViz. These packages, aimed at creating models optimised, in terms of file size, while retaining a high degree of realism, are directly suited to the production of models aimed for distribution on-line and fall within the requirements of Brutzman (1997).

The following example provides an illustrative walk through of creating a texture mapped three-dimensional model, of a typical new build development in the UK, using Canoma from Metacreations. Canoma is typical of the new range of low cost photogrammetric modelling packages.

The model was constructed from two photographs, taken with a Nikon CoolPix 850 digital camera, [Figure 7.9](#). The photographs were framed to ensure that all four corners, and any shared geometric features of the building, were in view. The first stage to constructing the model is mentally dividing up the building into a series of primitives, these primitives will be aligned, joined and stacked to create a wireframe version of the building. Once the building has been divided into basic shapes the first primitive can be placed, in this case a box which constitutes the main area of the building. The correct placement of the first primitive is all-important. From the first primitive Canoma calculates the position of the ground plane and the camera position. Pinning the corners to the corresponding points in each photograph places the box, the pins are represented as triangles, [Figure 7.9](#). Where a corner is not visible, as is the case in the bottom right photograph, a bead, a round dot, is placed to guide the primitive to roughly the correct position.

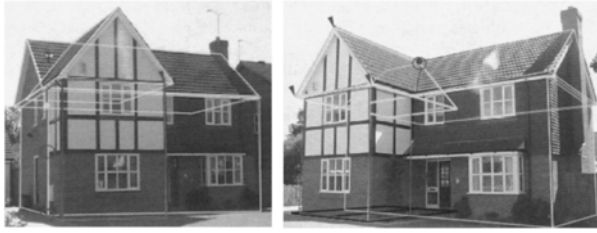


Figure 7.10 Canoma modelling stage 2.

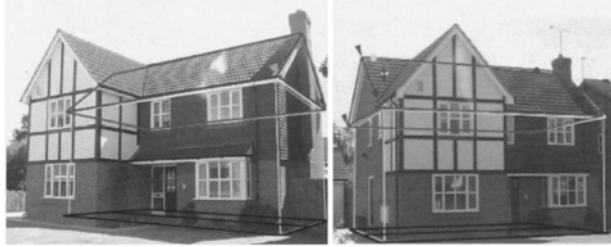


Figure 7.11 Canoma modelling stage 3.

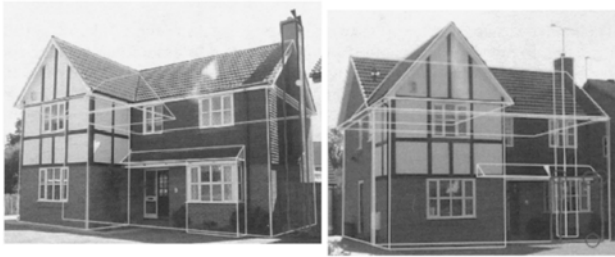


Figure 7.12 Canoma modelling stage 4.

Stage 2 creates the central roof structure, this is created using a 'stack' command, placing the selected roof shape primitive directly on top of the first box. A combination of pins and beads are used to align the primitive with the actual photographs ([Figure 7.10](#)).

The third stage repeats the procedure of creating the first box primitive and stacking to create the front section of the house. To ensure the new section of the model is correctly aligned it is 'glued' to the first box primitive ([Figure 7.11](#)).

The wireframe is now taking shape and matching the two photographs, the front porch section and chimney are added in the same manner as stages 2 and 3, using a combination of pins, beads and glue, [Figure 7.12](#). The model can now be automatically texture mapped and exported in the desired distribution file format. The example provided is for a single building, whereby a couple of images are sufficient to create the three-dimensional model. Two images are sufficient for the wire frame model as there a number of linked geometric reference points in each image, the model is also made up of basic standard primitives. For more complicated large-scale urban areas the addition of oblique aerial photography is required to provide an overview of the entire scene. Combined with street level views urban scenes can be

constructed, [Plate 5](#) illustrates a model of Canary Wharf, London, modelled in Canoma. The model was produced using a combination of aerial photography and streetlevel photographs taken from the Canary Wharf Square panoramic example ([Figure 7.4](#)).

Once a scene is constructed, all-important to its successful placement online is the file format it is saved in and the resulting format used for distribution. The format chosen is a critical factor in the balance of Brutzman's components for networked 3-dimensional graphics. Our preference is for a combination of Virtual Reality Modelling Language 2.0 (VRML), an open source language and Viewpoint from Metacreation. It is not intended to go into detail on distribution formats here, a full comparison of web3d file formats can be found Online at <http://3dgraphics.about.com/compute/3dgraphics/>.

7.4

DYNAMIC 3D GIS FOR ONLINE PLANNING: WOODBERRY DOWN

We have established that to place three-dimensional models online the traditional '3D GIS' route is not suitable, what is required is a low bandwidth compliant model produced from the emerging range of photogrammetric software. This therefore rules out the common route of developing the 3d model from within the GIS itself and integrating the three dimensional and spatial data in one system.

It is more feasible to link a web enabled GIS or its Internet Map Server with web enabled 3d modelling systems. This can be done by developing unique database key fields that can address match a location in the GIS with an associated building or location in the 3d model. If the user chooses to move within the 3d model then this movement is detected and the location in the map interface updated, and vice versa. In addition a wealth of other data can be stored 'beneath' the map interface. Users may only view a photorealistic 3d model of a building, but the map can deliver a wealth of information about the building or the surrounding area. This could include air pollution levels for the area, the name and address of the building, details of the history of the building or even a link out of the system to the website of the architect's practice who built it.

We have developed a 3dGIS in the London borough of Hackney for collaborative planning in the redevelopment of the Woodberry Down estate. The system is based on the ideal of opening up the redevelopment system to the local residents, via the internet, through an interface which gathers together communication and visualisation techniques aimed at facilitating local democracy in the planning process. Funded by the Woodberry Down Redevelopment team and supported by the Architecture Association and Hackney Building Exploratory, the project demonstrates how in a short period of time, 3 months, it is possible to implement a collaborative decision making system, running in people's own homes. One of the issues arising from previous work into this field, Kingston *et al.* (1999), is that people do not have access to the tools that facilitate the communication, in our case the Internet. This has been remedied by securing funding to 'wire' 30 resident representatives (one, from each block of the flats in the redevelopment area) with free Internet access and a Pentium III 600Mhz personal computer. This has ensured that the interface is tailored directly to its users, allowing us to take into account Brutzman (1997) components with a set of known limitations. The interface breaks down to the following components:

7.4.1

Arc Internet Map Server

ArcIMS, ESRI's latest generation of Internet Map Server has been used to develop the GIS interface to the Information System. On a basic level this needs to simply provide a navigation tool around the area and a data structure to ensure a tight coupling between the 3d and 2d elements of the system. However, on a more detailed level this can be used as a search engine (for street names and postcodes), an information retrieval system (for example for discovering air pollution levels in an area or information about a particular building or block of flats) and finally as a way of allowing the user to interactively post location geo-referenced comments about the area.

In order to avoid plug-in download times, the system has been restricted to an HTML site with the standard ESRI Java applets to provide improved functionality (for example rubber band selection of objects). The interface has then been customised by adapting the JavaScript files provided by ESRI in order to adapt and extend some of the functionality of the system.

7.4.2

3D Models

Models of the area have been created in Canoma and 3Dstudio Max (version 4.0) to ensure a photorealistic representation of the area while ensuring compliance with the restrictions of a low bandwidth connection. [Plate 6](#) illustrates a model of Rowley Gardens, Woodberry Down. The model is developed to be interactive, allowing 'what if' scenarios to be visualised in real-time by the local residents. These scenarios will take place in association with the architects and developers contracted to redevelop the site. The redevelopment of Woodberry Down is a long term project, to ensure that the models remain compatible with emerging web based technologies they are stored in 3Dstudio Max, an industry standard modelling package. Each model is linked to the ArcIMS, allowing each section to be displayed according to any of the parameters contained in the GIS.

7.4.3

Panoramic Visualisation

The redevelopment area has been captured in a series of interlinked (via the ArcIMS) panoramas. Panoramas are an integral part of the site visualisation as they provide a 360×360 degree documentation of the area as is at the time of capture. As with the 3D models they can be used to visualise future development in local context by augmenting reality.

7.4.4

Bulletin Board

Central to the system is the community-based bulletin board. The board allows local residents to log in and express their views on each stage of the redevelopment. This enables the redevelopment process to move away from the standard 'village hall' meeting scenarios in which only a few residents are able to have their say. Using a bulletin, coupled with free Internet access, all the residents are able to participate and have a fair say in the proceedings. The bulletin board, is not however restricted to the issue of redevelopment. It also includes sections

on local/community news, a trading sections for good and general discussion. A range of subjects underpins the project, it is not only about the development, it is about the community as a whole, facilitating not only democracy but also community ties and relations over the Internet.

All the separate elements are in place and it is intended that the work will go live by mid 2001, coinciding with the residents being 'wired'. This will complete the picture of an Online Planning system for the redevelopment of Woodberry Down.

This project is phase one of a larger scale project—a Virtual London. We have established that large-scale models can be produced utilising a level of realism to ensure that a strong sense of location and place can be achieved. These models can be linked to spatial data via an Internet Map Server system which in turn can be linked to a bulletin board to facilitate communication. Updates on the work may be found at <http://www.onlineplanning.org> and <http://www.casa.ucl.ac.uk>.

7.5

FUTURE DEVELOPMENTS

Dynamic two-way interaction between the 3d models and ArcIMS is possible through the use of XML. Both Viewpoint (the format of the models) and ArcIMS operate through XML, enabling common 'tags' to be produced and thus enabling closer integration. It is also feasible to run the Woodberry Down project on hand held devices, such as Palm Pilots, while maintaining the required level of interaction. GIS, in the form of ArcPad, can be linked with both panoramic images and 3d models optimised to run on either Windows CE or Palm operating systems, leading the way to portable on-site visualisation and communication.

7.6

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Historic time horizons in GIS: East of England historic landscape assessment

Lynn Dyson-Bruce

8.1

INTRODUCTION

Historic Landscape Assessment (HLA) is a new methodology being developed to assess the historic dimension of the landscape which will enable the 'time-depth' and complexity of the landscape to be assessed. The HLA process charts the surviving, visible historic components within our landscape, to enable a better understanding of the processes of landscape genesis.

As a GIS project, HLA pays particular attention to metadata which documents the sources and decisions made in interpreting each polygon. The methodology uses a succinct set of attributes, within a simple database, to create a single layer. Within this layer are recorded all components that share common and/or diverse histories to create a complete coverage of the project area.

The metadata focuses on specific historic time horizons in conjunction with landscape types. This may enable the development of spatio-temporal models of landscape change, which could inform the decision making process to enable appropriate management of what is increasingly becoming recognised as a finite resource. This paper reviews the techniques developed for a project spanning six counties in the east of England.

8.2

BACKGROUND

Historic Landscape Assessment or Characterisation (HLA/C), is a broad-brush approach, which has been developed to identify and map the historic 'time depth' of the landscape. This approach is currently being applied across England on a county-by-county basis as part of a national programme, by English Heritage (EH), the major funding body, in conjunction with regional authorities. Work is in various stages of progress across the country.

HLA has developed from the traditional, 'paper based' methodology of Landscape Character Assessment (LCA) (Countryside Commission 1993). LCA is a methodology devised to assess the character of regions within the country, on regional and local scales, and has been applied on a broad scale (usually 1:50,000), across the country on a county-by-county basis. LCA has traditionally been a paper-based approach, but is becoming increasingly GIS based. However for HLA, each county has devised its own methodology, either paper-based and/or GIS-based, but without being couched within a national GIS or HLA methodological

framework. It is therefore felt that results once collated on a national scale could reflect not only historic landscape diversity, but also methodological differences.

This paper will discuss and illustrate various issues including the methodology and metadata, which has been applied within the project, and its importance within GIS. Also a proposal for a national series of historic landscape character types to be established based on GIS national standards, to enable consistent comparative analysis. This combination of GIS and historic analysis of the landscape may help to achieve a new understanding of our cultural landscapes and their dynamics, and may assist in devising appropriate management strategies.

The methodology within this regional project has been re-defined to take into account the basic principles of GIS, and to consistently reflect landscape complexity, across regions. The result will be an apolitical seamless map, which will enable, once the project has been completed, spatial and Digital Terrain Models (DTMs) to be developed and generated, as required of historic landscape patterning regardless of these political boundaries. In consequence results should reflect historic landscape diversity rather than methodology.

Traditionally archaeologists have used a 'site-based' approach in which archaeological sites and features are viewed as discrete entities within the landscape, which has now been recognised as having severe limitations for broad landscape analysis. These records may be held within regional, or county based Sites and Monuments Records (SMR) or the National Monuments Records (NMR) managed by the Royal Commission on the Ancient and Historical Monuments of Scotland (RCAHMS), in Scotland, or English Heritage in England, or CADW in Wales. This data is currently represented as point data, albeit increasingly within a GIS.

It is not only difficult but would be inappropriate to extrapolate this point data onto the surrounding landscapes for wider landscape interpretation or assessment, as these may no longer be historically contemporary with its surrounding landscape. Due to this traditional 'site specific' approach, the weighting is on the 'site' rather than its wider context the 'landscape', which until now has been difficult to assess. In addition, this implies importance to the site, so that by default the surrounding areas or landscapes are of no, or of limited historical significance, and are therefore less important. This lack of recognition and subsequently appropriate protection, makes the landscape more vulnerable to future development. However it has become increasingly clear that the landscape has an historic dimension, which needs to be adequately assessed for future management purposes, especially in response to current issues regarding sustainability. The landscape is an historic record in itself, also a finite resource, which is being changed or lost in certain areas beyond all recognition due to modern pressures, *e.g.* development, mineral extraction, farming.

Before we can devise appropriate management strategies, we must first assess the resource in an appropriate manner. HLA seeks to redress this imbalance by applying a methodology for assessing the landscape in terms of its historical development, within which this spot-site data may then nest and be assessed as to its contemporaneity.

8.3

EAST OF ENGLAND PROJECT

8.3.1

Project Area and Remit

The East of England project was established to assess the whole of a broader administrative region, comprising the six shire counties of Bedfordshire, Cambridgeshire, Essex,

Hertfordshire, Norfolk and Suffolk. This was considered to be sufficiently large and diverse in terms of its geography and historical development for meaningful analysis. A key objective of the project was to aid in the conservation of the historic environment by assessing the historic development of the landscape and using this information to inform its most appropriate long-term management.

8.3.2

Landscape History

In assessing landscape, in this case 'landscape history', it is necessary to be aware of certain forces which determine how our landscape has been formed. These include natural and anthropogenic forces, which are interdependent upon each other. In addition technological events and processes, in conjunction with socio-political reforms and policies, may have far reaching effects upon the landscape, and may be historically specific and therefore recordable. Humans have manipulated the naturally occurring landscape, producing dramatic and long lasting impacts on the landscape through time. Therefore it must be recognised that the landscape is an historic record in itself, which requires to be appropriately understood.

We are aware of the variety of landscapes around us, but few realise the 'time depth' of these landscapes, whether they have changed, and if so, how, the speed of change, or what frequency and how they relate to each other and to other determinants. The landscape is dynamic being in a constant state of flux.

HLA charts the surviving, visible historic components within our landscape. Results so far indicate that the history of the landscape is dynamic, diverse, complex and unpredictable. So far it has been shown that there are areas of continuity, discontinuity, contiguity, rarity, and diversity. The only consistent result is this diversity and dynamism.

8.3.3

National, Regional, Local Landscape Type Series

It is proposed that by using a variety of scales of approach we may begin to identify National, Regional and Local landscape types and thereby recognise areas of diversity and rarity, at appropriate scales. Some events are strictly local and do not need to be preconceived in a national taxonomy, but will fit into a broader grouping at the regional and national levels.

Therefore it is proposed that there should be a 'national type series' of historic landscape types into which all areas of study could feed, at the appropriate scale (see [Figure 8.1](#)). This need not deflect from other approaches and developments, nor each area's individuality, they only require prior thought and a linking field. It is proposed that this series should act as an 'umbrella' of generic types into which each region's diversity and uniqueness may contribute and support. This would result in 'national', 'regional' and 'local' types, a classification reflecting at each appropriate scale landscape diversity and detail, in historic terms. This would be taking the traditional 'grandparent', 'parent', 'child' model.

For example, at the national level one could have broad categories relating to period, *e.g.* 19th century, 20th century, with generic landscape type, *e.g.* field systems, woodlands, informal parklands. At the regional level these may be more subdivided into a greater range of more specific landscape types, *e.g.* irregular fields systems, co-axial fields systems, with more refined time horizons. At the local level one may have very specific landscape types reflecting local variations, with very specific historic sources, *e.g.* Tithe, Enclosure or Estate maps cited. The

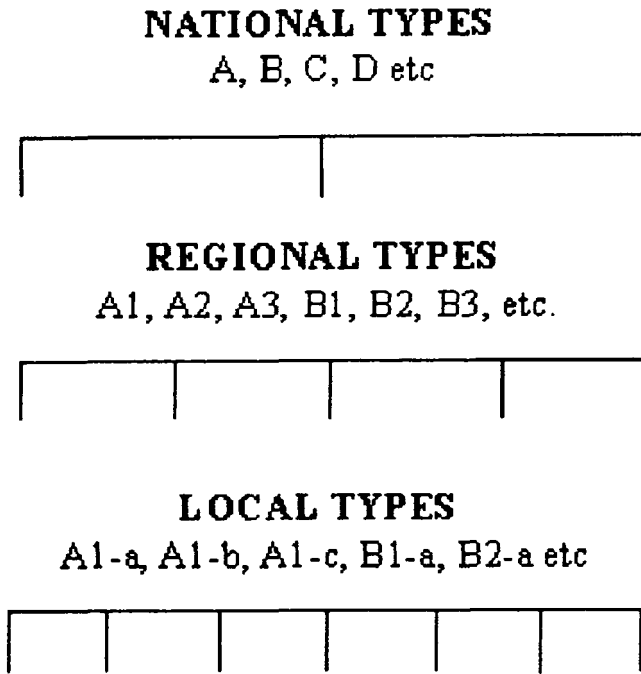


Figure 8.1. Proposed concept as a schema for National HLA Types.

complex palimpsest may only be viable at the local/regional level. However, with a suite of attributes one could select out those required, and group appropriately for analysis at alternative scales, for example combining specific historic time horizons into broader categories, or grouping basic landscape types together—hence taking local variants and combining them into broader regional groups.

8.4

DEVELOPMENT OF HLA

8.4.1

Background

The HLA methodology has developed from the seminal work carried out in Cornwall (Herring, 1998), which mapped the landscapes according to ‘Historic Character Types’, a paper-based exercise, derived from the traditional LCA approach (Countryside Commission, 1993). It was the first attempt at assessing the landscape, rather than point data in historic terms.

Work in Scotland further developed the approach by mapping ‘Historic Landuse’ using a Geographic Information System (GIS) (Dyson-Bruce, 1998: Dyson-Bruce *et al.*, 1999), by Historic Scotland and RCAHMS, now centrally managed and applied by RCAHMS. This ensures consistency of application and methodology across Scotland. Wales has defined a

'Register of Landscapes' of specific or outstanding interest (CADW, 1998) which ranks and values specific selected areas, but not the whole landscape.

EH has used a wide variety of paper or increasingly GIS based methodologies, to determine 'Historic Landscape Character' (HLC) in different counties (Fairclough, 1999) across England. EH seeks to assess the entire landscape as an historical resource, rather than place import or rank specific areas. This is a new, dynamic approach still under development, especially as a GIS application.

8.4.2

Time Horizons within GIS

However it is the advent of GIS that has facilitated this approach, as the information may be represented in four dimensions:

- 2nd Dimension horizontal space, *i.e.* N/S—E/W
- 3rd Dimension vertical depth, *i.e.* topography
- 4th Dimension time, *i.e.* time-depth or palimpsests

The horizontal, 2nd dimension definition of landscape components forms the backdrop of the mapping project. The topographic or elevation aspect, is secondary and may be derived later, using for example Ordnance Survey (OS) contour data.

The key element of the methodology is the treatment of historic events within the landscape as a series of time-horizons to enable spatial-temporal modelling, the 4th dimension. This together with the large quantity of complex spatial information is ideally suited to the GIS platform, which has enabled HLA to become a powerful tool. As a consequence the original paper-based methodology had to be adapted in response to the demands of various issues including GIS, technology, landscape complexity and archaeology. Therefore the GIS provides support to the HLA by including self-documentation regarding derivation of the data sources within the metadata, thus providing a clear audit trail of the process of assessment and analysis.

Earlier approaches were based on established Landscape Character Assessment (LCA) techniques and methodology (Fairclough, 1999). These were paper-based, which led, by their inherent limitations, to the creation of a single map or series of simplistic maps, achieved by the aggregation of data to create thematic historic landscape types. Paper-based HLA is therefore difficult to be reliably and consistently replicated. In addition any detailed analysis or changes in the representation or update of the data, are very difficult to achieve efficiently.

However, until recently GIS has only been used as an enhanced version of the original paper-based approach to HLA, resulting in simple digital maps. This may solve some of the problems of replication and representation of data, but these lack inherent intelligence, and importantly metadata, which are key aspects of true GIS applications. These issues are now being addressed within various county methodologies. However it is important to remember that GIS is not an end-use in itself, but a tool that facilitates input, representation, access, analysis and output of coherent data, to an established standard.

In response to these parameters, the methodology has been refined and developed in the light of other HLC projects, to accommodate regional diversity and harness the capabilities of GIS. This has been achieved, by creating a suite of 'historic landscape types' or 'attributes'. These may then be aggregated as required for different objectives, remits and end uses (Dyson-Bruce *et al.* 1999; Fairclough 1999). The attributes are derived either directly from map

sources, *e.g.* woodlands, informal parklands, or indirectly by interpretation by informed judgement, for example, field types forming identifiable ‘footprints’ or distinct morphology, *e.g.* co-axial fields, parliamentary enclosure. However in reality, due to its complexity it may not be possible to define the landscape into large morphologically consistent geographic units. The methodology is flexible, so this suite of attributes may be expanded as required, in response to landscape diversity. In addition the inclusion of dated sources, directly within the database enables specific time horizons to be recognised.

HLA as a methodology has necessitated this fluid and dynamic approach to respond and record the subtleties and dynamics within the landscape. This has had to be done in a suitably sensitive manner, to ensure the development of a more rigorous analytical tool relating to academia, data entry, analysis and metadata.

8.4.3 Application

The revised HLA methodology, used in the East of England Project is now GIS based, and may be described by the following three interactive aspects:

- **HLA**—creates ‘historic landscape types’, attributes that may be aggregated to form ‘historic character areas’—*the academic, archaeological and historical aspect*. These are recordable historical events within the landscape, derived from a variety of sources.
- **GIS**—which handles the data capture process and input—*the practical aspect*. Ensuring consistent application and data management.
- **Metadata**—is the data informing the user of the process of, for example, data collation, source, ownership and map creation, and is imbedded within the database. In addition it creates an audit trail of data synthesis, analysis and interpretation.

8.4.4 Resources and Sources

Due to the constraints of staff, time and resources, the HLA methodology is by necessity a quick, broad-brush and ‘desk-top’ based approach. It is meant to rapidly assess the current landscape as to its historic origin and character. This is achieved by assessing primarily historical information.

Key sources include maps (current and historic, paper and digital), aerial photographs and documentary sources. The criteria used must be robust, definitive, replicable and meaningful not only to the data creator, but to a variety of users and objectives. However the landscape types must be sufficiently sensitive and definitive to reflect landscape composition, diversity, variability, continuity and discontinuity, which enables the complex concept of ‘time-depth’ and palimpsests within the landscape to be assessed.

In moving from one county to another the availability of digital/paper datasets varies, as does quality of that data, hardware, software and support and these can have a direct impact on work progress and efficiency. For example, datasets may not have been created at an appropriate scale, or may have used different criteria, or be without metadata, which at times renders potentially useful data unusable. In addition other datasets, which may have been created independently, usually at differing scales are difficult to combine due to among other

things edge-matching problems. It is hoped that with the migration to the new OS MasterMap this will be a problem of the past.

8.4.5 Data Collation

The data is initially collated at 1:25,000 (data analysis), as this represents the smallest scale at which field boundaries are represented on OS topographic maps (1:10,000 sheets were deemed too detailed and cumbersome). The 1950 1:25,000 OS series (paper maps), have been used to collate the first tranche of information, being compared to the current digital OS landline and 19th century First Edition OS data, giving three distinct time horizons.

In certain parishes additional map sources were used for research purposes to try and further understanding of the complexity of field morphology. Tithe, Enclosure, and early estate maps were consulted, to inform the process of field shapes, types and land enclosure, which has expanded the series of time horizons within these specific areas.

This information is then digitised, on screen, using a defined series of landscape types (attributes) to create complete coverage. In the future with the forthcoming, polygonised OS MasterMap, digitising will be much reduced, with data being seeded into the pre-existing polygons.

At the generic level these landscape types distinguish the various landscape components, for example field systems, woodlands, parklands, grazing, urban, industrial, extractive, military (both current and relict of each type). These attributes must still be currently visible within the landscape to be recorded. Recording the data in this way enables it to be used flexibly in response to a variety of objectives. For instance, this data may then be aggregated, as desired, to observe broad patterns in historic land-use at a county or regional level.

8.4.6 Metadata

The metadata has been incorporated directly within the database, with appropriate fields which includes:

- *historic landscape type*—these fields allow short succinct data entry via pre-set ‘alphanumeric’ codes which are linked to another database providing full descriptors of landscape type (*e.g.* code_c, relict_l or Hla_code). For example sf, represents sinuous fields; ip=informal parklands; ba=built-up area; aw=ancient woodland; pf=prairie field. These are based on direct or indirect evidence of landscape component type, either untampered through time or as a palimpsest with various events recorded within a composite unit. It follows that the more events recorded, the more fragmented the landscape. Conversely a single relatively untouched event may cover a much larger area, *e.g.* a block of parliamentary enclosure. So far up to four events have been recorded within a landscape unit, however this does not reflect an older historic origin, purely that more events or changes have been recorded within that unit of space.
- *data source*—the maps from which the data derived, whether current or relict, *e.g.* date_c, date_rl. These fields again provide a single character link to that landscape’s component source, *e.g.* L=OS Landline 2001, N=First Edition OS. This creates a clear audit trail of source synthesis, as each polygon may reflect several sources in its creation. However it has

been noted that in some instances there have been changes or events within the landscape which fall between these time horizons, and are therefore not able to be adequately recorded, *e.g.* unrecorded mineral extraction, then recorded land restoration.

- *creator*—this records the persons responsible for assessing, assigning codes and deriving the original polygon representing the landscape component.
- *date of creation*—date the data was digitised, which informs currency of update and data creation.
- *data owner*—this reflects which county or regional authority has ownership and copyright of the resultant material, *e.g.* Essex County Council (ECC), Hertfordshire County Council (HCC).
- *scale & consistency of data input*—the scale of digitising is set at 1:10,000. Whereas the source material is primarily at 1:25,000, it has been enhanced and checked at 1:10,000 with heads-up, on-screen digitising at that scale, to ensure consistency.
- *glossary of terms*—*e.g.* code_c, code_r2. This is a linked database providing full textual descriptions of landscape types, so that users can understand the landscape types without having to use a lookup table to interpret the codes, whilst work is in progress.

8.4.7

Map Sources

In addition there are linked databases to correlate data, especially to the data sources, primarily the maps used as a source to create the HLA dataset. It is important to recognise in assessing map data, especially historical sources that these may reflect specific objectives and that paper maps can only represent limited and selected information. The *raison d'être* of creation may be different to its current use and interpretation, and thus an important caveat. For example some of the early county maps are more a reflection of wealth than geographic reality, *i.e.* one paid to have ones estate/manor represented on the map. Other maps are records of resources, for example the Roy maps of Scotland, which records primarily resources of strategic use to the military, *e.g.* woodlands, farmland, routes, water, populated areas.

In addition there is a major problem of data inconsistency not only between different counties and regional authorities, but within, and this includes paper and digital sources. This creates a practical problem in consistency and accuracy in data synthesis. With paper maps all georeferencing is visual, whereas digital maps are georeferenced and therefore may be easily overlaid for comparison and analysis. In reality, one is either assessing an avalanche of paper maps, or a very cluttered GIS screen with many layers, or you have both—usually the latter. There are benefits and disbenefits to having the data either digitally or as map sheets, experience has proven that it is better to have both.

The datasets that are consistent between counties include the OS Landline 2001, 1:10,000K raster maps and the 19th Century First Edition (either paper or digital), and 1950 1:25,000 OS paper maps. The sources that are consistent within a county include, the 18th Century county series, *e.g.* Dury 1760 for Hertfordshire or Andre & Chapman 1766 for Essex (all paper sources). In addition sources that are inconsistent within counties have been referenced and include parish based historical sources, *e.g.* Tithe and Enclosure maps, and individual Estate maps. These vary in size, scale (if any is recorded), detail, accuracy and quality. Few have been turned into digital sources, as many vary in size, are fragile, unwieldy and unique historical documents, at times very large covering map tables requiring careful unrolling, one being able

to see only small sections at a time. Up to date aerial photography has only recently been digitally available as a georeferenced source, otherwise they require visual referencing.

It is hoped there will be links within the database to other sources of information, which will include other counties methodologies, *e.g.* Suffolk: hyper-links to photographs, scanned images, maps, textual documents, videos. These databases in conjunction with the embedded metadata, will therefore help to render the methodology as transparent as possible and be self-documenting for future researchers and users. In addition the HLA data may be used as an archive, the data may be 'static', providing uniform time horizons or 'dynamic' allowing constant revision.

8.5 DISCUSSION

The East of England Project is unique, as other counties within England are being, or have been assessed, independently using a variety of methodologies. The experience of the project so far has shown that there are distinct advantages to the application of a single methodology to a group of counties being assessed as a single geographic region. This ensures a seamless map with consistency in methodology, application and analysis ensuring replicable results yielding compatible analysis. Therefore analysis should reflect historic landscape diversity rather than methodological differences.

Metadata is now being increasingly recognised as an important facet of GIS, to inform the user of the very nature of the data. It is often a misunderstood or poorly understood concept outside the realm of GIS practitioners. Its inclusion within the database of HLA ensures a clear audit trail of synthesis, scale, ownership etc.

Broad historic landscape patterns are beginning to be identified which appear in some instances to disregard county boundaries, an important consideration when one sees how an individual county's methodology and application respects each county's boundary. Some landscape types are scattered through the countryside, others have a geographically limited spatial distribution, or are mutually exclusive. However, there may be localised pockets of distinctive historic landscape character and development. This patterning reflects landscape diversity in historic terms. It is proving to be a diverse, complex and dynamic landscape (see [Figure 8.2](#)).

In collating the data the inconsistency and availability of datasets, GIS software, hardware, resources, GIS support all have direct impacts on an application such as this. It is therefore important to recognise this and take such realities into account when devising a methodology which is not only meant to be a simple, direct, practical GIS application, but also a pragmatic management tool, and is in addition an academic exercise.

When specific areas have been completed, with geospatial analysis and additional research it is hoped to identify why some areas exhibit these differences in diversity and contiguity of landscape character. Initial research indicates a range of factors including, for example, historic tradition, social, economic, political, agri-environmental, geology, soils, slope, aspect, and height. These all have a part to play in landscape development. It has yet to be established in what proportion, why, and how these various factors influence the historic development of the landscape, and could form the platform of future research. However any GIS research will be limited to those datasets which are available digitally, at an appropriate scale, which again may have disparate regional availability.

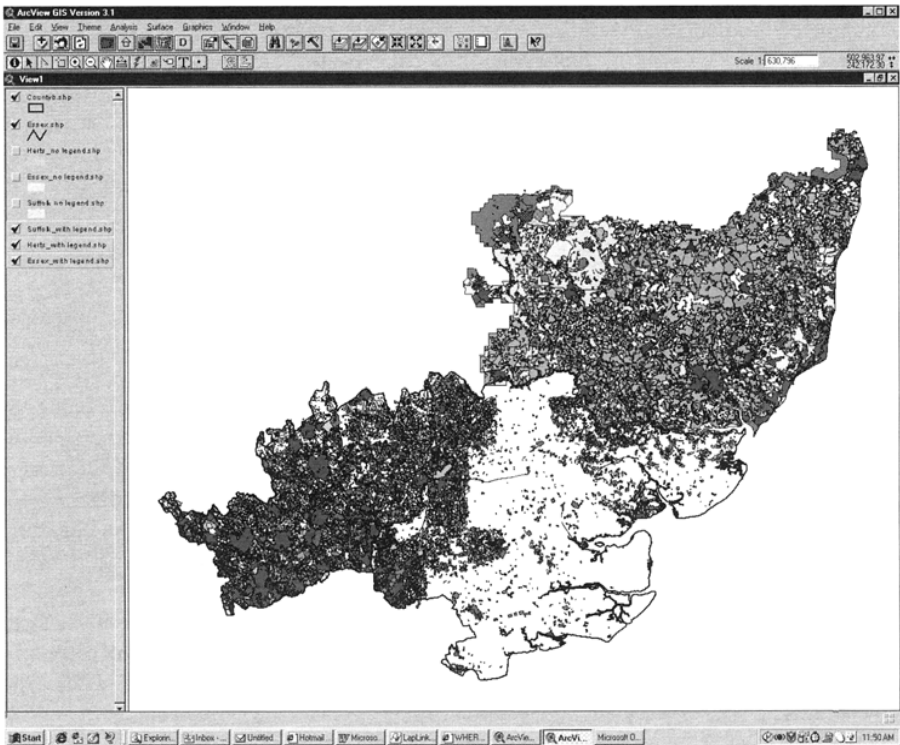


Figure 8.2 East of England Historic Landscape Assessment: Suffolk, Hertfordshire and Essex—illustrating work in progress.

HLA has already proven to be a valuable management tool, for example identifying and informing:

- Local, regional, historic landscape patterns
- Chronological patterns, through time and space: landscape ‘time depth’ & palimpsests
- Landscape management and Landscape Character Assessment
- Management of the cultural resource
- Archaeological survey
- Research objectives
- Development control in planning
- Regional and Local Planning issues, policies and strategies

However the author also feels it is becoming increasingly important that a national GIS strategy be implemented to ensure a consistency in standards and application of GIS within this field of historic time-series analysis. In addition a consistent methodology and use of terms would encourage use and respect of such a dataset, especially in controversial and contentious circumstances such as Public Inquiries. Planners, landscape architects, developers and other

users could have faith in the data for improved land management, research and other applications.

8.6 CONCLUSIONS

The HLA methodology has necessitated a flexible and dynamic approach to respond and record the subtleties within the landscape in an appropriate manner. In addition the methodology has been required to take into account GIS issues relating to metadata, including data source, synthesis, entry, and analysis.

Experience is proving that appropriate hardware, software and a robust methodology are essential for the success of any GIS project. It requires clarity of thought and application, for a GIS map/theme/layer/coverage is only as intelligent as the database and metadata supporting it. Realistic objectives and time-scales with appropriate resources need to be established and made available, to enable the successful completion of any project.

The change of methodology from that of 'paper-based' to GIS approach, has not been without difficulties, but is constantly under improvement and being refined with experience and expertise. This is leading to a more robust, transparent, and flexible methodology. This will facilitate a more reliable analysis not only within, but also between, different counties. Thus results obtained will reflect real and meaningful historic patterns within the landscape, rather than differences of methodology in the process of assessment, application, synthesis and analysis.

Therefore the incorporation of metadata within the database is fundamentally important in ensuring a transparent methodology to help maintain consistency of application and analysis between regions, by a variety of practitioners. This particular application focuses on specific time-horizons, incorporated within the database to widen the scope of current and future synthesis and analysis.

Finally it is proposed that a national GIS set of standards and Historic Landscape Types be formulated to enable appropriate and consistent GIS methodologies be established to ensure compatibility of results. Thus local, national and regional landscape models may be developed, which will consistently reflect true landscape diversity across England. There is no doubt that in the future, the analysis and management of this form of historic spatial data lies within the GIS platform.

8.7 ACKNOWLEDGEMENTS

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I should like to thank Graham Fairclough (English Heritage), Stewart Bryant (Hertfordshire County Council), Paul Gilman (Essex County Council) and Edward Martin (Suffolk County Council) for their assistance and support in this project.

(The views expressed are those of the author and are no reflection of English Heritage (EH) or the associated local authorities).

8.8

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Using GIS to research low and changing demand for housing

Peter Lee and Brendan Nevin

9.1

INTRODUCTION

This paper explores the sustainability and popularity of neighbourhoods using administrative data at neighbourhood, local authority and regional level in the UK. The paper is based on a number of research projects conducted by the authors on the issue of low and changing demand for housing in the North West and West Midlands conurbation's of the UK. The research is principally dependent on the use of GIS in determining coterminous boundaries for the analysis of social cohesion, social exclusion, access to community facilities and housing popularity. The research identifies a number of problems associated with the identification of unpopular or low demand housing areas based on the analysis of poverty at small area level and illustrates the value of GIS in assisting with the targeting of resources and the formulation of local urban and housing policy.

During the period 1992–2001 the UK experienced the longest duration of unbroken economic growth since 1945. However, whilst regional disparities in unemployment rates fell, highly significant differences in regional and sub-regional housing markets emerged. A shift in housing demand away from the north to the south of England was partly explained by differential migration patterns (Holmans and Simpson, 1999). This led to social housing providers in some localities attempting to manage significant increases in empty properties and turnover in the social rented sector. But whilst, publicity surrounding this issue initially focused on the difficulties being experienced by the social rented sector, it became apparent that parts of the private sector owner-occupied market were also experiencing problems evidenced by low sales prices and in extreme cases abandonment of properties. The spatial manifestation of these housing market changes has increasingly been focused on disadvantaged neighbourhoods and in some areas in the North and Midlands, this has resulted in the progressive abandonment of neighbourhoods. The publication of a number of UK government and academic reports since 1999 (see DETR, 1999, 2000; Lowe *et al.*, 1998) succeeded in raising the issue of low and changing demand within the policy community. However for housing professionals the literature at this stage did not greatly assist them with targeting resources at neighbourhoods or housing markets in decline, particularly in districts where deprivation was widespread.

In this paper we want to demonstrate how the issue of low demand¹ was researched in different local and regional contexts using GIS and spatial analytical techniques. The paper makes the point that it is important to differentiate between 'deprived' neighbourhoods that are sustainable and those that are deprived and appear to be dysfunctional. GIS can help in

differentiating between these spatial trends. We conclude that the issue of low demand is well suited to spatial analysis as the dynamics of low and changing demand is influenced by a number of processes taking place at different spatial scales, which cut across local administrative and political boundaries. The paper by draws on three separate case studies conducted by the authors at local and sub-regional level. The creation of new policy boundaries cutting across pre-existing management/administrative/political boundaries is an attractive feature of GIS tools, and one that policymakers find useful in clarifying issues or highlighting new strategic priorities.

9.2

CAUSES OF UNPOPULAR HOUSING AND CHANGING DEMAND

Explanations for low and changing demand differ from area to area. Not only are area specific analyses important but the level of analysis is also important in understanding different process occurring at regional, local and estate level. It is undoubtedly the case that at the micro-level there are a number of factors that may explain popularity of neighbourhoods and housing satisfaction and which in turn affects housing demand. The influence of 'problem' families on an estate or the effect that management intervention/non-intervention has upon the popularity of neighbourhoods are important in this respect. Socio-psychological explanations (Bruin and Cook, 1997), preferences for different types of neighbourhoods according to resident perceptions (Adams, 1992), the role of successful role models (Wilson, 1989) and ethnic segregation (Galster, 1990) have also been explanatory factors used. Multivariate approaches have been used to analyse household surveys in order to explain resident satisfaction (Canter and Rees, 1982; Ginsberg and Churchman, 1984) but fail to incorporate an analysis of broader housing market dynamics. In this respect, Lu (1998), shows that structural factors have a more direct effect on housing mobility intentions independent of resident satisfaction.

In this paper we wish to focus on broader spatial patterns of neighbourhood failure and how these relate to other contextual factors such as poverty. Murie *et al.* (1998) identify the most significant macro level factors influencing whether low demand is present and these include:

- The quality and condition of the housing stock;
- Residualisation of social housing due to increased identification of the sector with lower income groups;
- Reputation of the area;
- Aspirations of new entrants to the housing market;
- Changing markets resulting from a private sector building industry able to respond to the changing aspirations of consumers in an improved economic environment where choice is important;
- The age profile of parts of the housing market especially where it is heavily skewed towards the younger and older age groups.

9.3

RESEARCH ON UNPOPULAR HOUSING AND LOW DEMAND

9.3.1

Measuring Sustainable Housing Areas in Liverpool

We begin with research in Liverpool conducted between 1999–2001, which has contributed to the city's housing strategy statement and guided decisions on unsustainable and unpopular housing areas. Here we describe the way in which GIS was used to explore the manifestation of problems at the neighbourhood level.

The housing market in Liverpool is highly differentiated by price, quality and residential turnover. The city has been vulnerable to market change as it has a larger than average social rented sector and a disproportionate number of low value terraced housing renovated during the 1970s and 1980s, many of these properties are now nearing the end of their extended life and the combination of these housing factors as well as long-term economic decline and population loss meant that Liverpool has experienced both changing demand and low demand for housing across all tenures. In 1999 the vacancy rates for all stock in the city was more than double the national average. It was against this background that Liverpool City Council and the principal Registered Social Landlords (RSLs) in the city commissioned the Centre for Urban and Studies (CURS) to examine the issues surrounding the changing demand for housing and the sustainability of neighbourhoods in the city.

We began by differentiating between contextual indicators of unpopularity and direct outcome measures of housing and neighbourhood unpopularity. We developed 4 separate domains of sustainability with which to measure neighbourhood sustainability and housing unpopularity at the small area level:

9.3.1.1

Poverty and Social Exclusion

As poverty is widespread in Liverpool and as previous research in Birmingham had shown us that not all deprived areas are unpopular (Lee, 1998), however, it tends to be a precondition for circumstances leading to low and changing demand. Four poverty outcome measures were used:

- *Council Tax and Housing Benefit claimants*: claimants in receipt of housing benefit identified from the city's Council Tax register and aggregated to enumeration district (ED) from postcoded information;
- *Children in receipt of free school meals*: Local Education Authority supplied data on children in receipt of meals aggregated to postcode and matched to ED;
- *Unemployment*: unemployment aggregated from postcoded information to ED;
- *Standardised Mortality Ratios*: aggregated to ED from health authority records on deaths.

¹ We use the terms 'low demand' and 'unpopular housing' in an interchangeable way but differentiate between low demand (housing in excess of those prepared to rent) and 'changing demand' (a movement away from particular tenures or dwelling types).

9.3.1.2

Crime and Social Cohesion

Poor social networks at the neighbourhood level and its impact on social cohesion and crime (Freudenburg, 1986; Perry 6, 1997; Gordon and Pantazis, 1997) as well as the known relationship between crime, poverty and social cohesion (see: Hirschfield and Bowers, 1997) lead us to develop a measure of social cohesion based on the following measures:

- *Property Crime and Crimes Against the Person*: the different geography and sociology of crimes lead us to separate out property crimes and crimes against the person. Merseyside Police supplied data at ED level. Since 1999 it has become easier to obtain data on crime at small area level due to legislation promoting the community safety role of local authorities.
- *Population Decline*: Using 1991 census as a baseline, 1997 mid-year population estimates at ED level were used to estimate change. Areas with a decline in population used as a proxy for instability and unpopularity;
- *Voting Turnout*: ward level figures on voting turnout at elections in 1995–97 supplied by the local authority and used as a proxy for social cohesion.

9.3.1.3

Environment and Infrastructure

Environmental infrastructure and amenities and their proximity or accessibility also determine quality of life. Burrows and Rhodes (1998) found that the third most important factor in determining neighbourhood satisfaction is the presence or absence of leisure facilities. This domain therefore attempts to measure this dimension of popularity.

- *Percentage of Derelict Land within an ED*: the planning department supplied a polygon file of known derelict land sites. This was overlaid on to an ED polygon file and the proportion of the surface area currently derelict calculated;
- *Number of Amenities*: the planning department also supplied detailed information on the location and type of non-residential addresses. These were matched to ED object files in MapInfo using SQL queries to select out different types of amenity.

9.3.1.4

Housing Unpopularity

The housing unpopularity domain was used as a direct measure of low demand and unpopularity and treated as a dependent variable incorporating three measures: number of voids and number of void days and house prices.

- *Vacancy Quotient 1993/99*: A vacancy quotient is a measure of both the length of time that a property is void and the proportion of properties that become void in a given period (Smith and Merrett, 1988). The Council Tax register for the period April 1993 to April 1999 was used to identify periods over which properties had become vacant as well as vacant properties as at April 1999. Properties were matched to ED using AddressPoint in MapInfo.

- *Average House Prices*: House prices aggregated to Postcode Sector by type were obtained from HM Land Registry for the period 1995–1997. EDs were assigned house price values by matching ED centroids to postcode sector centroids in MapInfo.

All the data was standardised around a mean of 0 (Z Score) in SPSS before the values were transferred to MapInfo. Using MapInfo we generated choropleth maps of the four separate domains as well as observing the statistical overlap between them. Whilst poverty is widespread across the city of Liverpool, Figure 9.1 shows that housing unpopularity is most problematic in the Inner Core of the city as characterised by low house prices and high vacancy rates and episodes. Figure 9.2 shows the coincidence of areas with high scores on the housing unpopularity domain that also have low social cohesion and high rates of poverty are mostly located in the Inner Core of Liverpool.

Using GIS to differentiate between elements of housing market weakness at small area level and to highlight the spatial coincidence of area deprivation and unpopular housing areas allowed several policy recommendations to be made (see Nevin *et al.*, 1999). The City Council have adopted the recommendations within the report and the Annual Housing Strategy Statement for the years 1999–2001 have focused investment and resources as the different housing issues prevalent within the housing zones highlighted in Figure 9.2.

9.3.2

The Relationship Between Poverty or Social Exclusion and Low Demand for Housing

The policy debate on low and changing demand and unpopular housing within the UK has largely been orchestrated from within the Cabinet Office's Social Exclusion Unit (SEU). The SEU's Policy Action Team report on Unpopular Housing (DETR, 1999) puts a heavy emphasis on the role that poverty plays in causing low demand (DETR, 1999, p.25). But, how far does poverty, using the Liverpool case study, explain variations in housing unpopularity, or relate to the other known drivers of unpopularity and low demand?

Table 9.1 shows the correlation coefficients between the housing unpopularity domain and the other domains. Whilst all the coefficients are positive the overlap between the individual domains is far from the maximum. This indicates that some poor areas are socially cohesive with lower than average crime rates and population loss. The policy implications would indicate a different set of responses in 'low crime—high poverty' areas than in areas where crime and poverty are equally problematic. The standardised values of the individual domain indicators were used in a multiple regression model to explain the variation in levels of housing unpopularity in which this domain was used as the dependent variable. Across the city 56% ($R=0.7467$) of the difference in levels of unpopularity was accounted for by the standardised domain indicators. While this is a reasonably large amount of explained variation there remains 44% unaccounted variation in levels of popularity.

The unexplained variation will be accounted for by variables not measured or used in the analysis (examples may include attractiveness of housing on offer, labour market role of the area, number of students living in the area and so forth). Therefore, whilst we would not argue against the idea that poverty is a precondition for low demand, as our analysis using GIS at neighbourhood level in Liverpool shows, we would emphasise that not all poor areas are unpopular or suffer from low demand. It is therefore important to differentiate between observable measures of poverty and the dynamics of housing market change which can lead to

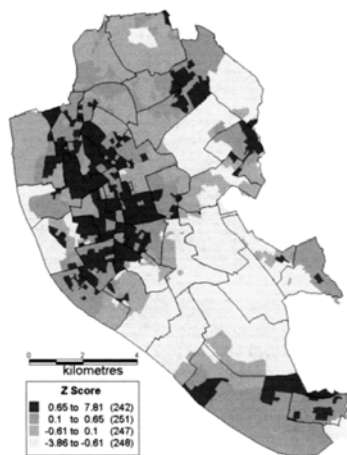


Figure 9.1 Unpopular housing areas in Liverpool.

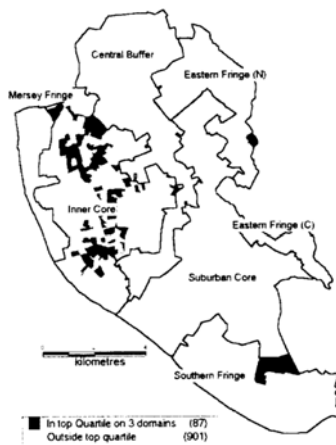


Figure 9.2 Liverpool policy zones: multiple problems associated with housing market failure.

unpopularity and area blight. Additionally, how far these processes coalesce is important. Areas with observable scores that are high but adjacent to relatively stable and popular neighbourhoods will have a different trajectory and require a different set of responses compared to areas that score highly and are surrounded by similar areas.

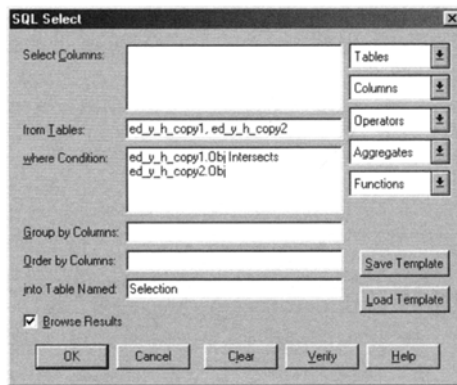
9.3.2.1

Adjacency Analysis

GIS is a useful tool in this regard as it allows us to develop a method by which we can compare adjacent small areas (Enumeration Districts or EDs) and identify coalescence of problems of unpopularity or areas at risk of low demand. In order to compare adjacent area scores we created two identical object files with attached data fields and in MapInfo ran an SQL

Table 9.1 Correlation Coefficients for the Four Domains.

	Poverty & Social Exclusion	Crime & Social Cohesion	Environment & Infrastructure	Housing Unpopularity
Poverty & Social Exclusion	1.00	-	-	-
Crime & Social Cohesion	0.64	1.00	-	-
Environment & Infrastructure	0.16	0.04	1.00	-
Housing Unpopularity	0.70	0.61	0.06	1.00

**Figure 9.3** SQL Intersect command in MapInfo on two identical object files.

command intersecting all objects on the two files (Figure 9.3). The resulting query file (subsequently saved as *ed_y_h_pairs*) is all the possible pairs of adjacent EDs with the original data value (*index_p*) and its paired values (*index_p_2*) (Figure 9.4).

In the next stage of analysis we aggregated the values of all the adjacent EDs using an SQL command in MapInfo (Figure 9.5). The resulting values are shown as the original *index_p* value for each object as well as the *average* score based on all adjacent pairings of EDs (Figure 9.6).

9.3.3

Measuring Unpopularity in the North West of England

Using the same ‘adjacency’ methodology we showed that more than 95% of EDs within the North West M62 corridor (8555 of 8987 EDs) are adjacent to or scored above expected on the government’s area index of deprivation (the ILD—Index of Local Deprivation; DETR, 1998) (Figure 9.7). The implications confirm that deprivation appears to be widely spread across the North West and that deprivation is a blunt instrument in targeting areas at risk of low demand.

The M62 Corridor consists of a consortium of 18 local authorities (see Figure 9.7) that experienced a 22% increase in local authority vacancies and a 72% rise in RSL voids over the period 1995–1999. The authors were commissioned to identify the coalescence of the most serious problems and the areas most at risk of low or changing demand. Drawing on previous

	LABEL	indx_p	LABEL_2	indx_p_2
<input type="checkbox"/>	37PCFG04	-0.22	37PCFG04	-0.22
<input type="checkbox"/>	37PCFG04	-0.22	37PCFG08	2.00
<input type="checkbox"/>	37PCFG04	-0.22	37PCFG05	-0.58
<input type="checkbox"/>	37PCFG0E	2.00	37PCFG09	1.60
<input type="checkbox"/>	37PCFG0E	2.00	37PCFG04	-0.22
<input type="checkbox"/>	37PCFG0E	2.00	37PCFG08	2.00
<input type="checkbox"/>	37PCFG0E	2.00	37PCFG05	-0.58
<input type="checkbox"/>	37PCFG0E	2.00	37PCFG06	2.61
<input type="checkbox"/>	37PCFG0E	2.00	37PCFG07	0.86
<input type="checkbox"/>	37PCFG0E	-0.58	37PCFG04	-0.22
<input type="checkbox"/>	37PCFG0E	-0.58	37PCFG08	2.00
<input type="checkbox"/>	37PCFG0E	-0.58	37PCFG05	-0.58
<input type="checkbox"/>	37PCFG0E	-0.58	37PCFG06	2.61

Figure 9.4 Resulting ‘paired’ objects with associated data.

SQL Select

Select Columns: LABEL, indx_p, Avg(indx_p_2)

from Tables: ed_y_h_pairs

where Condition:

Group by Columns: LABEL

Order by Columns:

into Table Named: Selection

Browse Results

Buttons: OK, Cancel, Clear, Verify, Help

Right Panel: Tables, Columns, Operators, Aggregates, Functions, Save Template, Load Template

Figure 9.5 SQL command in MapInfo aggregating adjacent object data values.

research (including the Liverpool study) we therefore identified a number of factors influencing changing demand and helped us focus on the elements that we believe are important in determining areas at risk of changing demand. These factors included:

- areas or parts of the city in which there is a predominance of rented housing or poor quality stock in owner occupation;
- neighbourhoods in which there is a large-scale or monolithic provision of ‘obsolescent housing’ of a certain type, *i.e.* high rise flats or terraces;
- areas with demographic characteristics likely to weaken demand such as a high concentration of elderly residents;
- a concentration of households that are economically inactive or unemployed.

An index was produced which mapped the areas at risk of changing or low demand in the sub-region. The index was constructed in two parts:

	LABEL	indx_p	indx_p2
<input type="checkbox"/>	37PCFQ04	-0.22	0.44
<input type="checkbox"/>	37PCFQ08	2.00	2.00
<input type="checkbox"/>	37PCFQ05	-0.58	0.00
<input type="checkbox"/>	37PCFQ06	2.61	2.61
<input type="checkbox"/>	37PCFQ15	-0.68	0.02
<input type="checkbox"/>	37PCFQ02	-0.62	0.09
<input type="checkbox"/>	37PCFQ07	0.66	1.01
<input type="checkbox"/>	37PCFQ14	0.00	0.00
<input type="checkbox"/>	37PCFQ09	1.60	1.67
<input type="checkbox"/>	37PAGA02	0.35	0.44
<input type="checkbox"/>	37PCFQ11	-1.02	0.03
<input type="checkbox"/>	37PCFQ03	0.00	0.00
<input type="checkbox"/>	37PCFQ01	-1.50	0.00

Figure 9.6 Resulting 'aggregated' data file and object label.

1. social housing areas (predominant housing is public sector) with higher than expected combined standardised values on over 65s, economically inactive, unemployed and flatted accommodation;
2. private housing areas (predominant housing is private) with higher than expected combined standardised values on over 65s, economically inactive, unemployed and terraced accommodation.

Indicators in both indexes were standardised using chi-square in SPSS and combined into one single index by substituting the highest value in each case. The index values were adjusted in MapInfo by taking into account adjacent ED values as in the methodology described above.

This method enabled us to identify coalescence of problems highlighting in particular clear spatial concentrations of neighbourhoods at risk of changing demand in the core of the Greater Manchester conurbation (Manchester, Salford and to a lesser extent Trafford) and in the inner core of Merseyside centred on the City of Liverpool, Bootle, Tranmere and Birkenhead. Smaller areas of potential decline are also highlighted in St Helens, Halton, Wigan, Warrington, Blackburn with Darwen, Bolton, Oldham and Rochdale (see [Figure 9.8](#)). There are 280,000 households contained within the overall clusters of areas at risk of changing demand (16.3% of the households in the study area). These areas contain a population of 690,000 people (15.9% of the population of the M62 Corridor). Neighbourhoods at risk are predominantly social housing areas, however there is clear evidence of multi-tenure problems with nearly 100,000 properties being privately owned. These multi-tenure issues are most pronounced in the Merseyside Inner Core where 46% of households either rent privately or own their homes.

The research maps of areas at risk were produced to enable the identification of individual enumeration districts and were distributed to each of the agencies in the Commissioning Consortium. The responses received indicated that the Risk Index had identified neighbourhoods where problems of low demand were entrenched and others where problems were beginning to appear. The analysis is now being used to target housing investment resources and has been given significant emphasis in the 2001 Regional Housing Statement for the North West of England.

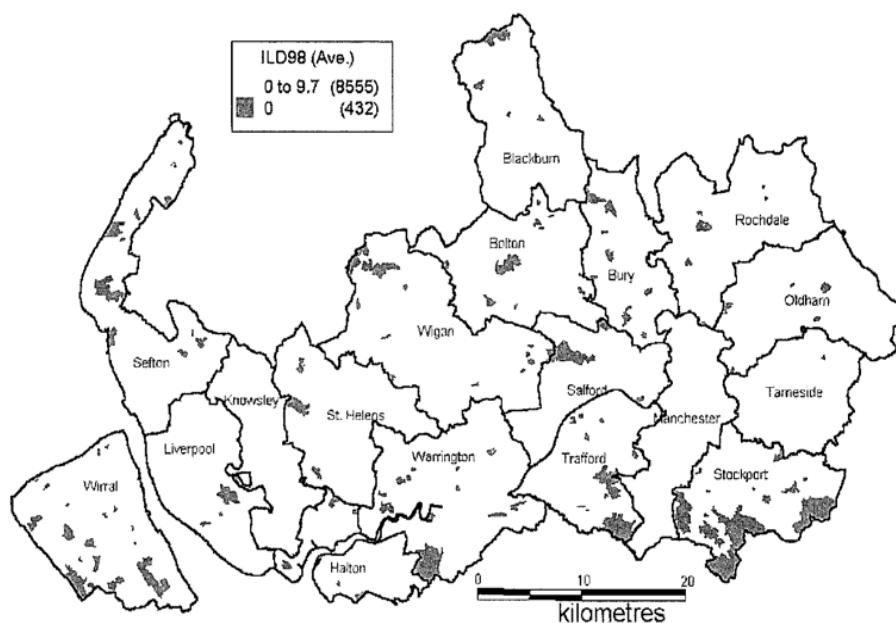


Figure 9.7 EDs not adjacent to deprived areas: average scores based on adjacency pairings (M62 Corridor).

Source: Nevin *et al.* (2001a).

9.3.4

Validating the Risk Index: A Case Study of Birmingham

The methodology was subsequently employed in a study of changing housing markets in the West Midlands Region (Nevin *et al.*, 2001b). The region has a population of around 5 million in which Birmingham is the most densely populated city, housing more than 1 million residents. As at June 2001 Birmingham City Council owned 88,000 properties and was pursuing a policy of wholesale stock transfer to eleven new Registered Social Landlords. In October 2000 the city commissioned the University of Birmingham to assess the popularity of housing in order to make decisions concerning the transfer of the city's housing stock.

To test the accuracy of the Risk Index for Birmingham (Figure 9.9) we brought together two additional proxy indicators of 'unpopularity':

1. lettings of local authority stock between 1990–2000 (Figure 9.10);
2. transfer requests from local authority stock (as at October 2000) (Figure 9.11).

These were used to highlight local authority housing areas with market weakness measured on all three dimensions of 'unpopularity' in which areas scored highly on all three measures. In this study negative indicator scores were set to 0 in MapInfo before average indicator scores were calculated. The scores were re-set to 0 in cases where the original score was zero. As the study was primarily concerned with the popularity of local authority stock we also set to zero scores in areas where there was no local authority stock as at 1 October 2000. Areas were



Figure 9.8 Typology of areas at risk of changing demand in the North West M62 Corridor.

Source: Nevin *et al.* (2001a).

assigned a score of 1 if they scored in the upper median on any one factor: 'at risk' of changing demand, higher than expected lets or higher than expected registered transfers, the breakdown for the city as whole is as follows:

- Of the 1,485 enumeration districts containing council housing, slight more than half featured in the bottom median on all three measures;
- A further 32% (471 EDs) had a score above the median on at least one measure;
- The remaining 258 EDs (17.4% of the total containing council housing), were split as follows: 187 EDs (12.6%) had scores above the median on two measures whilst slightly under 5% of EDs (71) had scores above the median on all three measures.

The results of this exercise have shown a high correlation between those areas which we would have expected to show signs of decline given their housing and socio-economic characteristics in 1991 (using the 'at risk' index for the North West and West Midlands) and what has actually happened over the period 1990–2000. For example, in most neighbourhoods highlighted in [Figure 9.12](#), neighbourhoods designated at risk of low demand have either high turnover or transfers or both.

However, there is not a perfect fit and in a number of areas the problems of turnover and transfer requests are more widespread than the Risk Index would predict. This latter point illustrates the need to check data prepared using GIS against other contextual measures such as crime, environment and property construction. These findings have been developed further to

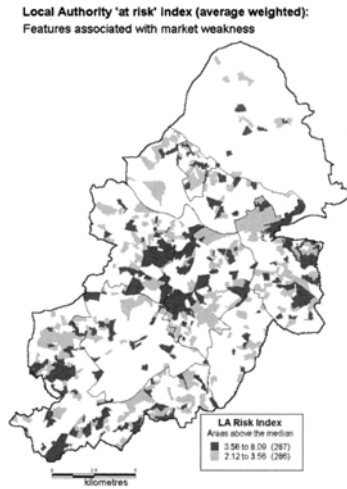


Figure 9.9 Local Authority Areas 'at risk' of Low Demand.



Figure 9.10 Letting of council properties (fetandardised, weighted average), 1990–2000.

assess the drivers of change in different areas of the City and have been translated into policy responses in the City's housing strategy.

9.4 CONCLUSIONS

This paper has illustrated the use of GIS packages such as MapInfo in analysing administrative data for the purpose of categorising areas with characteristics of unpopularity or experiencing problems related to housing demand. It is clear that there is considerable difficulty in determining the viability and sustainability of housing areas both empirically and methodologically. Whilst



Figure 9.11 Registered transfers (standardised, weighted average), 1990–2000.



Figure 9.12 Unpopular council housing areas.

the focus of this paper has been on the empirical and technical aspects related to this issue, the task cannot simply be reduced to a technical exercise alone in which areas are ranked and reduced to an index score on an agreed scale. The policy agenda and the management practices of social and private landlords as well as broader regional and sub-regional trends have to be incorporated into the analysis. It has not possible for us to explore these themes here. However, we would argue that the use of these techniques and the differentiation between poverty, social cohesion, housing popularity areas at risk of changing demand needs to be the starting point for exploring policy solutions. In this way it enables policy makers to target areas for investment or disinvestment on the basis of market and socio-economic characteristics.

This is particularly valuable in local authorities where deprivation is widespread. Additionally the mapping of areas at risk using GIS has proved to be highly effective in conveying complicated messages to a varied audience which has included politicians and tenants and residents groups.

There are a number of implications for further research in this area and the use of other administrative data and national data sets. What this paper sets out to show is that contextual indicators such as poverty, although widely referred to in the literature, do not discriminate sufficiently between popular and unpopular areas. For this reason, more direct measures of low demand should be used. Moreover, where regeneration and housing strategies have failed in the past is partly due to the focus on static geographies and narrowly drawn target areas. In this paper we have illustrated ways in which a coalescence of problems associated with low demand can be highlighted through the application of 'adjacency' analysis. It would not be possible to conduct such analysis without the aid of a GIS or mapping package. Additionally, we have attempted to avoid the problem of static geographies by conducting regional and sub-regional analyses. This we feel is crucial to the study of low demand as it is the different geographical levels of enquiry that help us understand the dynamics of low and changing demand and allows new policy vehicles to be deployed which cut across existing administrative boundaries. Whilst it is costly and time consuming to assemble data for a large number of authorities, modelling census data has enabled us to construct a picture of risk across sub-regions at small area level. By mapping direct indicators of low demand from administrative records at local authority level in Birmingham and Liverpool we were able to validate this analysis. It will therefore be possible to conduct a similar exercise using the 2001 census to identify areas at risk of changing demand over the next decade.

9.5

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PART III

GIS and Urban Applications

10

Geographical visual information systems (GVIS) to support urban regeneration: design issues

Xiaonan Zhang, Nigel M. Trodd and Andy Hamilton

10.1

INTRODUCTION

Urban planning is complex. It combines data and opinion on social, political, economic and environmental issues. In western societies, planners are responding to new challenges to make planning more transparent, *e.g.* e-democracy, open government, and it has been argued that any solution should increase participation in the process. New technologies could be employed to promote dialogue and make the process less confrontational and easier to understand. The research at the University of Salford is designing and building a prototype which links emerging virtual reality (VR) and Internet technologies with (more mature) geographical information technologies. These geographical visual information systems (GVIS) are being designed to facilitate participation by multiple stakeholders in urban regeneration projects. In this chapter we consider how such a prototype can adopt a framework based on theories of learning and how that framework can be used to evaluate impacts of GVIS in urban planning.

The chapter introduces public participation in urban planning and reviews developments in GIS, VR and Internet technologies. A learning theory is outlined based on Kelly's theory of personal constructions (1955) and is mapped to functions available in GIS, VR and Internet technologies. Research is based on a case study of the Chapel Street Regeneration Project, Salford. The study identifies two stages of planning process—developing and selecting planning options—that offer opportunities for these technologies to engage stakeholders, and in particular the public, with the planning process. Design options for a GVIS are considered and methods of evaluating a learning system approach to GVIS are presented.

10.2

URBAN PLANNING AND PUBLIC PARTICIPATION

If a “city is a drama in time” (Geddes, 1905, in Cowan, 1998), then it is important to involve every citizen in writing the scenario and playing active roles in the drama. The sense of involvement not only gives citizens a greater meaning to their lives but also fosters a sense of responsibility which is often lacking in modern society (Ingram, 1998). These opinions are reflected in a movement from ‘planning for the public’ to ‘planning with the public’ (Klosterman, 1999; Roberts and Lloyd, 1999).

Whittick, (1974) defined public participation as ‘the means by which members of the community are able to take part in the shaping of policies and plans that will affect the environment in which they live’. Participation should involve the public putting forward ideas and comments at the early stages of planning process (Sarjakoski, 1998). It should be a continuous dialogue between the public and other stakeholders (McConnell, 1981). Rydin (1999) argues that in most planning activities participation is still narrow and low-level. It is usually undertaken in the late stages in the planning process and mostly based on consultation documents and public meetings (DETR, 1998; Bickerstaff and Walker, 2001). There is an argument for the public to be involved at earlier stages (Alterman *et al.*, 1984).

Two key factors have been identified for effective public participation:

- *Availability of, and Access to, Information*

To participate in planning process, public require access to the necessary information about the planning work and have opportunities to express their opinions. Lack of information about planning activities and the limited opportunities for participation in planning policy decisions have been highlighted as key problems (Barlow, 1995). Many authors propose that GIS technology could be used to increase public access to information and optimise their participation in the planning and policy-making process (*e.g.* Weiner *et al.*, 1995, Myers *et al.*, 1995 and Nedovic-Budic, 2000). They envisage that people should have access to information presented at a level they understand and through media with which they are familiar.

- *Communication and Interaction*

Planning requires a dialogue between and among stakeholders. Dialogues between public and professionals can be inhibited by the lack of a common terminology and the alien jargon and alienating media used to convey ideas. Three-D representations of cityscapes offer more natural fora to exchange ideas (Sarjakoski, 1998) and Al-Kodmany (1999) has shown that visualisation tools allow residents to directly participate in the design of their neighbourhood.

Nowadays, tools such as GIS, VR and Internet could be employed to achieve the goals of effective participation.

10.3

DESIGN ISSUES 1: TECHNOLOGY

The last two decades have seen the dramatic development of information technologies and their ubiquitous adoption. In this section, the current use of three information technologies, namely GIS, VR and Internet, in urban planning are outlined and the integration of these technologies is considered.

10.3.1

GIS

GIS is a special information system, as the data it handles are all referenced with geographical location. It focuses on spatial entities and relationships and pays specific attention to spatial analytical and modelling operations (Maguire, 1991). GIS are a powerful tool for storing and

handling geo-spatial data and have been adopted in many market sectors, such as telecommunications and natural resource management.

GIS research has, since the early years, “moved from primitive algorithms and data structures to the much more complex problems of database design, and the issues surrounding the use of GIS technology in real applications” (Goodchild, 1992). Although GIS are adopted widely, their potential remains unfulfilled (Batty, 1993; Douven *et al.*, 1993).

Until recently GIS users have been limited to specialists and professional users. This is attributed to two reasons:

- *Low Accessibility*

Expensive software and data, poorly catalogued and protected databases are barriers to non-profit organisations and the general public (Nedovic-Budic, 1998). As a user group the public requires tailored small and beautiful GIS by which they can solve some simple spatial problems like *where is...?*, *what is at location...?* and *what if...?* by themselves.

- *Weak Visualization*

The user interface is crucially important as it is the only part directly seen and ‘is’ the system for the user (Frank & Mark, 1991). Most commercial GIS-user interfaces are based on the use of windows, icons, menus, and pointing devices (Egenhofer & Kuhn, 1999). These interfaces are too often an impediment to effective problem solving or decision-making (Medyckj-Scott & Hearnshaw, 1993).

The emergence of web-based GIS increases access. Through the Internet, people can transmit data and access tools to conduct analysis and create GIS presentations (Peng, 1997). Although the Internet-based GIS creates many benefits for the public, such as the convenience of access and the low cost, problems of tedious interface and difficulty of use are still not solved. Virtual reality (VR) offer potential to facilitate public use of GIS tools as it increases the engagement of the user by coming closer to natural ways of interacting with the world than would happen with maps or other static models (Jacobson, 1992; Neves and Camara, 1999).

10.3.2 Virtual Reality

VR is a human-computer interface in which the computer creates a three-dimensional, sensory immersing environment that interactively responds to and is controlled by the behaviour of the user (Pimmentel and Teixeira, 1995). Its characteristics are response to user actions, real-time 3D graphics and a sense of immersion. By using multimedia, users can gain real time response to their actions by graphic and sound in a virtual environment. An example is that as a ‘person’ walks along a street, the sound heard by that person would change continuously based on their location relative to the sound source. The richness of this experience facilitates a users’ learning and understanding (Pont, 1993).

As with GIS, links between VR and the Internet have been developing. Virtual Reality Modelling Language (VRML) is a standard format for the web (Rohrer and Swing, 1997) that lets you quickly build virtual worlds incorporating 3D shapes, animation and sound effects. Since 1994, the most important developments in VR have not been in technologies, but in the adoption of VR technologies and techniques to increase productivity, improve team communication, and reduce costs (Brooks, 1999).

10.3.3 Internet

In the last decade of the twentieth century, the Internet emerged as a new information and communication technology. At the end of 1999, 1 in 5 households in the UK had Internet access compared with 1 in 20 only 2 years earlier (Corrigan and Joyce, 2000). It provides a more efficient way for people to access information and disseminate their opinions as it not restricted by time or physical distance. Corrigan and Joyce (2000) and Craig (1998) demonstrate the usefulness of the Internet to improve the productivity of public services and contact with government representatives. Local planning authorities are beginning to realise the potential of the Web as a communication device. A number of examples exist where local authorities have placed important planning documentation such as Structure Plans and Development Plans on the web for public consultation (Carver and Peckham, 1999).

10.3.4 GVIS

It is a widely held view that integrating GIS, VR and Internet technologies can facilitate greater and more effective participation in planning activity and thereby strengthen and democratise the process. Research in this field is attracting considerable attention, *e.g.* the Centre of Advanced Spatial Analysis (CASA) of UCL and the urban simulation team in Los Angeles (Batty *et al.*, 1998; Dodge *et al.*, 1998; Jepson *et al.*, 1996). Although these demonstration systems suggest that the technologies exist to provide functions for public participation the published literature is notable for the absence of formal theory in the design of this type of systems. A lack of theory may undermine the development of GVIS and inhibit longer-term progress through rigorous evaluation. Formal theory helps to explain the success (or failure) of these systems and better understand the likely impediments to future system. An objective of the University of Salford research is to develop a robust framework for the design of GVIS.

10.4 DESIGN ISSUES 2: LEARNING SYSTEMS AND GVIS

10.4.1 Learning System Theory

Learning can be defined as the synthesis and analysis of information obtained through communication and interaction. It can be argued that urban planning is a learning process as it is information-rich, complex and benefits from stakeholders sharing a greater understanding. The exchange of information and ideas between stakeholders creates an informal learning environment. As such, the planning process can be considered within the framework of a theory of learning. Of the many theories of learning, Kelly's 'personal construct theory' (Kelly, 1955) is an appropriate approach for urban planning (Hamilton *et al.*, 2001). Kelly states that people look at their world through patterns that they construct and try to fit to the real world. Without these patterns the world would make little sense to people. Patterns are constructed based on an individual's experiences, *i.e.* personal constructs. People change and revise their patterns in order to explain better their view of the world. It is noted that personal

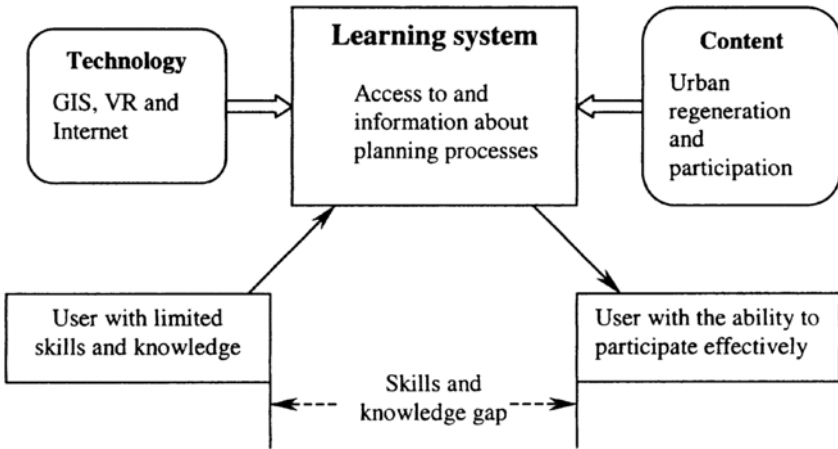


Figure 10.1 Effect of a learning system to enhance participation in planning.

experiences include interaction with both tangible and intangible features of the world (Kelly, 1955).

To relate the learning theory to urban issues, personal constructs are formed by making sense of our direct experiences of life in the city, or indirect experiences through newspapers, books, TV and other informing media. The social interaction also lead to the building of personal constructs. Furthermore, when social interactions take place with a group, it is possible for us to envision new and more creative ways of dealing with a problematic situation by actively considering alternative constructs (Figure 10.1).

Three aspects of the learning system are needed to enhance participation in the planning process, namely access, analysis, and comprehension (Zhang *et al.*, 2001). The current system to gain access to information for a particular proposal can be a burden to the public because the time involved may be incompatible with their lifestyle or incur a financial penalty due to loss of earnings. Furthermore, gaining access does not improve matters unless the information is presented in a way that they can comprehend. Experimenting with alternative scenarios is another essential part of the learning system. To fully understand the planning issues, people need to analyse the information they get. The alternatives also need to be analysed and evaluated. In order to do that, public need tools to interact and refine the information. The tools may not be as complicated as the ones for the professionals but at least they can achieve some analysis functions. It has been postulated that allowing people to analyse planning proposals followed by debate between public and other stakeholders can lead to greater consensus in the final plan.

It has been observed that many people find it difficult to participate effectively in planning systems because they lack the necessary skills and knowledge (Hamilton *et al.*, 2001). A learning system could be built to bridge the skill and knowledge gap identified (Figure 10.1). On the one side, the planning process and participation issues are 'the content' of the system. On the other side, technologies like GIS, VR and Internet provide functions that are needed to build a learning system.

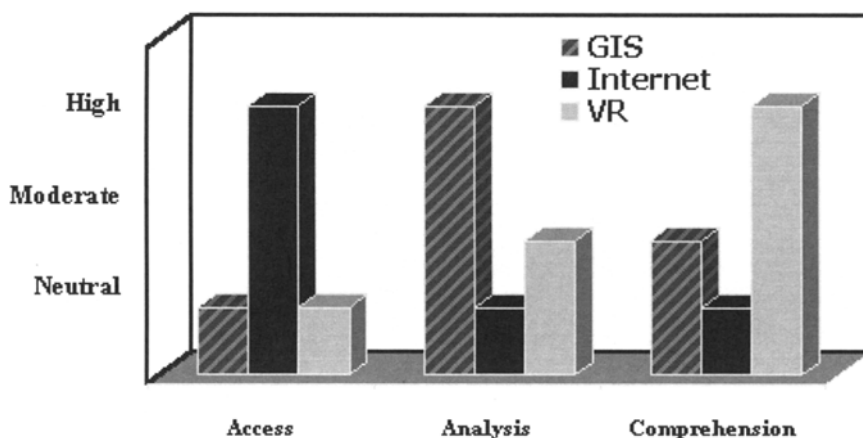


Figure 10.2 GIS, VR and Internet in Information Learning System (Source: modified from Hamilton *et al.*, 2001).

10.4.2

The Strengths and Limitations of Technologies to Enhance Learning

In the light of the learning system theory, the strengths and limitations of each technology in each of the aspects of the learning system have been evaluated (Figure 10.2). GIS allows people to process information and detect spatial patterns and relationships. GIS is classified as high in terms of analysis. It is not rated as highly for access or comprehension. VR is classified as high for comprehension and the Internet provides an effective way for people to access information.

10.5

PROTOTYPE DESIGN AND EVALUATION

This chapter has identified design issues associated with the technologies and learning systems methodology. It follows that a prototype is designed to combine the strengths of the technologies and implement features of a learning system. The research prototype is being designed around a common geospatial database for the Chapel Street Regeneration Project, Salford.

Chapel Street is the main thoroughfare through the city of Salford (Figure 10.3). It is also one of the main approaches to the centre of Manchester. Over the past thirty years Chapel Street has declined as a commercial and retail centre and in 1998 the City Council launched a major regeneration project. The project is funded by decline public and private sector organisations and involves residential and business communities.

The Chapel Street case study provides a complex platform for the design and evaluation of a learning system-based GVIS. The prototype will be developed in parallel with regeneration plans and is intended to complement existing activity rather than replace it. The main benefit of using an established urban regeneration project is the ability to compare old and new approaches to participation. Before the prototype can be developed, however, it is necessary to identify those aspects of the planning process that it will address.

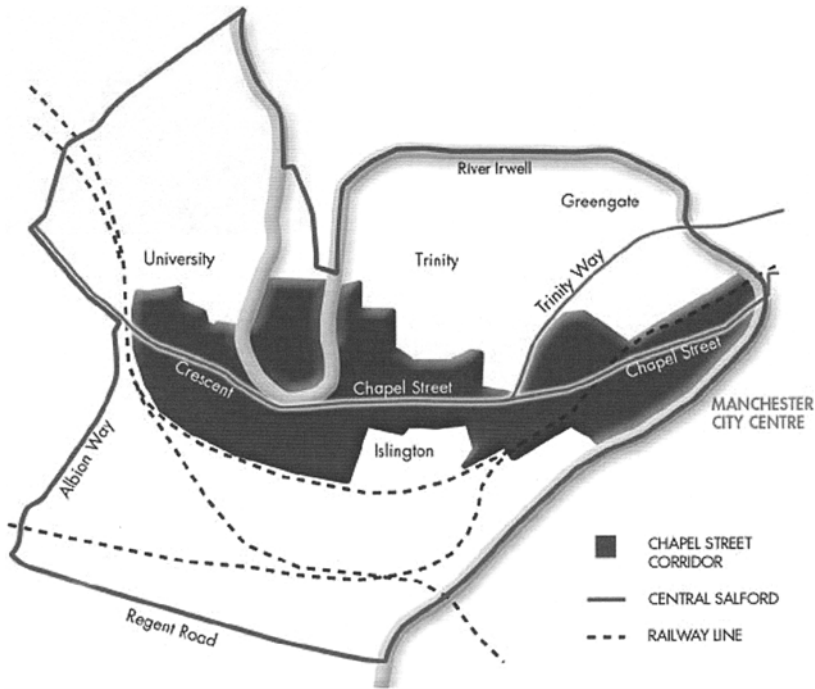


Figure 10.3 Chapel Street Regeneration Corridor, Salford, UK.

10.5.1

Urban Planning System: User Needs

In keeping with the aim of this research the planning process was studied for key stages which represent the best opportunities for the use of GIS to support public participation. Kammeier (1999) suggested that planning support systems should support clarifying the planning options, simulating alternative proposals, assessing shortlisted projects and implementing the decision. These coincide fairly closely with Skeffington's observations (1969) that the main opportunities for public participation in a local plan are at the stages of surveys of facts, developing planning options and discussing favoured proposals. If these proposals are mapped to Yeh's model of the planning process then 4 stages can be identified which are most conducive to public participation (Figure 10.4). By comparison GIS is most useful whilst analysing the existing situation, and developing and selecting planning options because of the need for spatial analysis in these stages. The stages of modelling the existing situation and developing and selecting options offer greatest potential for using VR because it facilitates presentation and interaction.

Combining these assessments allows us to identify 2 stages in the planning process that are best suited to developing and testing a GIS prototype, namely developing planning options and selecting planning options (Figure 10.5).

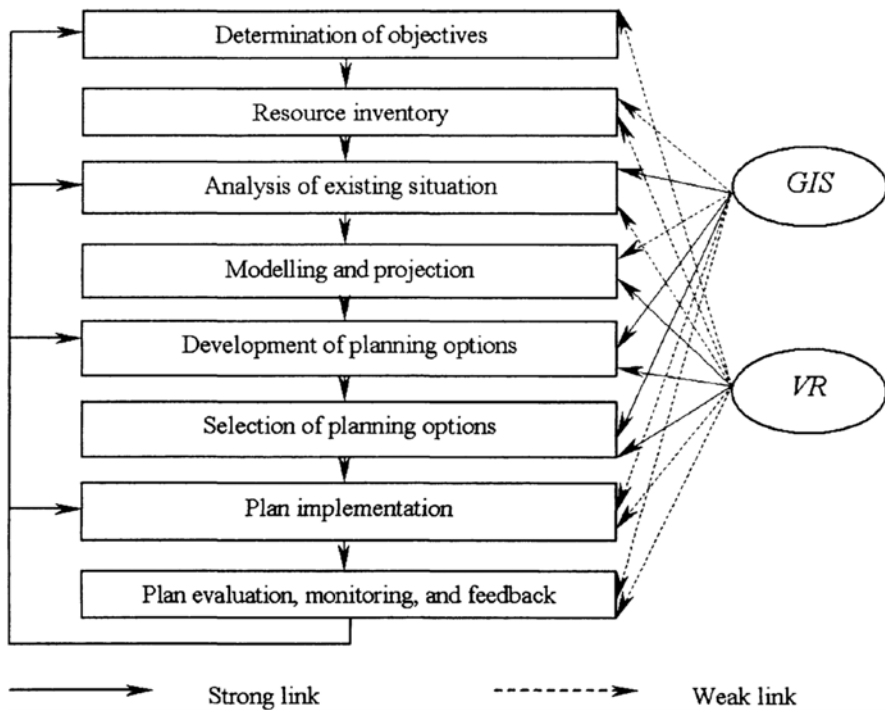


Figure 10.4 GIS, VR and public participation in planning process (modified from Yeh, 1999).

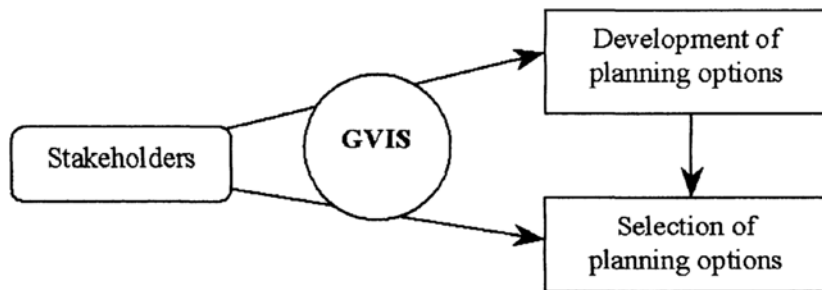


Figure 10.5 Planning stages for developing and evaluating a GVIS.

10.5.2 Learning System Components

The prototype has been designed as 3 modules that each focus on an element of the learning system.

10.5.2.1

Analysis Module

The analysis module uses spatial analysis functions to process data and support queries such as *where is...?*, *what is at location...?* and *what if...?*. In particular the module will develop decision support functions such as multi-criteria analysis.

10.5.2.2

Comprehension Module

A 3D model of Chapel Street Corridor has been built based on the same geo-spatial database of the analysis module. In this module, user can navigate and query the planning area. Main features are the provision of functions to switch between before and after views of the area based on possible scenarios and the geo-referencing of multimedia information such as video clips and panoramic photographs. The module is also designed to improve communication between stakeholders by allowing them to comment on various aspects of the regeneration plan, attach those comments to a visual object and to retrieve the comments of other participants.

10.5.2.3

Access Module

The module is mainly about the access of the planning related information through the Internet and/or Intranet. Users are allowed to access the information via a popular Internet browser. All the functions of the former two modules would be transplanted/linked in the user interface that means users can access them by Internet or Intranet.

10.5.3

Evaluating GVIS as a Learning System

The question of whether or not new technologies improve complex tasks such as urban planning is often very difficult to answer. The evidence is usually qualitative, may be contradictory and rarely allows the system developer to make an objective evaluation. In particular it is difficult to assess the impact of combined technologies. Implementing learning system theory in the design of a GVIS prototype enables the research to reduce the system into three objectives. These objectives transcend the technologies and therefore provide a useful frame of reference for evaluating combined GVIS. Failure to achieve one of objectives can be used to focus further research and development of the prototype system.

10.6

SUMMARY

Stakeholders, including the public, are being encouraged to participate in urban regeneration. To do so they need to be able to contribute to and benefit from the planning process. Recent studies have created virtual environments as a mechanism to facilitate the communication of planning information and postulate on the near-future appearance of cityscapes. At the same time community-based GIS researchers have argued that GI technologies can help to secure

active participation of leading individuals and groups at early stages in the planning process and numerous authors promote the Internet as a forum for interaction between participants. In this chapter the authors have presented the case that integrating GIS, VR and Internet technologies can increase participation in planning process. More importantly, applying learning systems theory to the design of GVIS creates a framework that can be used to optimise participation.

10.7

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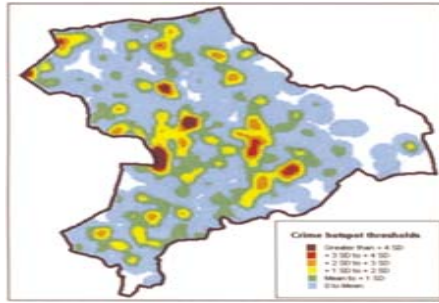


Plate 1 The map applies incremental standard deviations above the mean to define crime hotspot legend thresholds. The crime data mapped is robbery (June–August 1999). The map was produced using a bandwidth of 207m (K order 5).

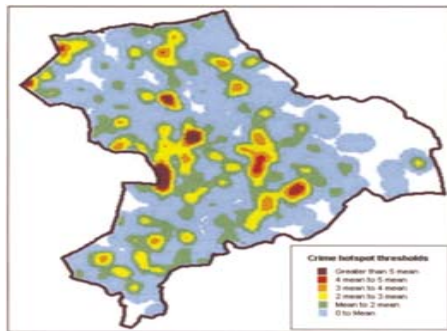


Plate 2 An incremental mean approach for defining legend thresholds provides an appealing method for describing concentrations of crime. The crime data mapped is robbery (June–August 1999). The map was produced using a bandwidth of 207m (K5).

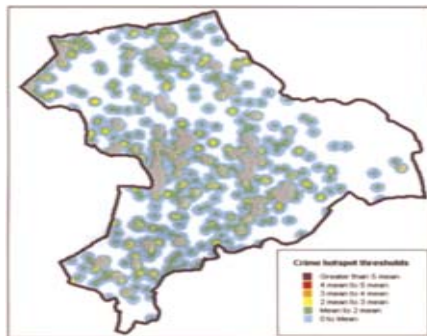


Plate 3 Gi* LISA statistic output (grey areas) derived from the robbery (117m (K2) bandwidth) quartic kernel density estimation surface. The LISA output matches very closely to the ranges above the 3 mean threshold, and is useful in adding definition to our original continuous surface crime hotspot map, indicating the level at which hotspots can be more clearly distinguished against other levels of crime concentration.

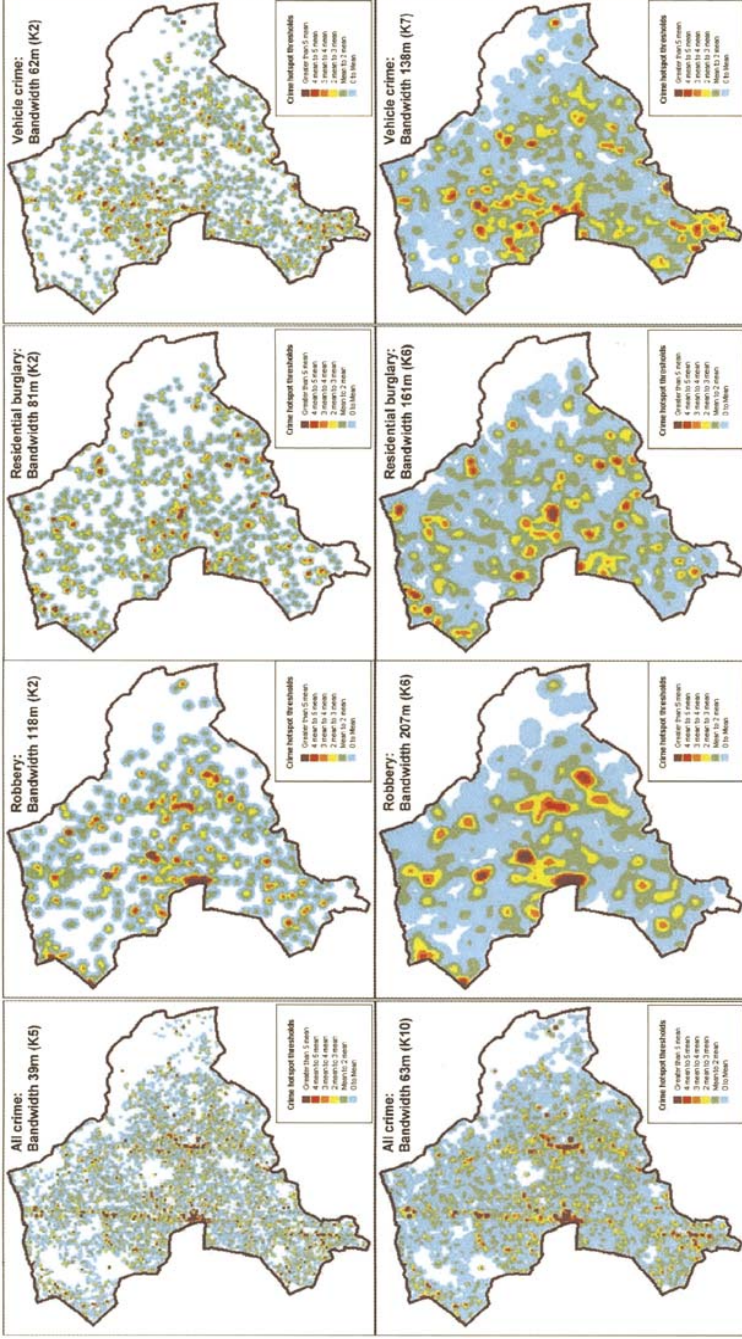


Plate 4 Crime hotspot for all crime, robbery, residential burglary and vehicle crime. The maps show the application of the incremental mean approach for defining crime hotspot legend thresholds. The method is also sensitive to map design flexibility, where users require the need to view hotspot output at different scales.

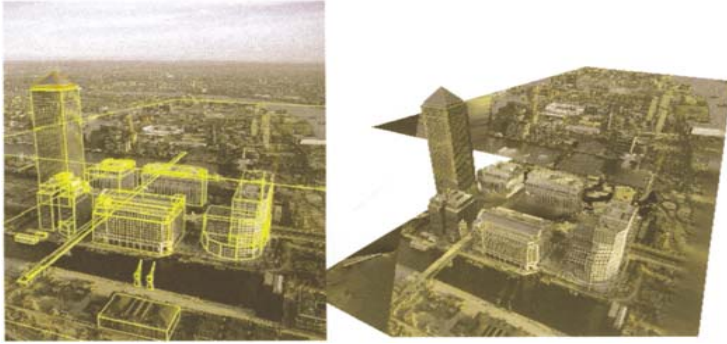


Plate 5 Canary Wharf modelled in Canoma.

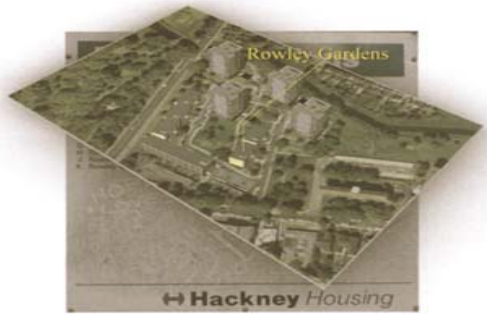


Plate 6 Canoma model of Rosemary Gardens, displayed in Viewpoint.

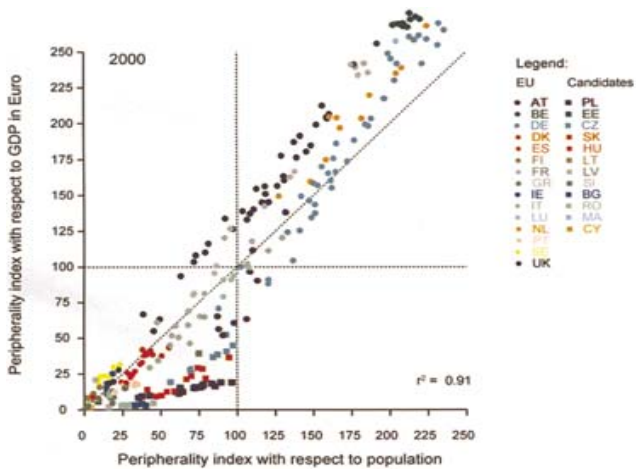


Plate 7 Correlation of *Periphery with respect to population* against *Periphery with respect to GDP* (NuTS 2).

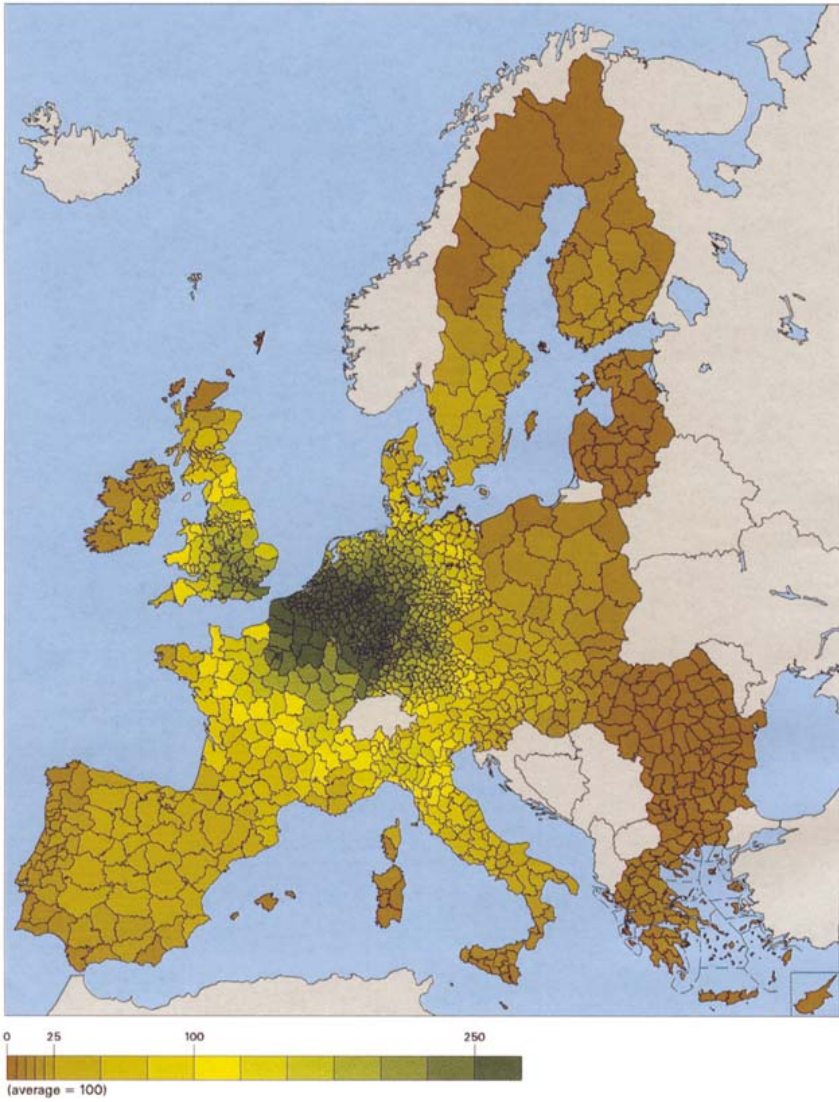


Plate 8 Periphery index with respect to GDP by lorry (NUTS 3).

Using measures of spatial autocorrelation to describe socio-economic and racial residential patterns in US urban areas

Andrea I. Frank

11.1

INTRODUCTION

Residential patterns are investigated using an exploratory approach with GIS-based thematic maps and spatial statistics. The research aims to contribute to the debate whether geopolitical fragmentation enhances spatial segregation of households based on racial and socio-economic characteristics. Using 1990 US census data for three key variables (income per capita, percent black and percent hispanics), measures of spatial association serve as quantitative index to describe the level of homogeneity or heterogeneity of residential neighborhoods. Statistical results are mapped and the correlation of significant homogeneous clusters with political entities is assessed. The results show considerable variation of household cluster sizes depending on the geopolitical structure as well as the population composition of the urban area. Also, cluster sizes and locations are correlated with municipal boundaries in some of the areas; this supports the proposition that the location of segregated communities is influenced by political and policy frameworks.

11.2

BACKGROUND

Within the fabric of the city, households of similar socio-economic, racial or ethnic background tend to cluster spatially forming distinct neighbourhoods and communities. Human geography and urban planning have a long tradition in observing and analysing the spatial pattern of residential arrangements and the change of such arrangements in time and space as a means to develop and test explanatory models of social interaction and urbanisation processes. It is from such observations that theories of human ecology and the concentric *zonal* model (Burgess, 1925) of urban structure were developed in the 1920's by scholars from the Chicago School (*e.g.* Park *et al.*, 1925; Park, 1936; Hawley, 1950). In the context of movements such as sustainability and social justice, knowledge of patterns of residential differentiation is vital to raise awareness of the spatial isolation of disadvantaged households lacking access to health care, jobs and transportation.

Recent research (*e.g.* Foster, 1997; Pendall, 2000) suggests that the spatial sorting of social and racial groups in the US is not necessarily based on free choice, but is induced and facilitated in part by local government policies on land use, zoning, taxation and restrictive policies like minimum floor space requirements for new homes. As a result of the influence of local

governments on the residential mosaic we might expect in turn that the socio-economic structure and patterns mirror the underlying spatial political structure. In other words, household characteristics might be changing significantly when crossing jurisdictional boundaries. This study continues the tradition of research in urban residential patterns looking specifically at linkage of segregation and geopolitical structures. The objective is to a) evaluate and compare different patterns and levels of residential segregation in US urban areas and b) test the hypothesis of the association of political structures with patterns of residential segregation.

The paper consists of three parts. The first part briefly reviews theories of urban residential segregation and the potential influences of geopolitical structures on these patterns. The second part discusses the analysis approach, which is based on spatial statistics and pattern analysis techniques. Spatial statistics is a helpful tool to assess the distribution of household types quantitatively using spatial association measures. The level of integration (co-location) and segregation of socio-economic and racial groups is analysed using multivariate spatial correlation, whereas the correspondence of jurisdiction boundaries with the extent of statistically significant patches of similar households is evaluated through visual assessment. In the third part, the analysis is applied to eight US urban areas with different political structures. Spatial clusters of socio-economic indicators are evaluated and compared with the areas of local political entities.

11.3

URBAN RESIDENTIAL MOSAIC AND POLITICAL STRUCTURE

Residential segregation or congregation (depending one's point of view) is primarily based on socio-economic status, ethnicity, race, and to a lesser degree life-cycle status, lifestyle, and age (Knox, 1994). A range of theories on residential segregation exists. On one hand, the phenomenon is seen as a result of the complex dynamics of social interaction. Lasting social contacts are based on commonalities, such as hobbies, political and cultural values. Commonalities often derive from similar educational backgrounds, occupations and socio-economic status. The shared experience of university life or facing the same issues at work often forms the basis of a friendship. On the other hand, social interaction is greatly facilitated by physical closeness (Johnston, 1982); this holds for significant proportions of the population despite technology that renders distances increasingly obsolete such as telecommunications, improved personal mobility and the Internet (Dodge and Kitchin, 2000). Thus, it seems reasonable that people locate in proximity of others with whom they share common interests and values. Benefits of residential segregation go beyond the convenience of proximity. Suttles (1970), for example, argued that residential segregation leads to minimisation of inter-group conflict, maximisation of political voice, and an increased degree of social control. Ethnic segregation helps to preserve cultural values, provides a haven of moral, spiritual and practical support and reduces the impact of discrimination (*e.g.* Boal, 1976).

Residential segregation is a matter of fact in US metropolitan areas; more interesting is therefore *where* certain groups locate within the metropolitan fabric and *how* different neighbourhoods relate to each other. In general, the location of different social and racial groups within a metropolitan area is determined through an approximate match of land value and resources available to a group. This has led to the development of a generic model of urban structure with poor, black or minority urban centres and wealthy (white) urban fringes. Yet, the urban residential mosaic is not static and local conditions vary. Downtown neighbourhoods

are being gentrified by young urban professionals displacing less affluent former residents, for example, while inner city industrial land is converted to housing and so forth.

Residential self-sorting may be facilitated by municipal and school district boundaries (Weiher, 1991). The statement resonates the view offered by public choice theory (*e.g.* Tiebout, 1956). According to Tiebout (1956), households will choose and locate in the municipality, which offers the closest match to the households preferred level of services, costs and environmental conditions. Thus, municipalities will over time attain a population that is relative homogeneous by taste. A factor analysis of demographic variables led Heikkila (1996) to conclude that the various municipalities of Los Angeles indeed resemble Tieboutian clubs of relative homogeneous population groups. As households with similar characteristics often share taste and preference, we may assume relative high levels of homogeneity by household type, economic class, and race as well.

Municipalities are not passive players in this game but compete like 'municipal firms' for residents. To the extent that municipalities influence land values and access to their territory by means of policy and zoning, they have a direct impact on the socio-spatial pattern of the metropolitan area. It may be fiscally advantageous for municipalities to specialise. Newly incorporated cities and municipalities, that cater to specific population groups (*e.g.* the retirement communities of the Sun Belt), or land uses (*e.g.* City of Industry, CA) are examples for this specialisation. In effect municipalities and local governments act as territorial containers. Through specific local government legislation certain land uses or population groups can be offered preferential treatment or denied access. The size of jurisdictions may be of importance for the facilitation of the segregation process. Access control becomes more difficult, the larger the area. Hence, larger jurisdictions are less likely to be highly homogeneous by class, race or along any other dimension (Madison cited in Sack, 1986:147). From this we might conclude that in urban areas with lots of small jurisdictions, segregation might be more easily attained than in urban areas with large jurisdictions.

To summarise, the reasons for residential segregation are diverse ranging from different tastes and preferences, racial prejudice and discrimination to economic barriers. There is some indication that the self-sorting process of households is facilitated by the differential conditions in local governments. As there is only a certain proportion of an urban population that fits into each grouping (*e.g.* the Asian community, the wealthy, the black entrepreneurs, *etc.*), spatial containers and jurisdictions ideally should be small for better fit. It is expected that in urban areas with many local government entities: (i) segregation patterns reflect the small-scale political structure; and (ii) boundaries of clusters of similar households are often matching local government boundaries. In contrast, in urban areas with few government entities (fewer choices), clusters of households with similar race, ethnicity or social status are likely to form larger clusters that not necessarily match up with the boundaries of jurisdictions.

11.4

SPATIAL PATTERN ANALYSIS

Describing and comparing the residential mosaic of different cities is not a simple task. In a research context, social area analysis (a technique based on factor analysis) has successfully been used to generate generic descriptions of the socio-spatial structure of a wide range of cities. The results showed that residential differentiation is primarily dependent on three dimensions: socio-economic status, life cycle and ethnicity/race¹ of households. The technique is difficult to interpret, however, and critics voiced concerns over the dependency of analysis

results on the underlying spatial structure. Moreover, phenomena in space tend to be interdependent (*e.g.* Tobler, 1970; Gould, 1970). Households with similar characteristics (socio-economic status, age, ethnicity *etc.*) are likely to be located near each other, and are thus in a statistical sense dependent or autocorrelated. This spatial association of household locations casts further doubt on the validity of social area analysis results as variable autocorrelation may bias the results of the underlying factor analysis.

Scholars have been aware of the tendency of spatial autocorrelation in geographic data (Tobler, 1970; Gould, 1970) and have developed a variety of approaches to deal with the phenomenon. One response is to determine the degree of interdependence via measures of autocorrelation and allow for the necessary corrections to avoid inferential errors (Cliff and Ord, 1981; Anselin, 1996). A second approach is to accept autocorrelation as a general property found in variables of any system, man-made or natural, observed over time (temporal autocorrelation) and/or space (spatial autocorrelation) (Legendre, 1993). The spatial associations of variables are in fact valuable indicators of life supporting processes and organisation and spatial association measures can be viewed as a quantitative index for the description of spatial patterns and processes (Cliff and Ord, 1981; Goodchild, 1986; Legendre, 1993; Shen, 1994).

Patterns in space can be defined based on the heterogeneity or homogeneity of adjacent observations and the size and arrangement of patches of similar values in relation to each other. Spatial association measures, which determine the degree of heterogeneity or homogeneity of variables in space, can therefore be used to determine the degree of segregation of households in an urban area.

Overall two aspects of urban residential patterns are investigated. On one hand, *characteristics* of today's socio-economic pattern in urban areas are explored. On the other hand, the *correlation* between boundaries of local government entities and the spatial arrangements and size of segregated residential clusters is evaluated. In a step-by-step analysis, socio-economic patterns are first visualised on thematic maps and second described both qualitatively as well as quantitatively via the level of spatial association of three key indicators of residential differentiation: income, race and ethnicity. The measure of spatial autocorrelation indicates the level of segregation for each variable. Positive spatial association indicates that similar values of a variable under study are clustered in space; this would be an indicator of segregation. Negative spatial autocorrelation indicates that similar values of a variable under study are dispersed to a degree that is unlikely under randomisation. No spatial autocorrelation means the pattern observed is likely to be random. Third, a visual inspection of map overlays of significant clusters of segregated households with municipal boundaries addresses the question of the correlation of the political structure and identified residential segregated clusters. The analysis compares residential patterns of eight different urban areas.

The analysis is conducted using two software applications working in tandem via a loose coupling approach (Anselin, 2000): SpaceStat™ (Version 1.90), a spatial statistics software and ArcView™ (Version 3.1), a vector-based GIS from the Environmental Systems Research Institute (ESRI). Geographic co-ordinate data of enumeration district centroids and topology are exported for use in a spatial weights matrix and statistical analysis results are fed back into the GIS for visualisation.

¹ In the US context White, Black or Asian, represent racial population categories, whereas Hispanic indicates ethnic heritage; Hispanics may be of any race.

Table 11.1 Urbanized Area complexity/fragmentation and racial/ethnic composition

UA Name	# of Gov't entities / fragmentation	Racial and Ethnic Composition					
		% White	% Black	% Native	% Asian	% Other	%Hispanic Origin
Tucson	4 / low	78.6	3.4	1.8	2	14.2	19.3
Albuquerque	6 / low	77.9	2.8	2.75	1.55	15.0	36.25
Richmond	4 / low	68.5	29.4	0.2	1.6	0.3	1
Oxnard-Ventura	9 / med-low	78.2	2.8	0.7	5.7	12.6	26.3
Oklahoma City	28 / med-high	80.1	11.7	4.2	2.1	1.9	3.7
Harrisburg	38 / high	84.6	12.5	0.2	1.5	1.2	2
Akron	40 / high	86.9	11.7	0.2	1	0.2	0.6
Providence-Pawtucket	38 / high	90.75	4.05	0.4	2	2.8	5

11.4.1

Analysis Unit

The census designated Urbanized Area (UA) rather than the Metropolitan Statistical Area (MSA) is used as primary analysis unit. MSAs, which are based on county boundaries, frequently include large areas of undeveloped land. This could distort the residential pattern analysis and was thus found unsuitable for the analysis. The census designated UA was introduced to help distinguish between urban and rural land use and is a standard enumeration unit since 1960. A UA comprises of a minimum of 50,000 persons, one or more central places and surrounding urban fringe territory. Fringe territory must have a population density of at least 1000 persons/square mile to be included (GARM, 1994). As a consequence, the UA describes best the extent of a densely populated area with a territorial definition that is largely independent of administrative boundaries such as county or municipal boundaries.

Case study UAs were selected for comparison along two aspects: political structure and population mixture. The political structures of the selected UAs' range from very simple with a few governments to ones that stretch over several states and consist of 30+ local governmental entities. The selected UAs are located in different regions of the US displaying different racial and ethnic composition. Southwestern UAs (*e.g.* Albuquerque) have a high level of Hispanics in the overall population, whereas Eastern UAs (*e.g.* Richmond) house a higher percentage of black population (Table 11.1). The analysis was conducted on midsize urban areas with a population between 250,000 and 1,000,000.

11.4.2

Data

For the analysis, 1990 US census data was extracted from ArcData Online². The database provides geographic and attribute data. At the time of download data were based on the Tiger® 1995 products of the US census. Block groups serve as the spatial units for the

² ArcData Online from ESRI (Environmental Systems Research Institute) can be accessed via the Internet from URL: <http://www.esri.com/data/online/tiger>.



Figure 11.1 Distance-based Neighbourhood Relationship.

representation of the residential pattern. Block groups are the smallest enumeration unit for which the US Census provides socio-economic and demographic data on a general basis. Boundaries of independent local government units (towns, townships, parishes, villages, cities), counties and states are used to describe the geopolitical structure of the areas. Three variables were used to portray the socio-economic pattern:

- Income per Capita (INPRCAP),
- Percent Blacks (PERBLACK),
- Percent Hispanics (PERHISP).

11.4.3 Spatial Statistics

The evaluation of the level of spatial association of variables values from different enumeration districts is influenced by the definition of nearness or proximity. For object-oriented data models like the TIGER® census files, data are aggregated for each enumeration district and conceptualised at discrete locations. Thus, in order to assess the spatial autocorrelation of income per capita, for example, the aggregate value of one census block group is compared to the equivalent income per capita values of neighbouring block groups.

For this study, neighbourhood is defined as a) *dichotomous*, assuming that boundaries between ethnic, racial or socio-economic enclaves are relative sharply defined and b) *distance-dependent*, assuming that segregated communities are not infinitely large. In other words, every spatial unit whose centroid is within a specified distance of another spatial unit's centroid is considered a neighbour and every spatial unit with a centroid outside the specified distance is not. The concept of this neighbourhood relationship is depicted in [Figure 11.1](#). For block group **A** (centre) and the distance r , only one block group is defined as neighbour (dark grey polygon); for distance $2r$, 21 block groups fall into the neighbourhood range.

The neighbourhood definition results in small block groups having more neighbours and large rural block groups at the fringe of the analysis regions being eliminated, which is desirable. Perry (1929) has defined the spatial extent of a neighbourhood unit as an area enclosed by arterial, high-volume roads and served by a school. Considering the relative low density of US urban areas and the block group size, an idealised neighbourhood is assumed to be not larger than a circle with $r=2000\text{m}$ (approx. 4.8 square miles). The distance $r=2000\text{m}$ is also greater than the average distance between centroids for all UAs, which is important methodologically as distance cut-offs smaller than the average will lead to a non-continuous analysis surface and missing values in the spatial weights matrix.

The level of spatial autocorrelation is expressed by the global Moran's I coefficient, which is calculated in SpaceStat™ as outlined in Equation 11.1, whereby N depicts the number of observations, w_{ij} represents an element in the spatial weights matrix corresponding to an observation pair i, j , while x_i, x_j are observations for locations i and j (with mean μ) and S_0 is a scaling constant of the sum of all observation pairs (Eq. 11.2).

$$I = \frac{N \sum_i \sum_j w_{ij} (x_i - \mu)(x_j - \mu)}{S_0 \sum_i (x_i - \mu)^2}, \quad \text{with} \quad (11.1)$$

$$S_0 = \sum_i \sum_j w_{ij} \quad (11.2)$$

For any number of polygons N , a Moran's I coefficient approaching $+1$ indicates strong positive autocorrelation and -1 indicates negative autocorrelation. A coefficient of 0 indicates zero autocorrelation or a random pattern. The Moran's I is a global measure of autocorrelation, which is strictly speaking only valid under the assumption of spatial stationarity. As the assumption of spatial stationarity is unlikely to hold for regions with several dozen and more spatial observations, a local measure of spatial association—the local Moran's I_i (Equation 11.3)—was introduced to detect local instability and nonstationarity. Values z_i, z_j represent deviations from the mean, while the summation over j includes only neighbouring values $j \in J_i$. The average of all I_i will equal the global Moran's I . Extreme local Moran values represent outliers with strong deviation from the mean of the overall sample.

$$I_i = (z_i / m_2) \sum_j w_{ij} z_j, \quad \text{with} \quad m_2 = \sum_i z_i^2 \quad (11.3)$$

Moran scatterplot maps are used to depict the analysis results; they are deemed instrumental in the exploration of spatial patterns (Anselin, 1996; Anselin and Bao, 1997). A scatterplot map is based on a statistic that can be visualised as the slope of a straight line that indicates the level of global association. When the statistic is decomposed into four types of association, the lower left and the upper right quadrant indicate positive spatial autocorrelation, *i.e.* the presence of similar (low or high) values in neighbouring locations. The upper left and lower right quadrants indicate negative spatial association or the presence of dissimilar values in neighbouring locations. The results are mapped by assigning different colour schemes to values from the four quadrants. Outliers, *i.e.*, values significantly above or below the mean can be identified and shown in additional maps. Scatterplot maps together with maps of significant local indicators of spatial association are key components of the analysis.

11.5 CASE STUDY RESULTS

The residential pattern of eight different UAs were analysed and compared. As expected, significant clustering of households was discernible from mapping the racial and ethnic variables. Spatial association for the income variable is not as significant. Furthermore, patterns vary depending on the political structure and population composition. These differences are illustrated below contrasting two UAs: Tucson, with a simple political structure and a large Hispanic population and Harrisburg, with a complex political structure and a high percentage of blacks in the population.

11.5.1 Tucson

Figure 11.2 shows the UA boundary with a thick black line. Jurisdiction over the area is shared by only 4 different governments: the City of Tucson, South Tucson an enclave within the City of Tucson, Oro Valley town in the Northwest and Pima County.

Figure 11.3 shows the location of block groups with higher or lower than average levels of Hispanic households in the Tucson UA. The scatterplot map shows that the UA is divided in two parts: one which is dominantly Hispanic (high-next-to-high values of PERHISP), and one which is dominantly non-Hispanic (low-next-to-low values of PERHISP). The large grouping of dark grey block groups in the south of the UA depicts the part that is dominated by Hispanic households. While circa 20% of the residents of the entire UA claim Hispanic origin, the proportion of Hispanics in this contiguous patch of block groups is 40 to 95% indicating significant homogeneity for ethnic origin. This is clearly not random. Block groups that are highly Hispanic next to block groups with little or no Hispanic population are shown in middle grey shades, whereas the light grey block groups depict areas for which the proportion of Hispanics is consistently below 19%.

Figure 11.4 shows again two large clusters. The cluster of wealthy households (high next to high INCPRCAP values) is located in the north of the UA—outside the city in Pima County. The per capita income in the Tucson UA in 1990 was US\$ 13,105. The average per capita income for the block groups in the cluster located in Pima county is over US\$ 28,000. The cluster of poorer households (low next to low INCPRCAP) is located to the south in the city of Tucson and South Tucson. The boundary between high and low-income areas is not as clear as for the ethnic variable.

Only 3.4 % of the UA population in Tucson are black; most of them live north of the Hispanic neighbourhood but within the city limits. It seems that the black community is part of mixed income and racial area that forms a buffer between the rich white and poorer Hispanic population.

The clustering, *i.e.* spatial autocorrelation, of households of similar ethnicity and income is confirmed by the high global Moran's *I* coefficients for both the PERHISP (=0.859) and INCPRCAP (0.551) variables (see Table 11.2 below). Negative multivariate spatial correlation of the PERHISP and INCPRCAP variables points also to the separation of high-income from Hispanic households. The Hispanic households in the southern part of Tucson are not only Hispanic but also much poorer on average.

Maps and statistics show a stark pattern of economic and ethnic segregation. The clarity of the political structure reflects the large-scale political structure of the UA. Residents do not have many choices except for Oro Valley town and South Tucson. There is only the choice to

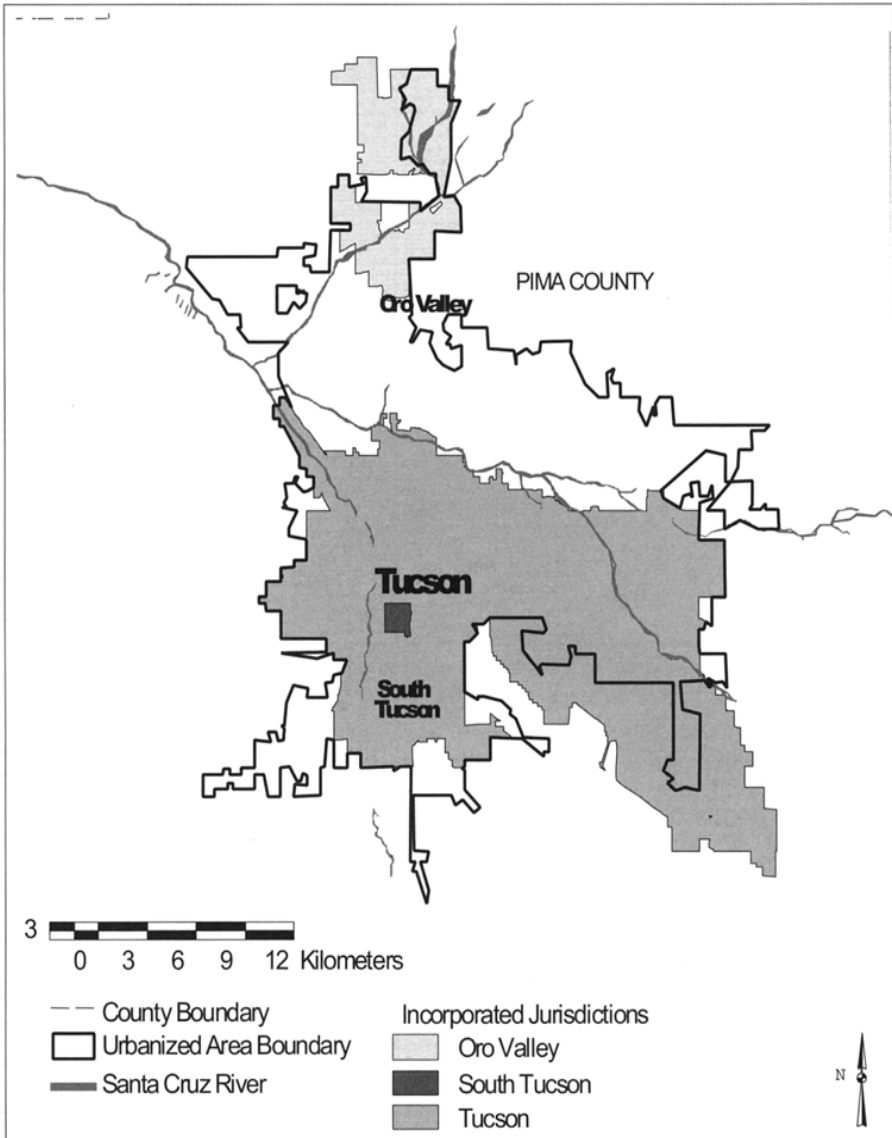


Figure 11.2 Spatial political structure of Tucson UA.

live inside or outside the city limits of Tucson. The choice of wealthier households to locate outside the city proper is common in US metropolitan areas and consistent with theories of white flight from redistributive urban taxes.

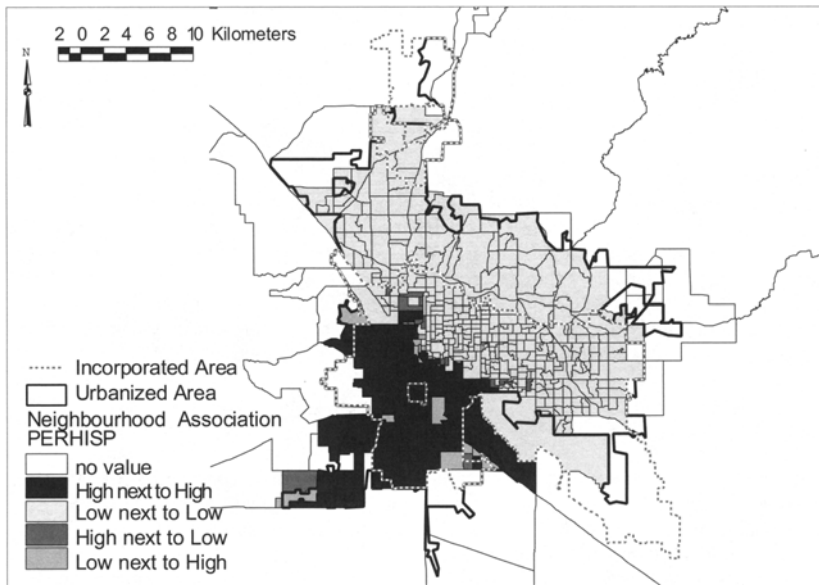


Figure 11.3 Moran scatterplot for Hispanics in Tucson ($r=2000m$).

11.5.2 Harrisburg

The political structure of the Harrisburg UA is complex, consisting of 38 local government entities including townships, counties, towns and villages (Figure 11.5). Towns and villages denoted by letters $a-r$ on the map are fairly compact and a good proportion of the populations lives in townships.

Overall clusters of adjacent block groups with significant homogeneous population groups (race, economic status or ethnicity) are much smaller in comparison. Figure 11.6 depicts four clusters for income per capita (INCPRCAP). There are two larger contiguous areas to the east of the central city of Harrisburg and two to the west. Clusters are not as clearly delineated as in the Tucson UA. As a result the pattern for income is much less spatially autocorrelated than in Tucson, which is reflected in the lower Moran's I coefficient (0.206) for INCPRCAP. The pattern for PERBLACK, however, is spatially correlated as indicated by a Moran's I coefficient of 0.668 (Figure 11.7 and Table 11.2). Blacks are mostly confined within the boundaries of the central city of Harrisburg. This is also the poorer area. The pattern is almost a perfect reversal to that of the income pattern in Figure 11.6. Multivariate spatial correlation of the INCPRCAP and PERBLACK variables is negative with $\bullet 0.50$ pointing also to the spatial segregation of Blacks and high income households. The correlation of boundaries of racially segregated areas with the boundaries of jurisdictions is considerable.

11.5.3 Other Results

When comparing spatial autocorrelation of the variables across the eight different case studies autocorrelation levels for the ethnic/racial variables show a significant geographical bias

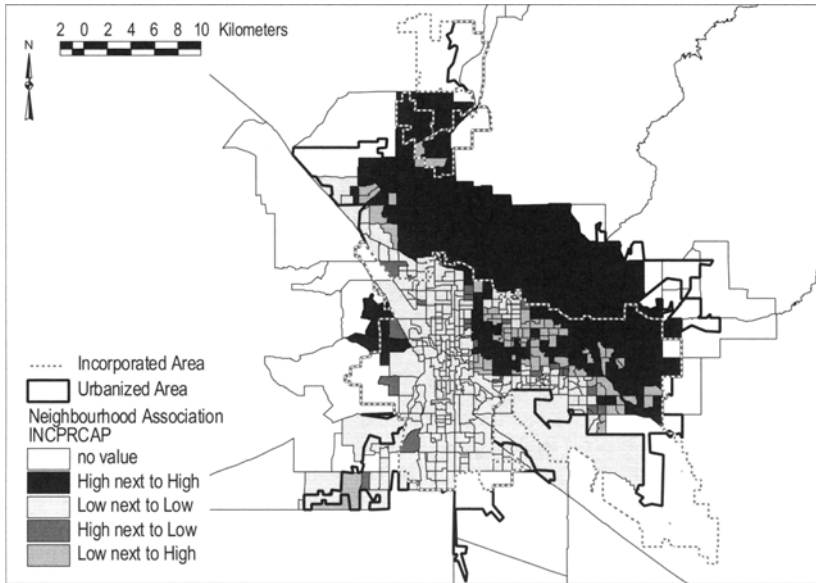


Figure 11.4 Moran scatterplot for Income per capita in Tucson UA ($r=2000m$).

(Table 11.2). All five Eastern UAs show significant and in the case of Oklahoma City and Richmond very high positive autocorrelation for the PERBLACK variable. In five of the eight urban areas the autocorrelation of Hispanics is a dominant force in shaping the residential pattern. Three of these urban areas are located in southwestern states, which have a high proportion of Hispanics in the urban population. The other two UAs with a significant Moran's I coefficient for Hispanics are Oklahoma City (0.658) and Providence-Pawtucket (0.635). These two UAs display significant autocorrelation for PERBLACK and PERHISP.

Interestingly, the level of global spatial association for INCPRCAP is less significant and only for four of the eight test cases is the Moran's I coefficient greater than 0.4. One of them is in the Tucson UA, where a large cluster of high-income households is located in the north of the UA (Figure 11.4).

In two of the UAs, Richmond and Akron, the PERHISP variable approaches a zero level of autocorrelation or random distribution of households. This result may be an artefact of the overall low level of Hispanics in the population (Table 11.1). The differences in spatial structure of ethnic and racial groups is likely to be related to the overall population mixture, *i.e.* the proportion of blacks or Hispanics as part of the overall urban population.

The resolution of the pattern, *i.e.* the size of relative homogenous groupings of households seems to vary as well. In older, northeastern urban areas groupings are smaller and more numerous, whereas in the newer southwestern areas the socio-spatial structure tends to consist of few large districts. This may be a function of the different political structures, which may influence residential choice and foster population segregation. Political structures on the whole tend to be more small-scale and fragmented in the North and Northeast of the US and large-scale in the Southwest. In any case, distinctly high-income block groups are repeatedly found outside but abutting central city limits.

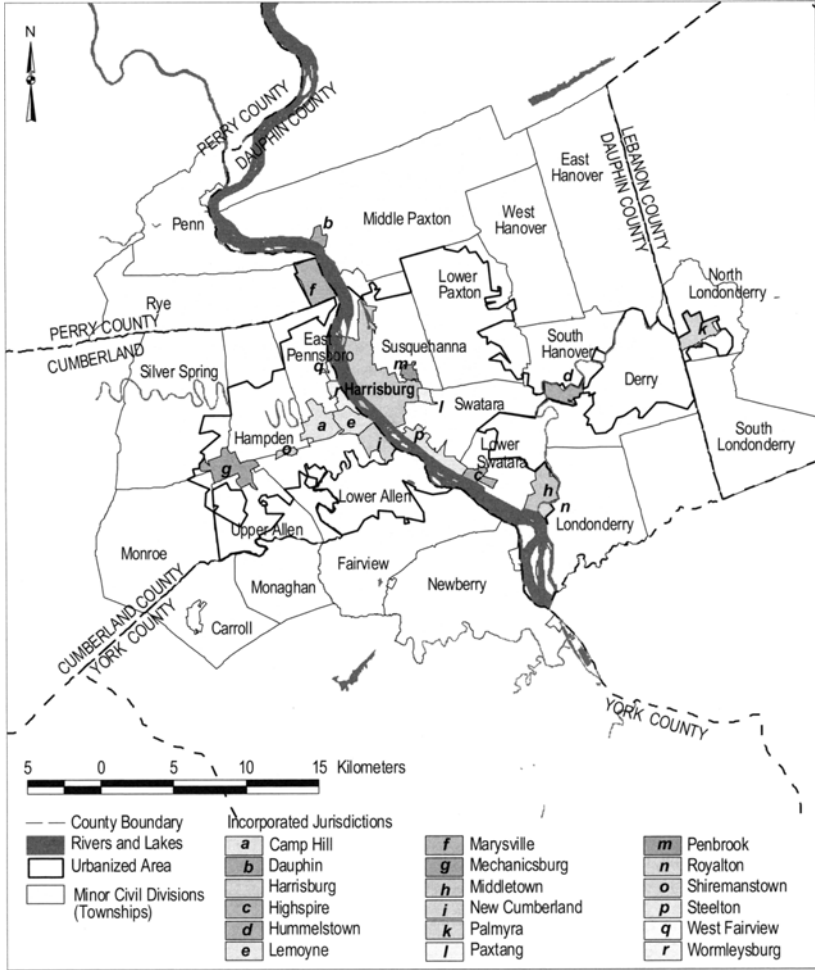


Figure 11.5 Spatial political structure of Harrisburg UA

Based on the small sample, no clear relationship can be determined between the level of spatial association (as in the global Moran's coefficient) and the complexity of the political structure. It was expected that groupings of block groups of similar households would be smaller in the UAs with a more complex urban political structure and therefore that the Moran's coefficients would be less significant as well. In the case of INCPRCAP, Harrisburg, Oxnard-Ventura and Providence Pawtucket (all with complex small scale political structures) show little spatial association as expected but Albuquerque has a similarly low Moran's *I* despite a much simpler political structure. Reversibly, Oklahoma City has an equally high positive spatial autocorrelation for INCPRCAP than Tucson, despite a much more complex political structure. The relationship for PERHISP and PERBLACK are also inconsistent, however when separated by geographic region a negative relationship between the number of political entities and the level of spatial association can be shown for the Northeastern UAs and

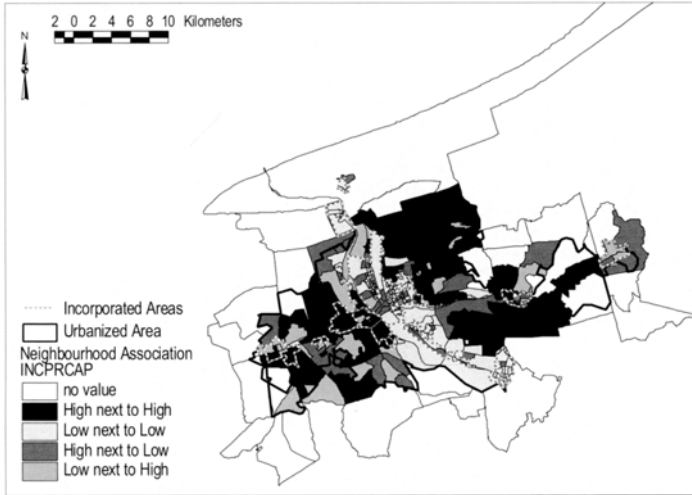


Figure 11.6 Moran scatterplot for INCPCAP in Harrisburg ($r=2000m$).

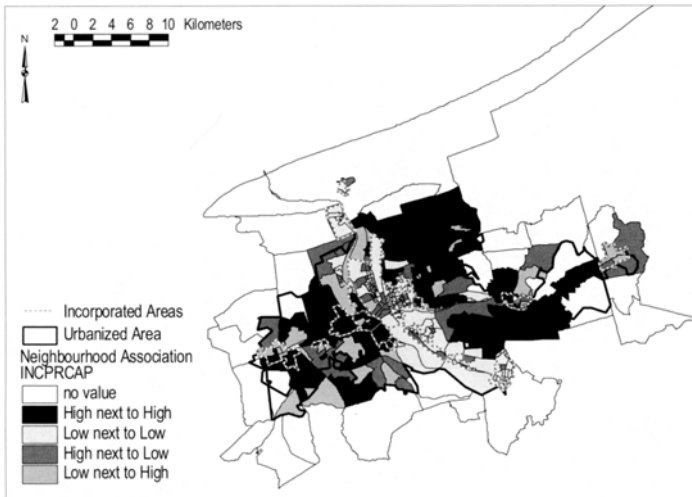


Figure 11.7 Moran scatterplot for PERBLACK in Harrisburg ($r=2000m$).

PERBLACK and the Southwestern UAs and PERHISP. This is in support of the reasoning that more complex structures facilitate sorting into smaller entities that might not be adjacent and therefore result in a low global spatial association.

11.6

PLANNING IMPLICATIONS AND FUTURE RESEARCH

The study revisits residential pattern research using widely available census data and a spatial-statistical analysis approach. The goal was twofold: a) to investigate contemporary patterns of

Table 11.2 Level of Spatial Association for sample Uas.

Urbanized Area	Geogr. region	Level of spatial association (Global Moran's <i>I</i> for distance $r=2000$ m)		
		INCPRCAP	PERHISP	PERBLACK
Albuquerque, NM	SW	0.332	0.772	0.358
Oxnard-Ventura, CA	SW	0.235	0.664	0.334
<i>Tucson, AZ**</i>	SW	0.551	0.859	<i>0.311</i>
Oklahoma City, OK	SE	0.453	0.658	0.835
Richmond, VA	SE	0.408	<i>0.190</i>	0.701
Akron, OH	NE	0.535	<i>0.050</i>	0.636
<i>Harrisburg, PA**</i>	NE	<i>0.206</i>	<i>0.382</i>	0.668
Providence-Pawtucket RI/MA	NE	0.311	0.635	0.547

residential segregation in US urban areas, and b) examine whether the location and size of segregated communities coincide with local political entities. This research and its results are of interest to urban planners and planning agencies for it may provide relevant insight into the location of minority households and patterns of segregation.

In terms of segregation and residential patterns, the research findings indicate that global spatial association for race and ethnicity tend to be higher than spatial association of income. The degree of spatial association is somewhat dependent on the proportion of racial or ethnic minorities in the area and geographically biased. In addition, multivariate analysis shows that locational overlap of high-income with PERBLACK or PERHISP tends to be negative, *i.e.* Hispanics and Blacks tend to reside in more deprived areas. Segregation by economic status, it seems, is not as significant a factor than race or ethnicity or as Harvey stated segregation by ethnicity and race tends to weaken with higher income.

In many instances, cluster dimensions and location indicating similar ethnic, racial or high-income households correlate significantly with governmental entities. For example in the Tucson UA, where a large group of high-income block groups is found outside the city limits or Harrisburg, where the central city holds most of the black population. This correlation supports the hypothesis that local government policy has some influence on residential choice and land use. Further research at the local level is needed to pursue the reasons for these socio-economic boundaries and divisions. This research could be in form of additional case studies to explore geographically determined trends further, or it could be in form of detailed local, ethnographic studies. As clusters of high-income households that coincide with jurisdictional boundaries may be indicators of discriminatory development practices, an examination of the local policies for discriminatory practices and regulations may be helpful.

There is value not only in the content or results, however. In contrast to standard thematic mapping, the approach takes into account spatial interdependencies and evaluates the level of chance at which a certain pattern may occur. Although, unfortunately, the issue of a predetermined spatial framework persists by using census block groups³, credibility and interpretation of patterns is nonetheless improved over mere visual observation as spatial autocorrelation measures such as global and local Moran's *I* coefficients are used to verify the visual impression of clustering. The spatial autocorrelation measures also can give indications of

the level of segregation and integration of certain population groups via the multivariate spatial autocorrelation analysis.

The approach uses widely available census data and is easy to replicate for other places. Despite the methodological sophistication, results remain accessible by planners, policy makers and lay people as the statistics are translated into maps. Thus, the approach provides a feasible and easy to use tool for quick assessments of the segregation and residential patterns in urban regions. Planning agencies may use the approach and maps to outline potential zones of conflict and discrimination or evaluate whether certain neighbourhoods face problems in terms of access to public transport, health care or exposure to environmental risks.

11.7

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³ Dependence on the spatial framework could be weakened by a resampling of values into a grid structure.

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Georeferencing social spatial data and intra-urban property price modelling in a data-poor context: a case study for Shanghai

Fulong Wu

12.1

INTRODUCTION

Despite enormous progress in GIS techniques, the lack of geo-referenced spatial data is still a major constraint to the development of more accurate and in-depth/sophisticated spatial analysis in developing countries. Even when some spatial data are available in theory, the use of geo-referenced data is constrained due to two reasons. First, the digital data may not be available to researchers (especially for those are not affiliated to a local institution) for the sake of confidentiality. For example, in the case of China, population census is not released to the public at the sub-district, *i.e.* Street Office level or lower levels. Even at the sub-district level, the data are not publicly available except for the total population. However, the sub-district is probably equivalent to wards rather than enumeration districts (EDs) in UK, which is still too coarse for the purpose of examining subtle intra-urban spatial variation. Ideally, disaggregated data should be obtained for urban and rural settlements because residential quality varies at the scale of neighbourhoods. In case of China, these units are residents' and villagers' committees.

Second, even when some spatial data are available, it is difficult to directly apply them in spatial analysis because they are collected from different spatial units. For example, population data are usually collected on the basis of subdistricts, while the data of firms are associated with postal codes and land use are interpreted from parcel-based images or maps. The need for cross-referencing different spatial data layers then becomes an issue. In general, the availability of spatial data in developing countries is undesirable. A more spatially sensitive methodology is therefore critical for empirical research in this data-poor context. This project uses disaggregate property data from Shanghai, PRC to study intra-urban spatial variation of property prices. This is achieved through geo-referencing the address information and interpolation of residual surfaces, which highlights the way forward in developing high-resolution spatial data for decision-support in developing countries.

12.2

GEO-REFERENCING PROPERTY DATA

From the social scientist's perspective, the key issue of spatial representation is geo-referencing socio-economic phenomena (Martin, 1999), through for example, associating the property address with the national grid reference (Martin and Higgs, 1996). Over time there has been a massive improvement in the resolution and quality of geo-referencing socio-economic data

(Martin, 1999). The resolution for population data increased from 1-km grid squares in 1970s, to digitised ED boundaries including about 400 persons in the early 1990s, and now to 0.1 m Address-Point information. Thanks to the spatial database functions, GIS is naturally the ideal tool for real estate valuation. Higgs *et al.* (1992) map the distribution of properties in council tax bands, based on a survey of property prices. Using GIS analysis techniques, Longley *et al.* (1994) assess the accuracy of council tax banding in Cardiff. GIS-based property information system has been developed by integrating various sources of spatial data (Wyatt, 1997). The digital geo-referencing and map product such as ADDRESS-POINT and Land-Line.Plus produced by the Ordnance Survey (OS) together with population census at the Enumeration District (ED) level have made it possible to develop property price models (Lake, *et al.*, 1999, 2000; Orford, 1999; 2000). Through GIS operations and processing functionality, a wide range of neighbourhood attributes describing the character of a property's surroundings can be inferred. For example, based on DEM, viewsheds can be calculated to assess the visual impact of amenity and nuisance land uses (Lake, *et al.*, 1998).

In contrast, the spatial analysis of property price variation is difficult in developing countries because of the lack of high resolution spatial data. Efforts have been made by using indirect measurements from aerial photographs and remote sensing imagery to study the settlement structures (*e.g.* de Bruijin, 1992) but these are only within the remit of photogrammetric engineering and land cover studies. In the case of Chinese cities, there have been a few attempts to overcome the data constraint by deriving information directly from aerial photographs and satellite imagery (such as Landsat TM images) (Wu and Yeh, 1997; 1999; Yeh and Li, 1997; Li and Yeh, 2000). Ortho-adjusted aerial photographs so far provide the most accurate information on land uses. On a 1:10,000 scale, roads and large buildings are identifiable. Landsat TM at a resolution of 30×30 metres can be used to identify the conversions from the rural to urban land. This is particularly useful in finding construction sites because of significant changes in the spectral characteristics of land surface. Through making reference of factory locations and centroid of urban sub-districts, the population and firm potentiality surfaces were derived through spatial interaction formula. Based on these variables, intra-urban land use probability models of Chinese cities have been developed (Wu, 1999). However, the potential of the rich socio-economic information source has not been fully explored. Recently, intrametropolitan location of foreign investment firms has been modelled by geo-referencing their post-codes (Wu, 2000). Registered on the same co-ordinate system, this allows the cross-reference of foreign investment with the land use information derived from aerial photographs and Landsat TM imagery. Previous studies suggest the geo-referencing of socio-economic data could provide high potential for developing intra-urban models.

12.3

INTRA-URBAN PROPERTY PRICE MODELLING

Traditionally, urban property price has been modelled under the hedonic price framework developed by Rosen (1974), in which the property is regarded as a bundled commodity consumed in a competitive market. The complication of housing price modelling is that the attributes are not limited to the product itself because of the existence of externalities. This has led to the inclusion of attributes at different levels of resolution which can be conceptually divided into structural characteristics, accessibility characteristics, and neighbourhood characteristics (Olmo, 1995). The latter is often a determinant of the dynamics of local

housing market. While empirical studies in the 1970s used very simplistic measures of locational features (such as the distance to CBD), the advance of spatial database technology is driving recent research towards more sophisticated way of capturing the characteristics of the environment in which the property is located. For example, Lake *et al.* (1998) used GIS viewshed analysis to include the visual impact of various land uses on property prices. Orford (1999) developed explicit measures of the attributes at the levels of property, street, and community. GIS is naturally an ideal useful tool to derive various 'spatial' attributes through spatial operations (such as distance proximity, buffer, overlay, network analysis, visibility analysis). By cross-referencing different layers, new attributes can be generated, for example from the Census, unit postcode areas, and other utility databases. In a sense, the utilisation of GIS can help develop more context-sensitive property price modelling (Orford, 2000). The list of attributes that can be generated from GIS operations seems endless, although this can be a problem when determining which ones are significant.

The rationale behind using various locational variables is that, in order to estimate a proper contribution of the attributes to property prices, one has to consider *local* housing market dynamics. Orford (2000, p. 1644) argues that, 'if the hedonic house price function is to generate estimates that properly reflect the implicit price of attributes, the model specification must capture sufficiently the dynamics of the local housing market. In particular, the specification must reflect the variations in supply and demand of housing attributes and also the ad hoc nature of the valuation process'. The problem underlying the use of ordinary least-squares (OLS) regression in the estimation of the hedonic property price model is the existence of heteroscedasticity and spatial autocorrelation in the data, which violates the assumptions of independent, identically distributed errors. In other words, the contribution of a factor (such as the size of the property) to the price may vary spatially—in accordance with different dynamics of a local housing market. Based on this understanding, Orford (2000) proposed a multilevel modelling approach. The specification of multilevel models includes the attributes at the property, community (wards) and EDs levels. The model therefore allows more explicit considerations of spatial variation and interaction among different levels of attributes. In particular, it is important to justify that the existing boundaries of wards and of EDs delineate the sub-markets of housing. In other words, the development of a property price model requires a much deeper understanding of a particular housing market which is different from place to place.

12.4

METHODOLOGY

The classic specification of the hedonic price model includes the attributes of property structure and locational characteristics (Can, 1990; Olmo, 1995):

$$p_i = \alpha + \sum_{k=1}^K \beta_k S_{ik} + \sum_{j=1}^J \delta_j L_{ij} + \varepsilon_i, \quad (12.1)$$

where $i=1$ to N , N is number of properties, p_i =the price of i th property; s_k = k th attribute of property structure; L_j = j th locational characteristics of the i th property; α , β_k , and δ_j =regression coefficients, ε_i =disturbance term that is only related to the i th property.

This hedonic approach, however, does not consider the interaction between property attributes and neighbourhood characteristics. Oxford (2000) used a multilevel modelling

approach to capture the influence of local community on housing prices. However, it is difficult to apply this approach to Shanghai because the definition of 'community' is unclear. The urban districts designated by Shanghai municipal government for the administrative purpose are larger than the wards defined in Britain. In Cardiff, Orford (2000, p. 1651–1652) finds that the 'communities' used by the city council are defined by major thoroughfares, rivers and railway line, and that these communities are often used by estate agents as a basis for defining residential neighbourhoods. In contrast, urban districts in Shanghai range from 0.25 million (Huangpu District) to 1 million (Yangpu District) (SSB, 1998). It is unlikely that the districts of this size could form a unitary housing market. Below the urban districts are sub-district offices. In 1997, there are totally 99 sub-district offices in the main urban area. However, the sub-district offices are traditionally not a substantial unit for urban management because of centralised administration. Data at the sub-urban district offices are sparse and difficult to collect. The central point is that it would not be very useful to include *ad hoc* defined administrative units into property price modelling. What is needed, however, is to show the city-wide distribution of the deviation of property price at the resolution of individual properties.

In this study, we define the structure attributes as those that are only related to the property itself. All locational features are not included, because these attributes are difficult to measure and the spatial structure of these attributes are unclear. The regression thus gives an error term that might be spatially autocorrelated. As a result, the regression cannot be interpreted in a way it is normally used. But the purpose is to examine the residuals once the structure variables are controlled.

$$p_i = \alpha + \sum_{k=1}^K \beta_k S_{ik} + \varepsilon_{xyi}, \quad (12.2)$$

where, x, y = location co-ordinates of the property i .

The method is therefore to separate the environmental influence from that of property structure, while the interaction of environmental and structural attributes is ignored. The underlying assumption is that the adjustment of the property price would not be dependent on the property but rather on the environmental amenity. However, if needed, it would be possible to classify residuals according to the type of property that generates the residual. As a result, there will be a series of residual surface according to property types. However, certain property types may be located in part of the city and therefore it is likely that the surface will only cover part of the city.

The influence of spatial factors can be reflected through the deviation of property price from the metropolitan-wide 'standard' price that based on the structure of the house (Figure 12.1). The deviation of the observed price from the price predicted through the attributes is the 'residual' of regression, which is composed of the 'unknown' disturbance in property transaction and a locational premium (positive or negative). There is no reason to believe that the disturbance in property transaction should present a systematic spatial variation.

In order to examine the spatial distribution of 'residuals', the residuals are interpolated from the sample points into a surface. This interpolation of residual surface is similar to the development of Digital Terrain Model (DTM). The residuals can be interpolated because they reflect the contribution from the environment, which is seen as continuous over space. Certain spatial barriers such as the river and major railway lines may separate communities into distinct sub-markets. However, this is not modelled in the current study.

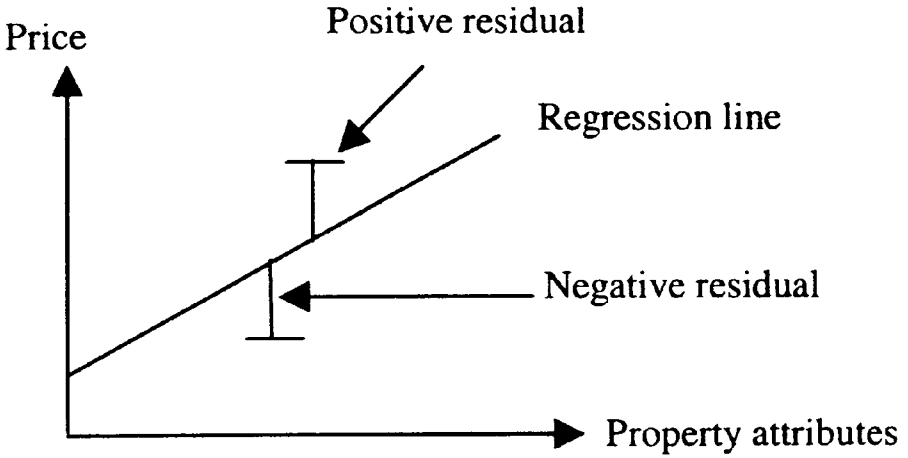


Figure 12.1 The regression line of property price and positive and negative residuals.

There are a variety of interpolation methods (Burrough and McDonnell, 1998). The most common one is the inverse distance weighted (IDW) interpolation method, which is used to generate the residual surface from the point coverage of the regression model. The formula for calculating the output cell value is:

$$c_{x1y1} = \frac{\sum \epsilon_{xyi} d[(x, y), (x1, y1)]^{-s}}{\sum d[(x, y), (x1, y1)]^{-s}}, \quad (12.3)$$

where $x1, y1$ =co-ordinates of the centre of the cell; c =the value of interpolated residual; $d [(x,y), (x1,y1)]$ =the distance between the centre of the cell to the point location; s =distance decay parameter.

The EDW interpolation can also specify a neighbourhood range. This assumes that the contribution of the samples outside this range should be neglected. We use different ranges to examine the contribution of environmental factors at the local (400 m) and community (1,000 m) resolution. When the distance decay parameter is specified as zero, the distance decay within the neighbourhood is not considered. In essence, the cell value produced by the interpolation becomes the average of the residuals within the moving kernel. This is conceptually plausible, as this will in fact ‘smooth’ out the random effect of property transaction and leave the ‘regional’ variation (Figure 12.2).

The fixed neighbourhood range only generates the grid cells where at least one sample point exists within the kernel. From the property price modelling point of view, it means we cannot predict the property value where no sample is available. The missing sampling locations are mainly located in the suburbs of the city. However, it is known that because of the large size of land plot and relatively homogenous price variation, it is possible to use the sample from a longer distance than in the inner cities. Alternatively, the minimum number of points can be

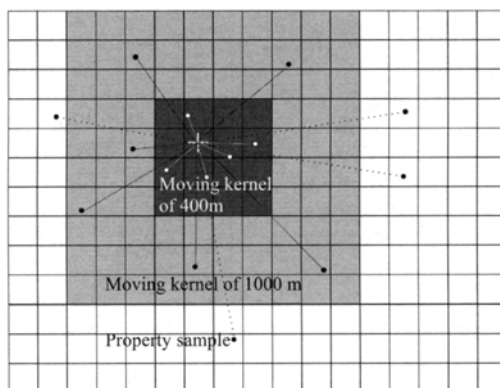


Figure 12.2 The interpolation of residual surface from the property sample by specifying a moving kernel of 400 m or 1,000 m influence.

specified to interpolate the residual surface. When the specified minimum points cannot be found in the kernel, the search radius (equivalent to the neighbourhood range) is enlarged to ensure that the minimum number of points is used. If the interpolation of fixed neighbourhood range is applied to the observed property price, this gives the average property price within the moving kernel.

12.5 CASE STUDY OF SHANGHAI

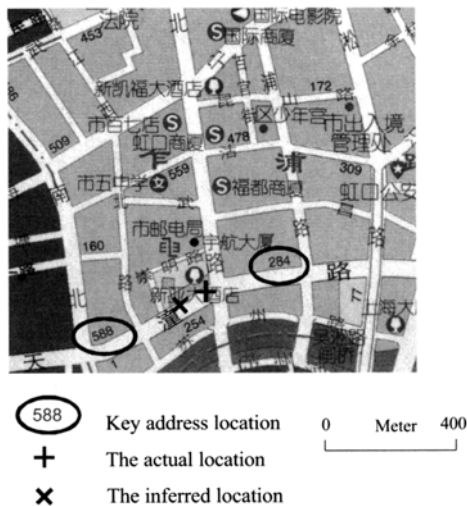
12.5.1 Data Source

This project aims to find the spatial differentiation of Chinese cities in the transition towards a more-market oriented economy. Because of the lack of high-resolution population data in China, it is extremely difficult to study intra-urban spatial differentiation. However, the information of property price can be used to examine the urban spatial changes which are becoming more differentiated in the newly established real estate markets.

The main information comes from the *Shanghai Housing Market* released by the Shanghai Real Estate Exchange Centre (SREEC). The data consist of a total of 3,207 records of the residential properties for sale in August of 2000. The size of the sample was then reduced to 1,604, using stratified sampling according the total number of properties available for sale in each district. This was due to the heavy workload of geo-referencing their locations. The distribution of properties in the urban districts of Shanghai is shown in [Table 12.1](#). The location of each property was geo-referenced by hand through its address because no digital product is available. This is a very tedious and time-consuming process.

Table 12.1 The distribution of the sample of properties in Shanghai, 2000.

District	No. of properties	Percentage in total
Baoshan	52	3.4
Changning	159	10.3
Hongkou	114	7.4
Huangpu	19	1.2
Jiading	14	0.9
Jing'an	110	7.1
Luwan	71	4.6
Minhang	138	9.0
Nanshi	30	1.9
Pudong	174	11.3
Putuo	273	17.7
Xuhui	154	10.0
Yangpu	161	10.4
Zhabei	72	4.7

**Figure 12.3** Identification of the location from the street address.

12.5.2

Map Registration and Transformation

The basic location information is based on *Shanghai Atlas* (1997), which is in turn mainly derived from the 1:10,000 topographic map produced by Shanghai Survey Academy in 1996. The maps from the Atlas were scanned, registered with control points and then rectified. The Atlas also provides an address index, which allows a quick finding of a street through its name, and some key road numbers along each street. Therefore, the precise address location is unknown and has to be inferred from nearby key addresses (Figure 12.3).

This process is subject to error and distortion. In order to assess the degree of error, some tests are carried out to infer known addresses through this method. First one researcher was given an address and asked to infer 'blindly' its possible location using the nearby key addresses. Then, the actual location is revealed and the distance of deviance was recorded. The

accuracy of inferring a location by the post-code area and sub-districts is also assessed. The size of post-code areas increases from the central area to rural areas and therefore the error produced will depend on the distribution of the location. But from the test the manual reference of street address is within the accuracy of 50 to 100 metres. In some extreme cases, the variation can be as large as 500 metres. Compared with the geo-referencing product such as ADDRESS-POINT, the result is *not* accurate but much better than other possible solutions in a data-poor situation.

The study area consists of 14 districts. Each map sheet in the Atlas covers one urban district. The co-ordinates derived from the referencing address on each map sheet thus are measured in map projection. These co-ordinates need to be transformed into a single common co-ordinate system in order to view the metropolitan wide distribution of property price. The common co-ordinate system is referred through the large-scale map provided by the Shanghai Survey Academy. Because the map sheets are derived from ortho aerial photographs, 'rubber sheeting' is not required. The registration of map sheets only requires the transformation of map units into the units of the common co-ordinate system. For each map sheet, the following steps are applied:

1. establish the tics (control points) on the basis of obvious land marks such as road intersection and bridges;
2. measure the co-ordinates of these tics in map unit as well as real-world unit;
3. create a new coverage using the tics with their real-world co-ordination;
4. transform the co-ordinates of map projection into the newly created coverage that is measured in the co-ordinates of all districts.

Finally, all transformed coverages are merged into a single coverage of property location. On the basis of property-ids, the property attributes are then joined with locations through point-attribute table (PAT) to form the database of properties, which are then used for property price modelling. Figure 12.4 shows the location of the properties. In Pudong, a new district created in 1990, some properties are developed near the newly built roads, and so it is not possible to refer the location through their addresses. Consequently, these properties are dropped out from the analysis and the number of properties in the database is reduced to 1,431.

12.5.3

Price Modelling

In this study, the use of the hedonic price approach is not to provide the relationship between the property price and the property attributes. Rather, the regression here is to control the effect that only depends on the property itself, thus separating the spatial effect through the examination of the residuals. The deviation of the observed price from the predicted price is referred to as a residual. The residual can be due to 'unknown' disturbance purely related to the property itself and location premium. The former should not present a systematic spatial variation and the latter can be visualised to show the intra-urban spatial changes because the properties are 'geo-referenced'. The spatial variation can be imagined as a rough surface. This is because the unknown and random noise also contributes to the shape of the surface. The point-based observation is then interpolated into a surface. The model, to our current knowledge, is the first of its kind to be developed in a data-poor context. While the hedonic

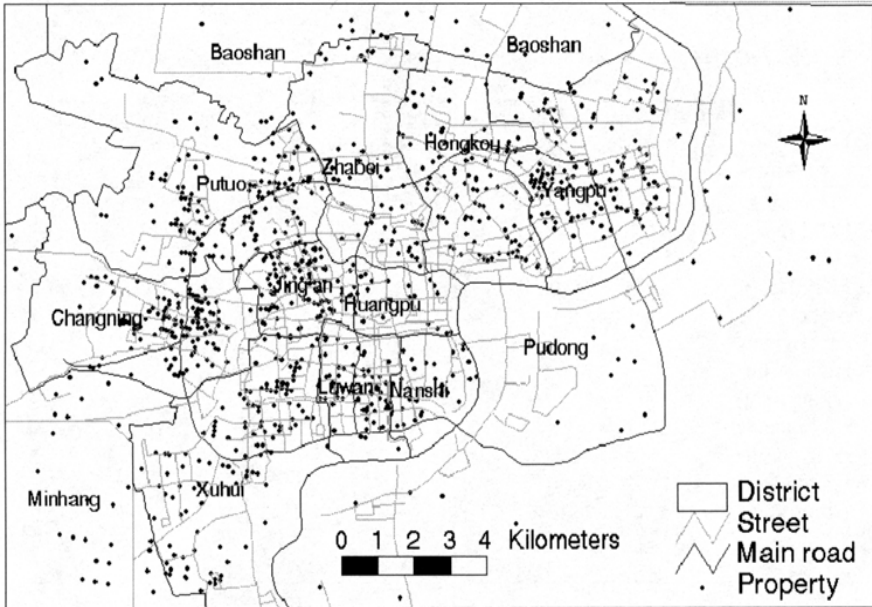


Figure 12.4 The distribution of sampled properties in Shanghai, 2000.

price approach has been widely applied, only through geo-referencing the observed data is it possible to visualise the spatial variation of location premium.

The regression uses the physical and property right attributes of housing. The first category includes the number of rooms (ROOM), the number of receptions (REPT) and the second category includes two dummy variables SRT and PRT, which represents respectively the full property right and partial property right in a 'commodity housing' market. The full property right means the property can be sold openly in the housing market without any restriction, while the partial right housing means the use right can be sold but the owner does not have the full right of the land premium associated with the house. If both dummy variables are zero, the property belongs to the 'public housing', which cannot be sold in housing market. These properties can be exchanged if certain compensation is paid to their occupants.

Table 12.2 suggests that the physical attributes of housing are good predictor of housing price with R^2 of 0.619, which the property right alone only partly explains the housing price, with a low R^2 of 0.052. The full attribute model gives the R^2 of 0.619 and is a controlled prediction. The residual of the model is calculated accordingly.

12.5.4

Residual and Property Price Surface

The residual interpolation was undertaken using ESRI Arc/Info GRID module. The output table of statistical analysis in SPSS is joined with the PAT of the processed property sample coverage. The residual value is used as the 'spot' item for the interpolation command. Two

Table 12.2 Multiple regression of housing price (dependent variable: housing price in 10,000 Yuan).

	Physical attributes (the whole city)		Property right (the whole city)		Full attributes (the whole city)	
	B	t	B	t	B	t
Constant	-13.285	-17.960**	10.827	9.067**	-12.508	-13.778**
ROOM (No. of rooms)	16.460	46.595**			16.525	46.177**
REPT (No. of reception)	3.887	6.214**			4.255	5.991**
SRT (Dummy variable, with reselling right)			6.360	4.083**	-1.470	-1.425
PRT (Dummy variable, with property right)			12.974	9.046**	-1.324	-1.214
F ratio		1248.571		43.322		624.905
R ²		0.619		0.052		0.619
No. of cases		1,541		1,541		1,541

Notes: B=coefficient of regression; t=t-values; ** significant at the 0.01 level and above; * significant at the 0.05 level.

neighbourhood ranges are used to represent price variation at different scales. The command used for generating the surface is:

```
Residual_surface=pointinterp (housing_sampling_cover, residual_value,
cell_size, idw, decay_parameter, plateau_parameter, the
neighbourhood_shape, size of neighbourhood)
```

The cell size of the surface is 100 m, the decay parameter and plateau parameter (within the distance the weighting of points is constant) are set to zero. The size of neighbourhood is set respectively as 400 m and 1,000 m. Figure 12.5 and 12.6 show the generated residual surfaces.

The surfaces clearly show that the areas in the Xuhui District and part of Jing'an district, where the previous French International Settlement was located, have above average positive residuals. The residential quality of these areas is higher than in such places as Yangpu and Zhabei District where there is a high proportion of industrial land. A second clustering of positive residual is near North Shichuan Road in the Hongkou District. For the new urban district, Pudong District, because there are not enough sample points, the residual surface covers only some locations and does not show the trend of variation.

To measure the spatial correlation, the *Moran I* is used as a spatial statistical indicator reflecting the degree of spatial autocorrelation (Goodchild, 1986). The indicator is used to reveal the pattern of clustering of the same value at adjacent cells. The measure provided by the ARC/INFO *Moran I* function does not describe the clustering at the level of spatial object. The absolute concentration of value within a kernel generates a *Moran I* close to unity, while a more even distribution than can be expected by chance gives a value below zero.

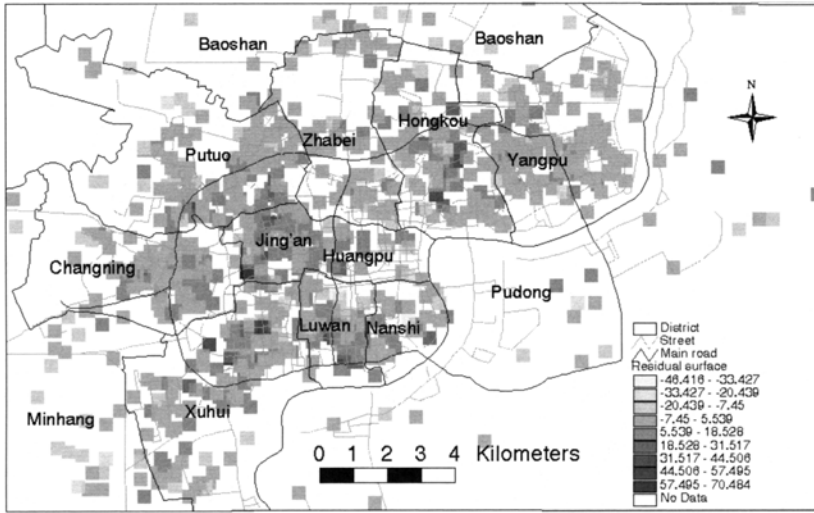


Figure 12.5 The residual surface at the resolution of 400 m neighbourhood range (unit: 10,000 Yuan).

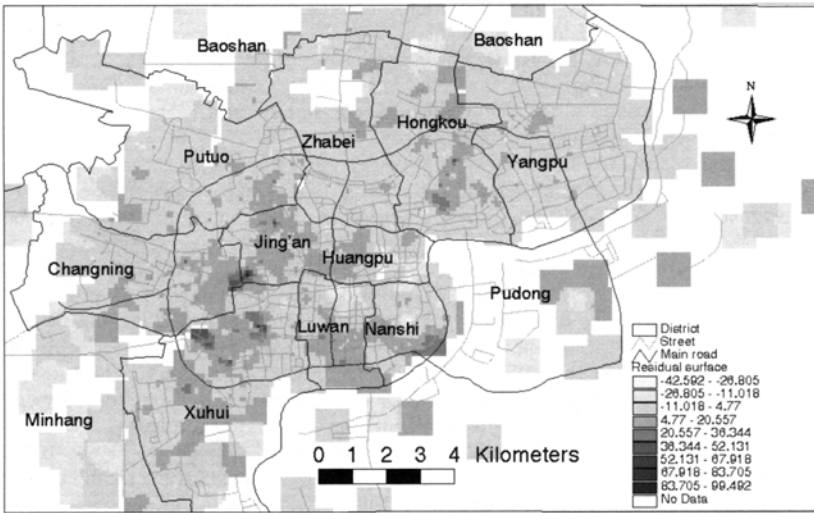


Figure 12.6 The residual surface at the resolution of 1,000 m neighbourhood range (Unit: 10,000 Yuan).

Although the absolute value of Moran I may not correspond to a fixed scale of spatial clustering, the indicator can be used to assess the degree of spatial autocorrelation. Table 12.3 shows the Moran I for the four surfaces.

For the interpolation of the residual surface using the minimum point within a radius, the command used is:

Table 12.3 The Moran I measurement of the interpolated residual and price grids.

Neighbourhood Range	Residual surface	Price Surface
400 m	0.74038	0.7350
1,000 m	0.8003	0.8901

`Residual_surface=idw (housing_sampling_cover, residual_value, barrier_cover, decay_parameter, radius, radius_parameter, minimum_points, cell_size)`

The decay parameter is set to 2; the radius parameter sets the initial size of the search radius (the default is 5 times the cell_size); minimum points are set to 8. This command generates the interpolated surface, which covers the area where the sample points are not available.

The surface, presented in Figure 12.7, clearly reveals the clustering of the positive contribution of environment factors to housing prices. The darker areas have positive residuals, which means the environment enhances the property price; the lighter areas (including Huangpu) have the negative residuals, which means the areas are less attractive in terms of property value. The positive area are generally distributed along with the circular road, clustering at some particular locations with high residential quality; these areas to a certain extent conform to the legacy of high-class residential areas before the establishment of socialism in 1949. The negative areas are distributed in the inner areas (such as the Huangpu) and industrial areas (such as Putuo, Zhabei, Yangpu), and peripheral districts (Baoshan and Minhang) where infrastructure is less developed. The situation in the Pudong new district is less clear because the value is interpolated over a longer distance (than 400 m).

The same approach is applied to the property price to derive the average price within a moving kernel. The size of the kernel is set to 400 m and 1,000 m respectively for neighbourhood and community levels. Figure 12.8 shows the average price in terms of standard deviation from the mean. The darker values indicates the average price above the mean, while the lighter shades reflects the opposite. It can be seen that property prices vary within each district. In general, the property price in peripheral locations and industrial areas such as the Baoshan, Putuo, and Yangpu District is lower than in Jing’an, Luwan, and Xuhui District. In the inner city (the Huangpu District) property price is low because of the high proportion of old ‘alley housing’ (terrace housing). For the range of 1,000 m kernel, the concentration of high property price becomes even more obvious (Figure 12.9). Because of internal price variation, the average price in Hongkou District is lower than some places in the Jing’an, Xuhui, Luwan and Changning District. If we compare the prices of Zhabei and Hongkou District, it is obvious that the mean housing price is different. This is consistent with the understanding of the different images of these two districts.

12.6

CONCLUSION

This work is the first of its kind to explore social-spatial differentiation in the context of a developing country where socio-economic data at a high spatial resolution are usually difficult to obtain. Through geo-referencing the address information, it is possible to construct a database of the distribution of activities at the highest possible spatial resolution. Under the data-poor context, small-area data (such as these based on census tract and enumeration district) will likely take many years to develop, while rapid social and economic changes require that up-to-date information be provided to support decision-making. However, to speed up data capturing, it

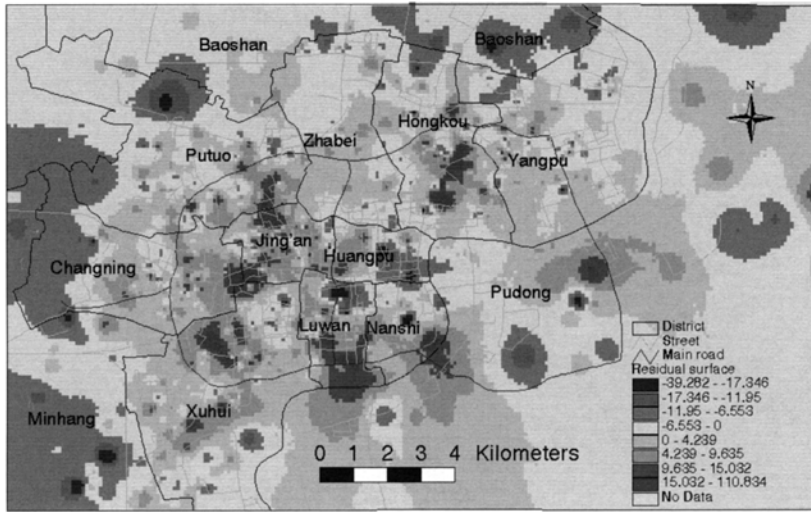


Figure 12.7 The residual surface interpolated using the varying radius with a minimum number of eight sample property locations (unit: 10,000 Yuan).

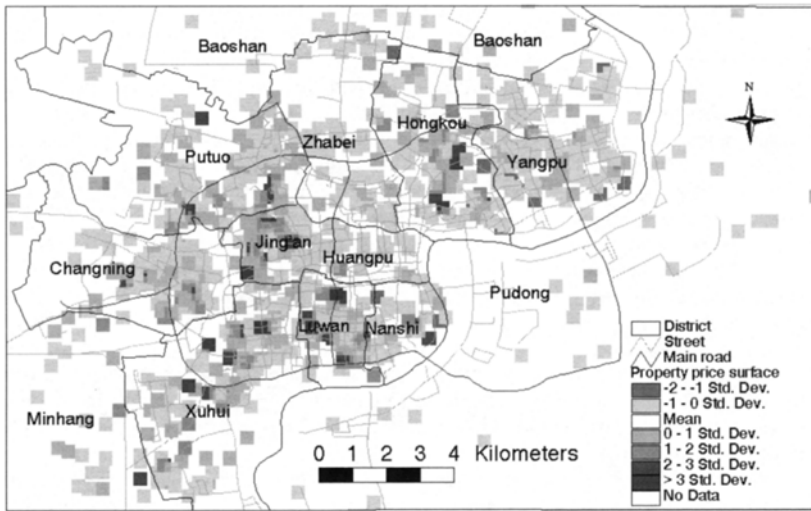


Figure 12.8 The average property price surface with the 400 m neighbourhood range. (Unit: 10,000 Yuan).

is critical to automate the geo-referencing process. Manual processing is still too time consuming to provide a feasible solution. A possible way forward is to register all the addresses and use 'address matching' to automate the process. This may prove to be very costly in a data-poor context because this requires a large amount of financial support. Alternatively, it is possible to use 'key addresses' as shown in this study to infer the location of address between them. Although this is subject to error and distortion, this approach is more practical and low-

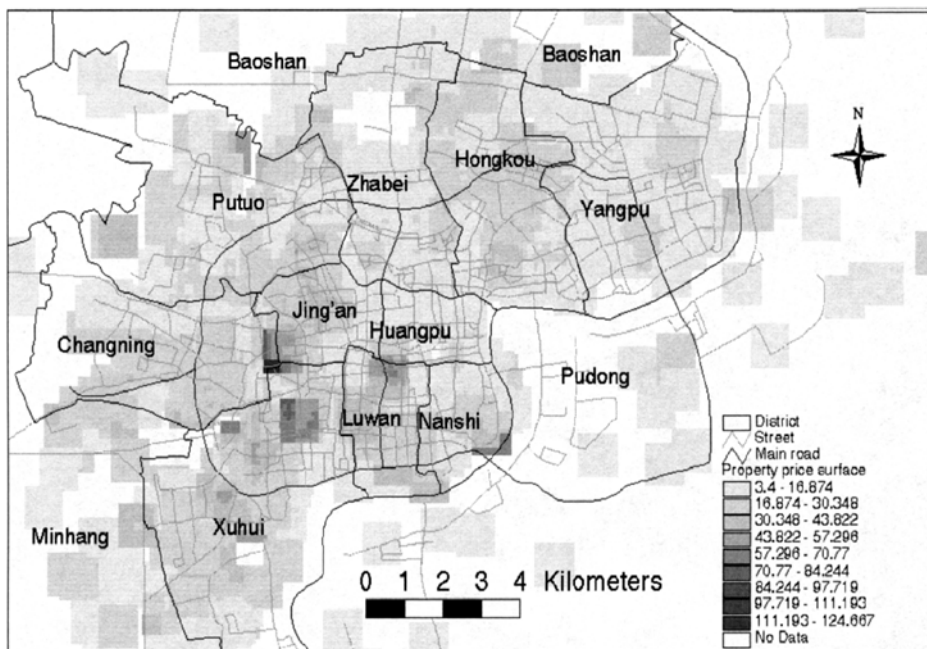


Figure 12.9 The average property price surface with the 1,000 m neighbourhood range (unit: 10,000 Yuan).

cost in the development of disaggregated spatial data. Once the key addresses are digitized, the new address can be created using 'interpolation'. In fact, the new address between the key addresses can be created during the data automation and thus do not need to be stored.

Regarding the property price modelling, in the data poor context, the first step should be the visualisation of the distribution of positive and negative environmental contribution to property prices. The study shows that by geo-referencing the location of properties and the development of a spatial property database, it is possible to quickly use the interpolation method to display the spatial variation of property price distribution. The results of the study reveal that property market in Shanghai shows the feature of spatial differentiation. Future research should use various additional sources of data about the distribution of facilities, services, population, and infrastructure to study the reasons for spatial differentiation of the housing market. Methodologically, the automation of geo-referencing socio-economic data will be important, as this will open up a rich source of information in addition to government statistics.

12.7

ACKNOWLEDGEMENT

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12.8

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PART IV

GIS and Rural Applications

Accessibility to GP surgeries in South Norfolk: a GIS-based assessment of the changing situation 1997–2000

Andrew A.Lovett, Gisela Sünnerberg and Robin M.Haynes

13.1

INTRODUCTION

A guiding principle of the National Health Service in the UK is the ideal of equal access to health services for those in equal need. Health services, however, are inevitably concentrated in certain places, and are consequently more accessible to nearby residents than people living further away. Inequality in accessibility due to distance is, of course, only one element of the problem of equal access to health services. Access to services can be represented as a continuum, across which many social, economic and cultural factors may contribute (Ricketts and Savitz, 1994), but the difficulty of overcoming distance tends to be a dominant factor in rural regions (Joseph and Bantock, 1982). Poor physical accessibility is known to reduce the use of services, and may lead to poorer health outcomes (Joseph and Phillips, 1984; Haynes, 1986; Jones and Bentham, 1997). Low utilization of primary care services is of particular concern because of the gateway role of general practitioners (GPs) in terms of referral to hospitals. There is a considerable body of research on variations in physical accessibility within rural areas of the UK (*e.g.* Moseley, 1977; Higgs and White, 2000), and the problem is still an important concern for several government agencies (Department of Environment, Transport and the Regions, 2000; Countryside Agency, 2001).

Developments in Geographical Information Systems (GIS) and digital map databases have made it possible to calculate measures of physical accessibility such as travel time in a more automated and sophisticated manner than was previously practical (*e.g.* Higgs and White, 1997; Naude *et al.*, 1999). Another innovation has been the use of GIS to assess accessibility by public transport, taking into account the spatial distribution of bus routes and frequency of services (O'Sullivan *et al.*, 2000; Higgs and White, 2000). Both these types of GIS techniques were used in a study of access to primary health care services in East Anglia during Autumn 1997 (Lovett *et al.*, 2000). The results of this analysis included evidence of an inverse care law; in the sense that the rural populations with the poorest accessibility were also more deprived and with evidence of higher health needs than other populations.

Since 1997 there have been considerable changes to public transport services in rural areas of the UK. In the Spring 1998 Budget the government announced substantial additional funds to support rural bus services and later that year the concept of Rural Transport Partnerships was introduced to encourage local community transport initiatives. Both these developments have resulted in new services for rural populations in a region such as East Anglia, but there have

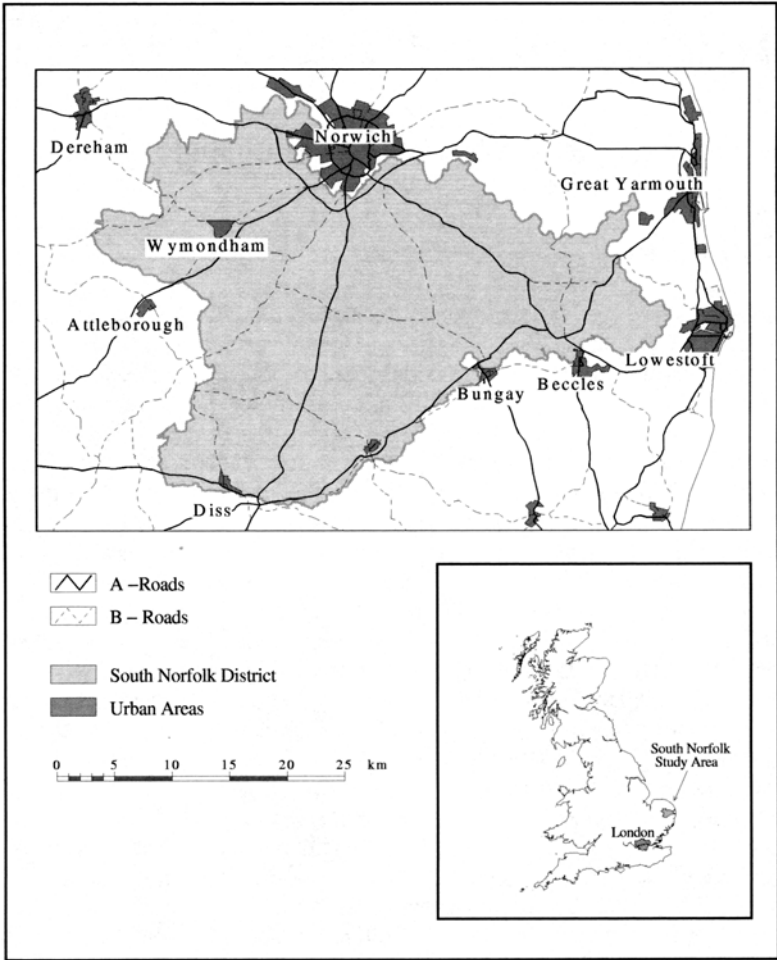


Figure 13.1 The study area.

also been instances where services have been withdrawn or altered only a few months after being introduced. It was therefore thought appropriate to assess what had been achieved and examine the extent to which variations in accessibility still remained. To achieve this objective, an investigation of changes in accessibility to GP surgeries between Autumn 1997 and Autumn 2000 was undertaken for the district of South Norfolk, working in co-operation with the local authority and South Norfolk Primary Care Group (PCG).

South Norfolk covers an area stretching from several suburbs of Norwich to the county border with Suffolk (see [Figure 13.1](#)). It includes several market towns and had a population of approximately 104,000 in the 1991 Census. South Norfolk was placed in the 'Prospering Areas' cluster in the Office for National Statistics (ONS) classification of local authorities (Wallace and Denham, 1996), but in the previous East Anglian study (Lovett *et al.*, 2000) it

was found to include several groups of parishes with the poorest accessibility to primary health care services. The district was therefore considered to encompass a good range of accessibility conditions, although it is fair to note that even the most rural resident would not be more than 20 km from a market town and so would not be classed as remote in comparison to some regions of the UK.

13.2 DATA

13.2.1 Primary Care Facility Locations

Details of GP surgeries were supplied by the health authorities and PCGs covering South Norfolk and the surrounding area. Information was obtained on main and branch surgeries existing in Autumn 1997 and Autumn 2000. Outlying consultation facilities that were typically open for only a few hours each week were not included in the analysis. All the surgery addresses were converted to 100 m resolution grid references via the Postcode to Enumeration District Directory (Martin, 1992). Between the two dates there were only three short distance moves by practices to new premises so the overall pattern of facility provision did not alter appreciably.

13.2.2 GP Patient Registers

Information on the resident population of South Norfolk in Autumn 1997 and Autumn 2000 was derived from GP patient registers. This source was used because it supplied population estimates that were as contemporaneous as possible with the other data and provided a level of geographical detail that was appreciable better than alternatives such as ONS mid-year population estimates or 1991 Census products. The geographical resolution of population data is an important consideration in accessibility research, because analyses based on centroids of areas such as enumeration districts or parishes inevitably tend to over-concentrate residents in locations where services are more likely to be present (Lovett *et al.*, 2000).

Downloads of selected fields in the patient registers for South Norfolk in Autumn 1997 and 2000 were obtained from the health authorities and PCGs. All the records were anonymous and contained details of number of residents for each unit postcode and GP practice code combination. The unit postcodes were converted to 100 m resolution grid references using the Postcode to Enumeration District Directory and the positions were checked using point-in-polygon techniques with enumeration district boundaries (Gatrell *et al.*, 1991) and distances from ED centroids. Corrections were made using Internet resources such as <http://www.streetmap.co.uk> where necessary.

Some doubts have been expressed about the reliability of GP patient registers as a source for local population estimates, but previous research (Haynes *et al.*, 1995; Lovett *et al.*, 1998) has concluded that those in East Anglia are of increasingly high quality. Table 13.1 compares the two patient register totals for South Norfolk with recent ONS mid-year estimates. The patient register figures are clearly slightly higher than those from ONS, and this may be due to list inflation arising from administrative delays in removing outdated records (Simpson, 1998). It is worth noting, however, that when the Autumn 2000 patient register figures were compared

Table 13.1 Population estimates for South Norfolk.

Year	ONS Mid-Year Estimate	GP Patient Register Estimate (Autumn)
1997	106,600	108,314
1998	107,700	-
1999	109,100	-
2000	110,400	113,380

with parish mid-1999 estimates produced by Norfolk County Council (2000), the largest differences were all concentrated in locations where there is currently considerable house building activity (*e.g.* Wymondham and Diss) and the variation for some other urban areas (*e.g.* Costessey on the edge of Norwich) was much less pronounced. This suggests that the patient register data may be reflecting recent movements into new residential developments in a quicker manner than is possible in the mid-year estimation methodology. Overall, therefore, it was concluded that the register data were sufficiently reliable to form the basis of the accessibility assessment.

13.2.3

Area Boundaries

For some elements of the research it was necessary to use classifications of geographical areas. Discussions with local authority staff revealed that many aspects of public transport provision used parishes, rather than census wards, as a basic spatial unit for planning and management purposes. Parishes also had the advantage of providing greater geographical disaggregation than wards and so were selected as the unit of analysis. Digitised boundaries for the parishes in South Norfolk were constructed from map databases available via the MIMAS service at the University of Manchester. There are officially 118 parishes in South Norfolk, but that around Wymondham (NG117) is far larger (in both areal extent and population) than any of the others. For the purposes of investigating accessibility issues it was thought best to subdivide this parish and treat the southern part as a separate zone. In this chapter, therefore, the term parishes is used to refer to a set of 119 areas. All the GP patient register postcodes were matched to parishes via a point-in-polygon procedure and these assignments were checked using the enumeration district-to-parish lookup table in the Area Master File available from MIMAS.

13.2.4

Road Network and Travel Speeds

The road network in the study area is characterised by main roads radiating out from Norwich (see [Figure 13.1](#)). Details of the road network were taken from the 1:250,000 scale Bartholomew digital map database for Great Britain. The data included codes for different road categories (*e.g.* A-road dual carriageway, B-road single carriageway) and average car speeds for each road class were used to calculate how long it would take to drive along any particular segment. The road speeds were based upon national off-peak estimates published by the Department of

Environment, Transport and the Regions (DoT, 1993), but reduced slightly to take account of local conditions. These modified speeds had previously proved realistic in other research (Bateman *et al.*, 1999).

13.2.5 Bus Services

Information on bus services across South Norfolk was obtained by examining published timetables and route maps supplied by the Norfolk Bus Information Centre. Where necessary, checks were made with local authority staff to produce lists of services as of Autumn 1997 and 2000. For the purposes of assessing accessibility to GP surgeries, particular attention was focused on routes where there was at least one daytime return journey every weekday (*i.e.* a viable level of provision for many activities), but overall the bus services were divided into the following five categories:

1. Routes where there were four or more buses in each direction between approximately 8am and 6pm every weekday and a return journey was possible within three hours.
2. Routes meeting similar criteria to those above, but with only one to three buses in each direction. Services restricted to school terms were not included in this category.
3. Routes providing a journey-to-work service every weekday. These were defined as situations where the outward journey was early in the morning and the return trip did not occur until the evening (*e.g.* someone reliant on such a service would have to spend the whole day at the destination).
4. Routes with a daytime return service (as defined above) on two to four weekdays.
5. Routes where there was a daytime return service on one weekday.

Bus routes were defined on the digital road network using editing facilities in the Arc/Info GIS software. Figure 13.2 depicts the pattern of services in Autumn 2000, individual sections of road being symbolised according to the combinations of provision along them. All of the South Norfolk parishes were also classified into six categories of bus service provision for both Autumn 1997 and 2000. The classifications were based on the minimum level of service available to the majority of the population in each parish, five of the categories corresponding to those for the routes listed above and the sixth representing no bus service. Such an approach is helpful for assessing change, but it needs to be recognised that there were a number of cases where one part of a parish was rather better served than the rest.

13.2.6 Community Transport Provision

Details of community car and dial-a-ride schemes operating within South Norfolk were obtained from service providers and local authority staff. Community car schemes typically involve volunteer drivers using their own cars to provide door-to-door journeys for people without transport, while dial-a-ride services often use minibuses or taxi-style vehicles. The extent of community transport in the district was known to have increased considerably since 1997 and the research focused only on the provision in Autumn 2000. Most of the schemes had defined catchment areas and information on these was used to classify parishes according to the services available. One scheme (CarLink) run by Norwich and Norfolk Voluntary Services

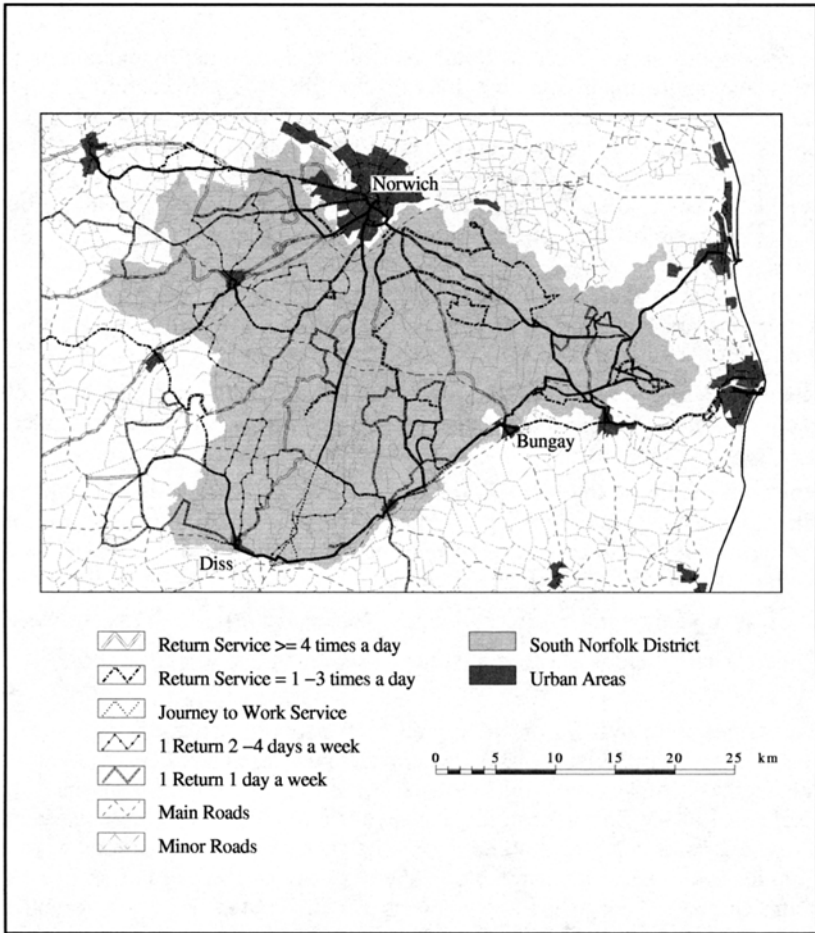


Figure 13.2 Bus routes in South Norfolk, Autumn 2000.

operated over the whole of the district and supplied data on the locations of their volunteer drivers as of October 2000. This information was subsequently used to identify gaps in driver availability.

13.3 METHODS

13.3.1 Calculating Journey Times

To calculate travel times along roads for each year it was necessary to first assign the GP surgeries to their nearest nodes on the network. An allocate operation was then implemented in Arc/Info to identify the shortest travel time to a GP surgery from each node on the road network. Travel times from patient register postcodes were calculated using the following procedure. The first step was to identify the closest node on the road network for each postcode and then the travel time from that node across the road network to the nearest GP surgery. Next, a straight-line distance from the node to the postcode was determined and subsequently converted to a time assuming a vehicle speed of 10 miles per hour. This stage was considered necessary because many postcodes were several hundred metres away from the nearest road on the network (the database excluded most small residential streets). Adding the two times produced an overall value for the postcode and, though the use of straight lines to nodes inevitably introduces a small element of approximation into the calculations, this approach was found to be the most robust option available given the restrictions of the available road network.

Visual representations of travel time by car to GP surgeries in 1997 and 2000 were generated by defining contours around the estimated time values for the road network nodes. This was done within Arc/Info by first undertaking a Delaunay triangulation of the nodes and then creating a continuous surface known as a Triangulated Irregular Network (TIN) (see Worboys, 1995). A regular lattice of estimated values spaced 100 m apart was then extracted from the TIN and subsequently processed to identify lines of equal travel time (known technically as isochrones, see Brainard *et al.*, 1997).

13.3.2 Measuring Accessibility by Bus

Estimating bus journey times was not regarded as feasible or appropriate in this study and instead an approach was developed which sought to determine whether residents could walk to a bus route that would take them close to the nearest facility of a particular type. The procedure implemented within the Arc/Info GIS involved taking each surgery location in turn and first defining an 800 m radius buffer zone around it. A radius of 800 m (approximately half a mile) was used to represent a distance that the great majority of the population would find acceptable to walk. The GIS then selected all bus routes with a particular service frequency (*e.g.* at least four return journeys per day) that passed through the buffer zone. Next, a second buffer zone extending 800 m each side of the relevant routes was determined and the GP patient register postcodes within this corridor were identified. Residents with these particular postcodes were subsequently classified as populations, which had the relevant level of bus access to the surgery being examined. The procedure was repeated for all surgeries in both years using the two categories of route where there was at least one daytime return service every weekday.

There are clearly some limitations in the method described above. The selection of a maximum walking distance of 800 m was inevitably arbitrary, but reflected advice from local bus

operators and transport planners. Location of bus stops were essentially ignored, but most services would stop in towns and villages and it is common practice to flag down a bus from the roadside in many rural areas. It would also have been possible to extend the analysis to include less frequent services, but it was decided that it would be more appropriate to use the parish classifications to represent a lower level of bus availability (*e.g.* this allows for longer walking distances). All these considerations mean that the results obtained need to be interpreted with care, but several of the simplifications counterbalance each other and the procedure is certainly sufficiently robust to identify general contrasts in accessibility by bus.

13.4 RESULTS

13.4.1 Travel Time to Nearest Surgery

In both Autumn 1997 and Autumn 2000 the average population-weighted car travel time from the patient register postcodes to the nearest GP surgery was approximately five and a half minutes. Maximum values in both years were just over 21 minutes. [Figure 13.3](#) shows the pattern of isochrones for Autumn 2000, with shorter travel times occurring around the towns or along main roads, and longer journeys in a number of more rural areas. [Table 13.2](#) confirms the skewed distribution of physical accessibility, around 58% of residents having a travel time under five minutes and 17% a journey longer than 10 minutes.

13.4.2 Accessibility by Bus

[Figure 13.4](#) shows the classifications of parishes by majority bus service in 1997 and 2000. As already acknowledged, the classifications conceal variations in provision within some parishes, but the maps certainly imply an improved situation by Autumn 2000. This is particularly apparent in terms of the reduction in parishes with the poorest levels of bus service provision.

Results from the more detailed assessment of accessibility to GP surgeries using the two most frequent categories of service are listed in [Table 13.3](#). These figures indicate an increase in the number of South Norfolk residents with the most frequent category of bus service between 1997 and 2000, although the overall proportion of the district population covered by daytime return services every weekday remained stable at around 86%. This implies an improved frequency of service, though it actually reflects a situation where improvements in many parishes were partly counterbalanced by declines in provision for a few larger villages. This point is illustrated in [Figure 13.5](#) which shows the percentage of residents in each parish within 800 m walking distance of a weekday daytime return bus service for both 1997 and 2000. The trend is not especially pronounced, but a wider coverage of parishes by Autumn 2000 is nevertheless apparent.

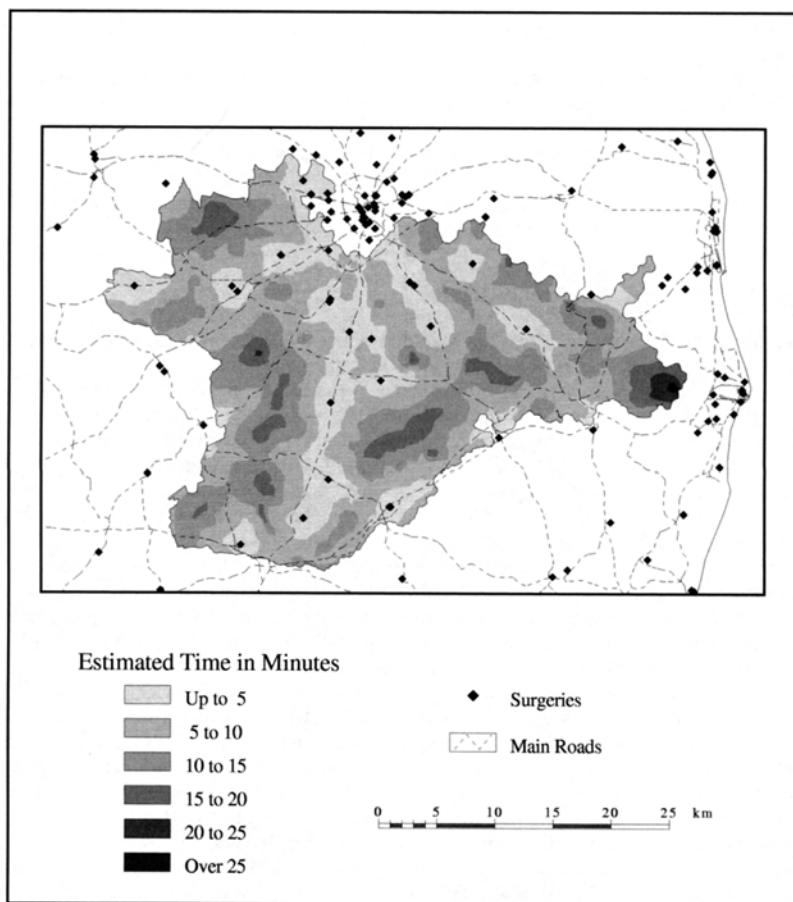


Figure 13.3 Estimated travel time by car to nearest GP surgery, Autumn 2000.

Table 13.2 Population by car travel time to nearest surgery.

Time Period	Car Travel Time Category			Total
	Under 5 Minutes	5 to 9.99 Minutes	At least 10 Minutes	
Autumn 1997	62,277	27,522	18,515	108,314
Autumn 2000	65,771	28,706	18,903	113,380

13.4.3

Availability of Community Transport

The possible impact of the CarLink driver distribution was examined by calculating the percentage of population in each parish who lived within three miles of the nearest volunteer driver. A three mile limit was used because the CarLink pricing structure involves a fixed minimum fee when the driver travels up to six miles, and a per mile rate beyond that distance

Table 13.3 Populations with daytime return bus services to GP surgeries, 1997 and 2000.

Frequency of Bus Service each Weekday	Population		% of District Total	
	1997	2000	1997	2000
>= 4 Daytime Return Services	84,529	91,907	78.1	81.1
1-3 Daytime Return Services	9,122	5,483	8.4	4.8
Total	93,651	97,390	86.5	85.9

threshold. It would therefore be more expensive for anyone living more than three miles from a CarLink driver to use the service.

Figure 13.6 displays the resulting percentage values. Most parishes have a high level of coverage (*i.e.* all residents are within three miles of a driver), but there are obvious gaps in some southern and eastern parts of South Norfolk. A 75% threshold was used to classify parishes as having reasonable proximity to a CarLink driver and these data were then combined with details of the catchments for other services to produce the overall categorisation of community transport provision shown in Figure 13.7. The results of this assessment are generally reassuring since they indicate that in Autumn 2000 there were no parishes without some form of community transport provision and many areas had at least two service providers. Table 13.4 lists the numbers of parishes and the size of the resident population for the different categories in Figure 13.7.

Although it is difficult to precisely quantify the change in community transport services since Autumn 1997, there seems little doubt that the situation has improved. New schemes have been established in a number of small parish groupings and the introduction of the Wymondham Flexibus has provided additional services in a significant number of rural parishes. It is worth noting, however, that organisations such as CarLink and Bungay Community Transport are very dependent on the availability of volunteer drivers. Only one parish was classed as having a 'Limited Carlink Service' (because fewer than 75% of residents were within three miles of a driver), but a number of others could easily drop to this level if a few key volunteers were no longer available.

13.4.4

Overall Accessibility by Private and Public Transport

In order to examine the overall improvement in accessibility, the postcoded data for each year were crosstabulated in terms of car travel time and the availability of bus services. Table 13.5 presents the result for Autumn 1997, the district population being subdivided into three car travel time bands and five bus service categories. The first two of the latter represent populations living close to the most frequent buses, while the third consists of residents more than 800 m from a route, but within a parish classed as having a daytime return service each weekday. Category four contains populations over 800 m from a main route but in a parish with a less frequent bus service (*e.g.* on only one or two days a week), while the final group are residents of parishes classed as having no buses at all. The progression down the rows of the table therefore reflects a decreasing access to bus services.

One interesting feature of Table 13.5 is that all 15 cells of the crosstabulation are occupied. This emphasises the point that car travel time and availability of bus services can be rather different dimensions of physical accessibility and also highlights the variations in accessibility

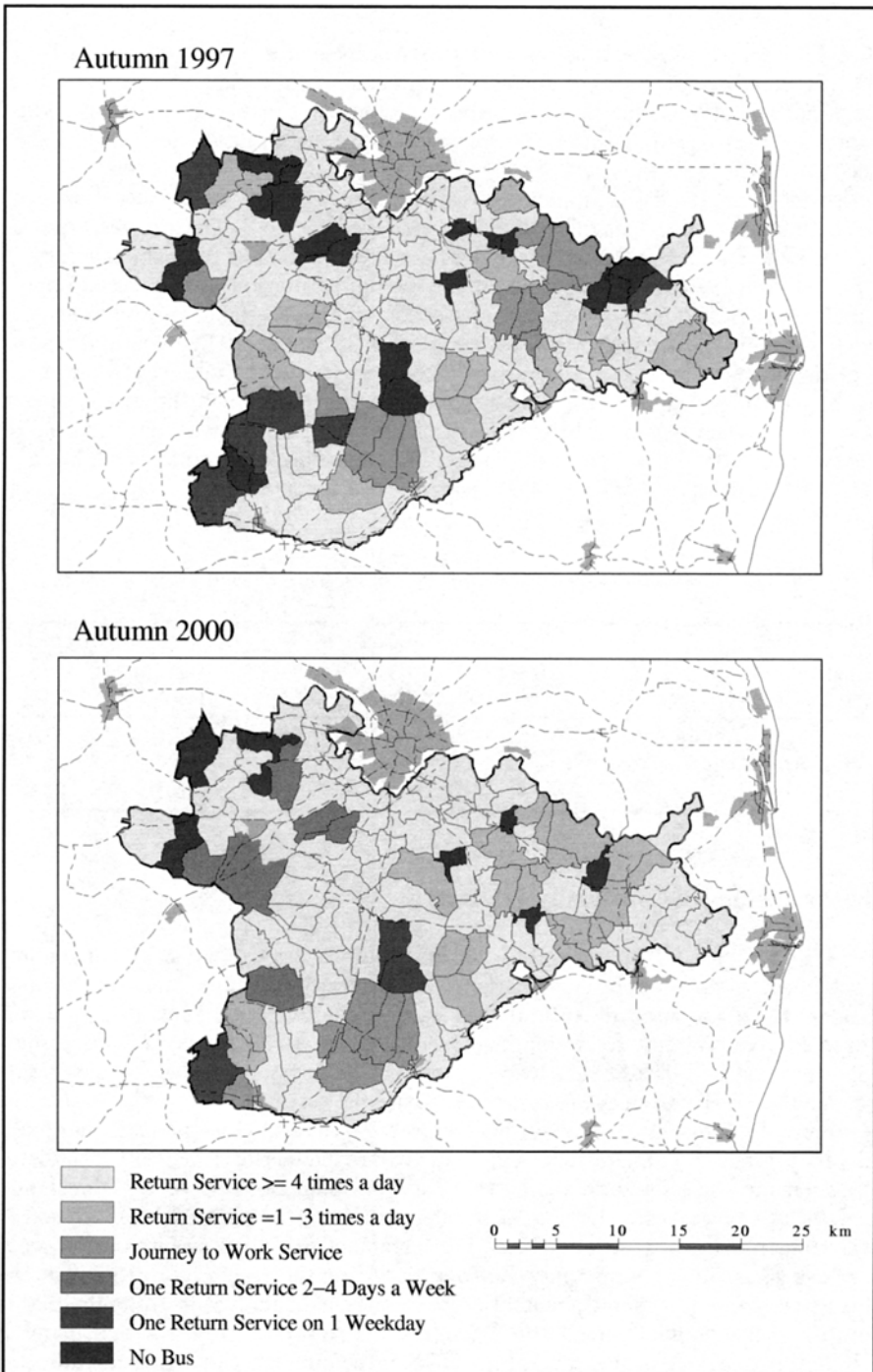


Figure 13.4 Classification of parishes by bus provision, Autumn 1997 and 2000.

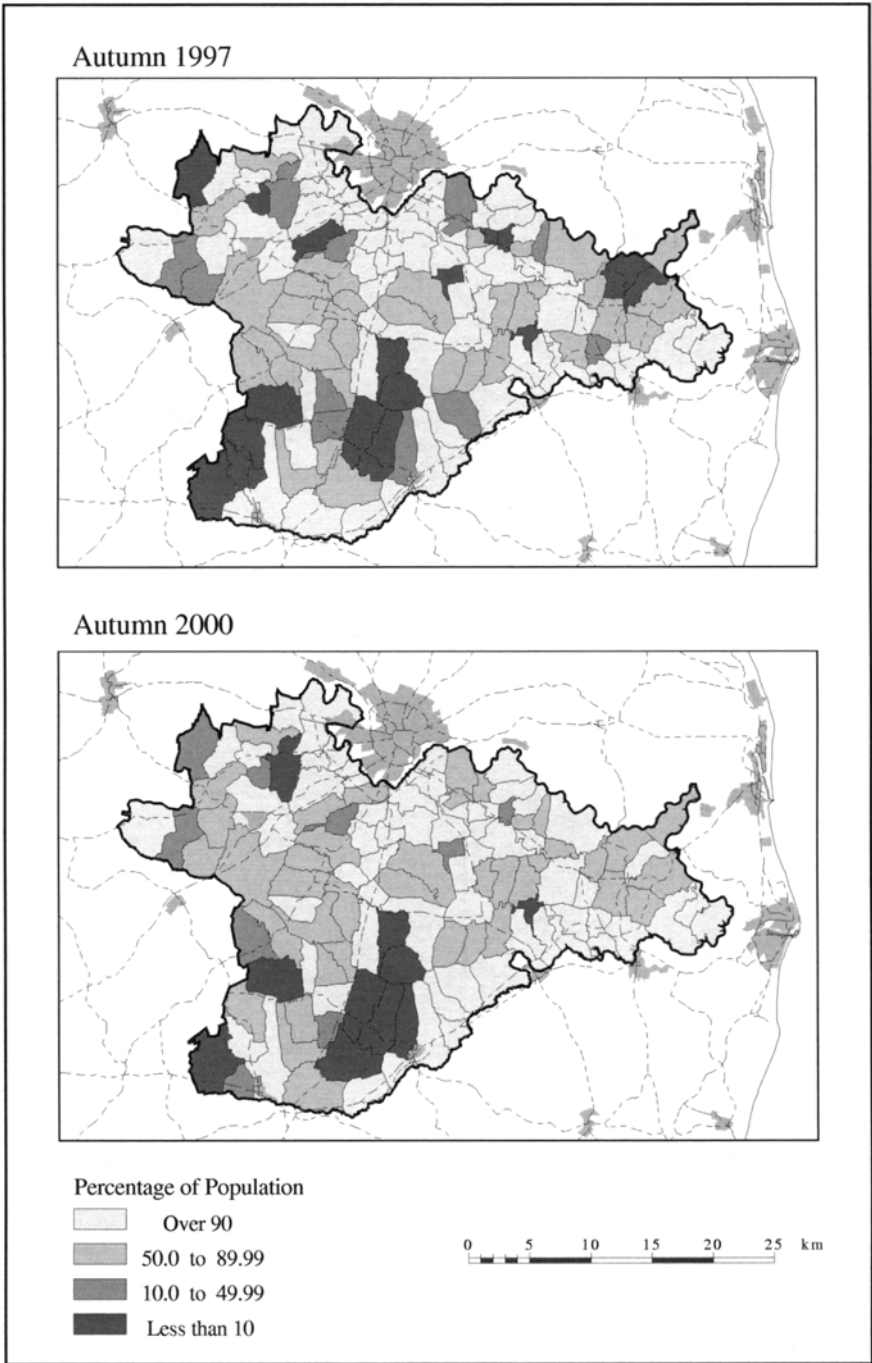


Figure 13.5 Percentage of residents within walking distance of a daytime return bus service.

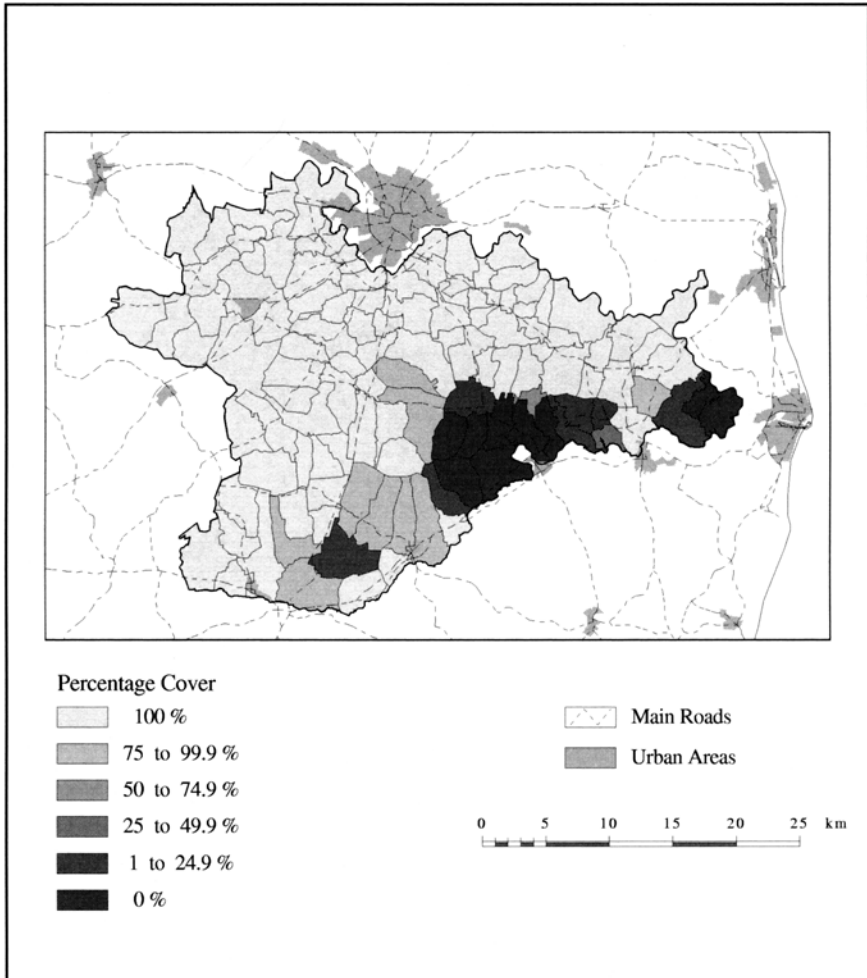
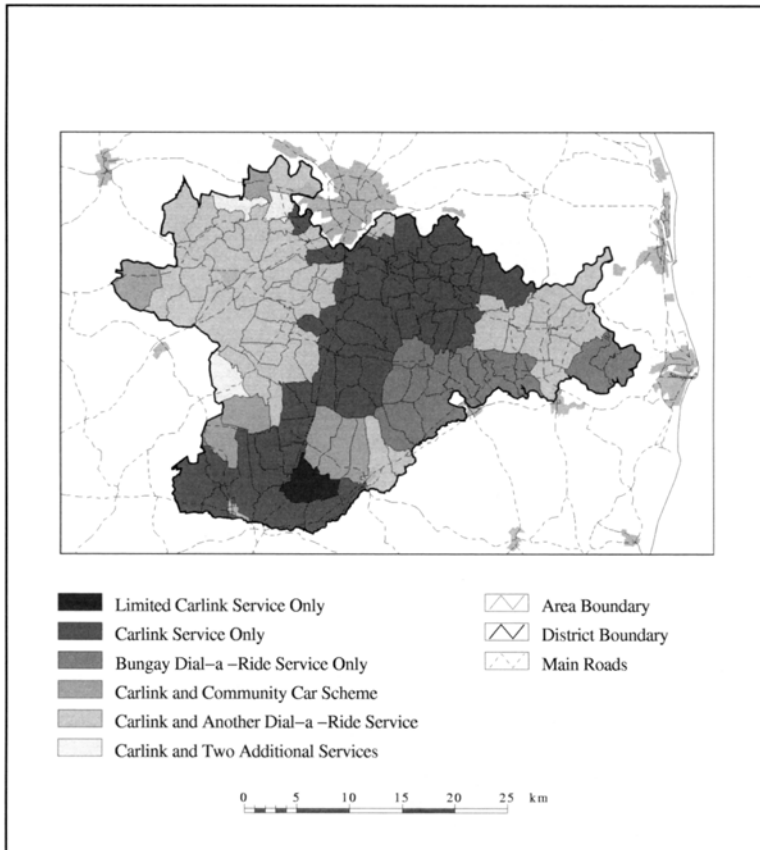


Figure 13.6 Percentage of residents within three miles of a CarLink driver, October 2000.

within South Norfolk. [Table 13.6](#) presents a similar crosstabulation based on the Autumn 2000 results and comparison with the 1997 data indicates a particular shift in population away from the poorer accessibility categories. One illustration is provided by examining the totals within the over 10 minutes car travel time columns. Another approach is to regard the four cells in the bottom-right corner of the tabulation (*i.e.* those with car travel times of at least five minutes, no nearby main bus routes, and in parishes without a daytime return service each weekday) as populations for whom physical accessibility could begin to become more difficult. In Autumn 1997 there were 8,070 South Norfolk residents in these categories and by Autumn 2000 the total had declined to 6,945. Of the latter, 54% were in parishes where at least two community transport schemes were operating and there were only 93 people in areas more than 10 minutes car travel time from a GP surgery, without a bus service, and with only one community transport provider.

Table 13.4 Classification of parishes by community transport provision in Autumn 2000.

Community Transport Provision	Parishes	Population in Autumn 2000	% of District Total
Limited CarLink Service	1	1,400	1.2
CarLink Service Only	51	39,061	34.5
Bungay Dial-a-Ride Only	17	7,273	6.4
CarLink & Community Car Scheme	7	6,236	5.5
CarLink & Another Dial-a-Ride	40	57,797	51.0
CarLink & Two Additional Services	3	1,613	1.4

**Figure 13.7** Classification of parishes by community transport provision, Autumn 2000.

The structure of the patient register data also makes it possible to examine the distribution of population with potential accessibility difficulties by GP practice. Table 13.7 lists the percentage of registered patients in the four poorer accessibility categories discussed above for a sample of South Norfolk practices in Autumn 1997 and 2000. The contrasts between practices and over time are evident, demonstrating the usefulness of such information for primary health care planning and management.

Table 13.5 Population by car and bus accessibility to nearest GP surgery, Autumn 1997.

Bus Service Provision	Car Travel Time Category			Total
	Under 5 Minutes	5 to 9.99 Minutes	At least 10 Minutes	
Within 800 m of Route with >= 4 Return Daytime Services every Weekday	58,430	20,544	5,555	84,529
Within 800 m of Route with 1 to 3 Return Daytime Services every Weekday	1,880	1,186	6,056	9,122
In Parish with Return Daytime Services every Weekday	680	2,791	1,835	5,306
In Parish with Less Frequent Bus Service	1,134	1,829	3,626	6,589
In Parish with No Bus Service	153	1,172	1,443	2,768
Total	62,277	27,522	18,515	108,314

13.5 CONCLUSIONS

The results of the research described in this chapter indicate a broad improvement in levels of accessibility to GP surgeries between Autumn 1997 and Autumn 2000. There was relatively little change in travel times by car, but more residents had higher frequency bus routes within walking distance and there was enhanced bus provision in a number of the remoter rural parishes. By Autumn 2000 there were community transport schemes covering all South Norfolk parishes and over half the district population had at least two service providers available.

These findings suggest that the public sector investments in rural transport since early 1998 have had a definite beneficial impact on accessibility. There are still some substantial contrasts in accessibility to GP surgeries within the district, but it appears that the populations for whom travel to facilities remains difficult are now smaller and dispersed across many parts of the district. The best means of helping such residents is likely to be through further expansion of community transport, perhaps through the creation of new schemes or the recruitment of additional volunteer drivers in areas where availability is currently limited. There may also be a case for some investment in information dissemination and co-ordination, particularly so that residents know how to request such transport services.

Although the period since early 1998 has seen the introduction of many new public transport services, it is fair to note that actual usage has sometimes been disappointing. This, in turn, has led to adjustments in timetables and routes where, if anything, it is probably stability in service provision that would help to encourage greater use. Recent increases in fuel costs have also created problems, with several bus operators re-organising routes to provide a greater frequency of service between towns, but fewer detours to villages away from main

Table 13.6 Population by car and bus accessibility to nearest GP surgery, Autumn 2000.

Bus Service Provision	Car Travel Time Category			Total
	Under 5 Minutes	5 to 9.99 Minutes	At least 10 Minutes	
Within 800 m of Route with ≥ 4 Return Daytime Services every Weekday	61,574	21,021	9,312	91,907
Within 800 m of Route with 1 to 3 Return Daytime Services every Weekday	801	1,082	3,600	5,483
In Parish with Return Daytime Services every Weekday	665	2,833	2,816	6,314
In Parish with Less Frequent Bus Service	2,674	3,450	2,255	8,379
In Parish with No Bus Service	57	320	920	1,297
Total	65,771	28,706	18,903	113,380

Table 13.7 Percentage of population with potential accessibility difficulties for selected GP practices.

GP Practice	Percentage of Registered Patients in Poorer Accessibility Categories	
	1997	2000
A	14.0	1.0
B	0.2	0.2
C	3.6	2.4
D	10.0	4.9
E	6.5	5.8
F	25.7	23.6
G	7.0	8.0

roads (Clement, 2000; Hill, 2000). This means that some of the results presented in this chapter are already out-of-date. More positively, the Rural White Paper published in November 2000 proposed further funding for rural transport (see <http://www.wildlife-countryside.detr.gov.uk/ruralwp/index.htm>). The new Parish Transport Grants scheme may offer particular opportunities for districts such as South Norfolk as it explicitly mentions support for community transport or for existing bus services to divert through a village.

The results presented in this chapter have focused on one local authority, but the recent experience of South Norfolk is likely to be reflected in many other lowland rural areas of the

UK. The research certainly demonstrates the analytical power provided by combining GIS techniques with data sources such as patient registers and digital road networks, and the methodology presented in this study could certainly be applied in other locations. It must be acknowledged that the work required to produce digital bus route information was time consuming, and it is also important to recognise that there are confidentiality issues associated with the use of patient register data. Studies such as this nevertheless demonstrate the considerable research resource that patient registers could provide to the NHS, and it is to be hoped that developments such as the establishment of Regional Public Health Observatories (Department of Health, 1999) will help to make anonymised extracts or summaries more widely available for planning and management purposes.

13.6

ACKNOWLEDGEMENTS

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13.7

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14

Measuring accessibility for remote rural populations

Mandy Kelly, Robin Flowerdew, Brian Francis and Juliet Harman

14.1

INTRODUCTION

In the UK services such as Police, Fire, Education, Social Services and Health are supplied by government to the population. Funds are generated locally (through means such as Council Tax) and are topped up by Central Government to provide a standard level of service. The way in which funds are allocated varies across the UK but in this paper we are focusing on England, where funds for services (except for health) are allocated by the Standard Spending Assessment (SSA) formula. The Standard Spending Assessment system was devised to determine how allocations should be modified from a strictly per capita basis. The system is based mainly on a regression analysis of costs incurred by authorities on a set of explanatory variables that might seem relevant to costs.

This paper demonstrates the calculation of a set of new measures of population remoteness, using GIS techniques to measure travel distance and time on the road network, and examines the results of the incorporation of these measures into the existing SSA formula.

14.2

BACKGROUND

The premise of this work is the argument that the cost of service provision is strongly affected by population distribution (Shropshire County Council (1996), Northumberland County Council (1997), Hale and Capaldi, (1997)) and it is the development of earlier work by Flowerdew and Gill (1998), which used straight line distance to create similar measures. The assumption is that if the service involves travel, either by clients to service delivery points or by service workers to the people, the distances travelled are likely to be longer in a rural area than an urban one, as are travel times, and the travel costs will be higher.

The most common approach to measuring population remoteness is through calculating a sparsity measure. At present sparsity measures are included in SSA calculations for some services but not for others, and are included in different ways for different services (see DoE, 1997). The measure of sparsity of population used in SSA calculations seeks to take account of both the overall sparsity in an authority and areas of extreme sparsity within authorities that are not generally so sparsely populated. In the Education SSA, it is based on a weighted sum of 'ordinary sparsity' and 'super-sparsity'. Ordinary sparsity is defined as the proportion of the authority's population that lives in wards where the density of population is between 0.5 and 4

people per hectare. Super-sparsity is defined as the proportion of the authority's population that lives in wards where the density of population is 0.5 or fewer people per hectare. Super-sparsity is given double the weight of ordinary sparsity. For EPCS services, the definition is the same except that calculations are based on enumeration district (ED) rather than ward data (DoE 1997).

It is argued that sparsity, as defined above, is not a good measure of the additional costs incurred in delivering services to a rural area (Flowerdew and Gill, 1998). Sparsity does not take into account the geographical distribution of the population, in particular the relative location of the population being served and the centres from which the service is provided. Thus a sparsely populated ward or ED close to a service delivery centre would not be nearly as expensive to serve as one with a similar degree of sparsity located far away from the centre. A better measure would be based on the distance or travel time between the service delivery centre and the population.

Until recently, such a measure would have been time-consuming and difficult to construct. However, with the rapid advance of geographical information systems (GIS) technology and suitable data sets, we hoped to supply a range of measures of this type and to try them out in the SSA regressions. Similar approaches have been taken by other recent studies attempting to assess accessibility in different contexts, such as work by Lovett *et al.* (2000) on accessibility of primary health care services in East Anglia, and Higgs and White (1997) on accessibility to services in Wales.

This paper will provide an overview of the GIS techniques used to derive a series of alternative measures of population remoteness for local government areas using weighted travel times and distances from each ED to assumed service delivery points, based on different assumptions about where the services are located and on the local authorities for which the measure was to be computed. Once these measures had been constructed, the second objective was to examine the impact of using them (rather than the conventional sparsity measures) in the calculation of Standard Spending Assessment (SSA). The methodology of this objective is not outlined in detail here, although some of the final results are discussed.

14.3 METHODOLOGY

The construction of measures of remoteness required the use of a GIS to calculate the lengths of the shortest paths along the road network between each ED centroid and the nearest service delivery point. This was done using Bartholomew's 1991 1:250,000 scale digital map database of the road network obtained under the CHEST agreement. ED populations and grid references for ED centroids were obtained from the MIMAS system at Manchester University, using data purchased by ESRC and JISC on behalf of the academic community. Accessibility measures were computed as if all trips were made to or from the population weighted centroid of the ED, or the nearest point on the road network.

A considerable amount of time was necessary for constructing coverages of the road system. One unanticipated problem was the necessity to specify locations at which limited-access roads like motorways could be joined—otherwise the algorithm would allow traffic to join or leave wherever the limited-access road was bridged by another road. Routes were not constrained to be completely within the local authority for which the measures were being calculated. Thus it was possible for a route from an ED to a service delivery point within the same authority to pass through a different authority if distances or times were reduced by so doing.

Calculation of travel times required estimates to be made of the speeds of travel on roads of particular quality. Standard estimates of travel times, such as the national off-peak estimates produced by the Department of Transport (1993), seemed inappropriate in the context of travel much of which would be done at or near peak hours. Instead, we used average speeds computed for four types of roads based on field testing in North West England, conducted in order to determine accessibility for private sector service provision. These are 46.55 mph on motorways, 28.60 mph on A roads, 22.20 mph on B roads, and 15.13 mph on other roads. These speeds are intended to be averages reflecting different degrees of traffic density, different driving styles, and variable effects of weather, congestion, joining and leaving delays, speed limitation and traffic lights, the speeds themselves are less important than the ratios between the speeds obtained for different types of road.

Islands were excluded from the analysis. In many cases they are not dealt with appropriately in GIS coverages of the census data. A small offshore island may be part of a mainland ED with the same ED code assigned to it, and may incorrectly be assigned the total population for that ED. The census data do not provide information on how the population is split geographically within the ED, and it is not possible to tell from the data whether an island is inhabited or not. In addition, if an island is not connected to the mainland as part of the road network, it would be necessary to assign some arbitrary measures of travel distance and time.

Initial experiments had investigated the use of `Arclnfo`, as functions exist to calculate the distance between nodes on the network (`Arclnfo` command `NODEDISTANCE`). Each ED and service centre could be allocated to a node (using `Arclnfo` command `NEAR`). However, it was found that the robustness of the road network was seriously limiting. Any change to the road network would result in a renumbering of the nodes and all the preparation stages had to be repeated. There were also problems with nodes that had an ID of zero, due to truncation or clipping of the network, and these were indistinguishable from each other. The use of Bartholomew's data may have been an influencing factor but even with the more accurate Ordnance Survey road data (such as `OSCAR`) the work may not have been problem-free.

Due to the problems encountered in `Arclnfo`, an extension available for ArcView (`Shortest Network Paths v1.2` developed by Neudecker (1999)) was used to calculate the travel distance and time. This associated points with nodes on the network, identified all the possible paths along the network and then found the minimum cost (either distance or time). Since this software existed and was generally suitable and in `Arclnfo` further programming would be necessary to facilitate automation, the analysis was continued in ArcView. The extension was further adapted using Avenue programming language to aggregate the measures, weighted by ED population, to produce a single measure for each local authority. This measure could be interpreted as the total travel distance (or time) needed for each resident to reach the nearest service delivery point. If desired, this could be divided by population to get a per capita measure of remoteness that would be comparable between local authorities of different size. Similar computations were done using time rather than distance as the basis of calculation.

Because different levels of local government deliver different services, it was appropriate to reproduce the measures for different types of authority. All services included in SSA are delivered by Metropolitan Districts (including London Boroughs) and Unitary Authorities. Some services, including education and Personal Social Services (PSS), are delivered by the shire counties while others, including Environmental, Protective and Cultural Services (EPCS), are delivered by districts within the shire counties. Different databases were therefore necessary for consideration of different services. To examine services at an upper tier level (Metropolitan Districts, Unitary Authorities and shire counties, see [Figure 14.1](#)) we looked at the Other Personal Social Services component of the PSS Standard Spending Assessment. To

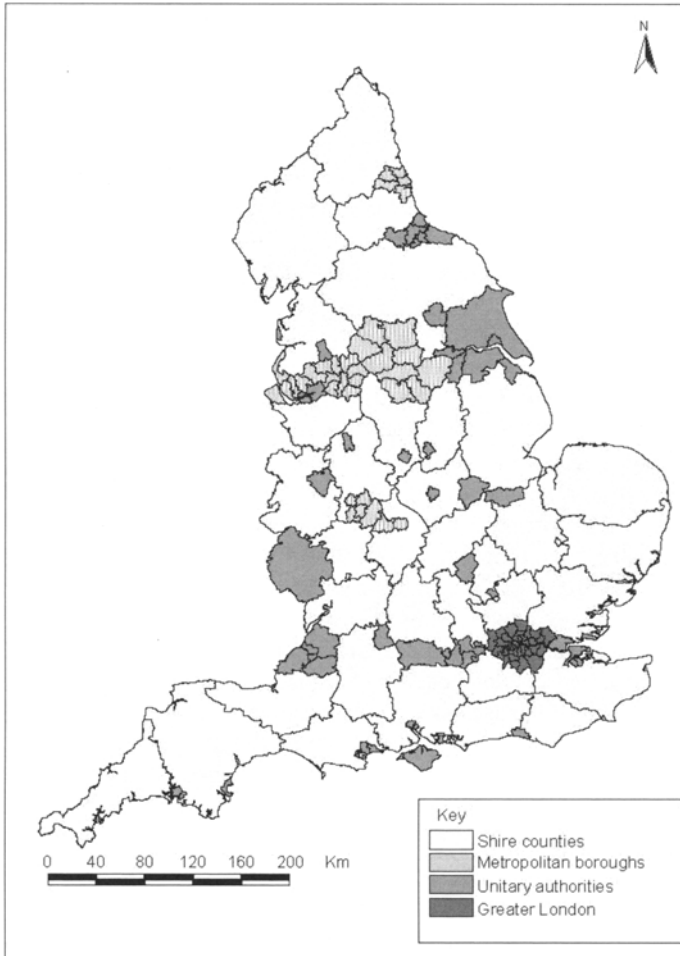


Figure 14.1 New upper tier local government geography of England 1998.

investigate the impact of new measures of remoteness for authorities at the 'lower tier' level (Metropolitan Districts, Unitary Authorities and districts within shire counties, see [Figure 14.2](#)), EPCS were also examined.

In addition, the regressions used in the development of SSA were based on calculations performed using the local authorities in existence before the introduction of unitary authorities in the late 1990s. Accordingly the measures were also calculated for the 'old' local authorities, in which unitary authorities were included within the county in which they were located. In practice these calculations were actually easier than those for the 'new authorities' as some boundary changes could not be constructed easily directly from the previous system. Population data for these new boundaries were supplied by look-up tables by Wilson and Rees (1999).

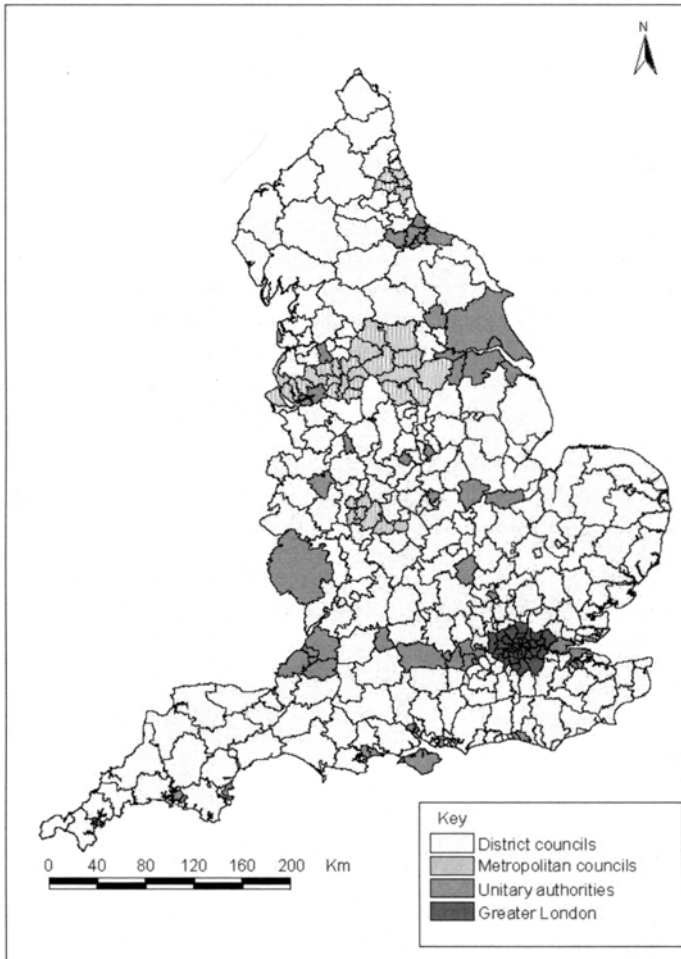


Figure 14.2 New lower tier local government geography of England 1998.

The pattern of service provision is likely to differ substantially between different service sectors. In particular, the number of service delivery points may differ, and be either clustered or dispersed and single or multiple.

A series of meetings with local authorities was scheduled, intended to get their views about the role of geographical distance in the organisation of services and their costs. Respondents were chosen to give a representative selection of different types of local authority. The selection was also influenced by the responsiveness of those authorities invited to take part. Interviews were held with representatives of Lancashire County Council, Barrow District Council, Norfolk County Council and North Lincolnshire Unitary Authority. They were asked a series of open-ended questions about the organisation of services, including issues concerned

with the size of settlement for which a particular service might be available, and with the role of distance in service provision.

It is clear from these examples that remoteness and accessibility are important to these authorities, not just in terms of the distances that must be travelled for clients to meet service suppliers, but in a range of more subtle ways. The interviews also strengthened our view that distance and travel time measures are more relevant than sparsity. Unfortunately the situation is complex and the size of the effects is difficult to measure.

To model some of these possibilities we used the following:

1. the (population-weighted) centroid of the local authority only. The authority centroid was used as it is the simplest model (although somewhat unrealistic) and enabled the development and assessment of the efficacy of the methodology.
2. the nearest district centroid. These measures were equivalent for Metropolitan Districts and Unitary Authorities (which could be regarded as single districts) but differed substantially for counties, where service delivery from a single point seems most likely to lead to very long travel distances.
3. distance to the nearest settlement of a given size (using ONS definition of urban/rural areas).

14.4 RESULTS

There are three main areas of results. Each analysis creates a set of aggregate travel distances and times for each local authority (see Figures 14.4 to 14.6). These can be compared with the sparsity measures currently used in SSA calculations (Figure 14.3). The redistribution of resources that would be implied by substituting the remoteness measure for sparsity can also be computed, to identify the ‘winners’ and ‘losers’.

The number of sets of measures produced was not as extensive as initially hoped. There were several contributory factors during the data preparation and analysis. The machine ran to capacity whilst calculating the measures. Individual runs were very time-consuming to the extent that there were major delays in completing this part of the analysis, finally forcing us to reduce the number of measures for which remoteness indices could be calculated. In particular, despite our intention to produce measures for distances and times to settlements of a range of threshold sizes, time only permitted these calculations for a threshold size of 100,000.

Complications are introduced by the availability of data for some set of boundary units but not others. It is more useful to display the comparisons between the traditional sparsity measure and our measures of travel distance and time for existing local government units. However recalculation of the regression equations used for deriving the SSA formulae should be done using the old units (both for comparability, and because some of the data are only available for these units). Accordingly, we computed distance and time measures for accessibility to local authority centroids, district centroids, and settlements of 100,000 population separately for the four sets of local authorities—the old upper tier, the new upper tier, and old lower tier and new lower tier. This was a considerable increase in the workload from what had originally been envisaged.

One problem that arose in incorporating our new measures into SSA methodology is that detailed information on recent changes in the methodology was not available until late in the

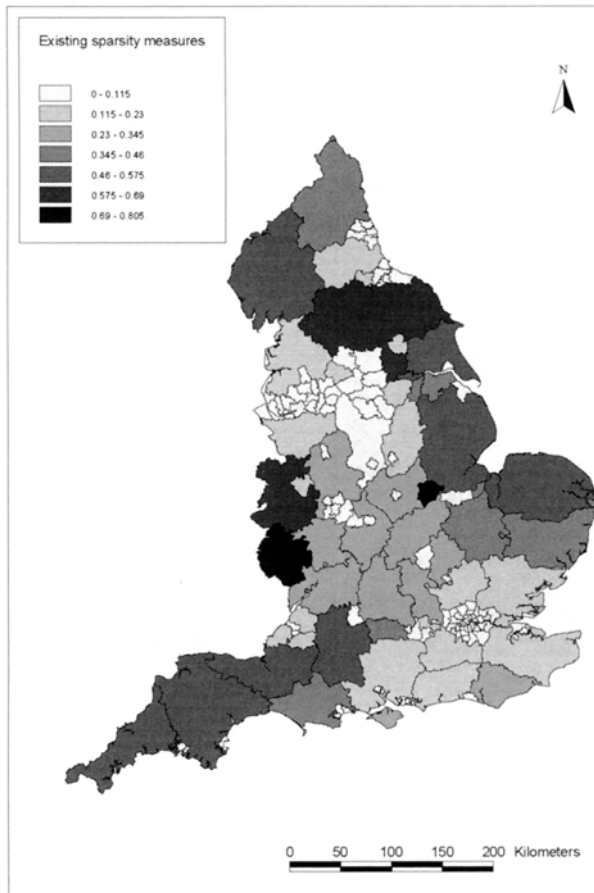


Figure 14.3 Existing sparsity measure.

project. Although we are indebted to DETR staff for supplying the information necessary to replicate their calculations and hence to examine the effects of our measures, problems were encountered in understanding exactly what had been done and in reproducing the DETR's results to sufficient accuracy.

It should be noted that most of the data in the SSA calculations are taken from the 1991 census, and hence are nearly ten years old. There is also a minor difference in that the population data for the 'old' areas are based on the 1991 census, while the data for the 'new' areas are based on a 1991 mid-year estimate. This leads to small differences in population totals even for areas whose boundaries have been unchanged in the reorganisation, and also to small changes in the locations of their population-weighted centroids.

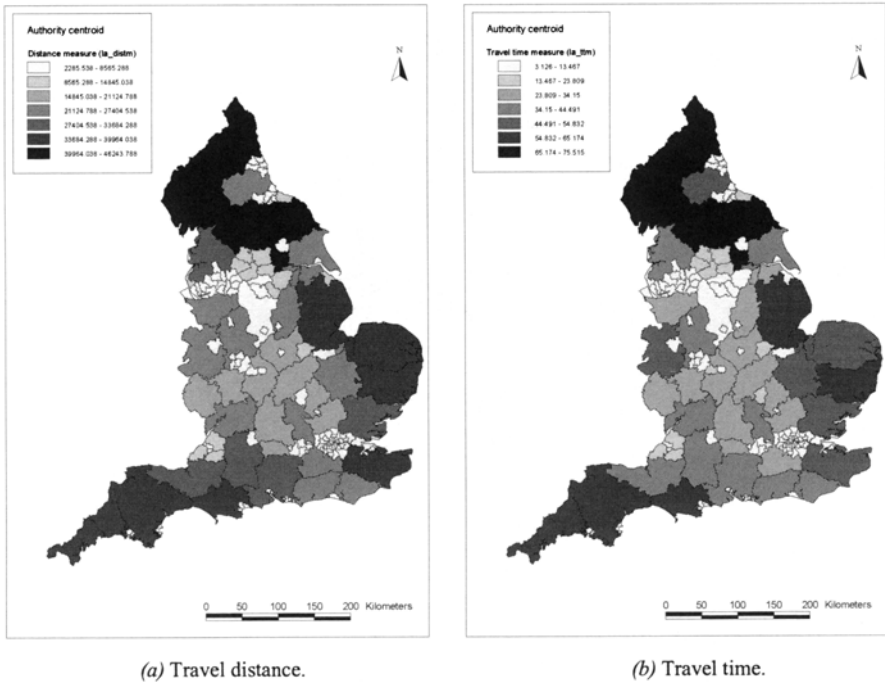


Figure 14.4 Measures from EDs to the local authority centroid.

14.4.1 Measures Computed

The maps (Figures 14.3 to 14.6) show the values of the various measures of remoteness used in the analysis. Figure 14.3 shows the existing sparsity measure based on calculations at the ED level, mapped for the upper tier of authorities as currently constituted. Generally the pattern is a reasonable reflection of remoteness, though it may be surprising that areas like Rutland and Shropshire appear to be more sparsely populated than Northumberland, Cumbria, East Anglia and the South West.

Following is a series of maps showing the measures we have computed for the upper tier. There are three pairs of maps, representing an average distance measure and an average travel time measure under three sets of assumptions. First, distance and travel time to the authority centroid are calculated (Figure 14.3). Generally there is a fairly close relationship between the distance and travel time results (with some significant differences). In comparison to the sparsity map, these maps show a strong relationship with the area of the county. Kent, for example, has a fairly high value because it is assumed that a fairly dense population has to travel considerable distances to a central point in a large county. It may be noted however that Kent is less prominent in the travel time map, presumably because the motorway network makes the centroid more accessible than is the case for other large counties with less motorway mileage.

The second pair of maps (Figure 14.5) shows distances and travel times to the nearest district centroid. These will be identical for metropolitan districts, London boroughs and



Figure 14.5 Measures from EDs to the district centroid.

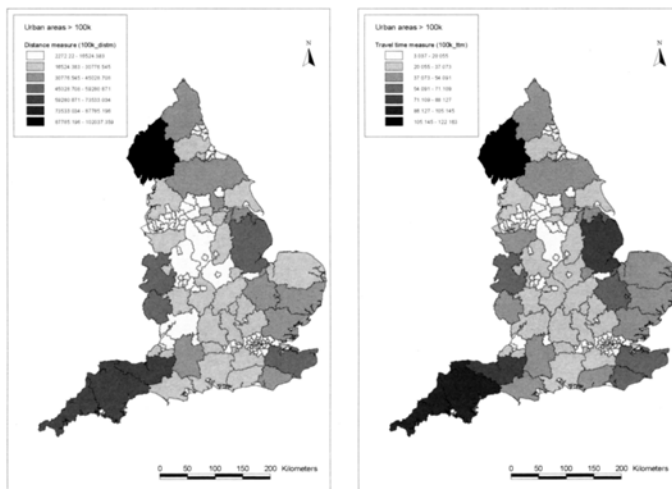


Figure 14.6 Measures from EDs to urban areas over 100,000 population.

unitary authorities but will be shorter for the shire counties. Relatively sparsely populated unitary authorities, like Herefordshire and Rutland, are more prominent in the district maps while less sparsely populated but larger counties like Dorset, Kent and Suffolk appear less prominent.

The third pair (Figure 14.6) shows distances and travel times to the nearest urban area with a population of over 100,000, on the grounds that such places are likely to have service facilities not present in smaller cities. The maps again show large and peripheral counties as

Table 14.1 Remoteness measures.

Remoteness Measure	Coefficient	Standard Error	t value	p value
Sparsity (ED level)	-3.952	3.978	-0.99	0.32
Distance to Local Authority Centroid	-0.0000899	0.0000432	-2.08	0.04
Travel Time to Local Authority Centroid	-0.04883	0.02647	-1.84	0.07
Distance to Urban Area of 100,000	-0.0000664	0.0000326	-2.04	0.04
Travel Time to Urban Area of 100,000	-0.04972	0.02592	-1.92	0.06

having high values, with the most prominent being counties which do not contain any large cities, such as Cornwall, Cumbria and Lincolnshire.

14.4.2

Comparison With Existing Sparsity

As one example of how our remoteness measures might impact calculations of SSA, we looked at the Other Personal Social Services component of the Personal Social Services (PSS) Standard Spending Assessment ('Other' refers to aspects of PSS besides those provided for children and older people). 'Upper tier' authorities (using the nomenclature introduced above) provide these services. The client group is the population aged between 18 and 64. The formula for the cost per client includes two indicators, estimated by regression, that reflect social and health conditions in each authority by taking into account the difference in the cost of service provision.

The regression formula was successfully replicated to 3 significant figures. Several remoteness measures were added, one at a time, as an extra explanatory variable into the regression formula. The effect of remoteness was negative in all regressions.

As it was not possible to calculate road distances to an urban centre of 100,000 or more for the Isle of Wight, this authority is omitted from the last two regressions, which therefore use 106 observations rather than 107. Note that the relative size of the coefficients is dependent on the scale at which the measurements are conducted, and does not reflect the magnitude of the effects, which is stronger for the new measures than for the traditional sparsity measure. The distance measures seem to perform slightly better than the travel time measures ($p=0.04$), and there is little difference between the measure based on distance to the centroid and distance to the nearest large urban area. Only two of these five measures are statistically significant (distance to local authority centroid and distance of urban area of 100,000 plus $p=0.04$).

14.4.3

Applying the New Measures to the SSA Formula

Because the effect of the remoteness measures in the regression analysis was negative when these figures were put in the SSA formula, the redistributive effects work against the interests of the remote rural areas. The largest gainers in percentage terms from introducing the distance to local authority centroid variable are Wokingham (13%), Rutland (10%) and Windsor and Maidenhead (8%); the biggest losers in percentage terms are Cumbria and Northumberland (• 9%) and North Yorkshire (• 8%). In absolute terms, Leicestershire and Bromley are the biggest gainers (over £500,000 per year) and Kent, Cumbria, North Yorkshire, Essex and Lancashire would all lose over £1 million per year. Using distance to the nearest urban area of over 100,000 gives the highest percentage increases to Wokingham (8%), Poole and South Gloucestershire (6%), with the largest percentage losses experienced by Cumbria (• 21%), Cornwall (• 13%) and Devon (• 11%). The greatest absolute gains would accrue to Hampshire, Staffordshire, Surrey and Leicestershire, while the greatest absolute losses would occur in Kent, Cumbria, Devon, Cornwall, Lincolnshire and Somerset.

An overall conclusion from this analysis is that inclusion of a variable representing remoteness acts against the common-sense view that service delivery in the case of Other Personal Social Services would be more expensive in rural areas. The most likely explanation of this may be that the existing regression formula does not fully represent the costs relating to social conditions, which tend to be higher in the urban areas. The negative coefficient of the remoteness variable suggests that it may be acting as a surrogate for this urban effect. Only if the urban effect was adequately represented by variables more obviously reflecting it would the remoteness variable become positive and reflect the increased costs of providing services to a dispersed population in the way that was intended. It is interesting that our new measures reflect this effect better than the conventional sparsity calculation.

14.5

CONCLUSIONS

We feel that the methods used have been successful and that the measures produced represent a more sensitive approach to the problems of measuring remoteness than the sparsity index generally in use. Although we have not been able to complete all the analyses that we had intended to do in the project we have demonstrated that it is possible, though still time-consuming, to use GIS methods to construct a set of measures of accessibility for local authorities in England. However, we are not happy that the measures used are fully successful in capturing remoteness. In particular, they appear to give values that seem too high for large urban areas, where the assumption that services are provided from one centre may lead to excessive aggregate travel times and distances. It may be appropriate to develop a method where the number of service centres is assumed to be greater for urban areas with a larger population. Another alternative to modelling the pattern of service provision is to use the relative size of an urban area within an authority, or to construct a database of actual service delivery points using gathering data from Local Authorities. An additional alternative is to apply a non-linear function to the travel times to allow for the difference in roads passing through urban and rural areas.

The new measures have also failed to account for the discrepancy between intuitive expectations that service delivery costs would be greater for rural areas and analytical results from the SSA regression analyses, which are inconsistent at best and if anything tend to show

the reverse. Our analysis of Environmental, Protective and Cultural Services SSA indicates that the judgmental allocation of SSA based on sparsity is too high when compared to the results of including sparsity in the regression analysis. It is also the case that the sparsity measure is more significant in the SSA regression than our travel time and distance measures. In our analysis of Other Personal Social Services SSA, travel time and distance are more significant than is sparsity, but the relationship is negative; *i.e.* service delivery costs appear to be lower for remote areas! This may be because our measures do not deal adequately with large urban areas. However it seems more likely that this counter-intuitive relationship reflects a failure of other variables in the model to account adequately for socio-economic variables leading to costs being higher in urban areas. A further possibility is that the relationship between costs and remoteness may be non-linear. There is some evidence to suggest that costs are higher for the most remote and the least remote areas, and lower for intermediate areas.

14.6

FUTURE RESEARCH PRIORITIES

We would like to do more work on the measures, in particular on extending the analysis for a greater range of settlement sizes and investigating different alternatives to represent the pattern of service delivery. We had hoped to do this during the project, but did not have sufficient time. There is also a problem with the assumptions made in our methodology about service provision in large cities. This was recognised during the project and meetings with local authorities proved that to quantify the pattern of service provision for the whole country would be a difficult task. Accessibility appears to be more of a problem according to our measures than seems likely in practice, probably because we assume that accessibility is calculated from the district centroid, even when the district concerned has a large enough population to support several service delivery centres. We would like to develop methods for dealing with this problem, and with other more minor technical problems, before presenting our results as ready for use in the policy arena.

Some of our results suggest that the relationship between remoteness and service delivery costs may be non-linear. It appears that costs may be higher in remote rural areas but also in inner cities, perhaps as a result of congestion. We would like to explore this possibility in more detail, both through further statistical analysis and through further discussions with local government service providers.

The nature of the system for central government support of local government activities is currently under review. It is generally accepted that additional costs related to issues of rurality and remoteness are problematic in the current system, so we are keen to contribute towards a more satisfactory way of taking account of them. We would also be interested in reviewing how similar issues are treated in other countries (including the other component countries of the United Kingdom).

Similar considerations are also relevant to the provision of health services, where it is clearly important for everybody to be within reach of medical facilities. Rurality and remoteness are therefore again likely to be crucial in the funding formula for devolution of central funds to local areas. Current National Health Service funding takes this account in the funding of ambulance services but there is a strong case for it to be more prominent in other aspects of health service funding.

14.7

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Assessing the transport implications of housing and facility provision in Gloucestershire

Helena Titheridge

15.1

INTRODUCTION

With the rapid housing development expected to take place over the next decade, there is a real opportunity to place new housing in such a way that it supports existing or new services and facilities.

The hypothesis that allocating housing and other development based on the level of facility provision could result in reduced travel and fuel consumption was tested by applying a transport model to Gloucestershire. A number of development strategies based on balancing population and facility provision were modelled and the results compared with current travel patterns and those likely to result from housing allocations in the structure plan.

The greatest reductions were achieved through the strategy to expand as many towns as possible to above a threshold population size of 25,000. At this point a town was considered to be of sufficient size to support a number of higher order facilities as well as a wide variety of low order services and facilities. It is concluded that allocating housing to support service and facility provision could not only reduce travel but also significantly increase the level of access to key services and facilities for rural populations.

15.2

BACKGROUND

Planners in the United Kingdom are currently facing difficult decisions concerning the siting of new housing developments. UK Government projections predict that 3.8 million new dwellings will be needed between 1996 and 2021 (DETR, 1999). Pressure has been placed on local authorities to find suitable sites for this housing. Reducing traffic being just one of the considerations. Increasing access to employment, services and facilities reducing car dependency and social isolation being others. The latter is particularly important in rural areas, where the level of service and facility provision is often poor. A recent survey by the Rural Development Council for the Countryside found that nationally 42% of parishes were without a permanent shop, 83% were without a general medical practitioner and 75% were without a daily bus service (CPRE: Council for the Protection of Rural England, 1998). This has a number of implications. Rural residents tend to travel longer distances than their urban counterparts, leading to a higher expenditure on fuel. CPRE (*op. cit.*) suggest that rural households spend an average of 10% more a week on fuel than their urban counterparts, while

ACRE (Action for Communities in Rural England, 1998) found that those living in rural communities travel 50% further than those living in urban areas. For those with restricted or no access to a car the accessibility of services and employment opportunities can be extremely limited.

Government Planning Policy Guidance for Housing, PPG3 (DETR, 2000a) lists a number of criteria for selecting suitable development sites:

- The availability of previously developed sites and empty or under-used buildings;
- The accessibility of local services;
- The capacity of existing infrastructure to absorb further development;
- The ability to build communities, to support new physical and social infrastructure and to provide sufficient demand to sustain appropriate local services; and
- The physical constraints on development land.

Current emphasis in Government policy is to place new housing development in or on the edge of existing towns wherever possible. However, under certain circumstances substantial sized development in villages are to be permitted along with new settlements. One of the criteria for village development is that “the additional housing will support local services, such as schools or shops, which could become unviable without some modest growth” (*op. cit.*, paragraph 70). Similar policies govern the development of new settlements, where new settlements must be of a size that can support a number of local services.

With the rapid housing development expected to take place over the next decade, there is a real opportunity to place new housing in such a way that it supports existing or new services and facilities in line with PPG3. In order to achieve this Local Authorities need more information on the size of population and catchment areas needed to support these services. Techniques are also needed to identify sites with development potential based on this and the other criteria set out in PPG3.

This paper describes work undertaken as part of the URBASSS (URBAN Sustainability and Settlement Size) project, funded by the EPSRC Sustainable Cities programme. The aim of the research discussed in this paper was to test whether allocating housing and other development based on the level of facility provision could result in reduced travel and fuel consumption. This was done by applying the ESTEEM (Estimation of Travel, Energy and Emissions Model) transport model to Gloucestershire and comparing the travel patterns resulting from a number of development strategies for Gloucestershire based on balancing population and facility provision with current travel patterns in the region and with travel patterns likely to result from the housing allocations given in the Gloucestershire Structure Plan (Gloucestershire County Council, 1999).

15.3 ESTEEM

ESTEEM was developed as part of EPSRC funded research carried out at UCL between 1997 and 2000. The model assesses the sustainability of new developments in terms of personal travel demand, and associated energy consumption and emissions. ESTEEM has been tested through application to Leicestershire and Kent (see Titheridge *et al.*, 2000).

ESTEEM operates as an extension to ESRI’s ArcView GIS package (Figure 15.1). ArcView was chosen because of its relatively low cost to Local Authorities, its network analysis capabilities

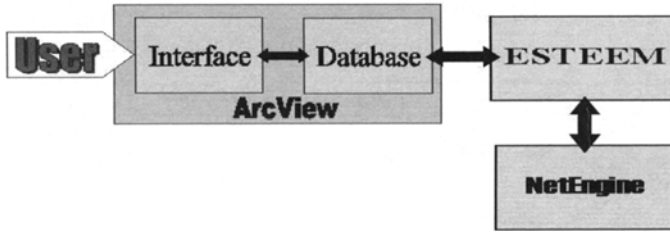


Figure 15.1 ESTEEM Structure.

Table 15.1 Population bases for calculating trip production rates.

Purpose	Population
Work	Employees/Self-employed aged 16 or over
Education	Population aged 4 to 18
Leisure	Resident Population
Shopping	Resident Population

and easy of customisation. An RTPI survey (RTPI, 1998) of Planning Departments, carried out in 1995, found that 7% of County/Region planning departments had access to ArcView. Over 30% had access to its sister product ArcInfo. A small survey conducted by the Bartlett School of Planning in 1997 (Titheridge *et al.*, 1998a) of County planning departments found a migration towards desktop pc and windows-based packages since the RTPI survey had been carried out. A more recent survey by the RTPI (RTPI, 2000) found that the number of Local Authorities using networked PC systems had increased from 50% in 1995 to 79% by 2000.

An origin-constrained gravity model is used to simulate travel patterns by car, bus and rail for commuting, education, shopping, personal business and leisure trips. ESTEEM models approximately 80% of all motorised trips¹. The modal split and the number of trips generated per person is determined by car ownership levels, age characteristics, employment levels, and the proximity to a bus route and to a rail station of each origin. The fuel consumption and emissions calculations take into account fleet characteristics, as well as estimates of cold start distances. See Titheridge and Rana (2000) for a fuller description of ESTEEM.

15.4

APPLICATION OF ESTEEM TO GLOUCESTERSHIRE

15.4.1

Data Input

Different population bases were used for calculating the trip rates for each type of journey purpose modelled, based on the demographic group most likely to make a trip for that purpose, see [Table 15.1](#).

¹ Based on data from the National Travel Survey 1997/99 on journeys per person per year by main mode (DETR, 2000b).

Table 15.2 A summary of the data used in ESTEEM to represent trip destinations within Gloucestershire.

Purpose	Attraction Measure	Destination Aggregation	Source
Work	Total Employment	Ward	1991 Census
Education	Pupils on the School Roll	Individual School	DFEE
Leisure	Leisure Employment Index	Town Centres	Yellow Pages Business Database
Shopping	Total Retail Employment	Town Centres	Yellow Pages Business Database

Populations from the 1991 Census were used at enumeration district level and attributed to population centroids to give the data in the required point format, with each centroid acting as a 'trip origin'. Census data was used despite the fact that it is now 10 years old because of its availability at such a fine scale and the completeness of the sampling. Data on the fraction of the population living in households with access to a motor vehicle, was used to vary trip production rates for each mode, according to car availability. Trip production rates were also varied according to public transport accessibility.

Destinations for each purpose were entered into the model as points. A slightly different level of aggregation was used for each purpose. These are listed below in Table 15.2, together with the source of the data.

The employment index used for the Leisure attraction measure was calculated using the following method. National travel survey data was used to derive the mean number of trips per year made per person to each leisure purpose type—to eat/drink, for entertainment, to participate in sports, and for a day trip. Assuming that over 95% of trips in each category are made to destinations within the study area and its buffer zone, then the trips per employee in the study area can be derived. Each business was allocated to one of the four leisure purpose categories. The number of employees of that business was then multiplied by the appropriate trips per employee figure to give an attraction figure for each business comparable between leisure types. The attraction figures were then aggregated by summation to town centres.

The 1991 census journey to work data for Gloucestershire shows that 91% of all work trips are to destinations within the county (OPCS, 1994). Assuming similar proportions for other journey purposes, then it is estimated that the model set up as described above includes 52% of all trips made by the residents of Gloucestershire and 73% of motorised trips, based on data from the National Travel Survey 97/99 (DETR, 2000b).

15.4.2

Calibration of the Model

Finding suitable data with which to calibrate the Gloucestershire model proved difficult. No suitable local travel surveys had been carried out. The 1991 Census of Population included questions on travel but only on commuting trips to the normal place of work. The National Travel Survey includes data on the county of residence for each respondent, so trips by residents of Gloucestershire could be retrieved. However, the sample sizes are too small to produce statistically reliable information on a single county. Thus the solution was to calibrate the

Table 15.3 Mean Trip Lengths derived from National Travel Survey data 1988–95, for the calibration sample and for all counties and regions in Great Britain.

	Mean Trip Lengths by Purpose (km)			
	Commuting	Education	Shopping and Personal Business	Leisure and Social*
Calibration Sample				
Car	14.8	7.4	10.5	17.8
Bus	8.7	11.2	7.3	42.1
All Counties				
Car	13.8	6.2	9.5	16.8
Bus	9.7	7.9	6.6	18.0

* Excludes trips to visit friends at their home, trips to a holiday base and just walk trips.

model using mean journey distances and travel times based on counties with similar characteristics to Gloucestershire.

Gloucestershire is predominantly a rural county. UWE (2000) found the following factors distinguished rural and urban areas: Population Density, Employment Density, Settlement Size and The percentage of the population in Agricultural Industries. For simplicity only two of these determinants were used in selecting 'like' counties—population density and the percentage of the population employed in agricultural industries.

Using these two determinants, counties were selected if both parameters were within plus or minus a factor of two of the values for Gloucestershire. This gave a list of 24 counties including Gloucestershire. National Travel Survey (NTS) data for several years either side of 1991 was used to boost the number of trips included in the sample further. Trips and Journey Distance were then aggregated by mode and purpose to give mean trip distance for each trip type, *i.e.* commute journeys by car (Table 15.3).

The model was then run for each mode-purpose combination. In each case, the distance-decay exponent was adjusted until the modelled mean trip distance and the NTS mean trip distance converged. Because, the data used to calibrate the model, was not specifically for Gloucestershire and contained no further spatial disaggregation, it was not possible to assess the statistical fit of the calibrated model at ward level, as done previously when calibrating ESTEEM (see Titheridge *et al.*, 1998).

Problems were encountered calibrating leisure trips by bus using the Gloucestershire equivalent sample. The NTS trip data includes all trips ending in the UK. The destination data included in the model however, is limited to locations within Gloucestershire. For most purposes, the percentage of external trips is small, so this is not too much of a problem. However, for rural areas like Gloucestershire with poor public transport provision, leisure trips by bus will tend to include a large proportion of coach excursions, with the associated long journey lengths. To get around this problem, leisure trips by bus were calibrated against NTS data for all counties rather than the smaller sample representing Gloucestershire equivalents.

15.5

CURRENT TRAVEL PATTERNS

After calibration the model input data was updated to represent the situation in Gloucestershire in 1998 (the most recent year for which population estimates were available).

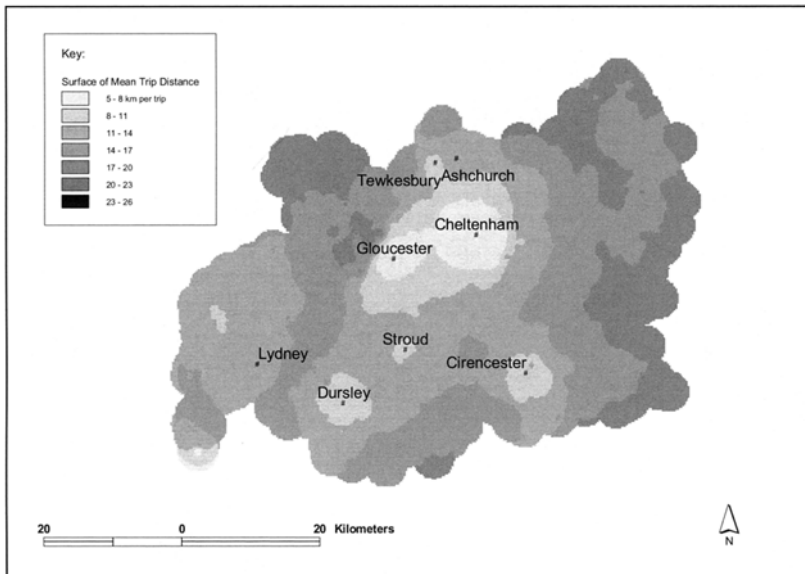


Figure 15.2 The Pattern of Mean Trip Lengths in Gloucestershire, 1998.

As more recent population estimates are not available at the enumeration district level or for all the variables used within the model, a number of assumptions about the changing level of car ownership and structure of the population had to be made (see Titheridge, 2000, for a full description of these assumptions). The model was then run for the entire county to establish current travel patterns.

It was found that those living in the Severn Vale area tend to travel on average shorter distances than those living elsewhere in the county (Figure 15.2). This is not surprising given that this region has the highest density of employment and housing within the county, contains the towns of Gloucester and Cheltenham, and the majority of services. Short mean journey distances are also found in the Forest of Dean. Service provision in this area is not huge but connections to the rest of the county are poor, so possibly the distances to the full range of services and facilities on offer are too great thus inhabitants make do with the limited range of facilities available locally.

The majority of travel in Gloucestershire is by car², accounting for 89% of all trips, 92% of the total distance travelled by residents of Gloucestershire and 97% of the fuel consumed for travel (Table 15.4). Nationally, car travel accounts for 93% of road vehicle mileage, using the same base for journey purposes. The 6,000 km per annum travelled per capita for Gloucestershire also compares favourably with the 6900 km travelled per person per year on average within the UK for the same range of journey modes and purposes (DETR, 2000b). Although it should be noted that the figure for Gloucestershire excludes journeys to destinations beyond the county boundaries. As already discussed, the 1991 census showed that 9% of commuter trips by residents of Gloucestershire were to destinations outside the county. Taking this into account, and the fact that these trips are likely to be longer than the average for the area, then travel in Gloucestershire is very similar to the national average

² Car travel includes journeys by motorcycle, taxi and minicab.

Table 15.4 Annual modelled travel and energy for trips within Gloucestershire, 1998.

Purpose	Mode	Trips per Capita per annum	Annual Travel per Capita (km)	Annual Energy per Capita (kg)	Mean Trip Distance (km/trip)
WORK	CAR	88.88	1,331	76.1	14.98
WORK	BUS	8.28	73	1.1	8.78
EDUCATION	CAR	32.14	238	14.8	7.39
EDUCATION	BUS	12.59	141	2.3	11.17
RETAIL	CAR	212.74	2,242	85.9	10.54
RETAIL	BUS	22.29	163	2.6	7.32
LEISURE	CAR	92.81	1,671	46.7	18.00
LEISURE	BUS	6.97	127	2.0	18.19
<i>TOTAL</i>		<i>476.71</i>	<i>5,986</i>	<i>231.5</i>	<i>12.56</i>

15.6

MODELLING THE TRANSPORT IMPLICATIONS OF VARIOUS DEVELOPMENT OPTIONS

A variety of development options were tested for Gloucestershire, representing different methodologies for assigning housing, services and facilities. Option 1 was our interpretation of the Gloucestershire structure plan. Option 2 tackled under provision of services in Gloucestershire settlements. Option 3 added housing to those settlements that were over-provided in terms of services. Option 4 combined options 2 and 3, in an attempt to balance service provision and housing across the county. In option 5 housing was added to a small number of settlements, bringing them above population thresholds for medium to high order services. Lastly, a slightly different approach was taken for option 6 in which public transport provision was increased substantially.

A limited range of services and facilities were considered in each option. These services and facilities, namely primary schools, higher education colleges, theatres, leisure centres, pubs, supermarkets, convenience stores, clinics, banks and garages, were chosen to represent the range of activities a person undertakes and a range of high to lower order services. Williams (2000) established a range of threshold populations need to support each of these facilities using a variety of different techniques. A mid-range population threshold for each facility was used to determine the number of each of these key services that each settlement within the County could support. Settlements of less than a 1000 population were not considered. No employment was added in any option except for employment directly related to the services and facilities listed above. The characteristics of the population added through the new developments considered in each option, reflected the population currently resident in that area. Thus there is slight variation between the population totals for each option.

15.6.1

Option 1

This option tested the impact of the housing allocations given in the structure plan for Gloucestershire (Gloucestershire County Council, 1999) on transport. Local plans for each of

Table 15.5 Annual modelled travel and energy for trips within Gloucestershire, Option 1—based on structure plan housing allocations.

Purpose	Mode	Trips per Capita per annum	Annual Travel per Capita (km)	Annual Energy per Capita (kg)	Mean Trip Distance (km/trip)
WORK	CAR	92.45	1356	77.68	14.66
WORK	BUS	8.75	25	0.40	2.38
EDUCATION	CAR	33.18	239	14.92	7.19
EDUCATION	BUS	13.00	39	0.63	3.00
RETAIL	CAR	216.88	1814	72.36	8.36
RETAIL	BUS	23.06	42	0.67	1.81
LEISURE	CAR	94.63	1741	48.53	18.40
LEISURE	BUS	7.18	79	1.27	11.00
TOTAL		489.14	5334	216.44	10.91

the districts were used in conjunction with the structure plan to determine more precise locations for the housing allocations. The structure plan policy is to locate as much of the housing allocation as possible within the Severn Vale area, covering Gloucester, Cheltenham and Stroud. In addition, there is to be some development in Tewkesbury/Ashchurch area and Cirencester. Within the Forest of Dean, housing would go to support the forest ring—a cluster of settlements including Lydney (Forest of Dean, 1996). In addition, a number of villages were identified in the local plans as appropriate for small infill developments. It should be noted that at the time of analysis, many of the local plans were under review or predated the structure plan, so the results of this analysis may not truly represent the travel implications of the structure plan.

The structure plan strategy resulted in a small reduction in travel per capita and an increased proportion of journeys made by bus (Table 15.5). This gives a reduction in energy consumption per capita and per trip. These changes reflect the reduction in mean trip length and an increase in bus use across work, shopping and leisure purposes. However, the structure plan strategy did result in an increased use of the car for education trips. This is possibly due to the nature of school bus provision; Gloucestershire education authority provide school buses in areas where the distance to the nearest appropriate school exceeds a set distance—this distance varies depending on the type of school. In areas where no school bus is provided, parents are more likely to escort their children the entire length of the journey to school—often by car. Thus where the distance is large to the nearest school, bus use prevails whilst those living closer to the schools rely more heavily on the car.

The structure plan strategy had no impact on the spatial pattern of mean trip lengths. As no attempt had been made to model the employment or transport policies of the structure plan, the proportion of trips made by car as opposed to bus remained unchanged and the choice of destinations and accessibility of them was also unchanged.

Table 15.6 Modelled annual travel resulting from Option 2—a development strategy to tackle under provision in Gloucestershire.

Purpose	Mode	Trips per Capita per annum	Annual Travel per Capita (km)	Annual Energy per Capita (kg)	Mean Trip Distance (km/trip)
WORK	CAR	90.68	1,333	76.1	15.00
WORK	BUS	8.44	72	1.2	8.71
EDUCATION	CAR	32.78	238	14.8	7.40
EDUCATION	BUS	12.84	141	2.3	11.18
RETAIL	CAR	212.03	2,245	85.7	10.50
RETAIL	BUS	22.75	162	2.6	7.25
LEISURE	CAR	94.67	1,657	46.4	17.85
LEISURE	BUS	7.11	125	2.0	17.87
TOTAL		486.32	5,986	231.0	12.50

15.6.2

Option 2

Option 2 aimed to test the implications for travel of boosting the number of services and facilities in those settlements that our research showed were under provided, *i.e.* the number of each facility within the urban area was lower than a settlement of that size could support. For each settlement that was found to have underprovided in one or more of the nine services studied, facilities were added to the shopping, leisure and education themes to bring the number of each facility type up to the expected level. The attraction values used were based on the average for facilities of that type within Gloucestershire. Jobs were added to the employment theme based on the number of people expected to be employed by each facility. Again this was based on the average employee size of similar facilities in Gloucestershire. Thus residents in those settlements were provided with access to a better range of facilities.

The model was rerun and the following results produced (Table 15.6). In general, this strategy resulted in a very slight reduction in average trip lengths. There was not much change for work trips but whether or not a settlement was under provided in terms of employment was not taken into account in the methodology for allocating services. Average trip lengths for leisure purposes have changed the most—reducing from 18.2 km per trip to 17.9 km per trip in the case of leisure trips by bus, a reduction of 1.75%. On the whole, bus trips seemed to be affected to a greater extent than car trips. This resulted in a very slight increase in the proportion of travel made by car—91.59% in 1998, 91, 63%. The effect on fuel usage was even less noticeable with a decrease of 0.2% in fuel used per km travelled and an increase of 0.2% in fuel used per trip. Spatially, this strategy resulted in decreased trip lengths around Stroud, Cirencester and the Forest Cluster (Figure 15.3), which were the main areas where facilities were added.

15.6.3

Option 3

In this strategy housing was allocated to those settlements which had been identified as having excess capacity in their levels of facility provision, *i.e.* were over provided for. Population was

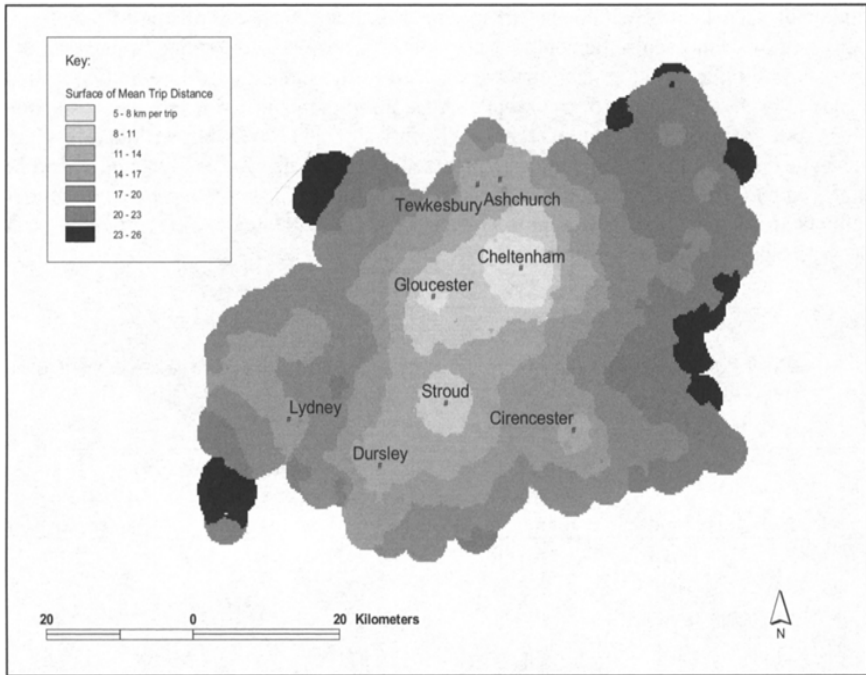


Figure 15.3 The Pattern of Mean Trip Lengths Resulting From Option 2.

added to each settlement so that none of the nine services included in the study were then over provided. Characteristics of the population added, such as the number in employment, number of school-aged children and car ownership levels, were based on the existing population of that area. In all, an extra 28,000 population were added. Gloucestershire's forecast population for 2001 is 567,100 and for 2011—583,900, *i.e.* an increase of 26,900. So this method covers any projections. No additional facilities, services or employment were added as part of this allocation strategy.

In general this created longer trip lengths as those settlements over provided in terms of facilities tended to be smaller, more isolated settlements (Table 15.7). Also by adding population to balance the maximum difference, resulted in some facilities then being under provided. Finally, the type of facility that tended to be over provided were pubs and garages, these don't necessarily serve the local community, *i.e.* depend on passing trade in respect of pubs or are specialists, dealing with one type of car, in respect of garages. The percent of journeys made by car increased slightly (by 0.1% over 1998 levels), as did the distance travelled per capita (2%) and the fuel consumed per capita (2%). There were no discernable effects on the spatial distribution of mean trip lengths.

15.6.4 Option 4

In this strategy it was assumed that planning gains from developments would be used to provide additional services and facilities in locations that were under provided, whilst housing

Table 15.7 Modelled annual travel resulting from Option 3—a development strategy to tackle over provision in Gloucestershire.

Purpose	Mode	Trips per Capita per annum	Annual Travel per Capita (km)	Annual Energy per Capita (kg)	Mean Trip Distance (km/trip)
WORK	CAR	89.41	1,333	76.1	15.30
WORK	BUS	8.15	72	1.2	8.83
EDUCATION	CAR	32.16	238	14.8	7.44
EDUCATION	BUS	12.75	141	2.3	11.18
RETAIL	CAR	213.91	2,245	85.7	10.68
RETAIL	BUS	21.97	162	2.6	7.37
LEISURE	CAR	93.21	1,657	46.4	18.47
LEISURE	BUS	6.90	125	2.0	18.48
TOTAL		478.46	5,986	231.0	12.79

Table 15.8 Modelled annual travel resulting from Option 4—a development strategy to tackle both under and over provision in Gloucestershire.

Purpose	Mode	Trips per Capita per annum	Annual Travel per Capita (km)	Annual Energy per Capita (kg)	Mean Trip Distance (km/trip)
WORK	CAR	91.13	1,396	79.5	15.32
WORK	BUS	8.30	73	1.2	8.77
EDUCATION	CAR	32.77	244	15.2	7.44
EDUCATION	BUS	12.99	145	2.3	11.19
RETAIL	CAR	218.01	2,323	88.9	10.65
RETAIL	BUS	22.39	164	2.6	7.31
LEISURE	CAR	95.00	1,740	48.5	18.31
LEISURE	BUS	7.03	128	2.0	18.17
TOTAL		478.63	6,212	240.3	12.74

allocations would be used to support existing services and facilities in areas which are currently over provided. The method for implementing this strategy within the model was to combine the above two strategies, using origin data from the over provision strategy and facility data from the under provision strategy.

This strategy produced slightly shorter mean trip distances than the strategy to tackle over provision of services (option 3) but still resulted in a slight increase (less than 1%) in mean trip lengths and a more substantial increase of 7% for both total distance travelled and fuel consumed compared with the situation in 1998 (Table 15.8). Fuel consumed per capita increased by 2% whilst there was no change in fuel consumed per km travelled or in the percentage of trips made by car as opposed to bus. As for the strategy for tackling under provision of services, this strategy resulted in shorter trip lengths for those living in Stroud, Cirencester and the Forest of Dean.

Table 15.9 Modelled annual travel resulting from Option 5—a development strategy to aimed at supporting an increased number of higher order services in Gloucestershire.

Purpose	Mode	Trips per Capita per annum	Annual Travel per Capita (km)	Annual Energy per Capita (kg)	Mean Trip Distance (km/trip)
WORK	CAR	90.81	1,325	76.0	14.59
WORK	BUS	8.45	24	0.4	2.88
EDUCATION	CAR	32.58	231	14.5	7.09
EDUCATION	BUS	12.70	37	0.6	2.94
RETAIL	CAR	217.02	1,817	72.4	8.37
RETAIL	BUS	22.71	43	0.7	1.91
LEISURE	CAR	94.66	1,754	48.9	18.53
LEISURE	BUS	7.11	78	1.3	10.99
TOTAL		486.05	5,310	214.6	10.92

15.6.5 Option 5

The previous two strategies concentrated on placing additional population to support lower order services and facilities by adding small pockets of housing to existing settlements. This strategy takes a slightly different approach, concentrating instead on supporting higher order services, particularly those that require a population in the region of 25,000 to survive.

In this scenario additional population was placed in such a way as to take a number of settlements above the threshold required to support higher order services than they currently provide. Research at the Bartlett showed that residents of settlements with a population of over 25,000 tend to travel shorter distances and use the car less than those in smaller settlements (Banister, 1999 and Williams, 1997). Williams (2000) also identified a number of services and facilities that require a population of this size to support them. Thus, settlements within Gloucestershire that could be expanded to 25,000 in size were identified. Of the settlements under the threshold, two were closest to this level—Dursley and Cirencester. Housing was allocated to each of these settlements to bring them up to the required size. Key services were then added to the level that could be supported by the expanded settlements. The remaining housing allocation was insufficient to bring a third settlement up to the 25,000 threshold, so was allocated to four smaller settlements to bring them above the 5,000 threshold, thus of a size that could support services such as banks and supermarkets.

This had considerable impact on the travel patterns of the county (Table 15.9). The total distance travelled by the residents of the county decreased by 9% over 1998 levels despite a 5% increase in the population of the county. Total fuel consumption dropped by 4%, whilst average journey length decreased by 13%. These changes are very similar to those achieved through the structure plan strategy. The most dramatic decreases in journey lengths are for journeys by bus. This is partially due to the high densities assumed within the two major settlement expansions of Dursley and Cirencester and the inadequacies of the model in coping with assigning trips to different modes under these conditions. In reality it is likely that many of the very short bus journeys would have been made by non-motorised modes, thus an even more dramatic reduction in fuel consumption could be expected. Journey lengths in the areas surrounding all five expanded settlements decreased substantially (Figure 15.4). This was accompanied by a slight increase in mean journey lengths in the area just to the northwest of

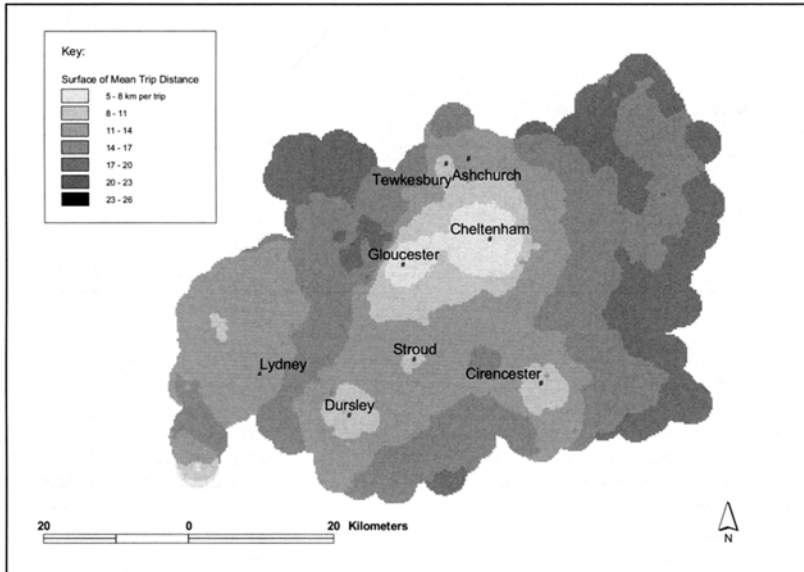


Figure 15.4 The Pattern of Mean Trip Lengths Resulting From Option 5.

Gloucester, with residents in these areas being attracted to the new facilities in Dursley and the smaller centres such as Micheldean which were expanded as part of this option.

15.6.6 Option 6

The final option tested takes a different approach. The basic premise was that housing could be allocated in such a way as to support public transport services. As no good quality data was available on the size of population needed to support particular types and frequencies of service the effect of an improved county-wide bus service on travel patterns of the current residents of Gloucestershire was modelled, rather than adding the population required for these changes to take place. This option assumed that all existing bus routes were run with a service frequency of a least once an hour, in line with findings that the proportion of trips made by bus increases dramatically if service frequencies are above this level (Titheridge, 2000).

The results showed a small but noticeable decrease in trip lengths (Table 15.10), distance travelled and energy used (1%, 2% and 1% respectively) compared with 1998 levels. The number of trips also decreases slightly as bus users are more likely to combine trips, so tend to make less journeys in total. The distance travelled per capita and fuel consumed per capita also decreased by 1% compared with 1998. More interestingly, this was the only strategy that resulted in a reduction in the proportion of trips made and distance travelled by car compared to bus.

Table 15.10 Modelled annual travel resulting from Option 6—a transport strategy to tackle poor public transport provision in Gloucestershire.

Purpose	Mode	Trips per Capita per annum	Annual Travel per Capita (km)	Annual Energy per Capita (kg)	Mean Trip Distance (km/trip)
WORK	CAR	89.00	1,327	75.9	14.91
WORK	BUS	10.39	96	1.5	9.27
EDUCATION	CAR	33.17	246	15.3	7.42
EDUCATION	BUS	11.31	122	2.0	10.77
RETAIL	CAR	211.14	2,213	84.8	10.48
RETAIL	BUS	27.22	210	3.4	7.71
LEISURE	CAR	93.18	1,671	46.7	17.93
LEISURE	BUS	8.29	157	2.5	18.93
TOTAL		483.70	6,042	232.2	12.49

15.7

CONCLUSIONS

Only small changes in travel patterns were achieved through options 3 and 4, which involved a housing allocation strategy that concentrated on lower order services and facilities such as convenience stores and pubs (Table 15.11). Much greater reductions were achieved through option 5—the strategy to expand as many towns as possible to above a threshold population size of 25,000. The travel reduction resulting from expanding Dursley and Cirencester to this threshold was comparable with the travel reduction achieved through the structure plan (option 1). Thus, development strategies based around expanding smaller settlements to above a 25,000 population threshold could have considerable impact on travel reduction. This conclusion is supported by the findings of Banister (1999) and Williams (1997) from analysis of national travel survey data for different settlement sizes that residents of settlements with a population of over 25,000 tend to travel shorter distances and use the car less than those in smaller settlements. Allocating housing in this way could not only reduce travel but also significantly increase the level of access to key services and facilities for rural populations.

The travel reduction resulting from option 5 was comparable with the travel reduction achieved through the structure plan (option 1). It should be remembered that the technique was applied to only a very limited range of facilities and employment sites were not considered. If a wider range of services, facilities and employment had been included in the analysis it is likely that much greater reductions in travel could have been achieved.

The results of the modelling exercise also suggest that the key to moving travel onto more sustainable modes is to accompany any new development with improved public transport services. Consideration needs to be given to the size of population need to support frequent bus services. The minimum population levels could be perhaps be obtained through development along public transport corridors linking major towns or a ring of smaller settlements served by a circular bus route.

It is recognised that expanding all existing settlements to a population of 25,000 is impractical. Whilst the resulting changes from allocating additional housing to support lower order services and facilities were small, it is felt there are additional benefits to be derived from allocating housing to support services and facilities in smaller settlements. Also, the methods used for identifying areas of under and over provision and then for balancing population with

Table 15.11 Summary of changes in travel resulting from different development strategies.

	Population	Travel per capita* (passenger-km)	Mean Trip Length* (km/trip)	Modal Split¹ (% passenger-km)	Fuel per capita (kg)	Other Benefits
Base (1998)	557,000	5,986	12.56	Car – 89.5% Bus – 10.5%		
				Change from Base		
Option 1	27,000	-13.20%	-13%	+CAR	-8.40%	Low development costs as reduced need to provide extra facilities
Option 2	As Base	-0.40%	0%	+CAR	-0.20%	Improved access to facilities
Option 3	28,000	2.20%	2%	+CAR	1.90%	Lower development costs as reduces need to provide extra facilities
Option 4	28,000	1.80%	1%	+CAR	1.70%	Improved access to facilities
Option 5	27,000	-13.00%	-13%	+CAR	-9.20%	Improved access to high order facilities
Option 6	As Base	-1.10%	-1%	+BUS	-1.70%	Improved access to facilities for non-car users

* Includes internal trips only.

facility provision were crude, possibly effecting the results that could be achieved in travel reduction through assigning development based on current facility provision. Consequently, it is felt that this technique shows potential for being a useful tool for prioritising developments.

Several ways in which the methodology for assigning housing locations suggested in this paper could be improved have been identified. Clearer guidelines are needed when identifying suitable sites for development. Some locations are clearly inappropriate for housing development in terms of access to higher-order facilities, lack of public transport provision *etc.* It was also found that no settlement was consistently over provided for in all facility types. Priority needs to given when allocating housing to supporting certain facility types, more work is needed to identify which facilities should be prioritised. Finally, the methodology needs to be expanded to include wider range of facilities and some measure of facility quality.

15.8

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PART V

GIS in Socio-Economic Policy

Using GIS for sub-ward measures of urban deprivation in Brent, England

Richard Harris and Martin Frost

16.1

INTRODUCTION

Recently there has been increased interest in defining and locating areas of poverty, deprivation and social exclusion in the UK. Such terms are difficult to define in any precise and apolitical sense. Nevertheless, new measures have been devised that aim to calculate deprivation and poverty rates in consistent, robust and (pseudo-) scientific ways. These measures include the Department of the Environment, Transport and the Regions' (DETR) Index of Multiple Deprivation—IMD 2000—and also the Poverty and Social Exclusion Survey of Britain (DETR, 2000b, Gordon *et al.*, 2000). The IMD 2000 statistics are easily accessed from the National Statistics Service (NSS), a website developed by the Office of National Statistics (ONS), in partnership with central and local government (see www.statistics.gov.uk). The aim of the NSS is to make statistical information available for small areas across the UK. Presently the service offers statistics at only the Ward (electoral district) level. However, the intention is to introduce smaller geographical units based on the 2001 UK Census Output Areas. Average household income estimates will then be assigned to those units. On the basis that better information begets better policy-making—a rationale behind the NSS—then this is an important development. This chapter highlights the need for geographically meaningful income estimates, based on flexible approaches to model building and area classification.

According to ONS (2000), one of the benefits of the NSS will be to assist neighbourhood renewal; “to facilitate a better understanding of local problems and effective targeting of solutions” by allowing assessment of local need. It should therefore prove invaluable to the various policy-makers and agencies that have responsibility to counter the effects of rising proportions of deprived households within the UK (14% of households in 1983; 20% in 1990; 24% in 1999: Gordon *et al.*, 2000). At a national scale, income inequality has also risen, reaching its highest level since 1981 (when comparable data were first collected). The 1999/2000 annual Family Expenditure Survey (ONS, 2001) shows that the poorest fifth of households had 6% of national income after tax, while the share held by the top fifth has risen under the Labour government, from 44% to 45% (Ward, 2001)—not a statistically significant rise, but one that nevertheless reveals the difficulties of reversing the legacies of income inequality in the UK.

In our view a greater sensitivity to geographical difference is required to really begin unlocking the true picture of deprivation, inequality and social exclusion across both the UK and within specific regions. A social paradox of current times is that processes of both ‘ghettoisation’ and fragmentation appear to exist, and in close proximity (Urban Task Force, 1999, Hall and Pfeiffer, 2000). The consequence is that whereas some neighbourhoods will contain a large proportion of deprived households, others will also contain ‘hidden’ deprivation, localised at a more niche scale. The first urban White Paper to be published by a British government for some two decades recognises that “even in those towns and cities with significant deprivation there remains a sharp contrast between prosperous areas and those with most deprivation. For example, Sheffield has two wards amongst the least deprived in the country just across the city from some deeply deprived areas” (DETR, 2000a). Despite this insight and its emphasis on wards, ward boundaries were actually designed for administrative purposes other than monitoring urban deprivation or for targeting neighbourhood renewal *per se*. There is little reason to suppose that geographies of deprivation are adequately described by crisp dividing lines that happen to coincide with the boundaries of the UK’s electoral geography.

Areal indicators such as IMD 2000 are suited to identifying neighbourhoods of deprivation at a ward scale only but are insufficient for either identifying households living in poverty at a sub-ward scale, or for identifying flows of deprivation across administrative boundaries. They are designed to enable between ward comparisons but without knowledge of within-ward heterogeneity. It is implicitly assumed that wards provide a suitable foundation on which to build spatial comparison. That is an assumption which we contest, using two additional datasets to highlight how deprivation can vary within wards and also cross ward boundaries (a typical ward contains, on average, about 2000 households, although individual wards vary considerably in both their population and physical size). The first data source is based on local administrative records from the London Borough of Brent that allow identification of households receiving key benefits. Using a simple, point-pattern analysis undertaken using analytical tools common to many GIS packages we identify local concentrations of households whose children receive free school meals. We then compare the distribution of those households against the income deprivation domain of IMD 2000 (DETR, 2000a). The second source of information is a commercial, lifestyles dataset collected from individual respondents to a national survey but tabulated at a unit postcode level (for reasons of privacy and data protection). In the UK, a unit postcode contains an average of 12 to 16 residential, delivery points (letterboxes). Using income data taken from this dataset we again undertake a point pattern analysis, identifying, within the Brent study region, local concentrations of low income households. The geography of low income revealed by the lifestyles-based analysis is also compared against the IMD 2000. Our analysis suggests that innovations in GIS, and in data collection and data handling facilitate the use of ‘unconventional’ sources of data to at least complement ward-based deprivation indicators. The emphasis is more on that contention than on the detail of the rather UK specific datasets examined.

16.2

DEPRIVATION, THE INCOME DOMAIN AND BRENT

Deprivation is by no means an exclusively urban phenomenon, and, of course, not all urban areas are deprived. Yet, based on the DETR (2000b) statistics, over 70% of the population who live in one of the 10% most deprived wards (boundaries as at 1st April 1998), also live in

one of the main conurbations: Greater London; Greater Manchester; Merseyside; South Yorkshire; Tyne and Wear; West Midlands; West Yorkshire; or the former county of Cleveland (DETR, 2000a). DETR (2000a) reports that people living in the English conurbations have on average, and by comparison to the population-at-large: lower educational results; lower employment rates; more children living in poverty; an higher mortality rate; and an increased exposure to violent crime and theft.

The IMD 2000 income domain—which we now refer to as simply ‘the income domain’—is used to monitor income deprivation by identifying low income families from Department of Social Security benefits data. It is one of six domains that are combined, with weighting, to form the composite IMD 2000. The full set of domains and their weightings are: income (25%); employment (25%); health deprivation and disability (15%); education, skills and training (15%); geographical access to services (10%); and housing (10%). Both the income and employment domain scores are calculated as rates. Consequently, if ward X has a score of 40% on the income domain, then it is estimated to have twice as much income deprivation as ward Y with a score of 20%. In our analysis we consider only the income domain as, intuitively, this ought to be the most closely associated with the other income information we have available to us. Further details about IMD 2000 are available in DETR (2000b) or at <http://www.regeneration.detr.gov.uk/research/id2000/index.htm>.

We have chosen Brent as a study region because it is indicative of a relatively small urban area containing a diverse mix of social, economic and demographic conditions. For instance, the housing stock has fragmented into a complex mix of tenures and despite some redevelopment (*e.g.* of 1960s/70s tower blocks) there remain problems of ‘suburban decay’ and a diminishing local economy. At the time of writing the largest disused building within the Borough is probably Wembley Stadium! Figure 16.1 shows the income domain scores for each of the 31 wards within Brent. The scores range from 53% of the population living in income deprived families in Stonebridge, to 12% of the population in Keniton. For comparison, the most income deprived ward in England has 74% of its population living in low income families. That is a 40% increase over Stonebridge but is exceptional. Stonebridge ranks as the 111th most deprived ward in England (of 8,414), meaning it is measured to be within the top two percent most income deprived wards nationally. In fact, four Brent wards are within the top two percent nationally, and a further three are within the top ten percent. None of the Brent wards are in the least deprived quartile nationally. DETR (2000b) reports that there is a total of 72,381 people who are income deprived in Brent.

Figure 16.2 maps the data shown in Figure 16.1. It is a choropleth map with the income domain scores organised into quartiles—four classes with an (approximately) equal number of wards in each (but not necessarily equal population). As with any map based on the UK census or electoral geography, it is not a realistic representation of the urban morphology insofar as each area contains an undisclosed mixture of residential, commercial, derelict and open land (plus some areas of water). Harris and Longley (2000) suggest using Ordnance Survey UK’s Code-Point product as a basis for space-filling out from unit postcode centroids (which are listed in the dataset with a one metre precision in the majority of cases), using surface estimation and modelling procedures to identify areas of either residential or commercial land-use. Here we are interested in locating residents (who are deprived) and so our map would provide better contextual information if we excluded non-residential areas. To do so we have used less sophisticated techniques than those adopted by Harris and Longley (2000), but ones that are essentially standard to any GIS package: we first created a 100 metre buffer zone around each of the properties defined as residential within Brent authority’s central property database (the database was recently updated and ascribes a geo-reference of one metre

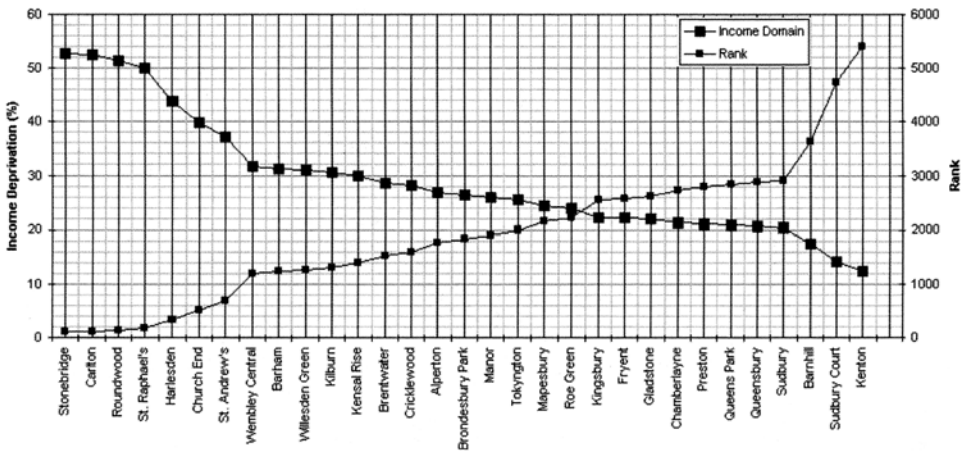


Figure 16.1 Income deprivation measured for Brent wards.

precision to every property listed within it—ideally, every property in Brent); we then dissolved the buffer zones into one theme (or map layer); finally, we used the new theme as a template to ‘cookie cut’ out the residential areas of Brent from the non-residential, census geography. The resulting map layer is shown in Figure 16.3 (with the property locations also shown) and is, of course, an artefact of the modelling procedure—specifically, the source data and the buffer width. That buffer width, of 100 metres, is somewhat arbitrary but was selected to ensure that buffers drawn around individual points overlapped, meaning they can be merged (dissolved) together to produce a map that does not appear overly fragmented in terms of its residential area. Although a generalization of the true residential limits, Figure 16.3 is still a more realistic model of Brent’s residential geography than the census geography of Figure 16.2.

16.3 FREE SCHOOL MEAL ELIGIBILITY AS A MEASURE OF DEPRIVATION

Two wards are highlighted in Figure 16.3, and labelled as A and B. Ward A has an income domain score in the upper quartile for Brent; ward B a score in the lower quartile. Since it is low income households who are most eligible to receive free school meals, so we would expect to find a greater concentration of free meal households in ward A, than in ward B. A cursory inspection of Figure 16.4—which maps the geographical distribution of free meal take-up within the study region—suggests the proposition to be true: there appears to be a greater number of free meal recipients in ward A than in ward B.

The centre of each circle plotted in Figure 16.4 is defined by a geo-reference assigned from the Brent property database to an household receiving free school meals. Approximately 80% of free school meal recipients listed in the benefits database have been matched, by address, to the property database. This ascribes a precise location to each household but, given that this is personal information, requires permission to be obtained from the UK Data Protection Registrar for data storage and analysis. The size and shading of each circle indicates the local concentration of free school meal households around and including each single household point. In detail, a simple point-pattern analysis has been undertaken that operates by centring a

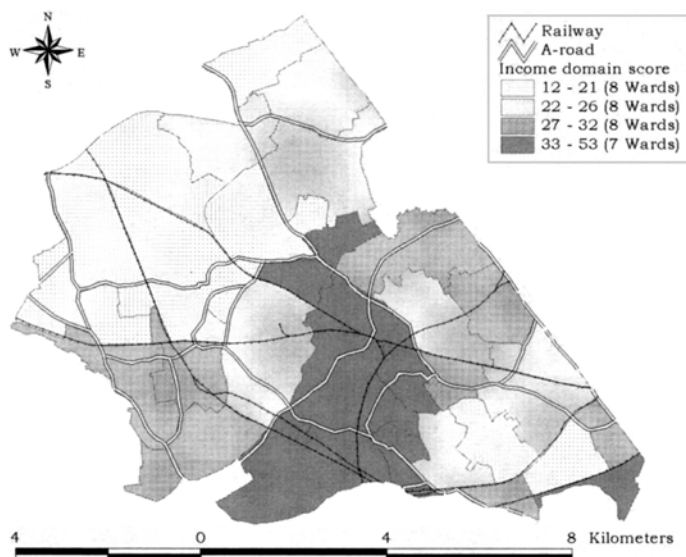


Figure 16.2 Income domain scores for Brent wards.

circular window, of radius 500 metres, on each of the 1,634 household points that receives free school meals. The total number of recipient households within the 500 metre radius focal region is then found and that value assigned back to the central point (the household record). The outcome of this procedure is one of aggregation, drawing-out local trends in the data, whilst, in principle, partially smoothing out random errors. The procedure is analogous to operating a low pass filter on remotely sensed imagery. Again, interpretation of the results is contingent on the modelling procedure; specifically, the somewhat arbitrary radius specification, subsequent classification of the results (quartiles in [Figure 16.4](#)) and also the map symbols (varying the size and the density of their shading can emphasise or de-emphasise apparent geographical trends). Note that because the circular, focal windows overlap across the study region, so the sum of the modified data values will be greater than the original sum of 1,634 households. The effect is one of double counting (or more). If the circles did not overlap then only the central point would ever be found in each focal window and, consequently, the data values would not be changed. The 500 metre radius has been selected to ensure overlap and because, from experience, it strikes a suitable balance that neither over-, nor under-smooths the data. However, it should be noted that our implicit assumption that the 500 metre value is 'correct' is a generally unproven assertion which has not, in the context of this chapter, been subject to more rigorous testing.

In [Figure 16.4](#), households that receive free school meals appear geographically concentrated in wards with relatively low income domain scores. Such households are not exclusively contained in the most income deprived wards, however. [Table 16.1](#) shows the distribution of free meal households across the quartile grouping of Brent wards by income domain score. The table shows that whilst there is an higher incidence of free meals allocated to households in the poorest quartile wards (516 households, a 32% share), over two-thirds of households receiving free school meals are within other wards; indeed, 315 (19%) are in the relatively most affluent wards.

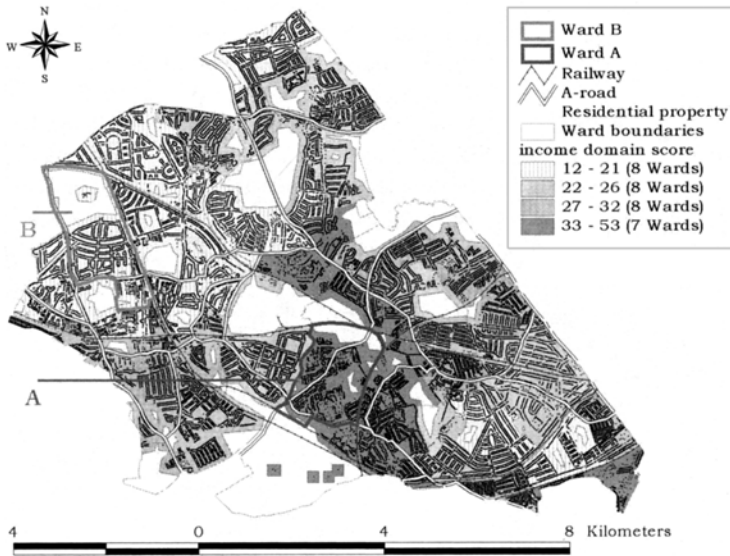


Figure 16.3 Residential areas in Brent.

In the analysis we are not actually comparing like with like, but an absolute quantity (number of free meal households) against a rate (income domain score). It could be that the poorest quartile of wards contains the highest number of free meal households simply because it also contains the largest share of the total population (there being no guarantee that 1991 Census electoral wards in any part of the UK will have near equal population sizes). In other words, a larger number of people would, *ceteris paribus*, lead to a greater number of eligible households. As it happens, the observed share of free meal households for the poorest quartile *is* (at 32%) greater than the expected share from the total population alone (27%). Conversely, the observed share in the most affluent quartile (19%) is less than the expected share from the population (23%)—see [Table 16.1](#). However, the observed and expected values are also positively correlated: a 0.60 correlation using Spearman's rank statistic; 0.61 with Pearson's correlation coefficient; and a 0.55 likelihood that the observed and expected values are not independent, based on a chi-squared analysis. Caution should be applied when interpreting these statistics since the magnitude of any correlation tends to increase with aggregation and here we are considering a broad grouping of wards into only four classes. Furthermore, free school meal up-take is a narrow and unreliable measure of income deprivation that necessarily excludes families without children of school age and the more aged members of society. It is also not perhaps the case that take-up of free school meals correlates well with eligibility to that right. What we can say with certainty, however, is that there are at least 315 households that are income deprived (insofar as they receive free meals) but who are also living in relatively affluent wards.

Imagine the results reflect a general trend: that one-fifth of all income deprived households are living in wards that are not classified as particularly deprived on the income domain scale. This would raise obvious concerns about the use of broad scale, area measures for redistributing remedial funds to the most needy. Of course, we cannot and do not substantiate such concerns based on our results alone. The one fifth value should rightly be considered speculative.

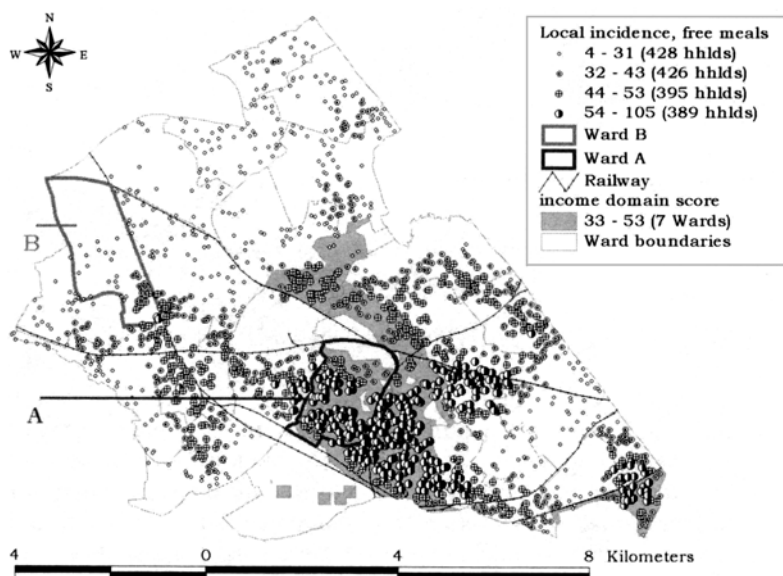


Figure 16.4 Simple point-pattern analysis of free school meal households.

Table 16.1 Distribution of free school meal households across quartile grouping of Brent wards by income domain score.

	Number of free meals	Share of total (%)	Share of all households (%)
Quartile 1*	315	19	23
Quartile 2	389	24	22
Quartile 3	414	25	28
Quartile 4 ⁺	516	32	27

* Quartile 1 has least income deprivation.

⁺ Quartile 4 has most income deprivation.

Nevertheless, what we do argue, and can show, is that pockets of deprivation exist at sub-ward scales but these are 'hidden' or 'averaged-out' by ward scale indicators that have no corresponding measures of internal variation or diversity (and to define a mean without also defining the variance is to only tell half the story). That contention is a prelude to the next section where we use simple GIS techniques to search for 'niche' pockets of deprivation on the basis of information taken from a commercial dataset that was originally compiled primarily for the purposes of direct marketing.

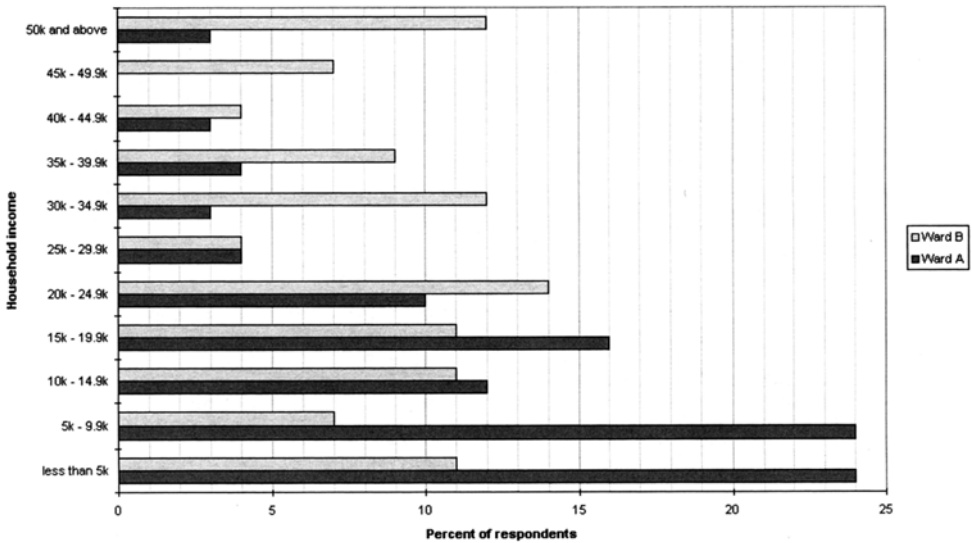


Figure 16.5 Household incomes in two Brent wards.

16.4

TARGETING CLUSTERS OF DEPRIVATION WITH LIFESTYLES DATA

Figure 16.5 shows estimates of the proportion of households in each of 11 income bands for the two wards named previously as A and B. The income bands increase at £5,000 intervals from zero, until reaching the eleventh band which is open-ended (total family income of £50,000 or more, per year). The data source is a commercial, 'lifestyles' database formed by replies to a national, consumer survey. That survey was postal, undertaken in England, Wales and Scotland by a commercial data vendor during the spring of 1999, and sent out to a high proportion of households for whom at least one member was listed on the Electoral Register for the three countries. (In principle all adults should be listed on the Register since it is a legal offence not to be so. However, that is somewhat of an ideal). The full lifestyles dataset contains a wide range of socio-economic, behavioural and consumer information that describe approximately one million households. From that dataset we have extracted 1,825 records corresponding to households within Brent who responded to the survey question 'which group best describes your *combined household income*?' (survey's original emphasis). The Royal Mail's Postal Address File (PAF) for the same year lists 98,314 residential, mail delivery-points in the Borough. On that basis the lifestyles sample is of just under 2% of households within Brent, which is consistent with the national average. Within ward A the sample is of 2.4% and in ward B, 2.3%. Strictly speaking these are slight over-estimates since a single mail delivery-point is sometimes shared by two or more households (for example converted terraced properties where a single letterbox serves two or more apartments).

Figure 16.5 reveals that in ward A, a minimum of 10 of the 11 income groups can be found. We know this because the lifestyles survey asked real people about their actual income status. Unless the respondents lied or were mistaken, then we know there is at least one household

present from each of ten income groups. In ward B, all 11 groups are present. The results point to diversity at sub-ward scales, but not chaos. [Figure 16.5](#) also suggests evidence of geographical difference, with ward A containing higher proportions of lower income families (notably those earning under £10,000 per year). Although that finding is entirely consistent with ward A having a lower IMD 2000 income domain score, we are *not* claiming that use of lifestyles data will necessarily yield precise and accurate estimation of income deprivation rates at ward or sub-ward scales. To the contrary, Longley and Harris (1999) have previously discussed the problems associated with using lifestyles data in socio-economic research. Although some of their findings are specific to a different dataset, their general conclusions remain valid here. In particular, the survey respondents are recognised as essentially self-selecting, deciding whether or not to return a survey questionnaire, and, as such, they may not form a representative sample of the population-at-large.

The self-selection of survey respondents should not be regarded as solely a random error. For example, Harris (1999) gives limited evidence that it is the 18–24 age group, and also the most and least affluent members of society who are least likely to respond to a consumer survey of the type considered here. Yet, neither can the self-selection easily be treated as giving rise to a systematic bias which could, in principle, be corrected by weighting the data against a second (more accurate) dataset. The problem here is twofold. Firstly, there is no obvious dataset that can be used to ‘ground truth’ the lifestyles data other, perhaps, than at comparatively coarse scales of aggregation (where official social survey data might be used). Secondly, the propensity to respond to the consumer survey is ultimately a matter of individual choice and is not unambiguously related to any ‘obvious’ variables like age, affluence, location or lifestage. The propensity to respond retains a random component. Furthermore, though there is, arguably, a decreased response from the less affluent, that is not to say no lower income households will respond (as [Figure 16.5](#) proves). With all this in mind, what we suggest is that the lifestyles data can be used to identify, at the unit postcode level, the location of every survey respondent who indicated their annual family income to be less than £10,000. If these locations can be shown to be clustered spatially, then we would have cause to believe that they are likely areas of income deprivation, particularly if a reasonable number of the clusters were shown to be within, or in proximity to wards with high income deprivation according to the IMD domain scores.

In accordance with our argument, [Figure 16.6](#) maps the location of households with annual family income less than £10,000 who responded to the lifestyles survey. The point-pattern methodology described in Section 16.3 has again been used to draw-out patterns in the data. A difference is that the centre of each circle is now defined by the location of a unit postcode centroid, ascribed to each household from the Postal Address File (PAF) with a precision of 100 metres or greater. In general there is a large degree of correspondence between the geography of income deprivation revealed from the lifestyles analysis and that suggested by the income domain scores. A visual inspection of [Figure 16.6](#) shows that most clusters of low income households are either fully or partly within wards that are in the upper quartile of income domain scores for Brent (the most income deprived). Yet, not all are. Furthermore, there are a number of instances where the ward boundaries are revealed to artificially partition low income clusters into two or more different areas. In relation to cartography and its application in policy analysis, [Figure 16.6](#) is, perhaps, a more honest map than [Figure 16.2](#), say, because [Figure 16.6](#) gives a more vivid impression of where income deprivation is to be found in wards and also allows the reader to gain an impression, albeit partial, of social heterogeneity within the region. The uniformity of populations that census-based mapping

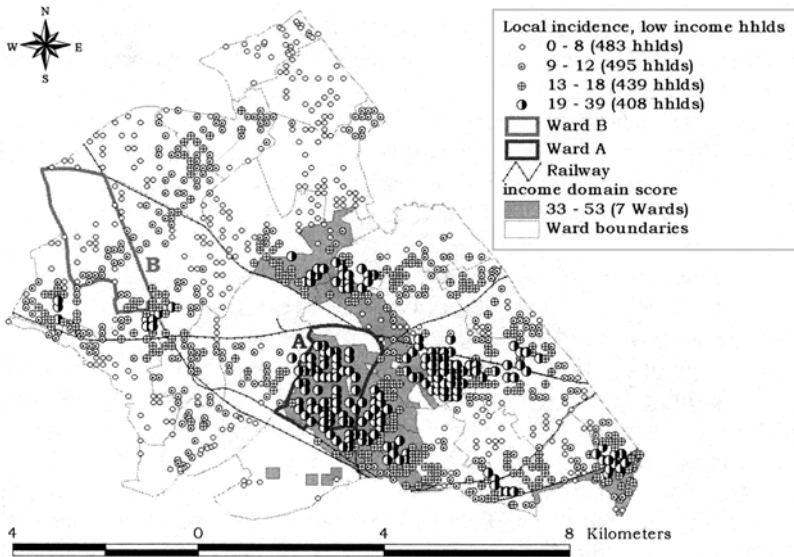


Figure 16.6 Point-pattern analysis of lifestyles data to identify low income households.

implies is not assumed. In particular, [Figure 16.6](#) makes clear a central message of this report: income deprivation does not respect ward boundaries!

16.5

CONCLUSION: A FLEXIBLE APPROACH FOR AREA CLASSIFICATION

Whilst we welcome the development of the National Statistical Service and the ready access it offers to policy relevant data, our report has shown how too rapid (and possibly glib) identification of ‘poor areas’ within cities can conceal a dispersion of income deprived households in areas that are otherwise regarded as relatively affluent *on average*. The intention of the NSS to provide smaller scale income estimates based on census output areas will be an important step forward for neighbourhood analysis. However, average measures should be set alongside measures of income variation, at the same scale. An average statistic is never truly meaningful until a measure of diversity (variance) is also provided.

We have sought to develop the basis of a simple, ‘bottom-up’ approach to identifying income deprived areas, using analytical tools available in ArcGIS (see also Harris, 2001). A refinement to the methodology would be to replace the fixed radius in the point-pattern analysis with an adaptive kernel that is more sensitive to the residential geography and urban morphology surrounding each point. Measures of statistical significance could be introduced, identifying whether a low income cluster really is ‘unusual’ or merely, perhaps, an artefact of residential postcode geographies. The uncertainty of the lifestyles data could also be more explicitly incorporated within the modelling procedure. Such methods exist, having been developed in the fields of population surface modelling (Martin, 1998) and geocomputation (Longley, Brooks and McDonnell, 1998, Caldwell, 2000: see also <http://www.geog.leeds.ac.uk/>

research/ccg.html). Here, however, we are more immediately concerned with applying tools that are available to users of 'standard GIS'.

Our report has suggested that it is possible to experiment with non-official or non-governmental sources of data, within a GIS framework, at sub-ward levels of analysis. The application of lifestyles data, that are regularly up-dated by annual survey, may provide a useful component of the suggested bottom-up approach, if—and it is a 'big if'—issues of representation and survey/response bias are suitably resolved. We provisionally suggest that the data can be aggregated in geographically sensitive ways to a level where use of the data is statistically robust and where the scale of analysis is not overly coarse. There is no reason why the aggregation should be bounded by geographically inappropriate administrative units and, by the act of aggregation, some of the ethical and confidentiality concerns of using detailed, household data are avoided. The possibility is opened-up of identifying, at small spatial scales, subtle dimensions of poverty and exclusion to complement the accelerating development of standard neighbourhood statistics. It is common practice in standard geodemographic or area profiling to group areas according to their socio-economic 'type', then using a range of descriptive statistics to identify the differences between the various classes. A similar approach could be adopted here, using the lifestyles data to search for different components of deprivation that distinguish the geographical clusters of, say, low income households. For example, there is evidence of an age related dimension within Brent, with the smaller clusters to the north west of the region (near ward B) having a greater incidence of widowers and people wearing an hearing aid than the larger south-central cluster (near ward A).

These are avenues for future research, however. For the present, we note that, for the first time, some lifestyles data have been made directly available to academics who register at MIMAS (<http://www.mimas.ac.uk/docs/experian/>). Although the data are currently limited to age, vehicle, property, household and population records at the postal sector level, the information is up-to-date and will be of interest to a number of researchers.

16.6

ACKNOWLEDGEMENTS

We are grateful to Brent local authority and to Claritas Europe for the supply of the data analysed in this report. The lifestyles data are copyright © Claritas Europe (<http://www.claritas.com>) and are reproduced with permission. The responsibility for any errors or omissions arising from the analysis are solely our own.

16.7

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17

The spatial analysis of UK local electoral behaviour: turnout in a Bristol ward

Scott Orford and Andrew Schuman

17.1

INTRODUCTION

There is growing interest in the factors that influence turnout in elections in the UK. This concern has become paramount with the extremely low turnout in the 2001 General Election. Although research in this area is well established, there has been very little concerned with the geography of turnout, particularly at the local level. This research aims to address this omission by examining the geographical factors that influence turnout in a local election in a ward in Bristol, UK. A GIS of the ward was constructed using voting data taken from the marked-up electoral register used in the local election. The results suggest that both contextual factors, such as the size of the household in which the voter lives, and geographic factors, such as the distance from the household to the polling station, are important in understanding the propensity to vote.

17.2

BACKGROUND

Studying election turnout has long been a useful way of examining both democratic and societal participation. Elections are frequent, occur at different spatial scales, and their results are easily quantifiable. Recent trends in the UK show generally falling levels of turnout by voters in elections. Although not universally acknowledged as problematic, most academics and politicians see declining turnout as symptomatic of a general political and social malaise, which produces a democratic deficit, apathy and indifference to societal issues. Both the EU and British Government have not only expressed their concern, but also provided funds for substantial research in this area, through for example the 5th Framework RTD programme and the ESRC's 'Democracy and Participation' programme. Similarly at the local level, many local authorities in the UK (for example, Bristol) have established 'Democracy Commissions' tasked with examining the problems of turnout and participation in localities.

17.3

ELECTORAL GEOGRAPHY

Geography remains important in all election studies for a number of reasons. First, elections are organised geographically, through defined constituencies and wards. Second, election

results often show distinctive geographical variations in voting patterns, the most well known in the UK being the North-South divide of the 1980s between a generally Conservative-voting South and a Labour-voting North (see Johnston *et al.* 1988). Third, voting is always place-specific: local factors and political attitudes will always affect voting decisions. Fourth, electoral representation (seats rather than votes) is also distinctively geographical—for example in the 1997 General Election the Conservative party gained 17.5 % of the votes in Scotland but gained no seats. By contrast, the Liberal Democrats with only 13 % of the votes gained 10 out of the available 72 seats—primarily because, unlike the Conservatives, they got their votes in the right places. Lastly, and following on, there is a geography to the power and policy that comes from such a political representation.

The reasons for low electoral turnout can be broadly categorised into social (social exclusion, alienation), social/administrative (political institutions, structures and political mobilisation) and administrative (voter facilitation). While evaluating ways of increasing electoral participation has been much discussed (Miller, 1988; Rallings and Thrasher, 1990, 1994, 1997; Rallings *et al.* 1996; Rallings *et al.* 1994), little of this work has yet fully taken on the embeddedness of all participatory process, social and administrative, posited by Agnew (1987, 1996) and demonstrated by Schuman (1999). Generally overlooked in most voting studies is the particular influence of local factors on political attitudes and voting decisions.

Since Cox's (1969) seminal work on the importance of the local geographical context to voting, much has been studied and developed both with specific regards to voting (Agnew, 1987, 1996) and broader regard to place and the contextuality of action (Johnston, 1991; Thrift 1983). Whilst there remain sceptics (Rose and McAllister, 1990; McAllister and Studlar, 1992) the relationship between voting activity and where the activity takes place has been increasingly demonstrated in a number of areas. Strong links have been seen between voting and spatial variations in economic prosperity (Pattie and Johnston, 1995; Pattie *et al.* 1997) as well as between voting and local conditions such as local campaigning (Denver and Hands, 1997; Pattie *et al.* 1995; Schuman, 1999).

Less demonstrated however (with the exception of Zuckerman *et al.* 1994, 1998) is the 'neighbourhood effect' which suggests that an important factor in local context is the social networks that the individual voter participates in. Only recently has this gap begun to be remedied and Pattie and Johnston (1999, 2000) take some key steps forward. Despite an extensive survey of existing work on the neighbourhood effect (see also Taylor and Johnston, 1979; Books and Prysby, 1991, 1999; Huckfeldt and Sprague, 1995; Miller, 1977) they bemoan the fact that few studies have investigated the hypothesis that "people who talk together vote together" directly rather than through inference. Most of the work to date, they argue, fails both to uncover the mechanisms behind the neighbourhood effect, and fails to deal with it at an appropriate scale, far too often relying on large scale constituency or regional data.

Using two hundred and eighteen polling districts as 'sampling points', Pattie and Johnston (2000) conducted an investigation into party conversational effects using the 1992 British Electoral Survey which had included questions about whom people talked to about politics. While there were differences in the strengths of the observed conversational/political effects between parties (usually because of other contextual effects like variations in party campaigning intensity), they provide clear evidence that conversation and context influence voting. Dividing the conversation effect between 'family' (spouses and other relatives) and 'non-family' (work, friends, neighbours *etc.*) a further distinction is noted: "...people who spoke with their kin were 4.9 times more likely to switch their support to the Conservatives" (pp. 59) whereas with non-family they were only 2.5 times more likely to switch. Similarly for Labour, the figures were 5.6 times for family and only 2.2 times for non-family, a huge family

bias. Their results strongly suggest that “people listen most attentively, and are converted by, discussants from within their families. Non-family discussants are also influential, but not as strongly: the main sway occurs as a result of within-family discussions.” (pp. 59).

In providing a challenge to the assumption of methodological individualism that underlies many British voting studies Pattie and Johnston (2000) suggest a number of avenues. The first concerns the neighbourhood effect itself. Pattie and Johnston (and others too) concentrate on the *party* neighbourhood effect, looking at the way in which people socialise each other to vote for a particular party. This will always have methodological problems in that voting is by secret ballot. If, rather, we examine the *voting* neighbourhood effect (*i.e.* people socialising each other to vote, not just for a party but rather to vote at all (and the two are obviously related)), then there are a number of methodological opportunities, explored below, as well as many potential policy applications.

17.4

CONTEXTUALISING VOTING BEHAVIOUR

In the tradition of place-based research (Holt and Turner, 1968; Milne and McKenzie, 1954, 1958; Sharpe, 1967; Denver and Hands, 1997; Bochel and Denver, 1971, 1972; Schuman, 1999) this paper brings together context and democratic renewal, attempting to confirm and supplement Pattie and Johnston’s (2000) key findings in a place context. This is done by examining individual and grouped voter turnout in a ward through the use of a marked-up electoral roll. The only similar work of this type comes from Taylor (1973) who examined the Victoria ward in Swansea at the 1972 local elections and Dyer and Jordan (1987) in Aberdeen. Utilising returns from one of the party’s telling activity (in which party campaigners had asked voters the candidate that they had voted for on leaving the polling station) Taylor was most interested in studying if there was any distance decay effect from where voters lived to polling stations. He found a weak relationship between actual distance and turnout but a much stronger relationship between perceived distance and turnout.

With particular reference to Taylor’s and Dyer and Jordan’s work, there are a number of ways in which this paper seeks to improve their findings. First, by using the marked-up electoral register used by the polling station administrators we can get a definitive record of who did and did not vote that is not dependent on party campaigners getting voting information from electors (who are not legally obliged to give it to them). Second, a much more accurate framework for analysing network distances, topography and other local aspects can be achieved by constructing a GIS of the ward under investigation. Third, a more complete view of the election can be gained by supplementing the turnout data with data relating to other contextual effects like local party activity and advertising.

The paper presents results from an initial small scale study, examining turnout in a single ward for a single election. The aim of the research is to move towards a more contextual approach to understanding voter turnout behaviour; one that takes into account the different scales at which voting behaviour takes place (the individual, the household, the polling district). The paper uses simplified assumptions regarding spatial voting behaviour as a means of identifying basic trends, although future adaptations are also discussed. Such an approach allows a ‘complete’ electoral geography to be established, one that addresses all reasons for low voter turnout; the social, the administrative, and the geographical.

17.5 METHODOLOGY

17.5.1 Study Area

The electoral ward of Westbury-on-Trym (or Westbury) in Bristol, UK, was chosen as a study area. Westbury was chosen since historically it is one of the few wards in Bristol that consistently experiences high electoral turnovers. Westbury is sub-divided into three polling districts referred to as A, B and C. These are shown in [Figure 17.1](#), which also shows the location of the polling stations and the road network. The principal polling district boundary is formed by the A4018, a main thoroughfare linking the centre of Bristol to the M5 to the west. The boundary of A and C is formed by the main road linking the centre of Westbury with the neighbouring ward of Stoke Bishop. With the exception of those living in north of polling district A, no voter has to cross a main road to get to a polling station. Polling district B contains the local shopping and administrative centre of Westbury. The social and demographic characteristics of Westbury are presented in [Table 17.1](#). This reveals that it has a high percentage of old and retired people and also people of a high social class. These demographics are reflected in the local election results with Westbury being a traditional Conservative strong hold as presented in [Table 17.2](#).

17.5.2 GIS and Voting Behaviour

To analyse the geography of voting behaviour at the micro-scale, a GIS was created to map and model local voting patterns. Voting data relating to the 1998 Local Council Elections was acquired for Westbury. The voting data comprised of a marked-up electoral register for Westbury that recorded every person in the ward that had registered to vote, together with information upon whether they had voted in person, voted by postal vote or had not voted at all. These data are kept temporarily on record to avoid electoral fraud and as a means of reference for legal challenges to election results and are in the public domain. Since this data is held at the individual level, it can be used as a means of investigating the effects of location upon voting. This individual data was aggregated into households based upon the addresses of the voters and the percentage of votes per household was then calculated. Postcodes allowed the households to be geo-referenced to Ordnance Survey grid co-ordinates relating to the centroid of the unit postcode. These were then converted into a point coverage which formed the basis of a GIS. Other coverages incorporated into the GIS included road network data, footpath network data, topographical data, and data relating to the boundaries of the three polling districts within the ward. The site of each polling station was also identified.

Socio-economic information relating to the voting population was modelled using Super Profile data. This allocates a socio-economic category to every postcode in the ward. [Figure 17.2](#) shows the geography of Super Profiles in Westbury. The majority of voters are classed as being affluent achievers or thriving greys, reflecting Westbury's status as a wealthy suburb with a high percentage of retired people. The only diversity is to be found to the east of the ward in polling district B, which contains hard-pressed families and producers (blue-collar workers).



Figure 17.1 The ward of Westbury-on-Trym in Bristol, UK showing polling districts and polling stations.

Spatial analytical functions in the GIS were used to generate measures of local geographical context. Distance decay measures were generated using two methods. First, a simple measure of Euclidean distance was generated from each household to the corresponding polling station. Second, a more sophisticated measure of distance was generated using the topology of the road network and footpaths with the GIS used to calculate the minimum network distance from each household to the polling station. The topographical information was used in the GIS to ascertain whether a person has to travel up or down hill to the polling station. This was estimated by calculating the differences in height between each household and the corresponding polling station.

The GIS was used to construct summary statistics regarding the local context of each polling district. These are shown in [Table 17.3](#). Polling district A is the largest by area although polling district B contains the largest number of registered voters. Polling district A also has the voters who, on average, have to travel the farthest. Polling district C is by far the smallest and compact with respect to both size and number of voters. With respect to travel behaviour, polling district A has the least car parking provision whilst polling district B, located in the village centre, has the most opportunities for multiple trip destinations.

[Figure 17.3](#) shows an electoral density surface of registered voters in each polling district constructed using the GIS. This allows a comparison to be made between the centre of the electoral density in each polling district and the location of each polling station. In terms of

Table 17.1 The demographic and socio-economic profile of Westbury (from the 1991 Census of Population).

Males	Females	0-24	25-64	65+
46.31%	53.69%	27.52%	48.33%	24.15%

Occupation	Per cent
Professional	15.64
Managerial	48.56
Skilled Non-manual	15.23
Skilled Manual	9.47
Partly skilled	9.05
Unskilled	0.82
Other	1.23
Retired	59.26

Table 17.2 Local election results for Westbury 1994–1998.

Party	1994 %Votes	1995 %Votes	1997 %Votes	1998 %Votes
Conservative	54.84	58.98	53.15	61.68
Labour	31.58	12.60	26.97	18.89
Lib Dem	13.48	12.01	17.24	17.04
Green	-	11.16	2.46	2.27
Spoilt Papers	0.09	5.25	0.18	0.12

optimal location, polling district C has the best-sited station with respect to electoral density whilst A has the worst. It is also important to recognise the influence that the local campaign may have on voting behaviour. Electorates in polling district A had an extra card to remind them to vote a week before the election. This was a minor experiment undertaken by the Electoral Services Unit in the city council to ascertain the affect that an extra reminder has on voting. Finally, the weather on the day of the election was overcast but dry, commonly recognised as encouraging turnout.

17.5.3 Postal Voting

When analysing voting behaviour it is important to distinguish between different methods of voting. Fundamentally, there are three recognised methods: voting in person, voting by post and voting by proxy in person (when a person registers to vote for someone else on their behalf). In the context of this research, there is an important distinction between postal votes and voting in person since the latter will be more significantly influenced by local contextual effects, particularly issues of accessibility to the polling station. Postal votes tend to be utilised by people who are absent on the day of the election and people with mobility problems (for other reasons see Halfacree and Flowerdew, 1993).

The majority of postal votes within Westbury were for voters living in single households (75%), reflecting the bias towards old people living on their own. Very few postal votes were for households of more than two people. At least half the postal votes represented electorates

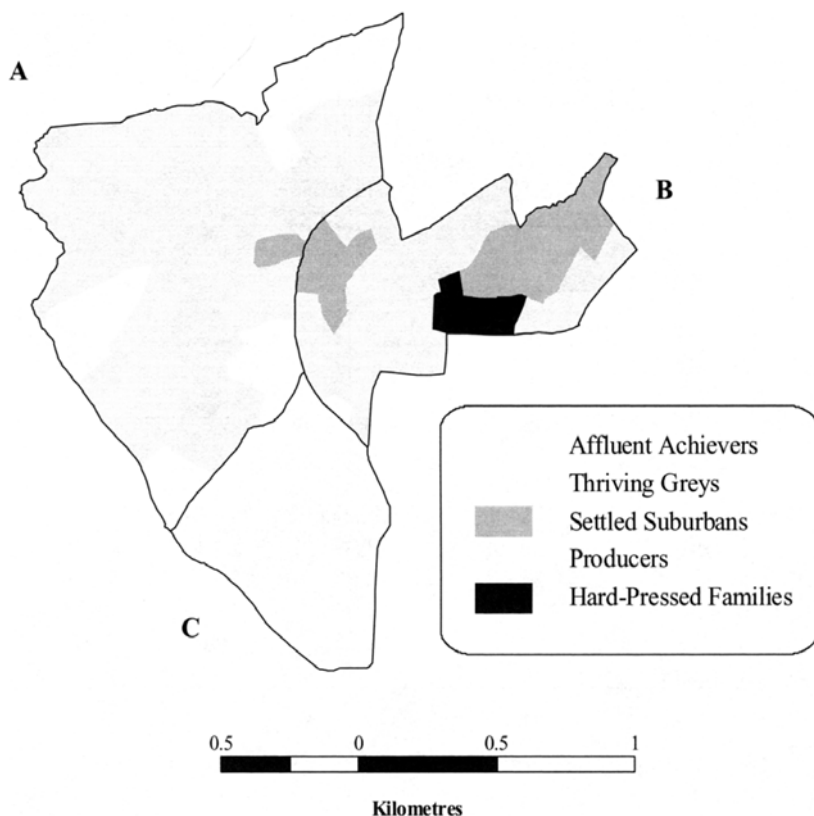


Figure 17.2 The geography of super profiles in Westbury.

resident in old people's homes. [Table 17.4](#) shows that polling district C has the greatest proportion of postal votes, reflecting the large number of old people's homes in this area. Since the marked-up electoral register only indicates that a person has chosen to vote by post, and not whether they have actually voted in the election, this may positively bias the turnout figures if not taken into account. Hence postal votes were removed from the sample (see also Dyer and Jordan (1987) for similar recommendations).

17.6

ANALYSING VOTING BEHAVIOUR

17.6.1

Voting by Polling District

[Table 17.4](#) summarises the election turnout for Westbury as a whole and the three polling districts. Overall, 42.75% of the electorate voted compared to an average of 30% for Bristol as a whole indicating that it was a good turnout. When the votes are proportioned by polling district, a distinct geography emerges. Whereas polling districts A and C both had similar

Table 17.3 Polling district context.

	Area (km ²)	Perimeter (km)	Voters
A	1.90	6.81	3127 (38%)
B	0.92	5.40	3351 (40%)
C	0.71	3.47	1824 (22%)
Westbury	3.53	15.67	8302

	Polling Station	Location	Parking	Multiple Trips	Farthest Point (km)	Average (km)
A	Library	Main road	Average	Poor	1.23	0.67
B	Church	Village centre	Good	Good	1.21	0.48
C	Church	Suburban	Good	Average	0.75	0.34

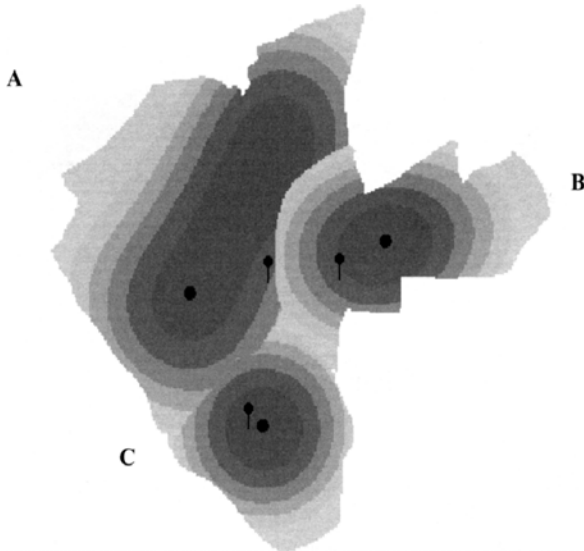


Figure 17.3 A comparison of polling station location with electorate density.

above average turnout, polling district B had significantly less numbers of people voting. Broadly this conforms to expectations. Polling district C is the smallest in terms of area, roughly circular in morphology with the polling station almost coincidental with the centre of the electorate density and has a resident socio-economic class that has a high propensity to vote. Hence it is expected that this polling district should have the highest turnout. The result for polling district A is a little more surprising given its morphology and distribution of voters. However, its favourable socio-economic class with respect to the propensity to vote and the fact that it received an extra reminder may account for its above average turnout. Polling district B, with its combination of lower socio-economic classes and elongated morphology has the lowest turnout.

Table 17.4 Voting turnout in the 1998 local elections.

	% Voted	% Postal Votes
A	46	2.13
B	37	4.69
C	47	12.84
Westbury	42.75	5.51

17.6.2

Voting by Household

Pattie and Johnston (2000) have demonstrated that households are the basic unit of analysis with respect to voting for a political party and hence this may also be the case for voting turnout. In particular, we might expect a socialisation effect whereby people within a household encourage or discourage each other to vote. Hence, voting behaviour was analysed by households. Figure 17.4 shows the percentage of votes per one person household in each polling district. It is clear that turnout in one person households is disproportionately higher in C than in other polling districts, reflecting the importance of postal votes of single person households in this polling district. Figure 17.5 shows the affect of removing these votes, with the turnout in polling district C falling in-line with the rest of the polling districts in the ward.

Table 17.5 shows voting by household size (*i.e.* the number of registered voters resident in the household) by polling district with postal votes removed. This reveals two aspects of voting behaviour at the household level. First, there is a clear decline in voting in all three polling districts as the size of the household gets larger. Second, within households there appears to be a 'dual-voter' effect. This is the phenomenon that occurs in households of two or more people, in which two people in the household have a greater propensity to vote than one person. In other words, people are more likely to vote in pairs than vote on their own and so there are less than the expected number of single voters in households of two, three and four voters.

17.6.3

Contextual Effects on Voting Behaviour

To understand the effects of local context upon voting behaviour in more detail, the geographical variation in the percentage of votes per household was analysed with respect to differences in socio-economic class, accessibility to the polling station and topography. Table 17.6 is a summary of the parameters of a regression model of percentage of votes per household against socio-economic class. The omitted base variable is affluent achievers. It can be seen that there is no significant difference in the propensity to vote between the omitted variable of affluent achievers and thriving greys, but the propensity to vote becomes significantly less (at the 5% level) in areas of lower socio-economic class. Hence the propensity to vote is almost 10% less in areas of settled suburbans and hard-pressed families. Interestingly, settled suburbans have a lower propensity to vote than producers do, but this may be because they live farther from the polling stations and reflect a distance decay effect.

Table 17.7 summarises the parameters of a regression model of percentage of votes per household against Euclidean distance controlling for differences in socio-economic class. The

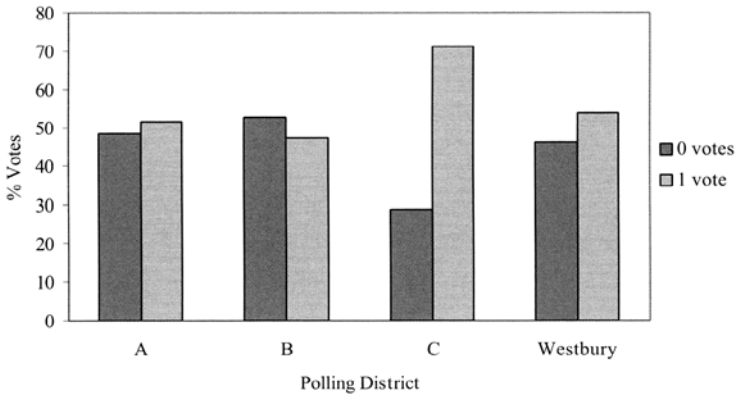


Figure 17.4 Percentage of votes per one person household.

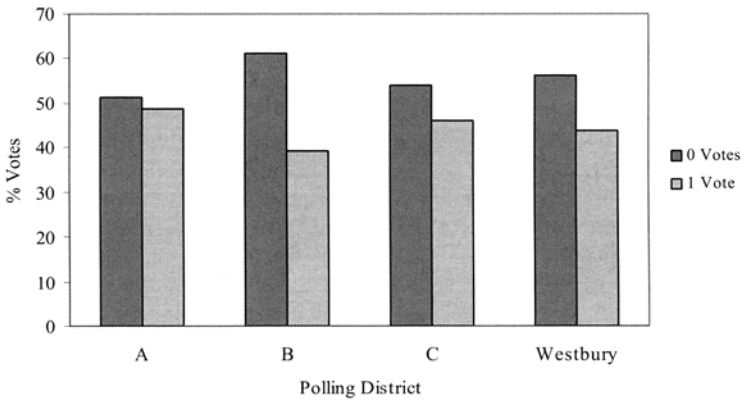


Figure 17.5 Percentage of votes per one person household with postal votes removed.

model reveals that, after controlling for distance, settled suburbans propensity to vote has increased by almost 2.5%. In addition, distance has a significant influence on voting behaviour, decreasing the propensity to vote by 5.4% per kilometre.

Table 17.8 summarises the parameters of a regression model of percentage of votes per household against network distance controlling for differences in socio-economic class. The model reveals that network distance has a much stronger effect on voting behaviour (T-statistic is double that of Euclidean distance in Table 17.7) than simple Euclidean distance, reducing the propensity to vote by 8% per kilometre. Moreover, the propensity of settled suburbans to vote becomes similar to that of thriving greys and affluent achievers (T-statistic is not significant at 5% level) implying that the initial reduction in the propensity to vote associated with settled suburbans in the previous model was actually a bias introduced by the use Euclidean distance as an inadequate measure of voting behaviour. Hence, it is only hard-pressed families and producers that vary in their voting behaviour, being less likely to vote than the other residents in the ward.

Table 17.9 summarises the effects of topography on the percentage of votes per household after taking into account the differences caused by socio-economic class. It reveals that topography has a very strong effect upon voting, reducing the turnout by 3.6% for every ten

Table 17.5 Percentage of people voting by household size.

		0 Votes	1 Vote	2 Votes	3 Votes	4 Votes
1 person household	A	51.23	48.78			
	B	60.98	39.02			
	C	53.95	46.05			
	Westbury	56.35	43.65			
2 person household	A	42.64	14.37	42.99		
	B	56.10	13.85	30.06		
	C	45.73	15.70	38.57		
	Westbury	48.60	14.43	36.97		
3 person household	A	42.28	18.12	23.49	16.11	
	B	57.69	12.18	19.23	10.90	
	C	38.24	18.63	29.41	13.73	
	Westbury	47.17	15.97	23.34	13.51	
4 person household	A	42.42	19.70	25.76	10.61	1.52
	B	46.15	15.38	28.85	7.69	1.92
	C	48.57	8.57	28.57	14.29	0
	Westbury	45.10	15.70	27.45	10.46	1.31

Table 17.6 The effect of socio-economic characteristics upon voting.

Predictor	Coefficient	SE	T-Statistic
Constant	40.078	1.077	37.22
Thriving Greys	0.031	1.474	0.02
Settled Suburbans	-9.638	3.455	-2.79
Producers	-5.305	2.532	-2.10
Hard-Pressed Families	-9.252	3.158	-2.93

Table 17.7 The effect of Euclidean distance on voting.

Predictor	Coefficient	SE	T-Statistic
Constant	42.775	1.626	26.31
Thriving Greys	0.131	1.474	0.09
Settled Suburbans	-7.229	3.621	-2.00
Producers	-5.427	2.532	-2.14
Hard-Pressed Families	-9.482	3.158	-3.00
Euclidean	-0.005412	0.002445	-2.21

metres difference in height between the polling station and the household. This effect is strongest in polling district A, which contains the highest point in the ward.

Table 17.10 shows the results of a regression model examining the relationship between network distance and propensity to vote between the three polling districts. Within each polling district, there tends to be very little variation in the socio-economic class of voters and hence most of the Super Profile variables are insignificant in the models. In the larger of the two polling districts, network distance has the greatest effect on the propensity to vote, reducing the vote by over 7% per kilometre. This is only 3.6% per kilometre in the smaller and more compact polling district C.

Table 17.8 The effect of network distance on voting.

Predictor	Coefficient	SE	T-Statistic
Constant	46.416	1.706	27.20
Thriving Greys	-0.416	1.473	-0.28
Settled Suburbans	-6.182	3.522	-1.76
Producers	-5.971	2.530	-2.36
Hard-Pressed Families	-10.459	3.161	-3.31
Network Distances	-0.008057	0.001685	-4.78

Table 17.9 The effect of topography on voting.

Predictor	Coefficient	SE	T-Statistic
Constant	44.657	1.24	36.05
Thriving Greys	-2.130	1.50	-1.42
Settled Suburbans	-11.29	3.44	-3.28
Producers	-10.43	2.61	-3.99
Hard-Pressed Families	-9.56	3.14	-3.04
Topography	-0.368	0.050	-7.38

17.7

DISCUSSION

The factors affecting the turnout in local elections are complex. The research has indicated that turnout is influenced by household size, polling district context and local geographical factors. Household size is the most important factor influencing the propensity to vote, with the number of votes decreasing with household size. The result was that twice as many voters did not turnout in household of four voters than two voters. In addition, the dual-voter effect suggests that households socialise each other to vote or not to vote, supporting Pattie and Johnston (2000) research. The result is a significant decline in single voter turnout in households of two voters or more.

Polling district context is important since it has been shown that the smallest and most compact polling district (C) also has the largest turnout. Local campaigning also appears to have an effect, indicated by the comparatively high turnout in polling district A given its morphology. The fact that voters in this polling district had an extra card a few days before the election reminding them to vote may have increased overall turnout in this district.

Perhaps the most interesting results are those associated with the local geography of voting. It has been shown that factors such as social class, distance to the polling station and topography are all influential in the propensity to vote. The effect of social class on voting is well documented and the research confirmed the decline in turnout associated with areas of lower social class. With respect to distance, the research supports Taylor's (1973) findings of a negative relationship between distance to the polling station and voting turnout but also quantifies this reduction. A decrease of 8% per kilometre is a significant reduction in turnout, one that may be crucial in election in a marginal ward. Although on average the distance travelled by a voter was actually quite small (an average of half a kilometre in the ward as a whole), the fact that network distance has a far stronger effect on turnout than Euclidean distance suggests that voters are particularly sensitive in their travel behaviour. This is exemplified by the fact that network distance has the least effect on voting in the most

Table 17.10 The effect of network distance on voting by polling district.

Predictor	Coefficient	SE	T-Statistic
Constant	54.27	3.17	17.12
Thriving Greys	-1.01	2.28	-0.44
Producers	-13.84	9.78	-1.42
Network Distance	-0.0079	0.00275	-2.87

Polling District: B

Predictor	Coefficient	SE	T-Statistic
Constant	42.13	13.72	3.07
Thriving Greys	-2.54	13.57	-0.19
Settled Suburbans	-2.8	14.01	-0.20
Producers	-2.23	13.7	-0.16
Hard-Pressed Families	-6.65	13.81	-0.48
Network Distance	-0.0073	0.0035	-2.06

Polling District: C

Predictor	Coefficient	SE	T-Statistic
Constant	58.293	2.465	23.65
Network Distance	-0.0036	0.00324	-11.08

compact polling district (C). The sensitivity to local geography is also highlighted by the significant influence of topography on voting turnout.

17.8

CONCLUSIONS

This research has shown that geography is important in the study of election turnout. Although only a small scale study, it has highlighted some interesting features. The use of a GIS has allowed the interaction between voting behaviour and local context to begin to be unravelled. It would seem that the propensity to vote is partly a function of both household size and local geographical context. Not only is there a dual-voter effect but the distance a voter has to travel and the topography they encounter also influences their voting behaviour. The voter also appears to be very sensitive to local context and even small variations in distance travelled would seem to make a difference. However, the proportion of the variation in turnout explained by these models was relatively small, indicating that more influential factors exist that were not included. These factors are probably related to issues of voter apathy and a general disillusionment with mainstream politics.

The research has been undertaken using simplified assumptions and measurements. The geographical distribution of different sized households has not been taken into consideration when measuring the affect of local geographical context on turnout. Since it has been shown that the propensity for a person to vote is influenced by household size, the distribution of households may become important. Geographical factors such as distance, topography and social class may also interact, potentially confounding their effects on turnout. A possible remedy would be to utilise the GIS to construct an aggregate measure of distance, topography

and social class that could also include other factors such as the number of turns that a voter makes when travelling to the polling station. In addition, developing recent work in spatial behaviourism (e.g. Golledge and Stimson, 1997) will provide a much more nuanced idea of 'perceived' distances to polling stations than solely using simple network distances. A final limitation is that no account has been made to contextualise the voter at the individual level. In this respect a voter's age, mobility and other characteristics such as education may become influential in determining propensity to vote. However, such information would be very difficult to collect without recourse to a much larger survey

To conclude, electoral participation is an issue that is becoming an increasing concern to both academics and political parties. Voter turnout is generally declining, particularly amongst certain sections of society (for instance, the young and first time voters in particular). There are numerous reasons for this, such as voter apathy and a general disillusionment with mainstream politics. However, this research has demonstrated that administrative factors are also influential and these have local policy implications. These include the siting of polling stations, the demarcation of polling district boundaries and the importance of local campaigning. Issues of accountability and 'Best Value' will undoubtedly become more important as voter turnout increases in its political significance. Hence it can be argued that methods and techniques, such as GIS, that can be used to measure and monitor voter turnout and facilitate the implementation of policy will become an important part in administering future elections.

17.9

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Towards a European peripherality index

Carsten Schürmann and Ahmed Talaat

18.1

INTRODUCTION

Article 2 of the Maastricht Treaty states as the goals of the European Union, *inter alia*, the promotion of harmonious and balanced economic development, convergence of economic performance, improvement of the quality of life and economic and social coherence between the member states. The proposed Trans-European Transport Networks (TETN) will play a prominent role in achieving these goals as they are to link landlocked and peripheral areas with the central areas of the Community. The identification of those peripheral regions, whose accessibility and transport infrastructure systems are to be improved, is becoming of great political importance. This is underlined by the European Commission's *Cohesion Report* (1997) which emphasises that regions should measure policy success, regularly monitor results and regularly inform the public and political authorities of progress.

This paper presents the results of a *Study on Peripherality* undertaken for DG XVI, Regional Policy, of the European Commission. The purpose was to undertake, for the fifteen EU states and twelve candidate countries, the calculation of an index of peripherality of the 'potential' type. The economic potential of a region is the total of destinations in all regions weighted by a function of distance from the origin region. It is assumed that the potential for economic activity at any location is a function both of its proximity or 'travel time' to other economic centres and of its economic size or 'mass'. The influence of each economic centre on any other centre is assumed to be proportional to its volume of economic activity and inversely proportional to a function of the distance between them. The economic potential of a given location is found by summing the influence on it of all other centres.

The calculation of such peripherality indices involves the acquisition, integration, storage and analysis of various spatial and statistical data sets. The use of GIS functions and techniques was indispensable in conducting such calculations. GIS capabilities and techniques, such as overlaying, network analysis, geo-database management, statistics and presentation were comprehensively utilised demonstrating the benefits of the use of GIS in the field of measuring locations peripherality. For this purpose, an integrated GIS-based *European Peripherality Index* software system was developed to facilitate the calculation of peripherality indices, scenarios comparison, data updating and results demonstration.

The paper presents selected results of the study, compares the different peripherality indices, explains the software system developed and concludes with suggestions for further refinements of the methodology.

18.2

PERIPHERALITY INDICATORS

Fundamentally, a peripherality indicator can be interpreted as an inverse function of accessibility, *i.e.* the higher the accessibility, the less peripheral a region is located and *vice versa*. Accessibility indicators can be used to analyse peripherality in several ways: regions can be classified into central and peripheral regions, impacts of different policy measures such as transport investments can be evaluated, or impacts of accessibility on regional development can be analysed. The accessibility indicators used in this study are based on the assumption that the attraction of a destination increases with size and declines with distance or travel time or cost. Therefore both size and distance of destinations are taken into account. The size of the destination is usually represented by regional population or some economic indicator such as total regional gross domestic product (GDP) or total regional income. The activity function may be linear or non-linear. Occasionally the attraction term W_j is weighted by an exponent α greater than one to take account of agglomeration effects, *i.e.* the fact that larger facilities may be disproportionately more attractive than smaller ones. One example is the attractiveness of large shopping centres which attract more customers than several smaller ones that together match the large centre in size. The impedance function is non-linear. This is the main idea of the so called potential accessibility (Hansen, 1959; Keeble *et al.*, 1982; 1988; Schürmann *et al.*, 1997; Schürmann and Talaat, 2000a; Wegener *et al.*, 2000). Generally a negative exponential function is used in which a large parameter β indicates that nearby destinations are given greater weight than remote ones.

The mathematical formula that calculates the accessibility A for a region i over all regions j can be expressed as follows:

$$A_i = \sum_j W_j^\alpha \exp(-\beta c_{ij}) \quad (18.1)$$

where c_{ij} is the generalised cost of reaching region j from region i .

Potential indicators are frequently expressed in percent of average accessibility of all regions or, if changes of accessibility are studied, in percent of average accessibility of all regions in the base year of the comparison.

The model developed is capable of calculating a large number of different output indicators. The range of indicators available will be briefly explained in the following paragraphs.

18.2.1

Spatial Aggregation

All calculations of peripherality indices are based on level 3 of the Nomenclature of Territorial Units for Statistics (NUTS) defined by Eurostat and are then aggregated to levels 2, 1 and 0 of the NUTS for the EU member states (Eurostat, 1999a) and equivalent geographical units as identified by Eurostat for the candidate and EFTA countries (Eurostat, 1999b) by averaging over NUTS-3 regions weighted by NUTS-3 region population. The smallest unit available for this study, *i.e.* the NUTS 3 level, represents counties or local authority regions, whereas NUTS 0 level represents countries; the two levels in between these extremes represent other or standard regions, depending on the country considered.

18.2.2

Modes

Since speed limits for cars and trucks differ and statutory drivers' resting periods affect freight transport, all indicators were calculated separately for passenger and freight road transport. Travel time matrices and peripherality indices for cars represent the perspective of service firms and consumers, namely how many opportunities, such as clients, markets or tourist facilities can be reached from location. Travel time matrices and peripherality indicators for lorries, *i.e.* for goods transport, can be interpreted from the perspective of producers on (potential) markets as the answer to the question which location has the highest market potential.

18.2.3

Mass Terms

Peripherality indices are calculated for each origin region by adding up the mass of each destination region weighted by a function of distance from the origin region. Usually, the mass is measured in terms of gross domestic product (GDP). In this study, also GDP in purchasing power standards (PPS), employment and population are used as mass terms. Distance is measured as the average travel time from one region to every other region in the form of a matrix. The regions are represented by their 'centroids', *i.e.* their main urban centres. Statistical data representing the four mass terms were compiled from Eurostat (1997) and linked to the relevant regions in an integrated database.

18.2.4

Type of Indicator

All peripherality indices are derivatives of potential accessibility. Two different types of peripherality indices are defined:

- Peripherality Index 1 (PI1): The region with the highest potential accessibility, *i.e.* the most central region, is defined to have a peripherality index of zero. The region with the lowest potential accessibility, *i.e.* the most remote region, is defined to have a peripherality index of one hundred. The peripherality index of all other regions is a linear interpolation between zero and one hundred proportional to their potential accessibility. The higher the peripherality index, the higher the peripherality.
- Peripherality Index 2 (PI2): The average potential accessibility of all regions weighted by regional population is defined to be one hundred. The peripherality index of all regions is calculated as potential accessibility expressed in percent of average accessibility. The higher the peripherality index, the lower the peripherality. Peripherality Index 2 is therefore in fact a standardised accessibility indicator.

18.2.5

Spatial Scope of Standardisation

The standardisation was done for three different territories: EU member states, EU member states plus five candidate countries (Estonia, Poland, Czech Republic, Hungary, Slovenia) and EU member states plus twelve candidate countries (the five countries above plus Latvia,

Table 18.1 Available output.

Mode	NUTS level	Standardisation	EU member states				EU plus 5 candidates				EU plus 12 candidates				
			Population	Employment	GDP	GDP in PPS	Population	Employment	GDP	GDP in PPS	Population	Employment	GDP	GDP in PPS	
Car	0	PI1	1	2	3	4	9	10	11	12	17	18	19	20	
		PI2	5	6	7	8	13	14	15	16	21	22	23	24	
	1	PI1	25	26	27	28	33	34	35	36	41	42	43	44	
		PI2	29	30	31	32	37	38	39	40	45	46	47	48	
	2	PI1	49	50	51	52	57	58	59	60	65	66	67	68	
		PI2	53	54	55	56	61	62	63	64	69	70	71	72	
	3	PI1	73	74	75	76	81	82	83	84	89	90	91	92	
		PI2	77	78	79	80	85	86	87	88	93	94	95	96	
	Lorry	0	PI1	97	98	99	100	105	106	107	108	113	114	115	116
			PI2	101	102	103	104	109	110	111	112	117	118	119	120
		1	PI1	121	122	123	124	129	130	131	132	137	138	139	140
			PI2	125	126	127	128	133	134	135	136	141	142	143	144
2		PI1	145	146	147	148	153	154	155	156	161	162	163	164	
		PI2	149	150	151	152	157	158	159	160	165	166	167	168	
3		PI1	169	170	171	172	177	178	179	180	185	186	187	188	
		PI2	173	174	175	176	181	182	183	184	189	190	191	192	

Lithuania, Slovakia, Romania, Bulgaria, Cyprus, Malta). This implies that the values of the regional peripherality indices differ depending on the territory covered.

Based on the above classification (4 NUTS levels, 2 modes, 4 mass terms, 2 types of indicators, 3 territories), $4 \times 2 \times 4 \times 2 \times 3 = 192$ possible output indicators can be calculated and mapped. Table 18.1 summarises the 192 possible output indicators. The numbers in the table are consecutive numbers used for identifying the resulting maps and output files (see Schürmann and Talaat, 2000b).

18.3

IMPLEMENTATION IN ARCINFO

A software system was developed based on ESRI's ArcInfo to calculate the *European Peripherality Index* (E.P.I.) which consists of several macros written in Arc Macro Language (AML) (Schürmann and Talaat, 2000b). The E.P.I. is intended to facilitate the updating of input data, the definition of scenarios, the calculation of peripherality indices and the presentation of results.

The system itself consists of three core components: the INITIAL macro, the CALCUL macro and the PLOT macro. The INITIAL macro defines global variables and parameters and initialises ASCII input files. The CALCUL macro calculates the indicators presented in Table 18.1, stores them in output coverages and INFO tables and exports them into ASCII files. The PLOT macro is used to produce output maps showing the resulting peripherality indices. In addition, a number of add-ons were developed to support certain tasks for updating

the geodatabase or to perform error checking. As a principle, updates of the database or changes of the parameters can be achieved by editing the input coverages and parameter files. It is not necessary to edit the code of the macros itself to change default settings. The User Manual (Schürmann and Talaat, 2000b) gives a comprehensive description of the model system, explains how to run the system and how to edit the database and suggests how to handle errors.

The CALCUL macro is the central core macro for the calculation of the peripherality indices. It calculates all values for all indicators, modes, levels, territories and masses in one run. Such calculation is conducted within the CALCUL macro according to the following steps:

1. Link travel times for all links in the input network coverage are calculated or updated based on national speed limits as initialised by the INITIAL macro. The basic road network coverage used in this study was extracted from the European road network database developed by IRPUD (1999). The national speed limits for cars and lorries for urban roads, major roads, expressways and motorways were compiled from ADAC (2000), IRU (2000) and UBA (1998). Moreover, link travel times take account of speed constraints in urban and mountainous areas and sea journeys. Speed limits and congestion in urban areas are estimated as a function of population density at NUTS-3 level. It is assumed that the higher the population density, the slower will be the speeds. Road gradients are estimated by overlaying the road network with a digital terrain model (DTM) extracted from the U.S. Geological Survey (2000).
2. As a pre-requisite of calculating accessibility indicators, travel time matrices are calculated based on average travel times between all NUTS-3 regions. These travel time matrices are used to calculate regional accessibility indicators, which are then converted to peripherality indices. Shortest path analysis models offered by ArcInfo were utilised to derive such travel time matrices. Beyond link travel times, the travel time matrices take account of border delays and ferry boarding times, and, in case of freight transport, statutory drivers' resting periods. The matrices are derived by applying the `nodedistance` command between all regions' centroids and with the link travel times as link impedances and border waiting times and ferry boarding times as node impedances.
3. Based on the travel time matrices, accessibility indicators are calculated for NUTS-3 regions using formula 18.1.
4. Peripherality indices for the three different spatial scopes for standardisation are then calculated and standardised for the NUTS-3 level.
5. The travel times between NUTS-3 regions are then aggregated to travel times between NUTS-2, 1 and 0 regions as weighted averages over NUTS-3 regions.
6. Statistical spatial analyses offered by ArcInfo were run over the obtained accessibility indicators for NUTS-3 region in order to aggregate values to levels 2, 1 and 0 of the NUTS by averaging over NUTS-3 regions weighted by population.
7. The peripherality indices for all NUTS-0, 1 and 2 regions considered are then calculated and standardised.

18.4 THE E.P.I. SYSTEM

The first two macros of the core components of the E.P.I software, *i.e.* the INITIAL and CALCUL macros, run automatically, whereas the PLOT macro depends on continuous user interaction. The INITIAL macro does not require user input after the macro is started; the CALCUL macro invokes a selection menu after its start, but after all options are set no further user input is requested; in case of the PLOT macro, a windows-based selection menu is permanently invoked until the macro is stopped.

As the first step to calculate the required indicators, the INITIAL macro is executed. The macro sets global variables, parameters and path names necessary to perform calculations, reads and initialises ASCII input parameter files and establishes a set of INFO tables.

As a second step, the CALCUL macro is run to calculate all 192 peripherally indices. After its execution a selection menu is called at which the input coverages and output options are selected (Figure 18.1). Two input coverages must be specified, the roads network and the regions coverage. Then, the reference year has to be chosen. The user can choose to assess the peripherality at the base year 2000 or to apply a future scenario for 2016 (which is the target year for full implementation of the TEN programme). A third selection refers to the output options, which determine the way the results of the E.P.I, calculations are stored and presented to the user. The standard output option is to present the indices as Arclnfo coverage. The coverage will always be generated and this option cannot be unchecked. Additionally, there are three output options available which can be checked or unchecked in any combination. These are: (i) *Travel time matrices (ASCII files)* so that travel time matrices are exported to ASCII files, (ii) *Travel time matrices (INFO tables)* so that travel time matrices are maintained as INFO tables, or (iii) *Peripherality indices (ASCII files)*, so that peripherality indices are exported to ASCII files.

These options enable or disable output of the travel time matrices and peripherality indices depending on which results are of interest and how they are going to be further processed. The standard output coverage enables full Arclnfo capabilities with respect to further analysis or way of presentation. However, if the results are to be integrated into a document or into further analysis using other software, the internal Arclnfo formats might not be appropriate. In that case, ASCII files may be generated which enable data exchange between different hardware platforms and software systems.

When the index calculations finish, a report is displayed (Figure 18.2) which summarises input and output coverages as well as the output ASCII files created.

Finally, the PLOT macro is run to allow the display and presentation of the final results of peripherality indices produced by the CALCUL macro. The PLOT macro invokes an easy-to-use user interface (Figure 18.3) which enables the user to set the combinations of peripherality parameters to be displayed (map parameters) or to select a map by its number according to the naming convention described earlier in Table 18.1. Map parameters are the parameters used to calculate peripherality indices. There are five parameters which determine peripherality index calculations: *Index, Mode, Level, Territory* and *Mass*. For each parameter several options exist. Each combination of options produces a different peripherality index map. In total, it is possible to produce 192 different maps based on 192 parameter combinations. After the map parameters are set, the composed map can be displayed, printed and/or exported to a different format. Available export format options are *png, tiff* or *ai*. The user can also choose between A4 and A0 output size.

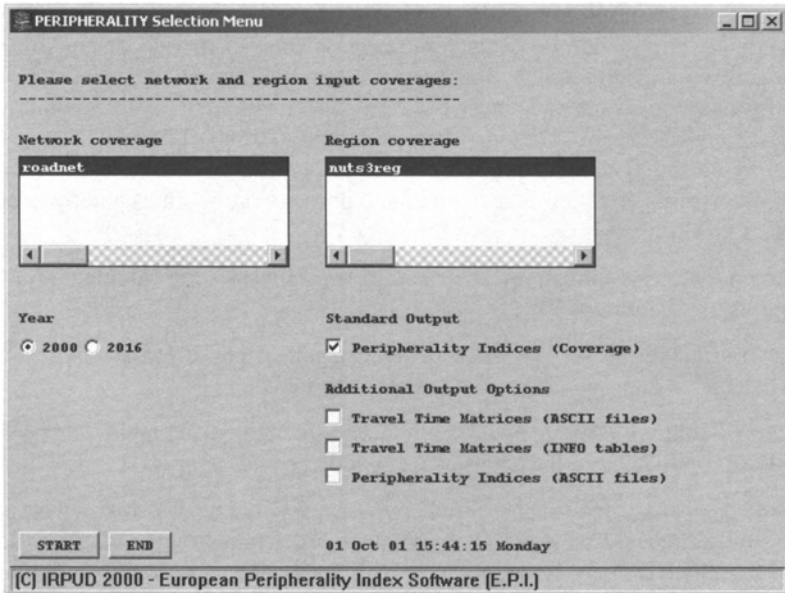


Figure 18.1 Menu interface of the CALCUL macro of the E.P.I. software.

Apart from the above three core macros, additional macros were developed for the E.P.I. software system to support updating of the geodatabase. These macros are applied if the road network is edited, new centroids are chosen or new region data are introduced to the region coverage.

18.5 RESULTS

The results showed that the general spatial patterns of peripherality are very similar across all indicators calculated, reflecting the fact that distant geographical location cannot be fully compensated by transport infrastructure (Schürmann and Talaat, 2000a). However, each indicator emphasises certain aspects of peripherality. So, the choice of the type of peripherality index to be used becomes a matter of concern. Depending on the purpose of the study, a certain indicator type may be more appropriate than another type as certain subsets of regions yield slightly better or worse results with respect to peripherality. As an example, [Plate 8](#) shows the peripherality index with respect to GDP by lorry for NUTS 3 level regions. Regions in the European core show the highest accessibility and so are most central. These regions are located along the ‘Blue Banana’ in western Germany, Belgium, in the southern parts of the Netherlands, in northern France and in southern England. A band of regions from the Po estuary towards Milan and Lyon up to the Channel coast show above-average accessibility. Regions in the Baltic countries, in Romania and Bulgaria show index values of less than 10, *i.e.* the most peripheral regions, due to their—compared to EU member states—still relatively poor economic performance.

Based on other studies (Fürst *et al.*, 2000; Schürmann *et al.*, 1997) and on theoretical considerations, the peripherality index shown in [Plate 8](#) together with peripherality with

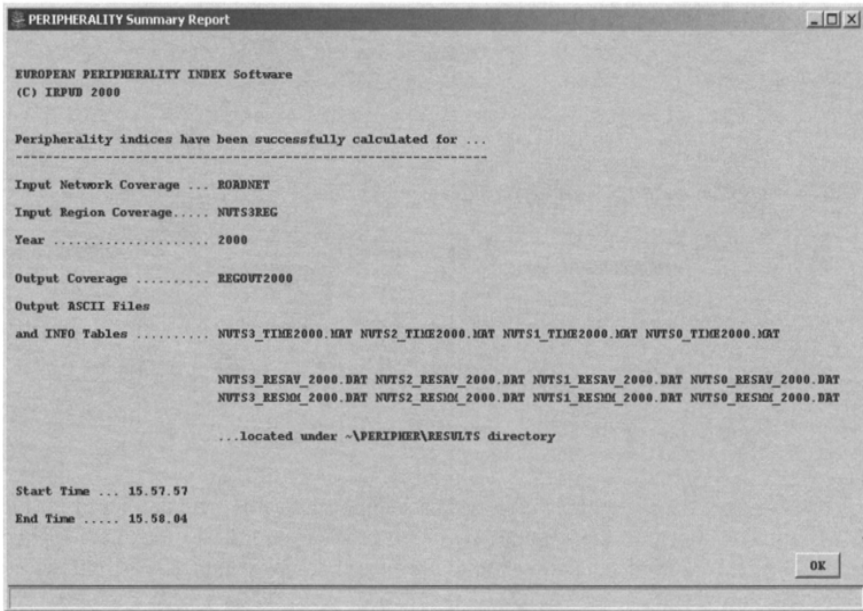


Figure 18.2 CALCUL macro summary report menu.

respect to population by car were proposed as the standard peripherality indices. The correlation of these two indicators confirms a high degree of similarity (Plate 7). Although the overall correlation seems clear, there are some small, but nevertheless important differences between both indices. In general, central regions in Benelux, Germany and France, but also in the UK show comparably higher values for peripherality with respect to GDP than with respect to population. On the other side, regions in the candidate countries have higher accessibility to population than to GDP. This is because most of the candidate countries have relatively poor economic performance but large populations which confirms the observation that peripherality index with respect to population seems less polarised than peripherality with respect to GDP. In other words, if peripherality with respect to GDP is used, central regions appear less peripheral; if peripherality with respect to population is used the candidate countries appear less peripheral.

However, a number of comparisons between the other peripherality indices showed that the choice of indicator has great influence on the results. The overall spatial patterns of all peripherality indices are very similar, so correlation between different indicators are rather high. This reflects the fact that, irrespective of the kind of peripherality index used, the distant geographical position of peripheral regions cannot be fully removed by transport infrastructure improvements.

Peripherality with respect to population by car is less polarised than peripherality with respect to GDP by lorry reflecting the fact that population is more evenly distributed across Europe and that because of faster driving speeds for cars a greater number of opportunities can be reached. On the other hand, peripherality with respect to lorry favours regions around the Channel coast, since for lorries (*i.e.* freight transport) the 'barrier effect' of the Channel is much less than for cars (*i.e.* passenger movements), because for private trips the Channel

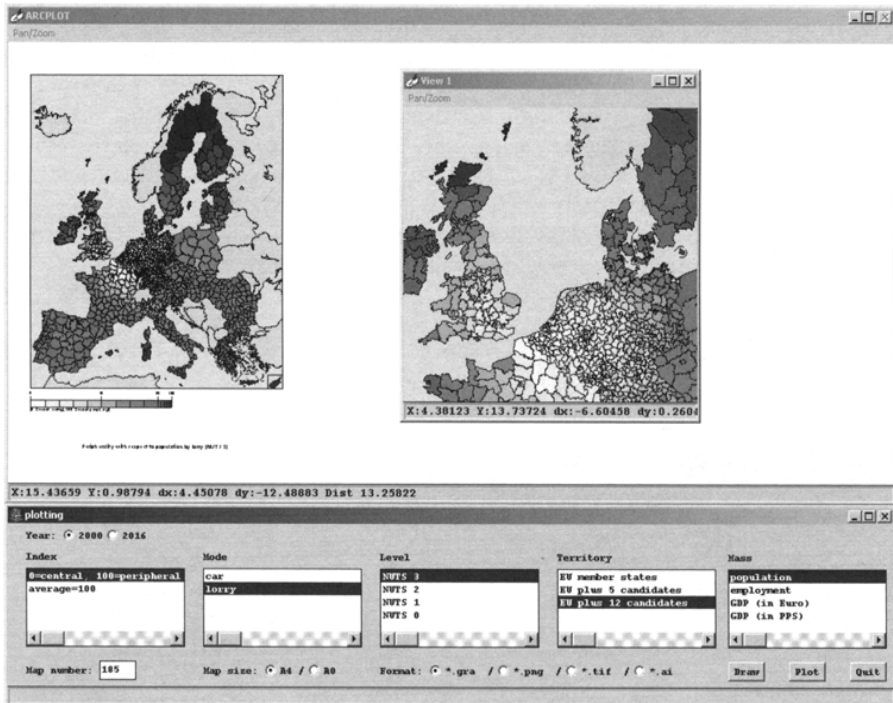


Figure 18.3 User-interface of the plotting macro of the E.P.I. software.

seems to be a greater obstacle. Candidate countries benefit more if peripherality with respect to population by car is used; conversely, central regions benefit more if peripherality with respect to GDP by lorry is used.

The type of indicator has relatively little influence on the results. Standardisation between the minimum and maximum shows slightly more differentiation among peripheral regions, whereas standardisation on the European average shows slightly more polarisation between the central regions. The greater the territory used for standardisation is (*i.e.* the more candidate countries are taken into account), the lower is the European average, and the more will regions in EU member states improve their relative position.

Due to the overall objective of using purchasing power standards, GDP in PPS has slight balancing effects compared to GDP in Euro; nevertheless, peripherality with respect to both is more polarised than peripherality with respect to population or employment.

Finally, the higher the NUTS level, the greater is the loss in spatial differentiation. Studies based on the NUTS-3 level yield a great number of detail and differentiation between and within peripheral and central regions. This is particularly true for the relatively small German, French and Italian regions.

18.6 ROLE OF GIS

With its functionality, the software system can be seen as a GIS-based contribution to a wider system for measuring and monitoring the success of EU policies with respect to peripherality and cohesion. The use of GIS has enhanced the accessibility modelling process in various ways. The integration between spatial and statistical data from different sources in one unified database allowed easier data accessibility, retrieval, maintenance and analysis. The application of the spatial statistics functions of GIS resulted in more accurate and faster calculation and aggregation of the accessibility indicators. The execution of network analysis models offered by ArcInfo made it feasible to calculate travel times among a very large number of centres. The presentation capabilities of GIS allowed a clear and easy visualisation and interpretation of the obtained results. Finally, the development of such integrated system allowed simple construction of different scenarios and an easy comparison of scenarios.

For calculating distance measures, *i.e.* average road travel times of passengers and goods, the developed software takes account of road types, speed limits for cars and lorries, congestion in urban regions and delays due to mountainous areas, national borders and maximum driving hours of lorry drivers. In this the system goes beyond the way usually travel times are measured in accessibility studies. Moreover, peripherality indices are calculated for NUTS-0, NUTS-1, NUTS-2 and NUTS-3 regions based on a unified and disaggregate approach. That was achieved by incorporating GIS overlay capabilities along with network analysis functions such as nodedistance, impedance and turntable.

Additional strengths of the system can be seen in its flexible modular structure which is expandable, in the core macro that calculates all peripherality indices in one model run, in the variety of output options available, in the minimised number of user interactions, in the possibility to run the system under UNIX or Windows NT/Windows 2000, in the fact that all input coverages and input files can be manually edited, adjusted or exchanged, in the combination of windows-based menu operations designed for user-friendliness and command line executions designed for efficiency, and in the capabilities provided for designing future scenarios.

The integration of all types of data storage, analysis, updating, presentation and scenario building in one integrated system, without the need to export/import data to/from another software, is another very important advantage of the use of GIS in such application.

Compared to these strengths, the software has only little weaknesses. One is the relatively long processing time of the core macro which is due to the fact that it calculates all 192 indicators in one run. Also the relatively large amount of disc space required for temporary coverages and for storing results might limit the applicability of the model. In the current version, the model considers only road traffic and neglects rail, air and inland waterways and so is not able to calculate intermodal accessibilities. Moreover, only accessibility of the potential type can be calculated, whereas daily accessibility or average travel costs are not taken into account.

18.7 CONCLUSIONS

The present study showed how the developed system utilises GIS capabilities to serve and support the assessment of EU policies with respect to peripherality and cohesion. In summary, for all kind of indicators, regions in western Germany, northern France, Belgium, the

Netherlands, southern England and northern Italy show the highest accessibilities and can be considered the most central regions. When NUTS-3 regions are considered, great differences in peripherality can be found between peripheral regions, for example in Scandinavia, Greece and on the Iberian Peninsula. This indicates that the model is able to capture relatively small, but nevertheless important differences. When higher NUTS levels are considered, these details partly disappear.

The system evaluated the peripherality of EU member states and candidate countries by a number of different peripherality indices with respect to NUTS levels, modes, mass terms, types of indicator and spatial scope of standardisation. The software system developed offers the full range of combinations of these parameters, totalling 192 indicators. The general spatial patterns of peripherality are very similar across all these indicators, reflecting the fact that distant geographical location cannot be fully compensated by transport infrastructure. Each indicator emphasises certain aspects of peripherality. So, the choice of the type of peripherality index to be used becomes a matter of concern. Depending on the purpose of the study, a certain indicator type may be more appropriate than another type.

From a theoretical point of view, it would be of great interest to incorporate also the other modes, namely rail, air and inland waterways, into the system to enable calculations of intermodal accessibilities and peripherality indices. Also of interest would be the possibility to calculate daily accessibility or average travel costs. A more practical extension would be to incorporate a 'scenario manager' which would allow generation, management and application of different scenarios.

18.8

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18.9

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Using a mixed-method approach to investigate the use of GIS within the UK National Health Service

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19.1

INTRODUCTION

This chapter describes an ESRC-funded research project which is examining the current and potential uses of Geographical Information Systems (GIS) within the UK National Health Service (NHS). We contend that previous questionnaire-based studies in this area have provided partial understandings of this issue but have not, to date, fully teased out the underlying factors which facilitate and/or constrain GIS uptake and use within primary and secondary care. In this paper, we outline the research design that is being used to address this caveat which, in turn, serves to illustrate Gatrell's (2001) call for the adoption of mixed-method research frameworks within health-based research.

In this chapter we describe a mixed-methods research project which is examining the types of factors influencing variations in the use of GIS within the UK NHS. Previous studies, described below, have provided important insights into the current levels of take-up of GIS, but have tended to involve quantitative analysis usually based principally on postal and telephone questionnaire approaches. Our current research project has also used questionnaire surveys, but merely as a context for exploring factors influencing both levels of adoption and current utilisation of GIS, via qualitative techniques based around semi-structured interviews. In addition, we are considering the contribution GIS can make to 'new' policy agendas in the UK, particularly the objectives set out in *The NHS Plan* (Department of Health, 1998) and other national policy documents.

The main aim of this chapter is to discuss the benefits of employing a 'sequential' mixed-method approach in order to investigate the take-up, and application, of GIS in the UK NHS. We define mixed-methods, in line with Philip (1998:264), as a research process which employs two or more methods "to address a research question at the same stage in the research process, in the same place, and with the same research subjects". In the context of our specific research concerns, we assert that a mixed-method approach will provide a more comprehensive analysis of the use of GIS within the NHS, in order to fully tease out the interplay between organisational, technical and project management barriers that underpin the (non)uptake of GIS in different settings within the NHS.

The chapter begins by discussing arguments for using mixed-methods approaches (Section 2). It then reviews current knowledge and previous studies of the use of GIS within the NHS (Sections 3 and 4). We then discuss our project which is currently underway (Section 5) before outlining the mixed-methods research design that we are using (Section 6).

19.2

ARGUMENTS FOR A MIXED-METHOD APPROACH

In a recent review of the methods and techniques employed by researchers of health geographies, Gatrell (2001) points to a chasm between work which adopts ‘measurementled’ and ‘interpretation-based’ approaches. Noting the key differences, Gatrell subsumes the former approach under the broad heading of ‘mapping’, and this is equated with quantitative spatial data analysis. For purposes of convenience, Gatrell claims that this strand of health geography involves a three-fold distinction between the tasks of ‘visualisation’ (identifying spatial patterns), ‘exploratory spatial data analysis’ (investigation of association between variables to explain spatial patterns), and ‘modelling’ (formal statistical procedure to test hypothesis). The interpretation-based approach, Gatrell notes, involves a range of clearly defined methods to collect qualitative data and which usually seeks to “understand human beliefs, values and actions”; incorporating the use of interviews, participant observation and focus groups.

These different approaches are illuminated further in a selective summary of previous health studies, and this serves to show that: “those researching the geography of health have tended to use one or the other set of tools” (Gatrell, 2001:82). Importantly, Gatrell concludes the discussion by problematising the dichotomous relationship between the quantitative (mapping) and qualitative schools of thought, proclaiming:

“The danger, however, is that the analytical methods give very little attention to what the points or dots on the map really represent. The dots are not inanimate objects; they are real people, and while the ways in which they are arranged spatially may shed some light on disease causation the [quantitative] approaches...give no consideration at all to the feelings, experiences, beliefs and attitudes that the individuals have. We need to have these people speak to us rather than reducing them to a collection of dots on a map” (Gatrell, 2001:78).

To overcome this dualism, and contrary to the above orthodoxy, Gatrell advocates a ‘triangulation’ approach; whereby both quantitative and qualitative methods and techniques are mixed, and findings integrated to corroborate the findings of one another (see Brannen, 1992 for discussion of the merits of triangulation). To exemplify the benefits of such a research design, Gatrell draws attention to a number of contemporary studies:

“which have taken a more pragmatic and eclectic stance, using whatever methods are appropriate to the problem under investigation” (Gatrell, 2001:82).

This mixing of multiple methods, Gatrell suggests, has proved valuable; “with insights from in-depth interviews adding colour and explanatory power to quantitative studies” (*ibid*).

This standpoint parallels similar calls for multi-method research in other areas of human geography. For example, McKendrick (1999), Sporton (1999), Findlay and Li (1999) and Graham (1999) provide insightful discussions of the potential of multi-methods research in population geography.

19.3 CURRENT UNDERSTANDINGS OF THE USE OF GIS WITHIN THE NHS

Overall, the take-up of GIS within the NHS is unclear with disagreements about the levels and types of GIS use within the NHS. Some commentators have demonstrated that there are good examples of GIS uptake within the NHS (*e.g.* Taylor and Allgar, 1997), and claim that many of the ‘obstacles of the past’ have been removed. For example, emphasis is often made to the reduced financial and staff resources required to implement and maintain GIS, particularly the lower ‘start-up’ costs and less technical problems associated with GIS, when compared to the 1980s and early 1990s (Smith, 1999). This, coupled with improved access to cheaper, higher quality, digitally coded health data and a growing organisational recognition within the NHS of the need for spatial analysis within health service planning and monitoring, would appear to provide a conducive context for GIS to flourish within the NHS. This point, to a certain extent, is reflected in recent conferences held in the UK and further afield, such as the USA where there is a longer tradition of GIS in the health sector.

By contrast, some authors are less optimistic, and claim that the current implementation and use of GIS within NHS organisations “is still very much in its infancy in the healthcare sector” (Burns, 1996:37). It is argued that previous forecasts of the widespread uptake of GIS within the NHS (*e.g.* Wrigley, 1991) have not been realised (Barlow, 2000). This contention would appear to have some validity. For example, in a recent review of a leading professional health journal, Smith *et al.* (2001) identified only one example of health-related research which had utilised GIS. Similarly, Higgs and Gould’s (2000) analysis of recent NHS policy documents found no mention of the potential for GIS within the ‘New NHS’. Previous surveys of GIS use within the NHS also support this notion of low levels of GIS uptake within NHS organisations (Cummins and Rathwell, 1991; Gould, 1992; Smith and Jarvis, 1998; Cooper, 2000). Evidence from other European countries also suggests a ‘patchy’ and ‘uncoordinated’ level of GIS adoption in health organisations (*e.g.* Ireland—Houghton, 2001).

But why is there a limited uptake of GIS within the NHS? What are the factors impeding the current and potential use of GIS? How valid are optimistic forecasts of extensive GIS use within the NHS, such as Burns (1996:39) view that “mapping applications will soon form part of the core suite of office applications, sitting alongside word-processor and spreadsheet packages, and will become an integral part of any manager’s desktop”.

To comprehensively address current and future uses of GIS, we operationalise (using mixed-methods) the call for enhanced knowledge and understandings of the reasons why the NHS has not fully realised the benefits of GIS-uptake in relation to new technical and organisational opportunities (Higgs and Gould, 2001). The following section now reviews earlier surveys of the use of GIS within the NHS to elucidate some of the factors that are perceived to have hindered GIS uptake within the NHS in the past.

19.4 PREVIOUS STUDIES OF THE USE OF GIS WITHIN THE NHS

An early investigation of the use of GIS within the NHS was commissioned by the Association for Geographic Information (AGI), and carried out by Cummins and Rathwell (1991). This study, using a telephone survey of the 14 Regional Health Authorities (RHAs) and 190 District Health Authorities (DHAs) in England, found significant geographical variations of GIS use between, and within, Health Regions. Despite noting a ‘surge’ in interest in GIS within the

health sector during the late 1980s, a number of concerns regarding the future uptake of GIS were highlighted. First, it was claimed that GIS uptake was being hindered by a low awareness of the value of GIS in spatially representing population and health needs-based information (itself a legislative requirement of DHAs in 1991). This was attributed to previous low levels of spatial data handling by health professionals, managers and IT staff within the NHS. Indeed, other cultural and organisational criteria were discussed, which were seen to partly explain the under-utilisation of GIS. In particular, it was noted that health planners had not previously allocated health-based resources on the needs of the local population, and therefore geographic information was not seen as an important factor during policy making and health planning activities. In addition, Cummins and Rathwell (1991) point to a lack of infrastructure to enable staff, training, resource management and financial budgets to implement GIS, and assert that the small size of many IT departments and high staff turnover hindered the effective implementation of GIS. This was further influenced by the lack of understanding of GIS suppliers for the needs of health authorities, and how organisations within the NHS could make best use of GIS. Hence, Cummins and Rathwell (1991:14) conclude: "The potential in the NHS for geographically derived information is enormous; it is unfortunate that so far many in the service have yet to realise or appreciate this".

A wider-geographic survey of directors of public health and information, and IT officers, in all of the 197 District Health Authorities in England and Wales in 1991, was undertaken by Gould (1992). In contrast to Cummins and Rathwell (1991), Gould points to a generally high level of awareness of the value of GIS amongst health officials, yet found that their use was largely confined to relatively low-level operational tasks, such as desktop mapping, in order to identify local population health needs. GIS was not being used for strategic tasks within the NHS, and Gould identified a number of factors influencing such trends. As a result, two key recommendations are put forward to encourage the greater use of GIS within the NHS. First, Gould (1992:399) stresses that: "something must be done to improve the GIS skills and understanding in the NHS if the use of such systems is to become more widespread". Second, it is argued that "there is a need to widen the functional capabilities of GIS software for spatial analysis and spatial modelling". Given the organisational and technical changes that have taken place since Gould's survey, an important aim of the current project has been to update these survey findings.

Similarly, when examining the impact of NHS reforms from the early 1990s on the use of GIS, Smith and Jarvis (1998) found relatively low-level, uncoordinated and sporadic uses of GIS within the NHS. It was argued that this was partly due to technical problems, such as data quality, but that the lack of policies and guidance regarding the use of GIS technology across the NHS was also a major contributory factor. Much of the case study material appears in so-called 'grey literature' and the authors conclude by espousing the benefits of improved data availability, detailed meta-data, appropriate organisational mechanisms, and greater levels of awareness of the potential for GIS in order to promote the exchange of data between agencies (see also, Martin, 1996). Smith and Jarvis also suggest that GIS uptake was being hindered by a limited transfer of ideas between the GIS research community in the academic sector and those based in health departments despite the existence of more informal networks where advice and ideas were being exchanged with external agencies and organisations (see Reeve and Petch, 1999) for a comprehensive discussion of technical, human and organisational factors influencing the effectiveness of GIS).

More recently, a questionnaire-based study of GIS use within the 13 Health Authorities of the West Midlands was undertaken by Cooper (2000). In line with earlier studies, a series of obstacles were identified which were hindering the use of GIS technology across the region. It

was noted that two-thirds of the Health Authorities in the West Midlands stated that GIS was being under-utilised and not being fully exploited. The main hurdle was the high costs of ‘unaffordable’ digital geographical data, which restricted the potential uses of GIS. Other constraints included the lack of resources for training and available work time for NHS personnel, due to the low priority (as deemed by senior management) given to GIS within the organisations. To overcome these problems, Cooper (2000:33) calls for the establishment of: “Regional health GIS centres, integrated with the newly formed public health laboratories”, which “would be able to take advantage of regionally collected health data, achieve economies of scale with regards GI, reduce local duplication of effort and provide GIS support for the local health services”. This is an important recommendation that requires further investigation, and which will be fully examined in the course of our research project.

Without doubt, the above studies have provided valuable insights into understanding the current, and projected, roles of GIS within the NHS. Significantly these studies have pointed to sporadic levels of GIS uptake within primary and secondary health care organisations, and have been relatively consistent in identifying the types of factors that are hindering the implementation and use of GIS within the NHS. Despite this contribution, we would contend that more in-depth research is required in order to examine the interplay between constraining and enabling factors in specific contexts and their influence on the level and type of GIS uptake, particularly in light of recent structural changes and new technical developments.

Questionnaire-based studies have arguably failed to fully tease out the processes that underpin the use of GIS within the NHS, a fact that is generally acknowledged by the authors of these studies who, in turn, have called for more in-depth studies to explore such issues. In order to address these shortcomings, we would concur with Philip (1998: 273), who suggests that:

“researchers should think beyond the myopic quantitative—qualitative divide when it comes to designing a suitable methodology for their research, and select methods—quantitative, qualitative or a combination of the two—that best satisfy the needs of the specific research projects”.

In the following section we describe the phases of research design included in our current project, which is adopting a mixed-method approach. The aim is to tease out the key research questions and to justify the rationale for such an approach.

19.5

THE RESEARCH AGENDA

The on-going research project seeks to understand current levels of GIS use within primary and secondary health care organisations, and to explore the hypothesis that GIS are being under-utilised in the health sector. This ESRC-funded project has a number of components including:

- Surveying levels and variations in GIS utilisation within the primary and secondary health care sectors—building upon a previous cross sectional survey of GIS (*e.g.* Gould, 1992).
- Reviewing/survey types of GIS application being used in the light of recent changes in the nature of structure of the primary and secondary health care sectors.

- Gauging the importance of organisational factors in the widespread adoption of such systems —such factors have been deemed to be important in other branches of medical informatics (*e.g.* Kaplan, 1997).
- Understanding reasons for variations in the use and wider implementation of GIS including the types of technical and organisational barriers that influence wider application.
- Investigating the implications of recent NHS policy changes on the use of geographically referenced data and GIS technology.
- Examining the nature and extent of intra-/inter-data exchanges within the NHS given the perceived advantages of GIS as an integrating technology and the over arching aim of encouraging inter-agency collaboration in '*Our Healthier Nation*'.
- Highlighting 'best-practice' case studies of health service organisations currently using GIS for addressing key policy tasks.
- Exploring the potential use of other NHS C&IT (communications and information technology) developments and initiatives for sharing health information (*e.g.* NHSNet, NHS direct and Internet-based GIS).

This research agenda seeks to capture and assess the impact of the recent drive from central government to exploit the rich source of geographically referenced data held within the NHS, to enhance *both* the delivery and monitoring of health care services (de Lusignan *et al.*, 2000; Bell, 2000; Gibbs, 2000). This is manifest in the creation of enabling organisations to translate and implement the goals of a new Information Strategy for the NHS, as outlined in The NHS Plan (Department of Health, 2000) and more specifically, Information For Health (NHS Executive, 1998). In addition, we would contend that the application of GIS in the health sector can, in turn, provide a testbed for many of the issues surrounding 'joined-up government' debates which are driving the use of GIS in other sectors such as local government and crime.

Interestingly, there is no mention of the use of GIS within recent policy documents despite well documented examples of the potential for GIS within the NHS (Wrigley, 1991; Birkin *et al.*, 1996; Todd and Forbes, 1998; Gatrell and Loytonen, 1998), and the numerous academic projects that have shown the benefits of GIS for health-based application tasks (Gatrell and Senior, 1999; Higgs and Gould, 2001). This can also be examined in the light of more complex, integrated and pervasive information systems coming on stream within the NHS and a relative proliferation in spatially referenced disaggregate data sources (Bryant, 1998). Clearly, if NHS organisations are to fully benefit from these holistic information systems and respond to recent government objectives, new technologies such as GIS, must be fully harnessed to realise their potential.

Therefore, the current and potential use of GIS must be accurately measured within the emerging 'information-drive' context of the NHS. This is essential if Cummins and Rathwell's (1991) vision for the integration, manipulation and presentation of locational and spatial data within the NHS is to be realised. The new policy initiatives of *The NHS Plan* and *Information for Health*, as well as the promotion of 'joined-up' government, collaboration, and joint commissioning, have offered substantial encouragement for the enhanced use of GIS within the NHS (Higgs and Gould, 2001). This project will examine if such influences are having a significant impact on GIS usage in the health sector.

Table 19.1 Stages of Piloting and Consultations (Dates, Venues).

- An audience of academics with GIS and health-related interests at the GISRUK 2001 conference, University of Glamorgan, April 2001.
- A Department of Health Geographic Information Steering Group meeting, London, May 2001.
- A policy-oriented audience and GIS suppliers / users at an Association for Geographical Information Health Special Interest Group conference, University of Aston, Birmingham, June 2001.
- A pilot survey of Health Authorities in the Trent region, June 2001.

19.6

A MIXED-METHOD RESEARCH DESIGN

In a recent paper, Higgs and Gould (2001:19) comment: “people wanting to survey current GIS usage within the NHS are faced with a difficult task as there is no single source of information”. In the absence of such an accurate baseline of the current use of GIS within the NHS, the starting point for our research process involved the preparation of an extensive questionnaire-based survey, in order to provide a context for a wider exploration of the issues influencing the effective implementation of GIS.

In order to ensure that the questionnaire schedule was comprehensive, it was deemed essential to fulfil two key tasks prior to designing the questionnaire schedule and administering the survey. First, we reviewed the questionnaire schedules employed for previous studies of the use of GIS within the NHS (*e.g.* Gould, 1992), as well as questionnaire-based surveys of the use of GIS in other public sector contexts (*e.g.* Campbell and Masser, 1993; Church *et al.*, 1993; Gill *et al.*, 1999). This consolidated and informed our understanding of the breadth of issues under investigation as well as helping us to estimate the realistic levels of response we could expect from addressing relatively complex factors that may be influential in the effective implementation of GIS. Secondly, the questionnaire schedule was sensitised further following pilot discussions with GIS experts and with health-professionals, key policy makers and institutional actors with a broader knowledge of the issues involved (Table 19.1).

The questionnaire schedules were tailored for Health Authorities and counterparts in England, Wales, Scotland and Northern Ireland to take into account different policy directives and organisational structures. Other important suggestions included the clarification and modification of questions (*e.g.* adding definitions), the incorporation of additional questions (*e.g.* questions relating to GIS support or advice for Primary Care Groups/Trusts), the availability of a web-based option for answering the questionnaire and the degree of question overlap with previous surveys (*e.g.* Gould, 1991), which in turn, permit some degree of time-series analysis (Smith *et al.*, in preparation).

The second phase of the research process involved the delivery of the questionnaire-based survey. This was posted out, and also made available for completion on the WWW, during June and July 2001 to appropriate Information Technology/Services personnel in all Health Authorities of England (95) and Wales (4), Health Boards in Scotland (15), and Health and Social

Services Boards in Northern Ireland (4), and all Health Trusts (469), and to the General Managers/Chief Executives from a 50% random sample of Primary Care Groups/Trusts across the UK (193), stratified by Health Authority Region. The sampling frame was constructed from Binyley's (27th Edition Spring 2001) databases for '*NHS Management*' and '*Primary Care Groups/Trusts*'. In total 780 surveys were distributed.

The main purpose of the questionnaire was to provide standardised information, elicited from both open and closed-ended questions, which would provide an accurate measure of current and potential uses of GIS, and would facilitate comparisons between different respondents. It was essential that the questionnaire also flagged up factors which respondents perceived to hinder or enable use and uptake of GIS within their organisation. Issues such as the importance of the commitment of key personnel in the effectiveness of GIS implementation were sought at this stage—such factors having been seen as important in other health contexts (Houghton, 2001). A further outcome of the survey was that 'best practice' examples of the use of GIS within the NHS could be identified. This latter element was essential, in order to select appropriate case studies, which could then be explored more fully via face to face qualitative interviews.

Based upon our pre-existing understanding of the factors which constrain or enable GIS use within the NHS, the questionnaire-based survey was divided into six main sections. Section 1 sought to identify the diversity of institutional contexts within the NHS which may influence a range of current GIS uptake and uses. The aim has been to: document the historical background of GIS uptake and uses; identify the presence/absence of a GIS strategy; establish whether the current GIS is fully operational, and; tease out how the GIS is administered and maintained. The levels of intra- and inter-organisational usage of GIS have been examined in order to identify to whom organisations turn for GIS advice and analysis, and to examine levels of leadership and political support for such initiatives. In Section 2 we attempted to reveal any future plans for GIS uptake and use, for example, by asking respondents if the organisation had any plans to modify their current GIS or purchase a new GIS. The aim of Section 3 was to pin down the tasks for which GIS is currently being used and to identify policy-related uses of GIS. The projected use of GIS was also identified through subsidiary questions, as was the importance of recent official NHS documents/policy guidance, and the implications of GIS on the wider availability of health information. In Section 4 we specifically focused on the technical constraints that are often viewed as key constraints hindering GIS within the NHS. Thus, we asked questions about the type of datasets that are being used for GIS purposes and the types of data that are being exchanged with other organisations, and the factors that are limiting accessibility to datasets. Other potential constraining factors were then considered in Section 5, such as the level of access to and types of training, the availability of advice, guidance and support for GIS implementation and use. Crucial here was the need to obtain the subjective and personal opinions of respondents regarding the types of organisation that they felt should provide training and guidance, which could then be followed up in face to face interviews in phase 2. The final section sought to corroborate earlier answers and illuminate the significance of factors which respondents had previously cited in their responses to questions posed about the types of factors which enabled and constrained GIS uptake within their respective organisations. As Kaplan (1997:97) suggests, with regard to wider studies examining the impact of technology in medicine, "evaluators often could benefit from multiple research methods". The approach we have taken therefore aims to build on a questionnaire approach to address these issues.

From a preliminary analysis of the survey results, 'best-practice' examples of GIS use within NHS organisations can be identified. These case studies will form the basis for the next phase

Table 19.2 Examples of the themes under investigation in phase 2 of the project.

<i>Individual issues</i>	<i>Organisational issues</i>
<ul style="list-style-type: none"> • Knowledge and understanding • Individual interests and motivations • Early innovators/organisational ‘champions’ • Previous experience and education • Trained staff transferring to the private sector 	<ul style="list-style-type: none"> • Structural and organisation change • Corporate utility • Organisational culture • Accountability
<i>Policy issues</i>	<i>Resource issues</i>
<ul style="list-style-type: none"> • Policy imperatives • Local information/C&IT strategies • Local and regional politics • Top-down and bottom-up pressure 	<ul style="list-style-type: none"> • Staffing • System requirements • Educational/training needs • Communication
<i>Data issues</i>	
<ul style="list-style-type: none"> • Data commodification • Confidentiality 	

of the research involving semi-structured interviews with key informants in a variety of organisational settings, building on findings of the initial survey. Qualitative data will be gathered and analysed (using grounded theory techniques) to permit a deeper understanding of some of the contingent social and cultural influences, and the dynamic processes underpinning the uptake and uses of GIS within different organisational contexts of the NHS. Examples of inter-related themes which will be investigated during the face to face interviews are outlined in [Table 19.2](#).

19.7

DISCUSSION

It is envisaged that the mixed-method approach adopted for this research project will enhance previous studies of the use of GIS within the NHS, and provide understandings drawn from different levels of explanation. Whilst the extensive questionnaire survey has contextualised and provided evidence of trends and regularities in GIS uptake and use across NHS organisations, it is anticipated that the intensive semi-structured interviews will provide a fuller understanding of the links between causal factors, such as managerial commitment to GIS and organisational stability on GIS uptake and levels of use. As Kaplan (1997:97) notes: “combining qualitative with quantitative method, allows for a focus on the complex web of technological, economic, organisational and behavioural issues”, and adds to the robustness of research findings. This will be addressed in the second phase of the project.

Although we fully recognise that triangulating the different strands of the research process will be problematic, we would argue that it is highly beneficial. The process of triangulation will provide complimentary empirical evidence, and both support and/or contradict the findings from the questionnaire survey and interviews. Moreover, this will offer the opportunity to cross-check results and methods, and thus tease out any meaningful inconsistencies which emerge, and reduce the risk of establishing erroneous conclusions. This is likely to offer new insights into the levels of GIS usage in different NHS organisational contexts. Moreover, and in contrast to previous studies of the use of GIS within the NHS, we would assert that the mixed method approach will provide a rigorous exploration of the factors constraining GIS uptake and use within NHS organisations, and is likely to facilitate greater confidence in the initial research. This will be important if policy makers are to acknowledge the findings from the research, and take into account the factors which are influencing GIS implementation within the NHS.

In conclusion, this chapter has sought to draw attention to the benefits of utilising a mixed methods approach to investigate the factors which enable or constrain the uptake, and use, of GIS within NHS organisations. The main benefits of this approach are: complementarity, confirmation, reliability, increased confidence levels and the illumination of meaningful contradictions and inconsistencies. This, in turn, may have benefits for researchers examining the impacts of new technologies within other public and private sector organisations.

19.8

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19.9

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